



**1130 Commercial Subroutine Package
(1130-SE-25X), Version 3
Program Reference Manual**

The IBM 1130 Commercial Subroutine Package is for IBM 1130 users with a knowledge of FORTRAN. The package is not intended to make FORTRAN a complete commercial language, but to supply commercial capability to users of IBM 1130 FORTRAN.

This manual is a combined user's, operator's, and system manual.

Fourth Edition

This edition, H20-0241-3, is a major revision obsoleting H20-0241-2.

A form is provided at the back of this publication for reader's comments.
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INTRODUCTION

The 1130 Commercial Subroutine Package has been written to facilitate the use of FORTRAN in basic commercial programming. Included in the package are the following items:

- The GET routine, which allows the programmer to decode input records after they have been read. This eliminates the common FORTRAN-associated problem that occurs when input cards enter the system in an unknown sequence. Input records that vary in this way may be read with the A1 format and converted to real numbers (using GET) after the program has determined which type record was just read.
- An editing routine, EDIT, for the preparation of output in special formats. With EDIT it is possible to insert commas, supply leading blanks, float dollar signs, display a CR symbol after negative numbers, etc. EDIT is especially useful in the preparation of invoices, checks, and other commercial documents.
- Code conversion routines for data manipulation and more efficient data packing:

GET	-	A1 format to Real
PUT	-	Real to A1 format
PACK	-	A1 to A2 format
UNPAC	-	A2 to A1 format
A1A3	-	A1 to A3 format
A3A1	-	A3 to A1 format
DPACK	-	D1 to D4 format
DUNPK	-	D4 to D1 format
A1DEC	-	A1 to decimal format
DECA1	-	Decimal to A1 format

- A variable-length decimal arithmetic package. In this system, all arithmetic is done with integer or decimal numbers, with field lengths chosen by the user. This subset of the Commercial Subroutine Package includes routines for variable-length decimal add (ADD), subtract (SUB), multiply (MPY), divide (DIV), compare (ICOMP), and sign test (NSIGN).

Use of this system eliminates two of the arithmetic problems associated with FORTRAN: the accuracy problem (the inexact representation of fractions) and the magnitude problem (extended precision values limited to nine digits, etc.).

- Subroutines for improved speed and control of I/O devices. By taking advantage of the 1130's cycle-stealing capability, the overlapped I/O routines can substantially speed the throughput rates of many jobs. Subroutines are supplied for the

IBM 1442 Card Read Punch
IBM 1442-5 Card Punch
IBM 2501 Card Reader
IBM 1132 Printer
IBM 1403 Printer
Console Keyboard
Console Typewriter

In addition to input/output, subroutines are supplied for control of the 1132 and 1403 carriage and the 1442 stacker select mechanism.

- Several utility routines for common tasks:

NCOMP	for comparing two variable-length alphabetic (A1) fields
MOVE	for moving data from one area to another
FILL	to fill an area with a specified value
WHOLE	to truncate the fractional portion of a real number
NZONE	for testing and modifying zone punches

USE OF THE COMMERCIAL SUBROUTINE PACKAGE

CSP is modular in design -- the user may use whichever routines he needs and ignore the others.

The routines may be assembled on any 4K card 1130 system, but an 8K system will probably be required for any extensive usage. The desired subroutines may be inserted in the FORTRAN execute deck (card systems) or stored in the Subroutine Library on the disk cartridge. In addition, some of the CSP routines use certain parts of the IBM 1130 Subroutine Library. (See "Core Allocation" in the Appendix.)

All of the routines are written in the 1130 Assembler Language.

The control statement

*ONE WORD INTEGERS

must be used in programs that call any of the Commercial subroutines.

The control statement

*EXTENDED PRECISION

must be used in any program that calls the GET or PUT subprograms. The other CSP routines are independent of the real number precision.

In general, CSP will operate under either Version 1 or Version 2 of the 1130 Disk Monitor System. The exceptions are P1403, S1403, P1442, and R2501, which use subroutines supplied only with Version 2 (see the detailed descriptions for more particulars).

The use of the overlapped I/O portion of CSP is an "either/or" proposition. For nondisk I/O, the programmer must choose either the CSP overlapped routines or the standard FORTRAN routines. The two systems cannot be intermixed within the same program. Note the emphasis on nondisk. This exclusion does not apply to disk I/O, which may be used regardless which of the two systems is selected.

Use of the overlapped I/O routines also excludes the employment of the TRACE feature of FORTRAN, since it used portions of the FORTRAN package for output.

MACHINE REQUIREMENTS

For execution, an 8K 1130 system, with any card reader, is necessary. In addition, the following I/O devices are supported:

- 1442 Card Read Punch, Model 6 or 7
- 1442 Card Punch, Model 5
- 2501 Card Reader, Model A1 or A2
- 1403 Printer, Model 6 or 7
- 1132 Printer
- Console Keyboard
- Console Typewriter

Other I/O devices may be utilized through standard FORTRAN.

For assembly, any 1130 card system is sufficient. The subroutines may be card- or disk-resident.

SPECIAL CONSIDERATIONS - ARITHMETIC

Real arithmetic. When using CSP, remember that the standard FORTRAN limitations apply to all real numbers.

Extended precision numbers should not exceed $\pm 1,000,000,000$. (or 9 digits).

Fractions must be avoided if exact results are desired. All critical arithmetic should be done with whole numbers. For example, the extension

$$40.75 \text{ hours} \times \$2.225 \text{ per hour}$$

should be carried out as

$$4075. \text{ hundredths of hours} \times 2225. \text{ mills per hour}$$

If this is not done, precision errors may appear in the results.

Decimal arithmetic. If the nine-digit or fractional limitations of FORTRAN prove burdensome, the Decimal Arithmetic package may be used. In this system, all arithmetic is done with whole numbers (no fractions), and the number of digits in each variable is chosen by the user.

A number in decimal format may be as long as desired; there is no practical limit to field length.

SPECIAL CONSIDERATIONS — INPUT/OUTPUT

FORTRAN FORMAT I/O

In general, CSP works with arrays in A1 format -- one alphabetic character per word. For those routines that operate on other formats, conversion routines are supplied to ease the translation between A1 and the other format.

In this area, however, one complication may occur: the use of zone punches. In many commercial applications, it is customary to X-punch the units position of a credit or negative field. Because the 11-0 Hollerith combination is not recognized by the conversion routines used with FORTRAN READs, it is necessary, when keypunching, to omit the 0-punch when an 11-punch is present in the same column. This is not a problem with 1130-produced cards that later serve as input to subsequent runs. No control X-punches, in any positions, will be recognized when the underpunched digit is a zero. "Not recognized" means that the character position is replaced with a blank. This is the case for both input and output when standard FORTRAN READs and WRITEs are used.

A 12-punch is not recognized by the conversion routines with FORTRAN when the underpunched digit is a zero. Therefore, a plus zero (12-0 Hollerith) will be expressed as only a 0-punch. For this reason, plus fields should be left unzoned rather than 12-punched in the units position.

When the input routines supplied with this package are used, this problem does not exist. All zone punches are recognized and are treated properly.

CSP OVERLAPPED I/O

The CSP overlapped I/O routines have been provided to take advantage of the cycle-stealing capability of the 1130. Because many allow processing to be resumed before the I/O is finished, their use will increase the throughput rates of many programs.

The table below summarizes the overlap capabilities of the routines:

This device	is overlapped with this function
Card reader (1442 or 2501)	Conversion from card code to A1 format
Card punch	nothing (not overlapped)
Console keyboard	nothing (not overlapped)
Console printer	anything but the console keyboard
Printer (1132 or 1403)	anything

The CSP I/O routines also permit the reading and punching of the 11-0 and 12-0 punches, both of which must be avoided with standard FORTRAN I/O.

The use of the overlapped I/O portion of CSP is an "either/or" proposition. For nondisk I/O, the programmer must choose either the CSP overlapped routines or the standard FORTRAN routines. The two systems cannot be intermixed within the same program. Note the emphasis on nondisk. This exclusion does not apply to disk I/O, which may be used regardless which of the two systems is selected.

Use of the overlapped I/O routines also excludes the employment of the TRACE feature of FORTRAN, since it uses portions of the FORTRAN package for output.

The following routines are included in the CSP I/O group:

READ	PRINT	TYPER
PUNCH	SKIP	KEYBD
R2501	P1403	STACK
P1442	S1403	

If any of these routines are used, standard FORTRAN READ and WRITE commands may not appear in the same program.

When using Version 1 of the 1130 Disk Monitor System, the programmer must place the statement

CALL IOND

before any STOP or PAUSE statement. This will ensure that all pending I/O interrupts have been serviced before the CPU stops or pauses. IOND should not be called if Version 2 of the Monitor is in use.

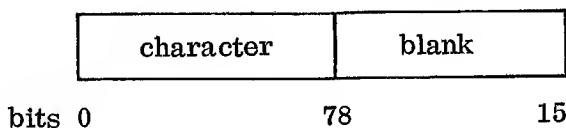
P1403, S1403, P1442, and R2501 use parts of the subroutine library supplied with Version 2 of the 1130 Disk Monitor System. If they are to be used with a Version 1 Monitor, the Version 2 subroutines must be loaded onto the Version 1 disk. See the detailed descriptions of P1403, S1403, P1442, and R2501 for more particulars.

DATA FORMATS USED

Although most of the CSP routines are oriented toward use of the A1 format, several new formats have been introduced. In addition, several of the standard formats must be considered in a different light.

A1 FORMAT

A1 format consists of one character per 16-bit word, left-justified:

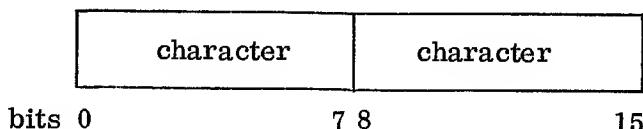


The right-hand eight bits should always contain the blank character, which is 01000000 in binary. This blank will always be inserted by the CSP routines and the standard FORTRAN A1 format.

The sign of an A1 field is assumed to be carried as an 11- or 12-punch over the rightmost character. An 11-punch is taken to signify a negative field; a 12-punch (or no-zone punch) signifies a positive field.

A2 FORMAT

A2 format consists of two characters per word:



A3 FORMAT

Although A3 format exists in standard FORTRAN terminology, its use in this manual has a different connotation. Here, A3 format means that one word contains three characters.

This can be done only by using a unique coding scheme. The user supplies a table of 40 characters. Then, the A1A3 and A3A1 subroutines may be used to translate from A1 to A3 format and vice versa.

The A3 format cannot be pictured graphically, since the three characters are combined as a single integer or binary number.

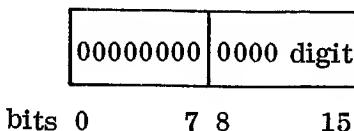
The A3 format permits highly efficient packing of alphabetic data and may be used to save considerable space on the disk.

Note, however, that only 40 characters may be used. This may not be enough for some applications. For example, if the characters chosen were A through Z, 0 through 9, the blank, comma, period, and dash, 40 would probably be ample for a name and address file. It would not be sufficient for a product description file that also required slashes, dollar signs, etc.

D1 FORMAT

D1 format consists of one digit per word, right-justified. Because the decimal arithmetic routines operate on data in this format, D1 format is also called decimal format.

D1 format is as follows:



A decimal field is stored in an array in D1 format. The sign of the field will be carried with the rightmost digit. For example, the six-digit field 001968 could be placed in the 12th through 17th position in the NUMBR array:

```
NUMBR(12) = 0  
NUMBR(13) = 0  
NUMBR(14) = 1  
NUMBR(15) = 9  
NUMBR(16) = 6  
NUMBR(17) = 8
```

The same field, if it were negative, would be written as 001968⁻, and the sign would be reflected in the rightmost digit:

```
NUMBR(12) = 0  
NUMBR(13) = 0  
NUMBR(14) = 1  
NUMBR(15) = 9  
NUMBR(16) = 6  
NUMBR(17) = -9
```

Note that NUMBR(17) is -9 rather than -8; this must be done because the 1130 cannot represent a negative zero. The following scheme is used with negative numbers:

If the sign of the field is negative and the rightmost digit is a	The rightmost D1 digit will be carried as a
0	-1
1	-2
2	-3
3	-4
4	-5
5	-6
6	-7
7	-8
8	-9
9	-10

Usually, this need not concern the programmer, since the A1DEC and DECA1 routines will automatically implement the special coding of negative fields. Setting up negative constants, though, must be handled properly by the programmer.

D4 FORMAT

D4 format consists in general of four decimal digits per word, with each digit occupying four bits of the word. However, since the sign digit (the rightmost one) carries the sign, it is handled separately, and is placed by itself in the last word of the D4 field. This is best illustrated by showing several examples:

The five-digit number
+12345

first word	second word
1 2 3 4	+5

0001 0010 0011 0100		0000 0000 0000 0101

The six-digit number
+123456

first word	second word	third word
1 2 3 4	5 F F F	+6

0001 0010 0011 0100	0101 1111 1111 1111	0000 0000 0000 0110

The seven-digit number
+1234567

first word	second word	third word
1 2 3 4	5 6 F F	+7

0001 0010 0011 0100	0101 0110 1111 1111	0000 0000 0000 0111

The filler consists of four 1 bits, the hexadecimal F. A more detailed description of D4 format may be found with the description of the DPACK routine.

FORMAT REQUIREMENTS

The requirements for each subroutine are as follows:

Subroutine	Format of Data before Processing	Format of Data after Processing	Subroutine	Format of Data before Processing	Format of Data after Processing
ADD	D1 format	D1 format	NSIGN	D1 format	Integer variable
A1A3	A1 format	A3 format	NZONE	A1 format	Integer variable
A1DEC	A1 format	D1 format	PACK	A1 format	A2 format
A3A1	A3 format	A1 format	PRINT	A1 format	A1 format
CARRY	D1 format	D1 format	PUNCH	A1 format	A1 format
DECA1	D1 format	A1 format	PUT	Real variable (extended precision)	A1 format
DIV	D1 format	D1 format	P1403	A1 format	A1 format
DPACK	D1 format	D4 format	P1442	A1 format	A1 format
DUNPK	D4 format	D1 format	READ	A1 format	A1 format
EDIT	A1 format	A1 format	R2501	A1 format	A1 format
FILL	Any integer (A1, A2, D1, etc.)	Same as FILL character	SKIP	Decimal constant	None
GET	A1 format	Real variable (extended precision)	STACK	None	None
ICOMP	D1 format	Greater than, equal to, or less than zero	SUB	D1 format	D1 format
IOND	None	None	S1403	Decimal constant	None
KEYBD	A1 format	A1 format	TYPER	A1 format	A1 format
MOVE	Any integer (A1, A2, D1, etc.)	Same as before MOVE	UNPAC	A2 format	A1 format
MPY	D1 format	D1 format	WHOLE	Real variable (any precision)	Real variable (any precision)
NCOMP	A1 format	Greater than, equal to, or less than zero			

ADD DETAILED DESCRIPTIONS

A1A3

A1DEC

A3A1

CARRY

DECA1

DIV

DPACK

DUNPK

EDIT

FILL

GET

ICOMP

IOND

KEYBD

MOVE

MPY

NCOMP

NSIGN

NZONE

PACK

PRINT

PUNCH

PUT

P1403

P1442

READ

R2501

SKIP

STACK

SUB

S1403

TYPER

UNPAC

WHOLE

This section gives the general format and a description of each routine. Each description contains format, function, parameter description, detailed description, example, errors, and remarks. The function describes the capabilities of the routine. The parameter description explains in detail how the parameters, variables, and constants should be set up. The detailed description tells exactly what the subroutine does and how it should be used. Examples are given as an aid to the programmer. Certain specification and input errors may occur when using the package, and these are explained. The remarks section describes some peculiarities of the routine. Further information may be obtained from the flowcharts and listings.

ADD

→ ADD
A1A3
A1DEC
A3A1
CARRY
DECA1
DIV
DPACK
DUNPK
EDIT
FILL
GET
ICOMP
IOND
KEYBD
MOVE
MPY
NCOMP
NSIGN
NZONE
PACK
PRINT
PUNCH
PUT
P1403
P1442
READ
R2501
SKIP
STACK
SUB
S1403
TYPER
UNPAC
WHOLE

Format: CALL ADD(JCARD,J,JLAST,K,KLAST,NER)

Function: Sums two arbitrary-length decimal data fields, placing the result in the second data field.

Parameter description:

JCARD - The name of a one-dimensional integer array defined in a DIMENSION statement. This is the array which is added, the addend. The data must be stored in JCARD in decimal format, one digit per word.

J - An integer constant, an integer expression, or an integer variable. This is the position of the first digit to be added (the left-hand end of a field).

JLAST - An integer constant, an integer expression, or an integer variable, greater than or equal to J. This is the position of the last digit to be added (the right-hand end of a field).

KCARD - The name of a one-dimensional integer array defined in a DIMENSION statement. This is the augend, the array which is added to. It will contain the result in decimal format, one digit per word.

K - An integer constant, an integer expression, or an integer variable. This is the position of the first digit of KCARD (the left-hand end of a field).

KLAST - An integer constant, an integer expression, or an integer variable, greater than or equal to K. This is the position of the last character of KCARD (the right-hand end of a field).

NER - An integer variable. Upon completion of the subroutine, this variable indicates whether arithmetic overflow occurred.

Detailed description: The corresponding digits, by place value, of JCARD and KCARD, are summed and placed back in KCARD. This operation is from left to right, with both fields being right-adjusted. Next, all carries are set in order. If overflow occurred, it is indicated by NER being equal to KLAST. NER must be initialized and reset by the user. More detailed information may be found in the ADD flowchart and listing.

Example: DIMENSION IGRND(12),ITEM(6)

N=0

CALL ADD(ITEM, 1, 6, IGRND, 1, 12, N)

Before:

IGRND	000713665203	ITEM	102342
Position	1 5 10	Position	1 5

N=0

After:

IGRND	000713767545	ITEM	is unchanged.
Position	1 5 10		

N=0

The numeric data field ITEM, in decimal format, is ADDED to the numeric data field IGRND, also in decimal format. Note that the fields are both right-justified. The error indicator, N, is the same, since there is no overflow out of the high-order digit (left-hand end) of the IGRND field.

Errors: If the KCARD field is not large enough to contain the sum, that is, if there is a carry out of the high-order digit, the error indicator, NER, will be set equal to KLAST, and the KCARD field will be filled with 9s.

If the JCARD field is longer than the KCARD field, nothing will be done and the error indicator will be equal to KLAST.

Remarks: Conversion from EBCDIC to decimal is necessary before using this subroutine. This may be accomplished with the A1DEC subroutine.

The length of the JCARD and KCARD fields is arbitrary, up to the maximum space available.

Note that the error indicator is not reset by this subroutine. It is the responsibility of the user to initialize, test, and reset the error indicator.

A1A3

→ ADD
A1A3
A1DEC
A3A1
CARRY
DECA1
DIV
DPACK
DUNPK
EDIT
FILL
GET
ICOMP
IOND
KEYBD
MOVE
MPY
NCOMP
NSIGN
NZONE
PACK
PRINT
PUNCH
PUT
P1403
P1442
READ
R2501
SKIP
STACK
SUB
S1403
TYPER
UNPAC
WHOLE

Format: CALL A1A3(JCARD,J,JLAST,K,ICHAR)

Function: To convert from A1 format (one character per word) to A3 format (three characters per word).

Parameter description:

JCARD - The name of a one-dimensional integer array defined in a DIMENSION statement. This array contains the field to be converted. Originally, this field must be in A1 format, one character per word.

J - An integer constant, an integer expression, or an integer variable. This is the position of the first character of JCARD to be converted (the left-hand end of a field).

JLAST - An integer constant, an integer expression, or an integer variable. This is the position of the last character of JCARD to be converted (the right-hand end of a field).

KCARD - The name of a one-dimensional integer array defined in a DIMENSION statement. This is the array into which the data is converted, in A3 format, three characters per word.

K - An integer constant, an integer expression, or an integer variable. This is the position of the first element of KCARD to receive the converted characters (the left-hand end of a field).

ICHAR - The name of a one-dimensional integer array defined in a DIMENSION statement. This array contains a table used in the conversion.

Detailed description: Three characters in A1 format are taken, one at a time, from the JCARD array. The relative position of each character is found in the table ICHAR. Then these three relative positions are used to form an A3 integer as follows:

$$A3\text{ INTEGER} = (N1-20)*1600 + (N2*40) + N3$$

where N1 is the relative position of the first character in the ICHAR array, etc. The A3 integer is then placed in the KCARD array, and the next group of three A1 characters is packed, and so on. Note that the relative position runs from 0 to 39, not 1 to 40.

Example: Set up ICHAR as follows:

```
DIMENSION ICHAR(40)
READ(2,1) ICHAR
1 FORMAT (40A1)
```

or

```
DIMENSION ICHAR(40)
CALL READ(ICHAR, 1, 40, N)
```

The card to be read is:

Content	ETAOINbSHRDLUCMFWYP0123456789VBGKQJXZ , . &
Card column	↑ ↑ ↑ ↑ ↑ ↑ ↑ ↑ ↑
Relative position	1 5 10 15 20 25 30 35 40
	0 4 9 14 19 24 29 34 39

It is the user's responsibility to create the ICHAR array. It must always contain 40 characters.

A1A3 may be used as follows:

```
DIMENSION JCARD(21), KCARD(10), ICHAR(40)
CALL A1A3(JCARD, 1, 21, KCARD, 1, ICHAR)
```

Before:

JCARD	CUSTOMER NAME IS HERE
Position	↑ ↑ ↑ ↑ ↑
	1 5 10 15 20
KCARD	0123456789
Position	↑ ↑ ↑
	1 5 10

ICHR is as above.

After:

JCARD is the same.
ICHR is the same.

KCARD	-10713 -30266 -31634 -23906 -31756 -20552 -31640 7 8 9
Position	1 2 3 4 5 6 7 8 9 10
Represents	CUS TOM ER6 NAM E6I S6H ERE

The large negative numbers at each of the first seven positions reflect A3 integers (three A1 characters).

Errors: If a character does not appear in ICHAR, and does appear in JCARD, it will be coded as a blank.

Remarks: It is the user's responsibility to create the ICHAR array. It must always contain 40 characters. The arrangement shown in the example is, in general, the best, since the characters appear in the order of their most frequent occurrence, and this arrangement includes those characters (A-Z, 0-9, blank, comma, period, and ampersand) commonly found in alphabetic files (names and addresses, etc.). The user may, however, place any 40 characters in the ICHAR array, in any order.

If the field to be compressed consists primarily of numbers, for example, they should be placed first in the ICHAR array.

Note that the A3 format discussed here is a special one and is not the same as the FORTRAN A3 format.

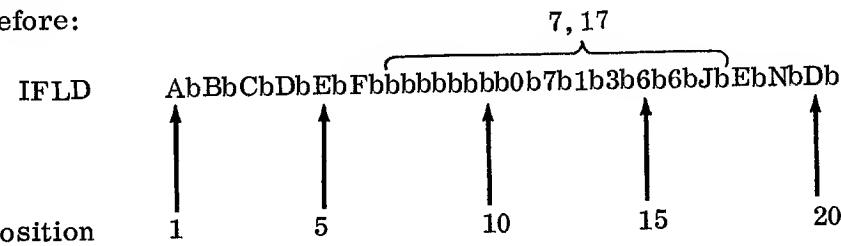
ADD	A1DEC
A1A3	
A1DEC	<u>Format:</u> CALL A1DEC(JCARD,J,JLAST,NER)
A3A1	
CARRY	<u>Function:</u> Converts a field from A1 format, one digit per word, to decimal format, right-justified, one digit per word.
DECA1	
DIV	
DPACK	<u>Parameter description:</u>
DUNPK	
EDIT	JCARD - The name of a one-dimensional integer array defined in a DIMENSION statement. This is the name of the field that will be converted. Originally, this field must be in A1 format, one character per word.
FILL	
GET	
ICOMP	
IOND	J - An integer constant, an integer expression, or an integer variable. This is the position of the first character of JCARD to be converted (the left-hand end of a field).
KEYBD	
MOVE	
MPY	
NCOMP	JLAST - An integer constant, an integer expression, or an integer variable, greater than or equal to J. This is the position of the last character of JCARD to be converted (the right-hand end of a field).
NSIGN	
NZONE	
PACK	
PRINT	NER - An integer variable. This variable will be equal to the position of the last invalid (nonnumeric or nonblank) character encountered, except for the JLAST position, which may contain a sign.
PUNCH	
PUT	
P1403	
P1442	
READ	<u>Detailed description:</u> The subroutine operates from left to right. Each character is checked for validity (digit or blank). Blanks are changed to zeros. If a character is invalid, the error indicator, NER, is set equal to the position of the character. If the character is valid, it is converted to decimal format and right-justified using the formula
R2501	
SKIP	
STACK	
SUB	
S1403	
TYPER	Decimal digit = (character+4032)/256
UNPAC	
WHOLE	When all characters have been converted, the decimal field is signed. More detailed information may be found in the A1DEC flowchart and listing.

Example: DIMENSION IFLD(20)

N=0

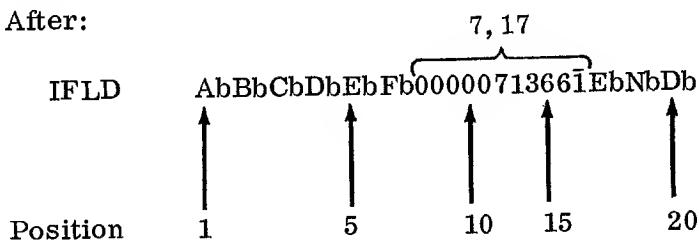
CALL A1DEC(IFLD,7,17,N)

Before:



N=0

After:



N=0

Before execution, the field is shown in A1 format, the character followed by a blank. Therefore, the field to be converted is

bbbb071366J

After execution, the field has been converted, as is evident. There were no invalid characters in the field, since N is the same.

Errors: If an invalid character (nonnumeric or nonblank) is encountered, the error indicator is set equal to the position of that character, and processing of the field continues.

Remarks: When the error indicator has been set, the character indicated is the last invalid character. There may be other invalid characters in the field, occurring to the left of the character noted.

Zone punches are used, at times, to indicate conditions (switches). These zones can be removed with the NZONE subroutine. Following is an error routine to correct errors of this type:

```
Main Line
.
.
.

1    CALL A1DEC(IFLD,J,JLAST,N)
      IF(N) 2,2,3
2    Continue Main Line
.
.
.

3    Error Routine
      CALL NZONE(IFLD,N,4,N1)
      N1=0
      CALL A1DEC(IFLD,N,N,N1)
      IF(N1) 5,5,4
4    STOP 999
5    CALL DECA1(IFLD,J,JLAST,N)
      N=0
      GO TO 1
```

When an error of this type occurs, N will be greater than zero. Control would go to statement 3. Using the NZONE routine, the zone is removed (if not a special character). The invalid character is now converted with the A1DEC routine. If the character is still invalid, control goes to statement 4 and the program will STOP. If the character is now valid, it has been converted and control goes to statement 5. However, there may have been other invalid characters. Therefore, at statement 5 the field is converted back to A1 format and control returns to statement 1, where the field is again converted from A1 format to decimal format. This process continues until a truly invalid character (special character) is encountered, or until the field is converted with no errors.

Note that the error indicator is not reset by this subroutine. It is the responsibility of the user to initialize and reset the error indicator.

A3A1

Format: CALL A3A1(JCARD,J,JLAST,K,ICHAR)

Function: To convert from A3 format (three characters per word) as created by the A1A3 subroutine to A1 format (one character per word).

Parameter description:

JCARD - The name of a one-dimensional integer array defined in a DIMENSION statement. This array contains the field to be converted. Originally, this field must be in A3 format, three characters per word.

J - An integer constant, an integer expression, or an integer variable. This is the position of the first element of JCARD to be converted (the left-hand end of a field).

JLAST - An integer constant, an integer expression, or an integer variable. This is the position of the last element of JCARD to be converted (the right-hand end of a field).

KCARD - The name of a one-dimensional integer array defined in a DIMENSION statement. This is the array into which the data is converted, in A1 format, one character per word.

K - An integer constant, an integer expression, or an integer variable. This is the position of the first element of KCARD to receive the converted characters (the left-hand end of a field).

ICHAR - The name of a one-dimensional integer array defined in a DIMENSION statement. This array contains a table used in the conversion.

Detailed description: A3 integers are taken, one at a time, from the JCARD array. Each is decoded into the three numbers of which it is composed, as follows:

$$N1 = \begin{cases} (A3 \text{ INTEGER}/1600) + 20 & \text{if the A3 integer is positive} \\ ((A3 \text{ INTEGER} + 32000)/1600) & \text{if the A3 integer is negative} \end{cases}$$

$$N2 = (A3 \text{ INTEGER} - (N1 - 20) * 1600) / 40$$

$$N3 = A3 \text{ INTEGER} - (N1 - 20) * 1600 - (N2 * 40)$$

The resulting integers, N1, N2, N3, are then used to locate their corresponding A1 characters in the ICHAR array. Each A1 character is then placed in the KCARD array.

Note that each element of JCARD requires three elements in KCARD.

ADD
 A1A3
 A1DEC
 → A3A1
 CARRY
 DECA1
 DIV
 DPACK
 DUNPK
 EDIT
 FILL
 GET
 ICOMP
 IOND
 KEYBD
 MOVE
 MPY
 NCMP
 NSIGN
 NZONE
 PACK
 PRINT
 PUNCH
 PUT
 P1403
 P1442
 READ
 R2501
 SKIP
 STACK
 SUB
 S1403
 TYPER
 UNPAC
 WHOLE

Example: Set up ICHAR as follows:

```
DIMENSION ICHAR(40)
READ(2,1) ICHAR
1 FORMAT (40A1)
```

or

```
DIMENSION ICHAR(40)
CALL READ(ICHAR, 1, 40, N)
```

The card to be read is:

Content	ETAOINbSHRDLUCMFYWYP0123456789VBGKQJXZ,.&
Card column	↑ ↑ ↑ ↑ ↑ ↑ ↑ ↑ ↑ 1 5 10 15 20 25 30 35 40
Relative position	0 4 9 14 19 24 29 34 39

It is the user's responsibility to create the ICHAR array. It must always contain 40 characters.

A3Al may be used as follows:

```
DIMENSION JCARD(21), KCARD(30), ICHAR(40)  
CALL A3A1(JCARD, 1, 8, KCARD, 1, ICHAR)
```

Before:	JCARD	-30076	-20556	-20547	-26800	-15765	-23397	-17038	-30237
	Position	1				5			
	KCARD	012345678901234567890123456789							
	Position	1	5	10	15	20	25	30	

ICCHAR is as above.

After: JCARD is the same.

ICCHAR is the same.

KCARD THIS IS CODED INFORMATION456789
Position 1 5 10 15 20 25 30

Errors: If JLAST is less than J, one element will be decoded into three characters.

Remarks: It is the user's responsibility to create the ICHAR array. It must always contain 40 characters. The arrangement shown in the example is, in general, the best, since it is in the order of the most frequent occurrence of the letters of the alphabet.

Note that the A3 format discussed here is a special one, and is not the same as the FORTRAN A3 format.

ADD CARRY
 A1A3
 A1DEC Format: CALL CARRY(JCARD,J,JLAST,KARRY)
 A3A1
 CARRY ← Function: Resolve all carries within the specified field and indicate any high-order
 DECA1 carry out of the field. This routine will not normally be called by the user.
 DIV
 DPACK Parameter description:
 DUNPK
 EDIT
 FILL
 GET
 ICOMP
 IOND
 KEYBD
 MOVE
 MPY
 NCOMP
 NSIGN
 NZONE
 PACK
 PRINT
 PUNCH
 PUT
 P1403
 P1442
 READ
 R2501
 SKIP
 STACK
 SUB
 S1403
 TYPER
 UNPAC
 WHOLE

JCARD - The name of a one-dimensional integer array defined in a DIMENSION statement. This is the field that will be interrogated for carries. The data must be in decimal format.

J - An integer constant, an integer expression, or an integer variable. This is the position of the first digit of JCARD (the left-hand end of a field).

JLAST - An integer constant, an integer expression, or an integer variable, greater than or equal to J. This is the position of the last character of JCARD (the right-hand end of a field).

KARRY - An integer variable. This variable will contain any carry out of the high-order position of the JCARD field. If there is no carry, KARRY will be set to zero.

Detailed description: The routine operates from right to left, examining the low-order digit first. The digit being examined is divided by ten. Since only integers are used, the quotient of this division is the carry in that digit. Ten times the carry is subtracted from the digit. If the digit is now negative, ten is added to the digit and one is subtracted from the carry. At this point, or if the resultant digit was positive, the next digit to the left is examined. First, the carry from the previous digit is added to this digit. Then the process for the first digit, starting with division by ten, is carried out. When all digits have been examined, from JCARD(JLAST) to JCARD(J) inclusive, the final carry is set and the routine terminates. More detailed information may be found in the CARRY flowchart and listing.

Example:	DIMENSION NUMB(10) CALL CARRY(NUMB,1,10,N)
----------	---

Before:

NUMB	0	0	72	6	<u>2</u>	<u>7</u>	5	1	<u>8</u>	1	1
Position	1	2	3	4	5	6	7	8	9	10	

N=22

After:

NUMB	0	7	2	3	3	5	0	2	1	1
Position	1		5							

N=0

After an arithmetic operation the condition of the NUMB field is as shown at "Before". The third, fifth and eighth positions appear as shown, because multiple arithmetic operations have generated them. The object of the CARRY routine is to resolve this type of problem.

Notice that a 1 has been borrowed from the seventh position to resolve the -8 condition. Similarly, a 3 has been borrowed from the fourth position, and the 7 from 72 has gone into the second position.

Errors: None

Remarks: This routine is used by the other routines in this package as a service routine. In general, the user need not call this routine, since all carries are resolved by the arithmetic routines themselves (ADD, SUB, MPY, DIV).

ADD DECA1
A1A3
A1DEC Format: CALL DECA1(JCARD,J,JLAST,NER)
A3A1
CARRY Function: Converts a field from decimal format, right-justified, one digit per word, to
DECA1 ← A1 format, one character per word.
DIV
DPACK Parameter description:
DUNPK
EDIT JCARD - The name of a one-dimensional integer array defined in a DIMENSION
FILL statement. This is the name of the field that will be converted. Originally,
GET this field must be in decimal format, one digit per word.
ICOMP
IOND
KEYBD J - An integer constant, an integer expression, or an integer variable.
MOVE This is the position of the first digit of JCARD to be converted (the
MPY left-hand end of a field).
NCOMP
NSIGN
NZONE
PACK
PRINT
PUNCH NER - An integer variable. This variable will be equal to the position of the
PUT last digit of JCARD which was negative or greater than 9, except for the
P1403 JLAST position, which can be negative (sign).
P1442
READ Detailed description: The subroutine operates from left to right. First the sign is de-
R2501 termined. Then each digit, starting with JCARD(J), is converted to A1 format using the
SKIP formula
STACK Character = $256 * (\text{decimal digit}) - 4032$
SUB
S1403 When all digits have been converted, the field is signed. More detailed information
TYPER may be found in the DECA1 flowchart and listing.
UNPAC
WHOLE

Example: DIMENSION IFLD(20)

N=0

CALL DECA1(IFLD,7,17,N)

Before:

IFLD	AbBbCbDbEbFb00000713661EbNbDb
Position	1 5 10 15 20

N=0

After:

IFLD	AbBbCbDbEbFb0b0b0b0b7b1b3b6b6bJbEbNbDb
Position	1 5 10 15 20

N=0

Before execution the field is shown in decimal format. The field to be converted is

00000713661

After execution, the field has been converted to A1 format, as is evident, the character followed by a blank. There were no invalid digits in the field, since N is the same.

Errors: If an invalid digit (not 0 to 9, inclusive) is encountered, the error indicator is set equal to the position of that character, and processing of the field continues.

Remarks: When the error indicator indicates an error, the digit indicated is the last invalid digit. There may be other invalid digits in the field, occurring to the left of the digit noted.

These errors should not occur, since the arithmetic routines (ADD, SUB, MPY, and DIV) will resolve carries. However, if this does happen, the user's program should indicate (possibly by STOPing) that this has occurred.

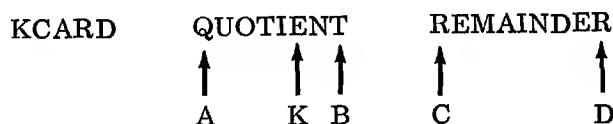
Note that the error indicator is not reset by this subroutine. It is the responsibility of the user to initialize and reset the error indicator.

ADD	DIV
A1A3	
A1DEC	<u>Format:</u> CALL DIV(JCARD,J,JLAST,KCARD,K,KLAST,NER)
A3A1	<u>Function:</u> Divides one arbitrary-length decimal data field by another, placing the quotient and remainder in the dividend.
CARRY	
DECA1	
DIV	← Parameter description:
DPACK	JCARD - The name of a one-dimensional integer array defined in a DIMENSION statement. This array is the divisor. The data must be stored in JCARD in decimal format, one digit per word.
DUNPK	
EDIT	
FILL	
GET	J - An integer constant, an integer expression, or an integer variable. This is the position of the first digit of the divisor (the left-hand end of a field).
ICOMP	
IOND	
KEYBD	
MOVE	JLAST - An integer constant, an integer expression, or an integer variable, greater than or equal to J. This is the position of the last digit of the divisor (the right-hand end of a field).
MPY	
NCOMP	
NSIGN	KCARD - The name of a one-dimensional integer array defined in a DIMENSION statement. This array, the dividend, will contain the quotient and the remainder, extended to the left, in decimal format, one digit per word.
NZONE	
PACK	
PRINT	
PUNCH	K - An integer constant, an integer expression, or an integer variable. This is the position of the first digit of the dividend (the left-hand end of a field).
PUT	
P1403	
P1442	KLAST - An integer constant, an integer expression, or an integer variable, greater than or equal to K. This is the position of the last digit of the dividend (the right-hand end of a field). This is also the position of the last digit of the remainder.
READ	
R2501	
SKIP	
STACK	
SUB	NER - An integer variable. Upon completion of the subroutine, this variable indicates whether division by zero was attempted, or whether the KCARD field is not long enough.
S1403	
TYPER	
UNPAC	
WHOLE	<u>Detailed description:</u> First the signs are cleared from both fields and saved. Then the KCARD field is extended to the left the length of the JCARD field (JLAST-J+1), and filled with zeros. If the KCARD field will be extended below KCARD(1), NER will be set equal to KLAST and the routine will be terminated. Next, the JCARD field is scanned to find the high-order significant digit. If no digit is found, the error indicator NER is set to KLAST, and the result is the same as the input. When a digit is found, the division begins. It is done by the method of trial divisors:
	<ol style="list-style-type: none"> 1. The high-order digit of the divisor is used as the trial divisor. 2. The trial divisor is divided into the next high-order digit of the dividend to generate a digit of the quotient. 3. The digit of the quotient is multiplied by the trial divisor. 4. This product is subtracted from the corresponding number of digits in the high-order portion of the dividend.

5. As long as the result is positive, the quotient digit is the next digit in the quotient. A return is made to step 2.
6. When the result is negative, the product from step 3 is added back to the dividend, 1 is subtracted from the quotient digit, and the new quotient digit is placed in the quotient as the next digit. Finally, the signs are generated for the quotient and remainder and the sign is replaced on the divisor.

The quotient will be located in the KCARD field. The subscript of the first digit of the quotient will be $K-(JLAST-J+1)$, and the subscript of the last digit of the quotient will be $KLAST-(JLAST-J+1)$.

The remainder will also be located in the KCARD field. The subscript of the first digit of the remainder will be $KLAST-JLAST+J$, and the subscript of the last digit of the remainder will be $KLAST$.



A is the position whose subscript is $K-(JLAST-J+1)$.

K is the first position of the dividend, defined earlier.

B is the position whose subscript is $KLAST-(JLAST-J+1)$.

C is the position whose subscript is $KLAST-(JLAST-J)$.

D is the position whose subscript is $KLAST$.

More detailed information may be found in the DIV flowchart and listing.

Example: <pre style="margin: 0;">DIMENSION IDVSR(5),IDVND(15)</pre> N=0 <pre style="margin: 0;">CALL DIV(IDVSR,1,5,IDVND,6,15,N)</pre>										
Before: <div style="display: flex; justify-content: space-around; align-items: flex-end;"> IDVSR 00982 IDVND ABCDE0007136673 </div> <table style="width: 100%; border-collapse: collapse;"> <tr> <td style="text-align: center; width: 50%;">Position</td> <td style="text-align: center; width: 50%;">Position</td> </tr> <tr> <td style="text-align: center;">1</td> <td style="text-align: center;">1</td> </tr> <tr> <td style="text-align: center;">5</td> <td style="text-align: center;">5</td> </tr> </table> <p style="margin-top: 20px;">N=0</p>	Position	Position	1	1	5	5				
Position	Position									
1	1									
5	5									
After: <div style="display: flex; justify-content: space-around; align-items: flex-end;"> IDVSR is unchanged. IDVND 000000726700479 </div> <table style="width: 100%; border-collapse: collapse;"> <tr> <td style="text-align: center; width: 50%;">Position</td> <td style="text-align: center; width: 50%;">Position</td> </tr> <tr> <td style="text-align: center;">1</td> <td style="text-align: center;">1</td> </tr> <tr> <td style="text-align: center;">5</td> <td style="text-align: center;">5</td> </tr> <tr> <td style="text-align: center;">10</td> <td style="text-align: center;">10</td> </tr> <tr> <td style="text-align: center;">15</td> <td style="text-align: center;">15</td> </tr> </table>	Position	Position	1	1	5	5	10	10	15	15
Position	Position									
1	1									
5	5									
10	10									
15	15									

The numeric data field IDVND has been divided by the numeric data field IDVSR, the quotient and remainder being placed in IDVND. Note that the IDVND field has been extended to the left the length of the IDVSR field, five positions.

Errors: If division by zero is attempted, the only action is that KCARD is extended and filled with zeros. The error indicator indicates that division by zero was attempted (NER=KLAST).

If there is not enough room to extend the KCARD field to the left, NER will again be set equal to KLAST, and the routine will terminate. None of the fields involved will be modified.

Remarks: Conversion from EBCDIC to decimal is necessary before using this subroutine. This may be accomplished with the A1DEC subroutine.

The length of the JCARD and KCARD fields is arbitrary, up to the maximum space available.

The arithmetic performed is decimal arithmetic, using whole numbers only. No decimal point alignment is allowed. For this reason numbers should have an assumed decimal point at the right-hand end.

Space must always be provided in the KCARD field for expansion. The first position of the dividend, K, must be at least JLAST-J+1 positions from the beginning of KCARD. For example, if JCARD is seven positions, 1 through 7, the dividend in KCARD must start at least seven positions ($7-1+1=7$) from the beginning of KCARD. This would have K equal to 8.

DPACK

Format: CALL DPACK(JCARD, J, JLAST, KCARD, K)

Function: Information in D1 format, one digit per word, is packed into D4 format, four digits per word.

Parameter description:

ADD
A1A3
A1DEC
A3A1
CARRY
DECA1
DIV
→ DPACK
DUNPK
EDIT
FILL
GET
ICOMP
IOND
KEYBD
MOVE
MPY
NCOMP
NSIGN
NZONE
PACK
PRINT
PUNCH
PUT
P1403
P1442
READ
R2501
SKIP
STACK
SUB
S1403
TYPER
UNPAC
WHOLE

JCARD - The name of a one-dimensional integer array defined in a DIMENSION statement. This array contains the data to be packed, in D1 format, one digit per word.

J - An integer constant, an integer expression, or an integer variable. This is the position of the first character of JCARD to be packed (the left-hand end of a field).

JLAST - An integer constant, an integer expression, or an integer variable greater than J. This is the position of the last character of JCARD to be packed (the right-hand end of a field).

KCARD - The name of a one-dimensional integer array defined in a DIMENSION statement. This is the array into which the data is packed, in D4 format, four digits per word.

K - An integer constant, an integer expression, or an integer variable. This is the position of the first element of KCARD to receive the packed characters (the left-hand end of a field).

Detailed description: Initially, the field to be packed (the JCARD array) is in D1 format. This consists of one digit per word, right-justified (occupying the rightmost four bits of the word). The sign of the field is carried with the rightmost or low-order digit.

The operation of the DPACK subroutine is as follows: Starting at JCARD(J), and working from left to right, each four-bit digit of the JCARD array is placed into four bits of the KCARD array, four to the word, starting at KCARD(K). When JCARD(JLAST) is encountered, it is assumed to be the last D1 digit, and to carry the sign of the field. The DPACK routine then places JCARD(JLAST), unpacked, in its entirety, into KCARD((JLAST-J+7)/4), the last position in the KCARD array.

Any unused space in the preceding KCARD word is then filled with 1 bits. This bit arrangement or format will be called D4 format.

For example, suppose a seven-position JCARD array is to be packed, and it contains 1, 2, 3, 4, 5, 6, 7:

```

JCARD(1) = 1
JCARD(2) = 2
JCARD(3) = 3
JCARD(4) = 4

```

JCARD(5) = 5
JCARD(6) = 6
JCARD(7) = 7

JCARD(1) through JCARD(4) will be placed in KCARD(1) as 0001 0010 0011 0100.

JCARD(5) and JCARD(6) will be placed in KCARD(2) as 0101 0110 0000 0000.

JCARD(7) will be placed, without conversion, in KCARD(3) as 0000 0000 0000 0111.

Then the two unused four-bit areas in KCARD(2) will be filled with 1's as 0101 0110 1111 1111.

More detailed information may be found in the DPACK/DUNPK flowchart and listing.

The table below may be used to determine the number of words required for a field after it is packed. For example, a twelve-digit decimal field will be packed into a four-word field:

- First word: 1st, 2nd, 3rd, and 4th digits
- Second word: 5th, 6th, 7th and 8th digits
- Third word: 9th, 10th, and 11th digits, plus four 1 bits (filler)
- Fourth word: 12th digit carrying the sign of the field.

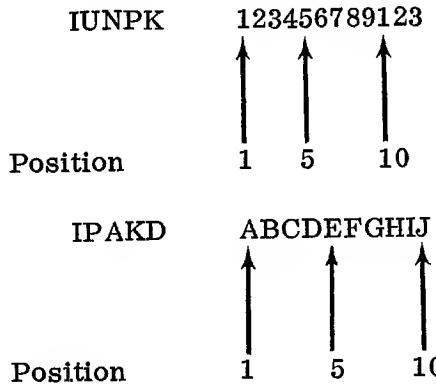
Field Length		Field Length		Field Length	
Before Packing	After Packing	Before Packing	After Packing	Before Packing	After Packing
2	2	18	6	34	10
3	2	19	6	35	10
4	2	20	6	36	10
5	2	21	6	37	10
6	3	22	7	38	11
7	3	23	7	39	11
8	3	24	7	40	11
9	3	25	7	41	11
10	4	26	8	42	12
11	4	27	8	43	12
12	4	28	8	44	12
13	4	29	8	45	12
14	5	30	9	46	13
15	5	31	9	47	13
16	5	32	9	48	13
17	5	33	9	49	13

Example:

DIMENSION IUNPK(26), IPAKD(26)

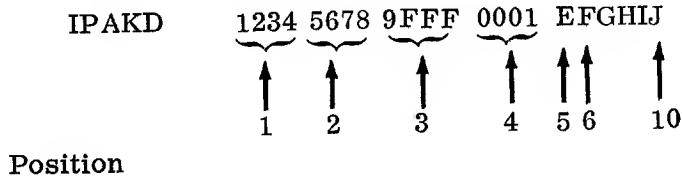
CALL DPACK(IUNPK, 1, 10, IPA KD, 1)

Before:



After:

IUNPK is the same.



Errors: None

Remarks: If JLAST is less than or equal to J, only one character of JCARD will be packed, and it will be treated as the sign. A multiple of four characters in JCARD will always be packed into KCARD. An equation for how much space is required, in elements, in KCARD is:

$$\text{Space in KCARD} = \frac{\text{JLAST}-\text{J}+7}{4}$$

This result is rounded down at all times.

ADD	DUNPK
A1A3	
A1DEC	<u>Format:</u> CALL DUNPK(JCARD, J, JLAST, KCARD, K)
A3A1	
CARRY	<u>Function:</u> Information in D4 format, four digits per word, is unpacked into D1 format, one digit per word.
DECA1	
DIV	
DPACK	<u>Parameter description:</u>
DUNPK ←	
EDIT	JCARD - The name of a one-dimensional integer array defined in a DIMENSION statement. This array contains the data to be unpacked, in D4 format, four digits per word.
FILL	
GET	
ICOMP	
IOND	
KEYBD	
MOVE	
MPY	
NCOMP	
NSIGN	
NZONE	
PACK	
PRINT	
PUNCH	
PUT	
P1403	
P1442	
READ	
R2501	
SKIP	
STACK	
SUB	
S1403	
TYPER	
UNPAC	
WHOLE	

Detailed description: See the detailed description of DPACK for an explanation of the D1 and D4 formats.

The JCARD field, in packed (D4) format, will be unpacked (converted to D1 format) and placed in the KCARD field. Starting at JCARD(J), moving from left to right, each four-bit digit is placed in the rightmost four bits of a word in the KCARD array, starting at KCARD(K).

Filler bits (four 1's) are recognized as such and are ignored.

JCARD(JLAST), the last word to be converted, is not altered, but is moved to KCARD(KLAST). KLAST cannot be calculated exactly at this point, but KLAST-K+1 will be the same as JLAST-J+1 when the field was originally packed. In other words, field lengths will not be changed by a DPACK and subsequent DUNPK.

The maximum value of KLAST can be calculated as

$$4 * (JLAST - J) + 1$$

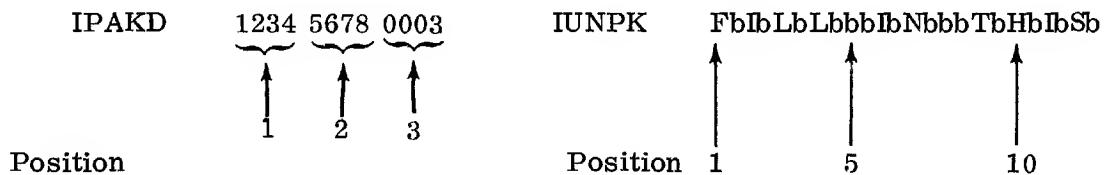
However, it may be one, two, or three fewer positions in length.

More detailed information may be found in the DPACK/DUNPK flowchart and listing.

Example: DIMENSION IUNPK(26), IPAKD(26)

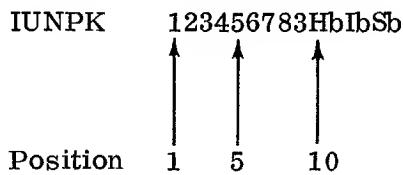
 CALL DUNPK(IPAKD, 1, 3, IUNPK, 1)

Before:



After:

IPAKD is the same.



Errors: None

Remarks: If JLAST is less than or equal to J, only the first element of JCARD, JCARD(J) will be unpacked and it will be treated as the sign.

ADD EDIT
 A1A3
 A1DEC Format: CALL EDIT(JCARD, J, JLAST, KCARD, K, KLAST)
 A3A1
 CARRY Function: Edits data from one array into another array, which contains the edit mask.
 DECA1
 DIV Parameter description:
 DPACK
 DUNPK JCARD - The name of a one-dimensional integer array defined in a DIMENSION
 EDIT ← statement. This array contains the data to be edited, called the source
 FILL field, one character per word, in A1 format.
 GET
 ICOMP J - An integer constant, an integer expression, or an integer variable. This
 IOND is the position of the first character of JCARD to be edited (the left-hand
 KEYBD end of a field).
 MOVE
 MPY
 NCOMP JLAST - An integer constant, an integer expression, or an integer variable, greater
 NSIGN than or equal to J. This is the position of the last character of JCARD to
 NZONE be edited (the right-hand end of a field).
 PACK
 PRINT KCARD - The name of a one-dimensional integer array defined in a DIMENSION
 PUNCH statement. This is the array into which data is edited; it contains the edit
 PUT mask before editing begins, stored one character per word, in A1 format,
 P1403 and is called the mask field.
 P1442 K - An integer constant, an integer expression, or an integer variable. This
 READ is the position of the first character of the edit mask (the left-hand end of
 R2501 a field).
 SKIP
 STACK KLAST - An integer constant, an integer expression, or an integer variable, greater
 SUB than K. This is the position of the last character of the edit mask (the
 S1403 right-hand end of a field).
 TYPER
 UNPAC
 WHOLE Detailed description: The following table gives the control characters for editing, the
 characters used to make up the mask, and their respective functions:

<u>Control Character</u>	<u>Function</u>
b (blank)	This character is replaced by a character from the source field.
0 (zero)	This character indicates zero suppression and is replaced by a character from the source field. The position of this character indicates the rightmost limit of zero suppression (see description of operation below). Blanks are inserted in the high-order nonsignificant positions of the field.

<u>Control Character</u>	<u>Function</u>
.	(decimal point) This character remains in the mask field where placed. However, if zero suppression is requested, it will be removed if it is to the left of the last character to be zero-suppressed.
,	(comma) This character remains in the mask field where placed. However, if zero suppression is requested, it will be removed if it is to the left of the last character to be zero-suppressed.
CR (credit)	These two characters can be placed in the two rightmost positions of the mask field. They are undisturbed if the source field is negative. (If the source field is positive, the characters C and R are blanked out.) In editing operations, a negative source field is indicated by an 11-zone over the rightmost character. Whether CR is blanked out or not, no data will be edited into these positions when CR is present, but rather into the edit characters to the left.
	The letters C and R may be used in the remainder of the edit mask, where they will be treated as normal alphabetic characters, without being subject to sign control.
	Only the R character is checked, so the C character may be any legal character, and it will be treated as described.
- (minus)	This character is handled similarly to CR in the rightmost position of the mask field.
*	(asterisk) This character operates the same as the 0 (zero) for zero suppression, except that asterisks rather than blanks are inserted in the high-order nonsignificant positions of the field, providing asterisk check protection.
\$ (floating dollar sign)	This character has the same effect as the 0 (zero) for zero suppression, except that a \$ is inserted to the left of the first significant character found, or to the left of the position that stopped the zero suppression.

The operation of the edit routine may be described in five steps:

1. Characters are placed in the mask field from the source field, moving from right to left. The characters 0 (zero), b (blank), * (asterisk) and \$ (dollar sign) are replaced with characters from the source field. No other characters in the mask field are disturbed.

2. If all characters in the source field have not been placed in the mask field before the end of the mask field is encountered, the whole mask is set to asterisks and editing is terminated.
3. CR (credit) and - (minus) in the rightmost positions of the mask field are blanked if the source field is positive (does not have an 11-zone over the rightmost character).
4. The zero suppression scan starts at the left end of the mask field and proceeds left to right, replacing zeros (0), blanks (b's), decimal points (.), and commas (,). The last position replaced will occur where the zero suppression character was located, or one position to the left of where a significant character, not zero (0), blank (b), decimal point (.), or comma (,), occurs. If the zero suppression character was an asterisk (*), the replacement character is an asterisk. Otherwise, the replacement character is a b (blank).
5. If the zero suppression character was a dollar sign (\$), a dollar sign is placed in the last replaced position in the zero suppression scan.

In order for the edit routine to work correctly and as described, five rules must be followed in creating the mask field:

1. There must be at least as many b's (blanks) in the mask field as characters in the source field.
2. If the mask field contains zero (0), asterisk (*), or dollar sign (\$), zero suppression will be used and the first character in the mask field must be a b (blank).
3. The mask field must not contain more than one of the following, which may appear only once:

0 (zero)

* (asterisk)

\$ (dollar sign)

4. If the rightmost character in the mask field is an R, the next character to the left should be a C, in order to edit with CR (credit). Both characters will be blanked if the source field is positive. If the rightmost character in the mask field is - (minus), it will be blanked if the source field is positive.
5. All numeric, alphabetic, and special characters may be used in the mask field. All characters that do not have special meaning will be left in their original position in the mask field during the edit.

More detailed information may be found in the EDIT flowchart and listing.

Example: There are three common methods for creating a mask field such as b, bb\$.bbCR:

Method 1

```
DIMENSION MASK(10)  
1 FORMAT(10A1)  
IN=2  
READ(IN, 1)MASK
```

Method 2

```
DIMENSION MASK(10)  
MASK(1)=16448  
MASK(2)=27456  
MASK(3)=16448  
MASK(4)=16448  
MASK(5)=23360  
MASK(6)=19264  
MASK(7)=16448  
MASK(8)=16448  
MASK(9)=-15552  
MASK(10)=-9920
```

Method 3

```
DIMENSION MASK(10)  
DATA MASK/'b',' ',' ','b','b','$', '.', 'b','b','C','R'/
```

Method 1 creates the mask by reading it from a card. Method 2 creates the mask with FORTRAN arithmetic statements, setting each position of the mask to the desired character. It uses the decimal equivalents of the various EBCDIC codes, as listed in the APPENDIX. Method 3, using the DATA statement, is by far the shortest and simplest. Note that each character requires a word of core storage, regardless of the method employed.

The table of examples below illustrates how the EDIT routine works:

<u>Source Field</u>	<u>Mask Field</u>	<u>Result</u>
00123D	bb, bb\$. bbCR	bbb\$12. 34bb
00123M	bb, bb\$. bbCR	bbb\$12. 34CR
00123M	bb, bb\$. bb-	bbb\$12. 34-
00123D	bb, bb\$. bb-	bbb\$12. 34b
46426723	b, bbb, bb\$. bbCR	b\$464, 267. 23bb
00200P	b, bb*. bbCR	***20. 07CR
082267139	bbb-bb-bbbb	082-26-7139
01234567	bbbb\$. bbCR	*****
0AB1234	bbbb\$. bbCR	b\$AB12. 34bb
-12345	bb, bb\$. bb-	\$-, 123. 45b

Because the mask field is destroyed after each use, it is advisable to move the mask field to the output area and perform the edit function in the output area.

Errors: If the number of characters in the source field is greater than the number of blanks in the mask field, the mask field is filled with asterisks(*).

FILL

Format: CALL FILL(JCARD,J,JLAST,NCH)

Function: Fills an area with a specified character.

Parameter description:

JCARD - The name of a one-dimensional integer array defined in a **DIMENSION** statement. This array contains the area to be filled.

J - An integer constant, an integer expression, or an integer variable. This is the position of the first character of JCARD to be filled (the left-hand end of a field).

JLAST - An integer constant, an integer expression, or an integer variable, greater than or equal to J. This is the position of the last character of JCARD to be filled (the right-hand end of a field).

NCH - An integer constant, an integer expression, or an integer variable. This is the code for the fill character. The Appendix contains a list of those codes corresponding to the EBCDIC character set; however, NCH may be any integer.

Detailed description: The area of JCARD, starting with J and ending with JLAST, is filled with the character equivalent to the NCH code, one character per word. More detailed information may be found in the **FILL** flowchart and listing.

Example: CALL FILL (IPRNT,3,10,16448)

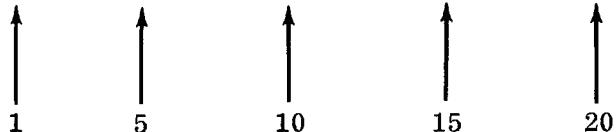
Fill the area IPRNT from positions 3 through 10 with blanks. In other words, clear the area.

IPRNT:

Before: A B C D E F G H I J K L M N O P Q R S b . . .

After: A B b b b b b b b K L M N O P Q R S b . . .

Position



Errors: None.

ADD
A1A3
A1DEC
A3A1
CARRY
DECA1
DIV
DPACK
DUNPK
EDIT
FILL
GET
ICOMP
IOND
KEYBD
MOVE
MPY
NCOMP
NSIGN
NZONE
PACK
PRINT
PUNCH
PUT
P1403
P1442
READ
R2501
SKIP
STACK
SUB
S1403
TYPER
UNPAC
WHOLE

ADD	GET
A1A3	
A1DEC	<u>Format:</u> GET (JCARD, J, JLAST, SHIFT)
A3A1	
CARRY	<u>Function:</u> Extracts a data field from an array, and converts it to a real number. This is a function subprogram.
DECA1	
DIV	
DPACK	<u>Parameter description:</u>
DUNPK	
EDIT	JCARD - The name of a one-dimensional integer array defined in a DIMENSION statement. This array contains the data to be retrieved, stored one digit per word, in A1 format.
FILL	
GET ←	J - An integer constant, an integer expression, or an integer variable. This is the position of the first character of JCARD to be retrieved (the left-hand end of a field).
ICOMP	
IOND	
KEYBD	
MOVE	
MPY	
NCOMP	
NSIGN	
NZONE	
PACK	
PRINT	
PUNCH	
PUT	
P1403	
P1442	
READ	
R2501	
SKIP	
STACK	<u>Detailed description:</u> Using the formula
SUB	
S1403	
TYPER	
UNPAC	
WHOLE	

$$\text{BINARY DIGIT} = (\text{EBCDIC CODE} + 4032) / 256$$

the real digits are retrieved. Each binary digit is shifted left and summed, resulting in a whole number decimal. The sum is multiplied by SHIFT to locate the decimal point. The result is then placed in the real variable GET. If there are blanks in the data field, they are treated as zeros. If a nonnumeric character, other than blank, appears in any position other than the low-order position, the variable containing the result is zero. If a special character, other than the - (minus), appears in the low-order position, the resulting variable is set to zero.

For input and for output the sign must be placed over the low-order position as an 11-punch for minus and a 12 or no overpunch for plus. If the low-order position is zero and the number is negative, the column must contain only an 11-punch. (The zero must not be punched when FORTRAN I/O is used.) If the low-order position is zero and the number is positive, the column must contain only the zero punch. (The 12 row must not be punched when FORTRAN I/O is used.)

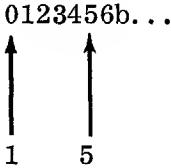
More detailed information may be found in the GET flowchart and listing.

Example 1: DIMENSION INCRD(80)

B=GET(INCRD,1,5,0.001)

Before: INCRD 0123456b...

Position 1 5



B = 0.0

After: INCRD is the same.

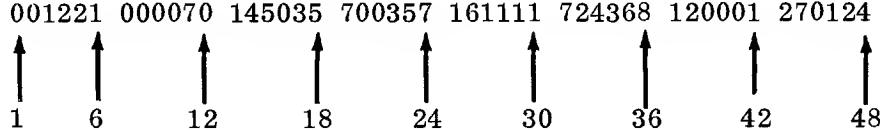
B = 1.234 (Approximately, since a fraction is present)

Example 2:

A = GET (INCRD,1,6,1.0) + GET (INCRD,7,12,1.0)
+ GET (INCRD,13,18,1.0) + GET (INCRD,19,24,1.0)
+ GET (INCRD,25,30,1.0) + GET (INCRD,31,36,1.0)
+ GET (INCRD,37,42,1.0) + GET (INCRD,43,48,1.0)

Before:

INCRD 001221 000070 145035 700357 161111 724368 120001 270124
Position 1 6 12 18 24 30 36 42 48



A=0.0

After: INCRD is the same

A = 2122287. (Exactly, since no fractions were generated)

The above example sums the six-digit fields found in the first 48 columns of a card. Each data field has two decimal places. Any arithmetic operation can be performed with GET () as an operand.

Errors: If a nonnumeric character, other than blank, appears in a position other than the low-order position, the result is set to zero.

If a special character other than - (minus) appears in the low-order position, the result is set to zero.

Remarks: The GET routine is a function subprogram. As such, it is used in an arithmetic expression as shown in the example.

When using standard FORTRAN I/O, and the digit in the units position is a zero, a minus sign is shown as an 11-punch only; a plus is shown as a zero-punch only.

In most cases the value of SHIFT should be 1.0, placing the decimal point at the right-hand end of the number. (For dollars and cents calculations, the result of the GET would be in cents.) This will eliminate precision errors from the calculations. The decimal point may be replaced (moved to the left) with the EDIT routine for output.

If GET (or PUT) is used, the calling program must use extended precision.

ICOMP

ADD

A1A3

Format: ICOMP (JCARD,J,JLAST,K,KLAST)

A1DEC

A3A1

Function: Two variable-length decimal format data fields are compared. The result is set to a negative number, zero, or a positive number. This is a function subprogram.

CARRY

DECA1

DIV

DPACK

DUNPK

EDIT

FILL

GET

→ ICOMP

IOND

KEYBD

MOVE

MPY

NCOMP

NSIGN

NZONE

PACK

PRINT

PUNCH

PUT

P1403

P1442

READ

R2501

SKIP

STACK

SUB

S1403

TYPER

UNPAC

WHOLE

- Parameter description:
- JCARD - The name of a one-dimensional integer array defined in a DIMENSION statement. This array contains the first data field to be compared, one digit per word, in decimal format.
- J - An integer constant, an integer expression, or an integer variable. This is the position of the first character of JCARD to be compared (the left-hand end of a field).
- JLAST - An integer constant, an integer expression, or an integer variable, greater than or equal to J. This is the position of the last character of JCARD to be compared (the right-hand end of a field).
- KCARD - The name of a one-dimensional integer array defined in a DIMENSION statement. This array contains the second data field to be compared, one digit per word, in decimal format. If the fields are unequal in length, the KCARD field must be the longer field.
- K - An integer constant, an integer expression, or an integer variable. This is the position of the first character of KCARD to be compared (the left-hand end of a field).
- KLAST - An integer constant, an integer expression, or an integer variable, greater than or equal to K. This is the position of the last character of KCARD to be compared (the right-hand end of a field).

Detailed description: Since the fields are assumed to be right-justified, the first operation is to examine the length of each field. If KCARD is longer than JCARD, the leading digits of KCARD are examined. If any one of them is greater than zero the result (ICOMP) is the opposite sign of KCARD. If they are all zero, or if the lengths are equal, corresponding digits are compared. The routine operates from left to right. The routine terminates when KCARD is longer than JCARD and a nonzero digit appears in the high-order of KCARD, when JCARD and KCARD do not match, or when all digits in JCARD and KCARD are equal. The following table shows the value of ICOMP, depending on the relation of the JCARD field to the KCARD field:

<u>ICOMP</u>	<u>Relation</u>
- (minus)	JCARD is less than KCARD
0 (zero)	JCARD is equal to KCARD
+ (plus)	JCARD is greater than KCARD

More detailed information may be found in the ICOMP flowchart and listing.

Example: DIMENSION ITOT(10),ICTL(10)

IF (ICOMP(ICTL,1,10,ITOT,1,10)) 1,2,1

The control total is compared to the total calculated. Control goes to statement 1 if the totals do not match (the calculated total is greater than or less than the control total). Control goes to statement 2 if the calculated total is equal to the control total. The fields compared are not changed.

ITOT 0007136673

ICTL 0007136688

ICOMP after is positive.

Errors: No errors are detected. However, the JCARD field must not be longer than the KCARD field.

Remarks: ICOMP is a function subprogram and as such should be used in an arithmetic expression.

If JLAST is less than J, or KLAST is less than K, the result is unpredictable.

IOND

ADD
A1A3
A1DEC
A3A1
CARRY
DECA1
DIV
DPACK
DUNPK
EDIT
FILL
GET
ICOMP
→ IOND
KEYBD
MOVE
MPY
NCOMP
NSIGN
NZONE
PACK
PRINT
PUNCH
PUT
P1403
P1442
READ
R2501
SKIP
STACK
SUB
S1403
TYPER
UNPAC
WHOLE

Format: CALL IOND

Function: Checks for I/O interrupts and loops until no I/O interrupts are pending.

This subroutine should not be used in conjunction with Version 2 of the 1130 Disk Monitor System. It is unneeded; besides, it may not operate correctly. It (IOND) is required only for programs operating under control of Version 1 of the Monitor.

Detailed description: The routine checks the Interrupt Service Subroutine Counter to see whether any I/O interrupts are pending. If the counter is not zero, the routine continues to check it until it becomes zero. Then the routine returns control to the user. More detailed information may be found in the IOND flowchart and listing.

Example: CALL IOND

PAUSE 777

The two statements shown will wait until all I/O interrupts have been serviced. Then the program will PAUSE. If an I/O interrupt is pending, and IOND is not used before a PAUSE, the program will not PAUSE.

Errors: None

Remarks: This statement must always be used before a STOP or PAUSE statement.

It may also be helpful in debugging programs. Sometimes, with more than one event going on at the same time (PRINTing and processing) during debugging, difficulties can be encountered. The user may not be able to easily find the cause of trouble. The use of IOND after each I/O statement will ensure that only one I/O operation is going on at any given time.

ADD	KEYBD				
A1A3					
A1DEC	<u>Format:</u> CALL KEYBD(JCARD,J,JLAST)				
A3A1					
CARRY	<u>Function:</u> Reads characters from the keyboard.				
DECA1					
DIV	<u>Parameter description:</u>				
DPACK					
DUNPK	JCARD - The name of a one-dimensional integer array defined in a DIMENSION statement. This array will contain the keyed information when reading is finished. The information will be in A1 format, one character per word.				
EDIT					
FILL					
GET					
ICOMP					
IOND					
KEYBD←	J - An integer constant, an integer expression, or an integer variable. This is the position of the first word of JCARD into which a character will be keyed (the left-hand end of a field).				
MOVE					
MPY					
NCOMP					
NSIGN					
NZONE					
PACK					
PRINT					
PUNCH					
PUT					
P1403					
P1442					
READ					
R2501					
SKIP					
STACK					
SUB					
S1403					
TYPER					
UNPAC					
WHOLE					
<u>Detailed description:</u> The keyboard is read and the information being read is printed on the console printer. When the specified number of characters have been read, or when EOF is encountered, the reading terminates. The characters read are converted from keyboard codes to EBCDIC and placed in A1 format, one character per word. Control is now returned to the user. More detailed information may be found in the TYPER/KEYBD flowchart and listing.					
Example: DIMENSION INPUT(30) CALL KEYBD(INPUT, 1, 27)					
Before:					
<table border="0"> <tr> <td style="padding-right: 20px;">INPUT</td> <td>ABCDEFGHIJKLMNPQRSTUVWXYZ0123</td> </tr> <tr> <td style="text-align: right; padding-right: 20px;">Position</td> <td>1 5 10 15 20 25 30</td> </tr> </table>		INPUT	ABCDEFGHIJKLMNPQRSTUVWXYZ0123	Position	1 5 10 15 20 25 30
INPUT	ABCDEFGHIJKLMNPQRSTUVWXYZ0123				
Position	1 5 10 15 20 25 30				
<table border="0"> <tr> <td style="padding-right: 20px;">INPUT</td> <td>THE CUSTOMER NAME GOES HERE123</td> </tr> <tr> <td style="text-align: right; padding-right: 20px;">Position</td> <td>1 5 10 15 20 25 30</td> </tr> </table>		INPUT	THE CUSTOMER NAME GOES HERE123	Position	1 5 10 15 20 25 30
INPUT	THE CUSTOMER NAME GOES HERE123				
Position	1 5 10 15 20 25 30				
After:					
<p>The array INPUT, from INPUT(1) to INPUT(27), has been filled with information read from the keyboard.</p>					

Errors: The following WAITS may occur:

<u>WAIT (loc)</u>	<u>Accumulator (hex)</u>	<u>Action</u>
41	2xx0	Ready the keyboard.
41	2xx1	Internal subroutine error. Rerun job. If error persists, verify that the subroutine deck is accurate using the listing in this manual. If the deck is the same, contact your local IBM representative. Save all output.

Only 60 characters at a time may be read from the keyboard.

If more than 60 characters are specified (JLAST-J+1 is greater than 60), only
60 characters will be read.

Remarks: The characters asterisked in Appendix D of IBM 1130 Subroutine Library
(C26-5929) will be entered into core storage and printed. All other characters will
be entered into core storage but will not be printed.

If this subroutine is used, all other I/O must use commercial routines.

ADD	MOVE
A1A3	
A1DEC	<u>Format:</u> CALL MOVE(JCARD,J,JLAST,KCARD,K)
A3A1	
CARRY	<u>Function:</u> Moves data from one array to another array.
DECA1	
DIV	<u>Parameter description:</u>
DPACK	
DUNPK	JCARD - The name of a one-dimensional integer array defined in a DIMENSION statement. This is the array from which data is moved. The data may be stored in JCARD in any format, one character per word.
EDIT	
FILL	
GET	
ICOMP	J - An integer constant, an integer expression, or an integer variable. This is the position of the first character of JCARD to be moved (the left-hand end of a field).
IOND	
KEYBD	
MOVE ←	
MPY	JLAST - An integer constant, an integer expression, or an integer variable, greater than or equal to J. This is the position of the last character of JCARD to be moved (the right-hand end of a field).
NCOMP	
NSIGN	
NZONE	
PACK	KCARD - The name of a one-dimensional integer array defined in a DIMENSION statement. This is the array to which data is moved, one character per word.
PRINT	
PUNCH	
PUT	
P1403	
P1442	K - An integer constant, an integer expression, or an integer variable. This is the position of the first character of KCARD to which data will be moved (the left-hand end of a field).
READ	
R2501	
SKIP	
STACK	<u>Detailed description:</u> Characters are moved, left to right, from the sending field, JCARD, starting with JCARD(J) and ending with JCARD(JLAST), to the receiving field KCARD, starting with KCARD(K). More detailed information may be found in the MOVE flowchart and listing.
SUB	
S1403	
TYPER	
UNPAC	
WHOLE	

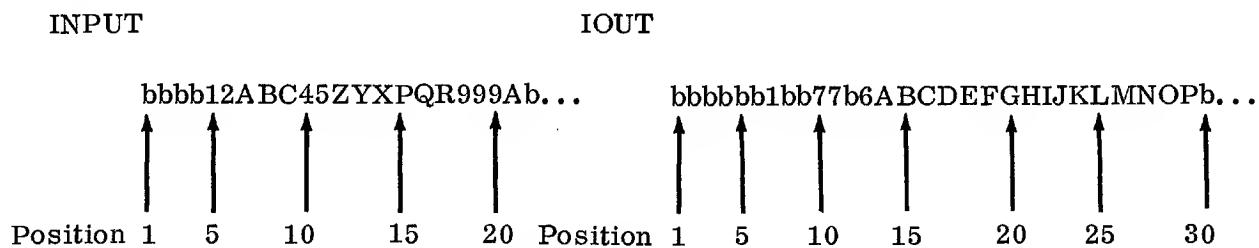
Example: DIMENSION INPUT(80),IOUT(120)

L=20

K=14

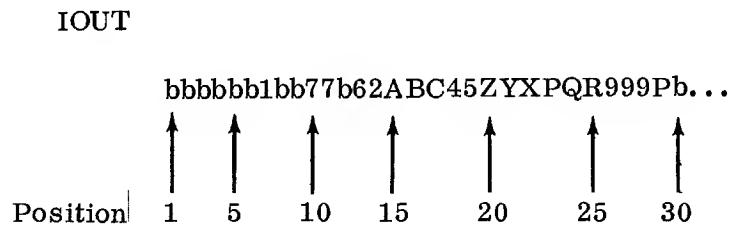
CALL MOVE(INPUT,6,L,IOUT,K)

Before:



After:

INPUT is the same.



The field in the array INPUT, starting at INPUT(6) and ending at INPUT(20), is moved to the field in the array IOUT, starting at IOUT(14). A total of 15 characters are moved.

Errors: None

ADD	MPY
A1A3	
A1DEC	<u>Format:</u> CALL MPY(JCARD,J,JLAST,KCARD,K,KLAST,NER)
A3A1	
CARRY	<u>Function:</u> Multiplies two arbitrary-length decimal data fields, placing the product in the second data field.
DECA1	
DIV	
DPACK	<u>Parameter description:</u>
DUNPK	
EDIT	JCARD - The name of a one-dimensional integer array defined in a DIMENSION statement. This array is the multiplier. The data must be stored in JCARD in decimal format, one digit per word.
FILL	
GET	
ICOMP	
IOND	J - An integer constant, an integer expression, or an integer variable. This is the position of the first digit that will multiply (the left-hand end of a field).
KEYBD	
MOVE	
MPY	←
NCOMP	JLAST - An integer constant, an integer expression, or an integer variable, greater than or equal to J. This is the position of the last digit to multiply (the right-hand end of a field).
NSIGN	
NZONE	
PACK	
PRINT	KCARD - The name of a one-dimensional integer array defined in a DIMENSION statement. This array, the multiplicand, will contain the product, extended to the left, in decimal format, one digit per word.
PUNCH	
PUT	
P1403	
P1442	
READ	K - An integer constant, an integer expression, or an integer variable. This is the position of the first digit of the multiplicand (the left-hand end of a field).
R2501	
SKIP	
STACK	
SUB	KLAST - An integer constant, an integer expression, or an integer variable, greater than or equal to K. This is the position of the last character of the product and the multiplicand (the right-hand end of a field).
S1403	
TYPER	
UNPAC	
WHOLE	NER - An integer variable. This variable will indicate whether the KCARD field is not long enough.

Detailed description: First the signs are cleared from both fields and saved. Then the KCARD field is extended to the left the length of the JCARD field (JLAST-J+1) and filled with zeros. If the KCARD field will be extended below KCARD (1), NER will be set equal to KLAST and the routine will be terminated. Next, the JCARD field is scanned to find the high-order significant digit. If no digit is found, the result is set to zero. When a digit is found, the actual multiplication begins. The significant digits in the JCARD field are multiplied by the digits in the KCARD field, one at a time, starting with KCARD(K) and ending with KCARD(KLAST). The preliminary results are summed, shifting after each preliminary multiplication to give the correct place value to the preliminary results. Finally, the correct sign is generated for the result, in KCARD, and the sign of JCARD is restored. More detailed information may be found in the MPY flowchart and listing.

Example: DIMENSION MPLR(5),MCAND(15)

N=0

CALL MPY(MPLR,1,5,MCAND,6,15,N)

Before:

MPLR 00982
Position 1 5

MCAND ABCDE00007136673
Position 1 5 10 15

N=0

After:

MPLR is unchanged.

N=0

MCAND 000007008212886
Position 1 5 10 15

The numeric data fields MPLR and MCAND are multiplied, the result being placed in MCAND. Note that the MCAND field has been extended to the left the length of the MPLR field, five positions, and that N has not been changed.

Errors: If there is not enough room to extend the KCARD field to the left, NER will be set equal to KLAST, and the routine will terminate.

Remarks: Conversion from EBCDIC to decimal is necessary before using this subroutine. This may be accomplished with the A1DEC subroutine. The length of the JCARD and KCARD fields is arbitrary, up to the maximum space available.

The arithmetic performed is decimal arithmetic, using whole numbers only.

Space must always be provided in the KCARD field for expansion. The first position of the multiplicand, K, must be at least JLAST-J+1 positions from the beginning of KCARD. For example, if JCARD is 7 positions, 1 through 7, then the multiplicand, in KCARD, must start at least seven positions ($7-1+1=7$) from the beginning of KCARD. This would have K equal to 8.

The product, located in the KCARD field, will begin at position $K-(JLAST-J+1)$ of KCARD, and end at position KLAST of KCARD.

ADD NCOMP
 A1A3
 A1DEC
 A3A1
 CARRY
 DECA1
 DIV
 DPACK
 DUNPK
 EDIT
 FILL
 GET
 ICOMP
 IOND
 KEYBD
 MOVE
 MPY
 NCOMP ←
 NSIGN
 NZONE
 PACK
 PRINT
 PUNCH
 PUT
 P1403
 P1442
 READ
 R2501
 SKIP
 STACK
 SUB
 S1403
 TYPER
 UNPAC
 WHOLE

Format: NCOMP(JCARD,J,JLAST,KCARD,K)
Function: Two variable-length data fields are compared, and the result is set to a negative number, zero, or a positive number. This is a function subprogram.
Parameter description:

- JCARD - The name of a one-dimensional integer array defined in a DIMENSION statement. This array contains the first data field to be compared, one character per word, in A1 format.
- J - An integer constant, an integer expression, or an integer variable. This is the position of the first character of JCARD to be compared (the left-hand end of a field).
- JLAST - An integer constant, an integer expression, or an integer variable, greater than or equal to J. This is the position of the last character of JCARD to be compared (the right-hand end of a field).
- KCARD - The name of a one-dimensional, integer array defined in a DIMENSION statement. This array contains the second data field to be compared, one character per word, in A1 format.
- K - An integer constant, an integer expression, or an integer variable. This is the position of the first character of KCARD to be compared (the left-hand end of a field).

Detailed description: Corresponding characters of JCARD and KCARD are compared logically, starting with JCARD(J) and KCARD(K). The routine operates from left to right. The routine terminates when JCARD and KCARD do not match, or when the character at JCARD(JLAST) has been compared. The following table shows the value of NCOMP, depending on the relation of the JCARD field to the KCARD field:

<u>NCOMP</u>	<u>Relation</u>
- (minus)	JCARD is less than KCARD
0 (zero)	JCARD is equal to KCARD
+ (plus)	JCARD is greater than KCARD

More detailed information may be found in the NCOMP flowchart and listing.

Example: DIMENSION IN(80), MASTR(80)

IF (NCOMP(IN,1,20,MASTR,1))1,2,3

The field on the input card starting in column 1 and ending in column 20 is compared with the master field. Control goes to statement 1 if the input card is less than the master card. Control goes to statement 2 if the input card equals the master card. Control goes to statement 3 if the input card is greater than the master card. The fields compared are not changed.

IN 1234567bbbbbbbABCDEF

MASTR 1234567bbbbbbbABCDEF

NCOMP after is zero

Errors: None

Remarks: The collating sequence in ascending order is as follows:

A,B,C,D,E,F,G,H,I,J,K,L,M,N,O,P,Q,R,S,T,U,V,W,X,Y,Z,0,1,2,3,4,5,6,7,8,9,

blank.,,<,,(,+,&,\$,*,),-,/,,,%,#,@,',=

The compare operation is terminated by the last character of the first data field, the data field at JCARD, or by an unequal comparison. NCOMP is a function subprogram and as such should be used in an arithmetic statement.

ADD NSIGN
 A1A3
 A1DEC Format: CALL NSIGN(JCARD,J,NEWS,NOLDS)
 A3A1
 CARRY
 DECA1
 DIV
 DPACK
 DUNPK
 EDIT
 FILL
 GET
 ICOMP
 IOND
 KEYBD
 MOVE
 MPY
 NCOMP
 NSIGN ←
 NZONE
 PACK
 PRINT
 PUNCH
 PUT
 P1403
 P1442
 READ
 R2501
 SKIP
 STACK
 SUB
 S1403
 TYPER
 UNPAC
 WHOLE

Parameter description:

JCARD - The name of a one-dimensional integer array defined in a DIMENSION statement. This array contains the digit to be interrogated or modified, in decimal (D1) format.

J - An integer constant, an integer expression, or an integer variable. This is the position of the digit to be interrogated or modified.

NEWS - An integer constant, an integer expression, or an integer variable. This is the code specifying the desired modification of the sign.

NOLDS - An integer variable. Upon completion of the routine, this variable contains the code specifying what the sign was.

Detailed description: The sign is retrieved and NOLDS is set as in the table below:

	<u>NOLDS is</u>	<u>When the sign was</u>
	+1	positive
	-1	negative

Then a new sign is inserted, specified by NEWS, as shown in the table below:

	<u>NEWS</u>	<u>Sign</u>
	+1	positive
	0	opposite of old sign
	-1	negative
	NOLDS	no change

More detailed information may be found in the NSIGN flowchart and listing.

Example:	DIMENSION INUMB(9)
	CALL NSIGN(INUMB,9,0,N)
Before:	N=0, INUMB(9)=7
After:	N=1, INUMB(9)= -7

Errors: None

Remarks: The digit processed must be in decimal (D1) format. If it is not, the results are meaningless.

ADD NZONE
 A1A3
 A1DEC Format: CALL NZONE(JCARD,J,NEWZ,NOLDZ)
 A3A1
 CARRY Function: Interrogate the zone and return with a code as to what the zone is. Also,
 DECA1 modify the zone as specified.
 DIV
 DPACK Parameter description:
 DUNPK
 EDIT
 FILL
 GET
 ICOMP
 IOND
 KEYBD
 MOVE
 MPY
 NCOMP
 NSIGN
 NZONE ←
 PACK
 PRINT
 PUNCH
 PUT
 P1403
 P1442
 READ
 R2501
 SKIP
 STACK
 SUB
 S1403
 TYPER
 UNPAC
 WHOLE

JCARD - The name of a one-dimensional integer array defined in a DIMENSION statement. This array contains the character to be interrogated or modified, in A1 format.
J - An integer constant, an integer expression, or an integer variable. This is the position of the character in JCARD to be interrogated or modified.
NEWZ - An integer constant, an integer expression, or an integer variable. This is the code specifying the modification of the zone.
NOLDZ - An integer variable. This variable contains the code specifying what the zone was.

Detailed description: The zone is retrieved and NOLDZ is set as in the table below:

	<u>NOLDZ is</u>	<u>When the character was</u>
R2501	1	A-I
SKIP	2	J-R
STACK	3	S-Z
SUB	4	0-9
S1403	more than 4	special

Then a new zone is inserted, specified by NEWZ, as shown in the table below:

<u>NEWZ</u>	<u>Character</u>
1	12 zone
2	11 zone
3	0 zone
4	no zone
more than 4	no change

When a special character is the original character, the zone will not be changed. More detailed information may be found in the NZONE flowchart and listing.

Example:	DIMENSION IN(80)
	CALL NZONE(IN,1,2,J)
Before:	J = 0 IN(1) = a B (a 12, 2 punch)
After:	J = 1 IN(1) = a K (an 11, 2 punch)

Errors: None

Remarks: The minus sign or dash (-, an 11-punch) is treated as if it were a negative zero, not as a special character. This is the only exception.

The only modification performed on an input minus sign is that it may be transformed to a digit zero with no zone (a positive zero).

ADD	PACK
A1A3	
A1DEC	<u>Format:</u> CALL PACK(JCARD,J,JLAST,KCARD,K)
A3A1	
CARRY	<u>Function:</u> Information in A1 format, one character per word, is PACKed into A2 format, two characters per word.
DECA1	
DIV	
DPACK	<u>Parameter description:</u>
DUNPK	
EDIT	JCARD - The name of a one-dimensional integer array defined in a DIMENSION statement. This is the input array, containing the data in A1 format, one character per word.
FILL	
GET	
ICOMP	
IOND	J - An integer constant, an integer expression, or an integer variable. This is the position of the first character of JCARD to be PACKed (the left- hand end of a field).
KEYBD	
MOVE	
MPY	
NCOMP	JLAST - An integer constant, an integer expression, or an integer variable, greater than J. This is the position of the last character of JCARD to be PACKed (the right-hand end of a field).
NSIGN	
NZONE	
PACK ←	KCARD - The name of a one-dimensional integer array defined in a DIMENSION statement. This is the array into which the data is PACKed, in A2 for- mat, two characters per word.
PRINT	
PUNCH	
PUT	
P1403	
P1442	K - An integer constant, an integer expression, or an integer variable. This is the position of the first element of KCARD to receive the PACKed characters (the left-hand end of a field).
READ	
R2501	
SKIP	
STACK	
SUB	
S1403	
TYPER	
UNPAC	
WHOLE	

Detailed description: The characters in the JCARD array are taken in pairs, starting with JCARD(J), and PACKed together into one element of KCARD, starting with KCARD(K). Since the characters are taken in pairs, an even number of characters will always be PACKed. If necessary, the character at JCARD(JLAST+1) will be used in order to make the last data PACKed a pair. More detailed information may be found in the PACK/UNPAC flowchart and listing.

Example: DIMENSION IUNPK(26),IPAKD(26)

CALL PACK(IUNPK,1,25,IPAKD,1)

Before:

IUNPK	AbBbCbDbEbFbGbHbIbJbKbLbMbNbObPbQbRbSbTbUbVbWbXbYbZb
Position	1 5 10 15 20 25
IPAKD	0b1b2b3b4b5b6b7b8b9b0b1b2b3b4b5b6b7b8b9b0b1b2b3b4b5b
Position	1 5 10 15 20 25

After:

IUNPK is the same.

IPAKD	ABCDE FGHIJKLMNOPQRSTUVWXYZ3b4b5b6b7b8b9b0b1b2b3b4b5b
Position	1 5 10 15 20 25

Note that each two characters shown above represent one element of the array. Also, after IUNPK has been PACKed, the twenty-sixth character, Z, has been PACKed since 25 characters were specified (between J and JLAST).

Errors: None

Remarks: If JLAST is less than or equal to J, the first two characters of JCARD will be PACKed. An even number of characters in JCARD will always be PACKed into KCARD. An equation for how much space is required, in elements, in KCARD is

$$\text{Space in KCARD} = \left[\frac{\text{JLAST}-\text{J}+2}{2} \right]$$

This result is rounded down at all times.

ADD PRINT
 A1A3
 A1DEC Format: CALL PRINT(JCARD,J,JLAST,NER)
 A3A1
 CARRY Function: The printing of one line on the IBM 1132 Printer is initiated, and control
 DECA1 is returned to the user.
 DIV
 DPACK Parameter description:
 DUNPK
 EDIT JCARD - The name of a one-dimensional integer array defined in a DIMENSION
 FILL statement. This array contains the information to be printed, on the
 GET IBM 1132 Printer, in A1 format, one character per word.
 ICOMP
 IOND J - An integer constant, an integer expression, or an integer variable. This
 KEYBD is the position of the first character of JCARD to be printed (the left-
 MOVE hand end of a field).
 MPY
 NCOMP JLAST - An integer constant, an integer expression, or an integer variable,
 NSIGN greater than or equal to J. This is the position of the last character of
 NZONE JCARD to be printed (the right-hand end of a field).
 PACK
 PRINT ← NER - An integer variable. This variable indicates carriage tape channel con-
 PUNCH ditions that have occurred in printing.
 PUT
 P1403
 P1442
 READ
 R2501
 SKIP
 STACK
 SUB
 S1403
 TYPER
 UNPAC
 WHOLE

Detailed description: When the previous print operation is finished, if a print operation was going on, the routine begins. The characters to be printed are packed and reversed. Since the characters are taken in pairs, an even number of characters is required. If necessary, the character at JCARD(JLAST+1) will be used to get an even number. Then printing is initiated and control is returned to the user. When printing is finished, the printer spaces one line and the indicator, NER, is set as follows:

	<u>NER is</u>	<u>when</u>
	3	Channel 9 has been encountered
	4	Channel 12 has been encountered

If channel 9 or channel 12 is not encountered, the indicator is not set.

If a WAIT occurs at location 41, one of the following conditions exists:

<u>Condition</u>	<u>Accumulator (hex)</u>
Printer not ready or end of forms.	6xx0
Internal subroutine error. Rerun job. If error persists, verify that the subroutine deck is accurate, using the listing in this manual. If the deck is the same, contact your local IBM representative. Save all output.	6xx1

All of the above WAITS require operator intervention.

Only one line can be printed at a time (JLAST-J+1 must be less than or equal to 120).

More detailed information may be found in the PRINT/SKIP flowchart and listing.

Example: DIMENSION IOUT(120)

N=0

CALL PRINT(IOUT,1,120,N)

IF(N=3) 1,2,3

2 Channel 9 routine

3 Channel 12 routine

1 Normal processing

The line in IOUT, from IOUT(1) through IOUT(120), is printed. The indicator is tested to see whether (1) the line was printed at channel 9 or (2) the line was printed at channel 12. Appropriate action will be taken.

Notice that the test of the indicator is made after printing. The test should always be performed in this way to see where the line has just been printed. If the indicator was set, the line was printed at channel 9 or channel 12.

Errors: If JLAST is less than J, only one character will be printed. If more than 120 characters are specified (JLAST-J+1 is greater than 120), only 120 characters will be printed.

Remarks: After each line is printed, the condition indicator should be checked for the channel 9 or channel 12 indication. In doing this the same variable should always be used for the indicator.

The indicator is not reset by the subroutine. It is the responsibility of the user to initialize and reset this indicator.

If this subroutine is used, any other I/O must use commercial subroutines, with the exception of disk, which must always use FORTRAN I/O.

ADD PUNCH
 A1A3
 A1DEC Format: CALL PUNCH(JCARD,J,JLAST,NER)
 A3A1
 CARRY Function: Punches a card on the IBM 1442, Model 6 or 7. See Subroutine P1442 for
 DECA1 punching on the 1442 Model 5.
 DIV
 DPACK Parameter description:
 DUNPK
 EDIT JCARD - The name of a one-dimensional integer array defined in a DIMENSION
 FILL statement. This array contains the characters to be punched into a card,
 GET in A1 format, one character per word.
 ICOMP
 IOND J - An integer constant, an integer expression, or an integer variable. This
 KEYBD is the position of the first character of JCARD to be punched (the left-
 MOVE hand end of a field).
 MPY
 NCOMP JLAST - An integer constant, an integer expression, or an integer variable,
 NSIGN greater than or equal to J. This is the position of the last character of
 NZONE JCARD to be punched (the right-hand end of a field).
 PACK
 PRINT NER - An integer variable. This variable indicates any conditions that have
 PUNCH ← occurred in punching a card, and the nature of these conditions.
 PUT
 P1403
 P1442 Detailed description: The characters to be punched are converted from EBCDIC to card
 READ codes, one at a time. When all characters have been converted, the punching operation
 R2501 is initiated. If an error occurs during the operation, the condition indicator is set, and
 SKIP the operation is continued. The possible values of the condition indicator and their mean-
 STACK ing are listed below:
 SUB
 S1403
 TYPER
 UNPAC
 WHOLE

<u>NER is</u>	<u>when</u>
0	Last card condition.
1	Feed or punch check. Operator intervention required.

If a WAIT occurs at location 41, one of the following conditions exists:

<u>Conditions</u>	<u>Accumulator (hex)</u>
Punch not ready.	1xx0
Internal subroutine error. Rerun job. If error persists, verify that the sub- routine deck is accurate, using the listing in this manual. If the deck is the same, contact your IBM repre- sentative. Save all output.	1xx1

All of the above WAITS require operator intervention.

Only one card can be punched at a time (JLAST-J+1 must be less than or equal to 80).

More detailed information may be found in the READ/PUNCH flowchart and listing.

Example: **DIMENSION IOTP(80)**

N=-1

CALL PUNCH(IOTP,1,80,N)

Before:

IOTP	NAME...ADDRESS...AMOUNT
Position	1 20 60
N=-1	

After:

IOTP is the same.

N=0

The information in IOTP, from IOTP(1) to IOTP(80), has been punched into a card. Since N=0, the information was punched correctly, and the card punched into was the last card.

Errors: If a punch or feed check occurs, the condition indicator will be set equal to 1. If an internal error occurs, the system will WAIT as specified above.

If more than 80 characters are specified (JLAST-J+1 is greater than 80), only 80 characters, one card, will be punched.

Remarks: After each card is punched, the condition indicator should be checked for the last card indication. This will occur only after the last card has physically been punched.

The condition indicator is not reset by the subroutine. It is the responsibility of the user to initialize and reset this indicator.

If this subroutine is used, any other I/O must use commercial subroutines, with the exception of disk, which must always use FORTRAN I/O.

ADD	PUT
A1A3	
A1DEC	<u>Format:</u> CALL PUT(JCARD,J,JLAST,VAR,ADJST,N)
A3A1	
CARRY	<u>Function:</u> Converts the <u>whole</u> portion of a real variable, VAR, to an EBCDIC integer number, half-adjusting as specified, and places the result, after decimal point alignment, in an array. An 11-zone is placed over the low-order, rightmost position in the array if VAR is negative.
DECA1	
DIV	
DPACK	
DUNPK	
EDIT	
FILL	
GET	
ICOMP	JCARD - The name of a one-dimensional integer array defined in a DIMENSION statement. This array will contain the result of the PUT routine, EBCDIC coded information, in A1 format, one digit per word.
IOND	
KEYBD	
MOVE	
MPY	J - An integer constant, an integer expression, or an integer variable. This is the first position of JCARD to be filled with the result (the left-hand end of a field).
NCOMP	
NSIGN	
NZONE	
PACK	JLAST - An integer constant, an integer expression, or an integer variable, greater than or equal to J. This is the last position to be filled with the result (the right-hand end of a field).
PRINT	
PUNCH	
PUT	←
P1403	VAR - A real constant, a real expression, or a real variable. This is the number whose <u>whole</u> portion will be PUT.
P1442	
READ	
R2501	ADJST - A real constant, a real expression, or a real variable. This is added to the variable, VAR, as a half-adjustment factor.
SKIP	
STACK	
SUB	
S1403	N - An integer constant, an integer expression, or an integer variable. This specifies the number of digits to truncate from the right-hand end of the number, VAR.
TYPER	
UNPAC	
WHOLE	<u>Detailed description:</u> First, the half-adjustment factor is added to the real variable, VAR. Then, each digit is retrieved using the formula

$$\text{EBCDIC DIGIT} = 256 \text{ (BINARY DIGIT)} - 4032$$

and placed in the output area. Each binary digit is retrieved by subtracting the digits already retrieved from VAR and multiplying by 10. The next digit is then retrieved and placed in the output area. More detailed information may be found in the PUT flowchart and listing.

Example: DIMENSION IPRNT(120)

CALL PUT(IPRNT, 1, 12, A, 5.0, 1)

Before:

A = 1234567.

IPRNT	ABCDEFGHIJKLMNOPQRSb
Position	↑ 1 5 10 15 20

After:

A = 1234567.

IPRNT	000000123457MNOPQRSb
Position	↑ 1 5 10 15 20

Errors: None

Remarks: If the receiving field, JCARD, is not large enough to hold all of the output, only the low-order digits are placed.

If JLAST is less than or equal to J, only one digit will be PUT.

It is necessary for the programmer to use the ADJST parameter in every PUT. For example, assume that the number to be PUT is 123.00. Because the IBM 1130 is a binary machine, the number may be represented in core storage as 122.999.... If this number is PUT with ADJST equal to zero, the result will be 122. However, with ADJST equal to 0.5, the preliminary result is 123.499; when PUT, the result is 123. The value of ADJST should be a 5 in the decimal position one to the right of the low-order digit to be PUT.

The last two factors, ADJST and N, form a logical pair, and should usually appear as either:

	<u>ADJST</u>		<u>N</u>
	.5	and	0
or	5.	and	1
or	50.	and	2
or	500.	and	3
	etc.		etc.

ADJST should never be less than .5, since this will introduce fraction inaccuracies. From this it follows that N should never be negative.

If PUT (or GET) is used, the calling program must use extended precision.

ADD	P1403
A1A3	
A1DEC	
A3A1	<u>Format:</u> CALL P1403(JCARD,J,JLAST,NER)
CARRY	
DECA1	<u>Function:</u> The printing of one line on the IBM 1403 Printer, Model 6 or 7, is initiated, and control is returned to the user.
DIV	
DPACK	
DUNPK	<u>Parameter description:</u>
EDIT	
FILL	JCARD - The name of a one-dimensional integer array defined in a DIMENSION statement. This array contains the information to be printed, on the IBM 1403 Printer, in A1 format, one character per word.
GET	
ICOMP	
IOND	
KEYBD	J - An integer constant, an integer expression, or an integer variable. This is the position of the first character of JCARD to be printed (the left-hand end of a field).
MOVE	
MPY	
NCOMP	
NSIGN	JLAST - An integer constant, an integer expression, or an integer variable, greater than or equal to J. This is the position of the last character of JCARD to be printed (the right-hand end of a field).
NZONE	
PACK	
PRINT	
PUNCH	NER - An integer variable. This variable indicates carriage control tape conditions that have occurred in printing.
PUT	
P1403 ←	

P1442 Detailed description: When the previous print operation is finished, if a print operation was going on, the routine begins. The characters to be printed are converted to 1403 Printer codes and reversed so as to match the 1403 buffer mechanism. Since the characters are taken in pairs, an even number of characters is required. If necessary, the character at JCARD(JLAST+1) will be used to get an even number. Printing is then initiated and control is returned to the user. When printing is finished, the printer spaces one line and the indicator, NER, is set as follows:

UNPAC
WHOLE

NER is when

- | | |
|---|---------------------------------|
| 3 | Channel 9 has been encountered |
| 4 | Channel 12 has been encountered |

If neither channel 9 nor channel 12 is encountered, the indicator is not set. If a WAIT occurs at location 41, one of the following conditions exists:

<u>Conditions</u>	<u>Accumulator (hex)</u>
Printer not ready or end of forms.	9000
Internal subroutine error. Rerun job. If error persists, verify that the subroutine deck is accurate, using the listing in this manual. If the deck is the same, contact your local IBM representative. Save all output.	9001

All of the above WAITS require operator intervention.

Only one line can be printed at a time (JLAST-J+1 must be less than or equal to 120).

More detailed information may be found in the P1403 flowchart and listing.

Example: DIMENSION IOUT(120)

N=0

CALL P1403(IOUT, 1, 120, N)

IF(N-3)1,2,3

2 Channel 9 routine

3 Channel 12 routine

1 Normal processing

The line in IOUT, from IOUT(1) through IOUT(120), is printed. The indicator is tested to see whether (1) the line was printed at channel 9 or (2) the line was printed at channel 12. Appropriate action will be taken.

Notice that the test of the indicator is made after printing. The test should always be performed in this way to see where the line has just been printed. If the indicator was set, the line was printed at channel 9 or channel 12.

Errors: If JLAST is less than J, two characters will be printed. If more than 120 characters are specified (JLAST-J+1 is greater than 120), only 120 characters will be printed.

Remarks: After each line is printed, the condition indicator should be checked for the channel 9 or channel 12 indication. In doing this, the same variable should always be used for the indicator.

The indicator is not reset by the subroutine. It is the responsibility of the user to initialize and reset this indicator.

If this subroutine is used, any other I/O must use commercial subroutines, with the exception of disk, which must always use FORTRAN I/O.

This CSP subroutine uses three subprograms that are part of the Disk Monitor Version 2 subroutine library. If P1403 is to be used with Version 1 of the Monitor, ZIPCO, EBPT3, and PRNT3 must be loaded onto the Version 1 disk cartridge.

ADD P1442

A1A3

A1DEC

A3A1

CARRY

DECA1

DIV

DPACK

DUNPK

EDIT

FILL

GET

ICOMP

IOND

KEYBD

MOVE

MPY

NCOMP

NSIGN

NZONE

PACK

PRINT

PUNCH

PUT

P1403

P1442 ←

READ

R2501

SKIP

STACK

SUB

S1403

TYPER

UNPAC

WHOLE

Format: CALL P1442(JCARD,J,JLAST,NER)

Function: Punches a card on the IBM 1442, Model 5, 6, or 7.

Parameter description:

JCARD - The name of a one-dimensional integer array defined in a DIMENSION statement. This array contains the characters to be punched into a card, in A1 format, one character per word.

J - An integer constant, an integer expression, or an integer variable. This is the position of the first character of JCARD to be punched (the left-hand end of a field).

JLAST - An integer constant, an integer expression, or an integer variable, greater than or equal to J. This is the position of the last character of JCARD to be punched (the right-hand end of a field).

NER - An integer variable. This variable indicates any conditions that have occurred in punching a card, and the nature of these conditions.

Detailed description: The characters to be punched are converted from EBCDIC to card codes, one at a time. When all characters have been converted, the punching operation is initiated. If an error occurs during the operation, the condition indicator is set, and the operation is continued. The possible values of the condition indicator and their meaning are listed below:

NER is when

0 Last card condition.

1 Feed or punch check. Operator intervention required.

If a WAIT occurs at location 41, one of the following conditions exists:

<u>Conditions</u>	<u>Accumulator (hex)</u>
Punch not ready.	1xx0
Internal subroutine error. Rerun job. If error persists, verify that the subroutine deck is accurate, using the listing in this manual. If the deck is the same, contact your IBM representative. Save all output.	1xx1

All of the above WAITS require operator intervention.

Only one card can be punched at a time (JLAST-J+1 must be less than or equal to 80).

More detailed information may be found in the P1442 flowchart and listing.

Example: DIMENSION IOTPT(80)

N = -1

CALL P1442(IOTPT, 1, 80, N)

Before:

	IOTPT	NAME...ADDRESS...AMOUNT
Position	↑ 1	↑ 20
		↑ 60

N = -1

After:

IOTPT is the same.

N = 0

The information in IOTPT, from IOTPT(1) to IOTPT(80), has been punched into a card. Since N = 0, the information was punched correctly, and the card punched into was the last card.

Errors: If a punch or feed check occurs, the condition indicator will be set equal to 1. If an internal error occurs, the system will WAIT as specified above.

If JLAST is less than J, only one character will be punched.

If more than 80 characters are specified (JLAST-J+1 is greater than 80), only 80 characters, one card, will be punched.

Remarks: After each card is punched, the condition indicator may be checked for the last-card indication. This will occur only after the last card has physically been punched.

The condition indicator is not reset by the subroutine. It is the responsibility of the user to initialize and reset this indicator.

If this subroutine is used, any other I/O must use commercial subroutines, with the exception of disk, which must always use FORTRAN I/O.

If a program contains no calls to the READ subroutine, this routine (P1442) may be used to punch cards on the 1442, Model 6 or 7, at a considerable savings in core storage. This is due to the fact that READ and PUNCH are two different entry points to the same subroutine. A call to one or both will cause the READ/PUNCH routine to be added to the core load. P1442 is smaller in size, since it is basically the PUNCH portion of the READ/PUNCH routine. A program may not CALL both READ/PUNCH and P1442; the Monitor will refuse to load two I/O routines that service the same device. To feed the first card, a P1442 CALL may be issued, punching 80 blanks.

This CSP subroutine uses part of the Disk Monitor Version 2 subroutine library. If P1442 is to be used with Version 1 of the Monitor, PNCH1 must be loaded onto the Version 1 disk cartridge.

READ

Format: CALL READ(JCARD,J,JLAST,NER)

Function: Reads a card from the IBM 1442, Model 6 or 7, only, overlapping the conversion from card codes to EBCDIC.

Parameter description:

- JCARD - The name of a one-dimensional integer array defined in a DIMENSION statement. A card will be read into this array, in A1 format, one character per word.
- J - An integer constant, an integer expression, or an integer variable. This is the position of the first word of JCARD into which a character will be read (the left-hand end of a field).
- JLAST - An integer constant, an integer expression, or an integer variable, greater than or equal to J. This is the position of the last word of JCARD into which a character will be read (the right-hand end of a field).
- NER - An integer variable. This variable indicates any conditions that have occurred in reading a card, and the nature of these conditions.

Detailed description: A card read operation is started. While the card is being read, the characters, one at a time, are converted from card codes to EBCDIC. If an error occurs during the operation, the condition indicator is set, and the operation continues. The possible values of the condition indicator and their meaning are listed below:

<u>NER is</u>	<u>when</u>
0	Last card condition.
1	Feed or read check. Operator intervention required.

If a WAIT occurs at location 41, one of the following conditions exists:

<u>Conditions</u>	<u>Accumulator (hex)</u>
Reader not ready.	1xx0
Internal subroutine error. Rerun job. If error persists, verify that the subroutine deck is accurate, using the listing in this manual. If the deck is the same, contact your IBM representative. Save all output.	1xx1

ADD
 A1A3
 A1DEC
 A3A1
 CARRY
 DECA1
 DIV
 DPACK
 DUNPK
 EDIT
 FILL
 GET
 ICOMP
 IOND
 KEYBD
 MOVE
 MPY
 NCOMP
 NSIGN
 NZONE
 PACK
 PRINT
 PUNCH
 PUT
 P1403
 P1442
 → READ
 R2501
 SKIP
 STACK
 SUB
 S1403
 TYPER
 UNPAC
 WHOLE

All of the above WAITS require operator intervention.

Only one card can be read at a time (JLAST-J+1 must be less than or equal to 80). More detailed information may be found in the READ/PUNCH flowchart and listing.

Example: DIMENSION INPUT(160)

N1=-1

CALL READ(INPUT,1,80,N1)

N2=-1

CALL READ(INPUT,81,160,N2)

Before:

INPUT	000000...	0000000000
Position	1 5 155 160	
	↑ ↑ ↑ ↑	
	N1=-1	
	N2=-1	

After:

INPUT	THIS IS THE NAME...SECOND CARD...	
Position	1 5 10 15 80 81 85 90 160	
	↑ ↑ ↑ ↑ ↑ ↑ ↑ ↑ ↑	
	N1=-1	
	N2=-1	

From the user's viewpoint the next card is read into the INPUT array (1-80). N1 is not one of the indicated values, so the first read was successful. The next card is read into the INPUT array (81-160). N2 is not one of the indicated values, so the second read was also successful.

Errors: If a read or feed check occurs, the condition indicator will be set equal to 1. If an internal error occurs, the system will WAIT as specified above.

If more than 80 characters are specified (JLAST-J+1 is greater than 80), only 80 characters, one card, will be read.

Remarks: After each card read, the condition indicator may be checked for the last card indication. This will occur only after the last card has physically been read into core storage.

The condition indicator is not reset by the subroutine. It is the responsibility of the user to initialize and reset this indicator.

If this subroutine is used, any other I/O must use commercial subroutines, with the exception of disk, which must always use FORTRAN I/O.

Note that the READ subroutine will not detect Monitor // control cards, as opposed to the standard FORTRAN READ, which exits when such a card is encountered.

ADD	R2501
A1A3	
A1DEC	
A3A1	<u>Format:</u> CALL R2501(JCARD, J, JLAST, NER)
CARRY	
DECA1	<u>Function:</u> Reads a card from the IBM 2501, Model A1 or A2 only, overlapping the conversion from card codes to EBCDIC.
DIV	
DPACK	
DUNPK	<u>Parameter description:</u>
EDIT	
FILL	JCARD - The name of a one-dimensional integer array defined in a DIMENSION statement. A card will be read into this array, in A1 format, one character per word. This array should always be 80 words in length.
GET	
ICOMP	
IOND	
KEYBD	J - An integer constant, an integer expression, or an integer variable. This is the position of the first word of JCARD into which a character will be read (the left-hand end of a field).
MOVE	
MPY	
NCOMP	
NSIGN	JLAST - An integer constant, an integer expression, or an integer variable, greater than or equal to J. This is the position of the last word of JCARD into which a character will be read (the right-hand end of a field).
NZONE	
PACK	
PRINT	
PUNCH	NER - An integer variable. This variable indicates any conditions that have occurred in reading a card, and the nature of these conditions.
PUT	
P1403	
P1442	<u>Detailed description:</u> A card read operation is started. While the card is being read, the characters, one at a time, are converted from card codes to EBCDIC. If an error
READ	occurs during the operation, the condition indicator is set, and the operation continues.
R2501 ←	The possible values of the condition indicator and their meaning are listed below:
STACK	
SUB	
S1403	<u>NER is</u>
TYPER	0
UNPAC	
WHOLE	1
	<u>when</u>
	Last card condition.
	Feed or read check. Operator intervention required.

If a WAIT occurs at location 41, one of the following conditions exists:

<u>Conditions</u>	<u>Accumulator (hex)</u>
Reader not ready.	1xx0
Internal subroutine error. Rerun job. If error persists, verify that the subroutine deck is accurate, using the listing in this manual. If the deck is the same, contact your IBM representative. Save all output.	1xx1

All of the above WAITS require operator intervention.

Only one card can be read at a time (JLAST-J+1 must be less than or equal to 80). More detailed information may be found in the R2501 flowchart and listing.

```
Example:    DIMENSION INPUT(160)

N1=-1

CALL R2501(INPUT, 1, 80, N1)

N2=-1

CALL R2501(INPUT, 81, 160, N2)
```

Before:

INPUT	000000...0000000000
Position	1 5 155 160

N1=-1

N2=-1

After:

INPUT	THISbISbTHEbNAME...SECONDbCARD.....
Position	1 5 10 15 80 81 85 90 160

N1=-1

N2=-1

The first card is read into the INPUT array (1-80). N1 is not one of the indicated values, so the first read was successful. The next card is read into the INPUT array (81-160). N2 is not one of the indicated values, so the second read was also successful.

Errors: If a read or feed check occurs, the condition indicator will be set equal to 1. If an internal error occurs, the system will WAIT as specified above.

If more than 80 characters are specified (JLAST-J+1 is greater than 80), only 80 characters, one card, will be read.

Remarks: After each card read, the condition indicator may be checked for the last-card indication. This will occur only after the last card has physically been read into core storage.

The condition indicator is not reset by the subroutine. It is the responsibility of the user to initialize and reset this indicator.

If this subroutine is used, any other I/O must use commercial subroutines, with the exception of disk, which must always use FORTRAN I/O.

Note that the R2501 routine does not detect Monitor // control cards, as opposed to the standard FORTRAN READ, which exits when such a card is encountered.

This CSP subroutine uses part of the Disk Monitor Version 2 subroutine library. If R2501 is to be used with Version 1 of the Monitor, READ1 must be loaded onto the Version 1 disk cartridge.

SKIP

Format: CALL SKIP(N)

Function: Execute the requested control function on the IBM 1132 Printer

Parameter description:

N - An integer constant, an integer expression, or an integer variable. The value of this variable corresponds to an available control function.

Detailed description: If the printer is busy, the subroutine WAITS. Otherwise, or when the printer finishes, the routine executes the requested function and returns control to the calling program. The control functions and their values are as follows:

<u>Function</u>	<u>Value</u>	
Immediate skip to channel 1	12544	ADD
Immediate skip to channel 2	12800	A1A3
Immediate skip to channel 3	13056	A1DEC
Immediate skip to channel 4	13312	A3A1
Immediate skip to channel 5	13568	CARRY
Immediate skip to channel 6	13824	DECA1
Immediate skip to channel 9	14592	DIV
Immediate skip to channel 12	15360	DPACK
Immediate space of 1 space	15616	DUNPK
Immediate space of 2 spaces	15872	EDIT
Immediate space of 3 spaces	16128	FILL
Suppress space after printing	0	GET

Normal spacing is one space after printing.

Example: NUMBR=12544

 CALL SKIP(NUMBR)

The carriage skips until a punch in channel 1 of the carriage control tape is encountered (normally this is at the top of a page).

Errors: Only the codes mentioned above can be used. The use of anything else will result in either no movement of the carriage or a WAIT at location 41 with 6xx1 in the accumulator (hex).

Remarks: When space suppression after printing is executed, it is reset to single-space after printing. If the user wishes to continue suppression, he must reissue the suppression command.

If this subroutine is used, any other I/O must use commercial subroutines, with the exception of disk, which must always use FORTRAN I/O.

STACK

Format: CALL STACK

Function: Selects the alternate stacker on the IBM 1442, Model 6 or 7, only for the next card to go through the punch station. More detailed information may be found in the STACK flowchart and listing.

Example: A card has been read. The sum of the four-digit numbers in columns 10-13 and 20-23 is punched in columns 1-5. If the sum is negative, the card should be selected into the alternate stacker. A program to solve the problem follows:

	<u>FORTRAN Statement</u>	<u>Meaning</u>
1	FORMAT(9X,I4,6X,I4)	Description of the input data.
2	FORMAT(I5)	Description of the output data.
	IO=2	Input unit number.
3	READ(IO,1)I1,I2	Input statement.
	I3=I1+I2	Sum.
	IF(I3)4,5,5	Is the sum negative?
4	CALL STACK	Yes — select the card.
5	WRITE (IO,2)I3	No — punch.
	GO TO 3	Process the next card.
	END	

Errors: None

Remarks: If the card reader is in a not-ready state (last card) and the card just read is to be stacker-selected, the card reader will not accept the stacker select command. The user should place a blank card after the card designating last card to his program. This will prevent the card reader from becoming not ready and will allow the card to be stacker-selected.

ADD
 A1A3
 A1DEC
 A3A1
 CARRY
 DECA1
 DIV
 DPACK
 DUNPK
 EDIT
 FILL
 GET
 ICOMP
 IOND
 KEYBD
 MOVE
 MPY
 NCOMP
 NSIGN
 NZONE
 PACK
 PRINT
 PUNCH
 PUT
 P1403
 P1442
 READ
 R2501
 SKIP
 → STACK
 SUB
 S1403
 TYPER
 UNPAC
 WHOLE

ADD	SUB
A1A3	
A1DEC	<u>Format:</u> CALL SUB(JCARD,J,JLAST,KCARD,K,KLAST,NER)
A3A1	
CARRY	<u>Function:</u> Subtracts one arbitrary-length decimal data field from another arbitrary-length decimal data field, placing the result in the second data field.
DECA1	
DIV	
DPACK	<u>Parameter description:</u>
DUNPK	
EDIT	JCARD - The name of a one-dimensional integer array defined in a DIMENSION statement. This is the array that is subtracted, the subtrahend. The data must be stored in JCARD in decimal format, one digit per word.
FILL	
GET	J - An integer constant, an integer expression, or an integer variable. This is the position of the first digit to be subtracted (the left-hand end of a field).
ICOMP	
IOND	JLAST - An integer constant, an integer expression, or an integer variable, greater than or equal to J. This is the position of the last digit to be subtracted (the right-hand end of a field).
KEYBD	
MOVE	KCARD - The name of a one-dimensional integer array defined in a DIMENSION statement. This array, the minuend, is subtracted from, and will contain the result in decimal format, one digit per word.
MPY	
NCOMP	K - An integer constant, an integer expression, or an integer variable. This is the position of the first digit of KCARD (the left-hand end of the field).
NSIGN	
NZONE	KLAST - An integer constant, an integer expression, or an integer variable, greater than or equal to K. This is the position of the last character of KCARD (the right-hand end of a field).
PACK	
PRINT	
PUNCH	
PUT	
P1403	
P1442	
READ	
R2501	
SKIP	
STACK	
SUB ←	
S1403	
TYPER	
UNPAC	
WHOLE	NER - An integer variable. Upon completion of the subroutine, this variable will indicate whether arithmetic overflow occurred.

Detailed description: The sign of the JCARD field is reversed and then the JCARD and KCARD fields are ADDED using the ADD subroutine. More detailed information may be found in the SUB flowchart and listing.

Example: DIMENSION IGRND(12), ITEM(6)

N=0

CALL SUB(ITEM,1,6,IGRND,1,12,N)

Before:

IGRND	000713665203	ITEM	102342
Position	1 5 10	Position	1 5

N=0

After:

IGRND	000713767545	ITEM is unchanged.
Position	1 5 10	

N=0

The numeric data field ITEM, in decimal format, is SUBtracted from the numeric data field IGRND, also in decimal format. Note that the fields are both right-justified. In this case, since the ITEM field is negative, and the operation to be performed is subtraction, the ITEM field is added to the IGRND field. The error indicator, N, is the same, since there is no overflow out of the high-order digit, left-hand end, of the IGRND field.

Errors: If the KCARD field is not large enough to contain the sum (that is, if there is a carry out of the high-order digit), the error indicator, NER, will be set equal to KLAST.

If the JCARD field is longer than the KCARD field, nothing will be done and the error indicator will be equal to KLAST.

Remarks: See the remarks for the ADD subroutine.

ADD	S1403
A1A3	
A1DEC	
A3A1	<u>Format:</u> CALL S1403(N)
CARRY	
DECA1	<u>Function:</u> Execute the requested control function on the IBM 1403 Printer, Model 6 or 7, only.
DIV	
DPACK	
DUNPK	<u>Parameter description:</u>
EDIT	
FILL	N - An integer constant, an integer expression, or an integer variable. The value of this variable corresponds to an available control function.
GET	
ICOMP	
IOND	<u>Detailed description:</u> If the printer is busy, the subroutine WAITS. Otherwise, or when the printer finishes, the routine executes the requested function and returns control to the calling program. The control functions and their values are as follows:
KEYBD	
MOVE	
MPY	
NCOMP	
NSIGN	
NZONE	
PACK	
PRINT	
PUNCH	
PUT	
P1403	
P1442	
READ	
R2501	
SKIP	
STACK	
SUB	
S1403 ←	
TYPER	
UNPAC	
WHOLE	
	<u>Function</u>
	<u>Value</u>
	Immediate skip to channel 1 12544
	Immediate skip to channel 2 12800
	Immediate skip to channel 3 13056
	Immediate skip to channel 4 13312
	Immediate skip to channel 5 13568
	Immediate skip to channel 6 13824
	Immediate skip to channel 7 14080
	Immediate skip to channel 8 14336
	Immediate skip to channel 9 14592
	Immediate skip to channel 10 14848
	Immediate skip to channel 11 15104
	Immediate skip to channel 12 15360
	Immediate space of 1 space 15616
	Immediate space of 2 spaces 15872
	Immediate space of 3 spaces 16128
	Suppress space after printing 0
	Normal spacing is one space after printing.

Example:	NUMBR=12544
	CALL S1403(NUMBR)

The carriage skips until a punch in channel 1 of the carriage control tape is encountered. (Normally this is at the top of a page.)

Errors: Only the codes mentioned above can be used. The use of anything else will result in either no movement of the carriage or a WAIT at location 41 with 6xx1 in the accumulator (hex).

Remarks: When space suppression after printing is executed, it is reset to single-space after printing. If the user wishes to continue suppression, he must give the suppression command again.

If this subroutine is used, any other I/O must use commercial subroutines, with the exception of disk, which must always use FORTRAN I/O.

This CSP subroutine uses three subprograms that are part of the Disk Monitor Version 2 subroutine library. If S1403 is to be used with Version 1 of the Monitor, ZIPCO, EBPT3, and PRNT3 must be loaded onto the Version 1 disk cartridge.

ADD	TYPER
A1A3	
A1DEC	<u>Format:</u> CALL TYPER(JCARD,J,JLAST)
A3A1	
CARRY	<u>Function:</u> The typing on the console printer is initiated, and control is returned to the user.
DECA1	
DIV	
DPACK	<u>Parameter description:</u>
DUNPK	
EDIT	JCARD - The name of a one-dimensional integer array defined in a DIMENSION statement. This array contains the characters to be printed on the console printer, in A1 format, one character per word.
FILL	
GET	
ICOMP	
IOND	J - An integer constant, an integer expression, or an integer variable. This is the position of the first character of JCARD to be printed (the left-hand end of a field).
KEYBD	
MOVE	
MPY	
NCOMP	JLAST - An integer constant, an integer variable, or an integer expression, greater than or equal to J. This is the position of the last character of JCARD to be printed (the right-hand end of a field).
NSIGN	
NZONE	
PACK	
PRINT	<u>Detailed description:</u> The characters to be printed are converted from EBCDIC to console printer codes and are packed. Since the characters are taken in pairs, an even number of characters is required. If necessary, the character at JCARD(JLAST+1) will be used to get an even number. Then the print operation is started. While printing is in progress, control is returned to the user's program.
PUNCH	
PUT	
P1403	
P1442	
READ	
R2501	More detailed information may be found in the TYPER/KEYBD flowchart and listing.
SKIP	
STACK	
SUB	
S1403	
TYPER	Example: DIMENSION IOTP(120) CALL TYPER(IOTP,1,120)
UNPAC	Before: IOTP QUANTITY...ITEM...PRICE...AMOUNT ↑ ↑ ↑ ↑ ↑ Position 1 5 20 80 120
WHOLE	After: IOTP is the same. The line is being printed. The printing of the line, specified in IOTP, is initiated on the console printer, and control returns to the user's program.

Errors: If a WAIT occurs at location 41, one of the following conditions exists:

<u>Condition</u>	<u>Accumulator (hex)</u>
Console printer is not ready. Make it ready and continue.	2xx0
Internal subroutine error. Re-run job. If error persists, verify that the subroutine deck is accurate, using the listing in this manual. If the deck is the same, contact your local IBM representative. Save all output.	2xx1

If JLAST is less than J, two characters will be printed. If more than 120 characters are specified (JLAST-J+1 is greater than 120), only 120 characters will be printed.

Remarks: The asterisked characters in Appendix D of IBM 1130 Subroutine Library (C26-5925) are legal. No other characters will be printed.

If this subroutine is used, any other I/O must use commercial subroutines, with the exception of disk, which must always use FORTRAN I/O.

Control functions can be used on the console printer. The following table indicates the available control functions and the decimal constant required for each function:

<u>Function</u>	<u>Decimal constant</u>
Tabulate	1344
Shift to black	5184
Carrier return	5440
Backspace	5696
Line feed	9536
Shift to red	13632

The decimal constant corresponding to a particular function must be placed in the output area (JCARD). The function will take place when its position in the output area is printed.

Example: JCARD(1)=5440
 JCARD(21)=1344
 JCARD(30)=5440
 JCARD(51)=5440
 JCARD(82)=5440

 CALL TYPER(JCARD,1,101)

The above coding will carrier-return to a new line, then print characters 2-20 of JCARD, tab to the next tab stop; print characters 22-29, carrier return, print characters 31-50, carrier return, print characters 52-81, carrier return, and finally print characters 83-101.

UNPAC

ADD
A1A3

Format: CALL UNPAC(JCARD,J,JLAST,KCARD,K)

A1DEC

Function: Information in A2 format, two characters per word, is UNPACked into A1 format, one character per word.

A3A1

Parameter description:

CARRY

JCARD - The name of a one-dimensional integer array defined in a DIMENSION statement. This is the input array, containing the data in A2 format, two characters per word.

DECA1

J - An integer constant, an integer expression, or an integer variable. This is the position of the first element of JCARD to be UNPACked (the left-hand end of a field).

DIV

JLAST - An integer constant, an integer expression, or an integer variable greater than or equal to J. This is the position of the last element of JCARD to be UNPACked (the right-hand end of a field).

DPACK

KCARD - The name of a one-dimensional integer array defined in a DIMENSION statement. This is the array into which the data is UNPACked, in A1 format, one character per word.

DUNPK

K - An integer constant, an integer expression, or an integer variable. This is the position of the first element of KCARD to receive the UNPACked characters (the left-hand end of a field).

EDIT

Detailed description: The characters in the JCARD array (A2) are UNPACked left to right, starting with JCARD(J), and placed in the KCARD array (A1), starting with KCARD(K). Each element of JCARD, when UNPACked, will require two elements of KCARD. More detailed information may be found in the PACK/UNPAC flowchart and listing.

FILL

GET

ICOMP

IOND

KEYBD

MOVE

MPY

NCOMP

NSIGN

NZONE

PACK

PRINT

PUNCH

PUT

P1403

P1442

READ

R2501

SKIP

STACK

SUB

S1403

TYPER

→ UNPAC

WHOLE

Example: DIMENSION IUNPK(26),IPAKD(26)

CALL UNPAC(IPAKD,1,13,IUNPK,1)

Before:

IPAKD	THISbINFORMATIONbWILLbUNPACKEDbbbbbbbbbbbbbbbbbbbb
Position	1 5 10 15 20 25
IUNPK	FbIbLbLbbbIbNbbbTbHbIbSbbbAbRbEbAbbbbbbbbbbbbb
Position	1 5 10 15 20 25

After:

IPAKD is the same.

IUNPK	TbHbIbSbbbIbNbFbObRbMbAbTbIbObNbWbIbLbLbbbUbNbPbAb
Position	1 5 10 15 20 25

Note that each two characters shown above represent one element of the array.

Errors: None

Remarks: If JLAST is less than or equal to J, only the first element of JCARD,JCARD(J) will be UNPACKed into the first two elements of KCARD. An even number of characters will always be UNPACKed into KCARD. An equation for how much space is required, in elements, in KCARD is

$$\text{Space in KCARD} = 2 (\text{JLAST}-\text{J}+1)$$

WHOLE

Format: WHOLE (EXPRS)

Function: Truncates the fractional portion of a real expression.

Parameter description:

EXPRS - A real expression. This is the expression that is truncated (the fractional part is made zero).

Detailed description: The result of the expression is shifted right until the fractional portion has been shifted off. Then the result is shifted left to give the original result with a zero fraction.

Example: A=WHOLE(.1*B+.5)

Before:

A=0.0

B=71234.99

After:

A=7123.000

B=71234.99

The expression, (.1*B+.5), has been evaluated, and the fractional portion has been dropped.

Errors: None

Remarks: The argument, EXPRS, must always be a real expression. If the purpose is to simply truncate the fraction from a number A, the expression must be (1.0*A). → WHOLE

If a single variable is used as an argument, the results of WHOLE are unpredictable. In other words, this will not work:

A=WHOLE(B)

ADD
A1A3
A1DEC
A3A1
CARRY
DECA1
DIV
DPACK
DUNPK
EDIT
FILL
GET
ICOMP
IOND
KEYBD
MOVE
MPY
NCOMP
NSIGN
NZONE
PACK
PRINT
PUNCH
PUT
P1403
P1442
READ
R2501
SKIP
STACK
SUB
S1403
TYPER
UNPAC
→ WHOLE

Note that the WHOLE function truncates the value of the argument or expression within the parentheses; it does not round off before truncation. For this reason, the user must be careful when working with fractional numbers. For example, if

X = 1570000.

and

Y = WHOLE (X*.001)

Y will equal 1569.000 rather than 1570.000. This occurs because the multiplication by .001 yielded 1569.999 rather than 1570.000.

To avoid such a possibility, the argument for WHOLE should be half-adjusted by the user:

Y = WHOLE (X*.001+0.5)

before it is sent to WHOLE to be truncated.

SAMPLE PROBLEMS

PROBLEM 1

This program has been written to exercise many of the routines. A card is read and a code on that card initiates the operation of the specified routine. The card image is printed before execution of the routine, the resulting variable is printed and the card image is printed after execution of the routine.

Switch settings are as follows:

Input Device	Output Device	Switches		
		0	1	2
1442	console printer	down	down	down
1442	1132	up	down	down
1442	1403	up	up	down
2501	console printer	down	down	up
2501	1132	up	down	up
2501	1403	up	up	up

Make sure that the switches are set properly before the program begins.

After processing is completed, sample problem 1 will STOP with 1111 displayed in the accumulator. Press START to continue.

A general purpose *IOCS card

*IOCS(CARD,1132 PRINTER,TYPEWRITER)

has been supplied with the sample problem. If this does not match the 1130 configuration to be used, a new *IOCS card will be required.

Sample Problem 1: Source Program

```

// FOR                                              CSP2594D
/* NAME SMPL1                                         CSP25950
 * IOCS(CARO,1132,PRINTER,TYPEWRITER)             CSP25960
 * ONE WORD INTEGERS                                CSP25970
 * EXTENEO PRECISION                               CSP25980
 * LIST ALL                                         CSP25990
C----GENERAL PURPOSE 1130 COMMERCIAL SUBROUTINE PACKAGE TEST PROGRAM. CSP26000
  DIMENSION NCARO(80), NAMES(5+13)                 CSP26010
  FORMAT (80A1)                                     CSP26020
  FORMAT (1ID, 4F10.0, F10.3)                      CSP26030
  FORMAT (3OHONOW TESTING 1130 CSP ROUTINE ,5A1,16H WITH PARAMETERS,CSP26040
  XAF10.5 F10.3)                                 CSP26050
  FORMAT (13H CARD BEFORE=.8DA1)                   CSP26060
  FDRMAT (13H CARD AFTER =.80A1)                  CSP26070
  FORMAT(1H .5I3,2X,12HCARD AFTER =,1X,8DA1)      CSP26080
  FORMAT(1HD,4X,10HINDICATORS,3X,12HCARD BEFORE=.1X,80A1) CSP26090
  FORMAT (10H ANSWER IS, F20.3)                   CSP26100
C----DEFINE UNIT NUMBERS OF I/O DEVICES.          CSP26110
  CALL OATSW(0+N)                                 CSP26120
  CALL DATSW(1,M)                                 CSP26130
  CALL OATSW(2,L)                                 CSP26140
  NREA0=G*(1/L)+2                                CSP26150
  NWRT=2*(1/N)+2*(1/M)+1                         CSP26160
  READ (NREAD,1) NAMES                           CSP26170
  10 READ (NREAD,2) N, V1, V2, V3, V4, VAR       CSP26180
    IF (N) 98,98,99                                CSP26190
  98 STOP 1111                                      CSP26200
  99 WRITE (NWRT,3) (NAME$ (I,N), I=1,5), V1, V2, V3, V4, VAR
    N1=V1                                         CSP26220
    N2=V2                                         CSP26230
    N3=V3                                         CSP26240
    N4=V4                                         CSP26250
    NVAR=VAR                                      CSP26260
    NER1=0                                         CSP26270
    NER2=0                                         CSP26280
    NER3=0                                         CSP26290
    NER4=0                                         CSP26300
    NER5=0                                         CSP26310
    REAO (NREAD,1) NCARO                         CSP26320
    IF(N=7) 21,21,22                                CSP26330
  21 WRITE(NWRT,4) NCARD                          CSP26340
C----GO TO 1130 CSP ROUTINE                      CSP26350
  GO TO (11,12,13,14,15,16,17), N               CSP26360
C----COMP ROUTINE                                CSP26370
  11 ANS=NCMP(NCARO,N1,N2,NCARO,N3)            CSP26380
  GO TO 19                                         CSP26390
C----MDVE ROUTINE                                CSP26400
  12 CALL MOVE(NCARO,N1,N2,NCARO,N3)            CSP26410
  GO TO 20                                         CSP26420
C----NZONE ROUTINE                                CSP26430
  13 CALL NZONE(NCARO,N1,N2,N3)                  CSP26440
  ANS=N3                                         CSP26450
  GO TO 19                                         CSP26460
C----EDIT ROUTINE                                CSP26470
  14 CALL EDIT(NCARD,N1,N2,NCARO,N3,N4)          CSP26480
                                                CSP26490

```

SAMPLE PROBLEM 1

```

GD TD 20
C----GET ROUTINE
15  ANS=GET(NCARD+N1+N2+V3)
GD TO 19
C----PUT ROUTINE
16  CALL PUT(NCARD+N1+N2+VAR+V3+N4)
GD TO 20
C----FILL ROUTINE
17  CALL FILL(NCARD+N1+N2,NVAR)
GD TO 20
18  WRITE (NWRIT+8) ANS
20  WRITE (NWRIT+5) NCARD
GD TO 10
22  WRITE(NWRIT+7) NCARD
C----A1DEC RDTUINE
CALL A1DEC(NCARD+N1+N2+NER1)
CALL A1DEC(NCARD+N3+N4+NER2)
N=N-7
GO TD (23,24,25,26,27,28)+N
C----ADD RDTUINE
23  CALL ADD(NCARD+N1+N2,NCARD+N3+N4+NER3)
GD TD 29
C----SUB RDTUINE
24  CALL SUB(NCARD+N1+N2,NCARD+N3+N4+NER3)
GD TD 29
C----MPY RDTUINE
25  CALL MPY(NCARD+N1+N2+NCARD+N3+N4+NER3)
GD TO 29
C----DIV RDTUINE
26  CALL DIV(NCARD+N1+N2+NCARD+N3+N4+NER3)
GD TD 29
C----ICDMR ROUTINE
27  NER3=ICOMP(NCAR0+N1+N2+NCARD+N3+N4)
GD TD 29
C----NSIGN RDTUINE
28  CALL NSIGN(NCARD+N1+NVAR+NER3)
C----DECA1 RDTUINE
29  CALL DECA1(NCARD+N1+N2+NER4)
IF(N=3) 33,32,30
30  IF(N=4) 33,31,33
31  JSPAN=N2-N1
KSPAN=N4-N3
KSTRT=N3-JSPAN-1
N3+N4=JSPAN
CALL DECA1(NCARD+KSTRT,N3-1+NER5)
GD TD 33
32  N3=N3-N2+N1-1
33  CALL DECA1(NCARD+N3+N4+NER5)
WRITE(NWRIT+6) NER1,NER2,NER3,NER4,NER5,NCARD
GD TD 10
END

```

PAGE 02

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CSP2650D
CSP26510
CSP26520
CSP26530
CSP26540
CSP26550
CSP26560
CSP26570
CSP26580
CSP26590
CSP26600
CSP26610
CSP26620
CSP26630
CSP26640
CSP26650
CSP26660
CSP26670
CSP26680
CSP26690
CSP26700
CSP26710
CSP26720
CSP26730
CSP26740
CSP26750
CSP26760
CSP26770
CSP26780
CSP26790
CSP26800
CSP26810
CSP26820
CSP26830
CSP26840
CSP26850
CSP26860
CSP26870
CSP26880
CSP26890
CSP26900
CSP26910
CSP26920
CSP26930
CSP26940
CSP26950
CSP26960
CSP26970
CSP26980
CSP26990
CSP27000

```

VARIABLE ALLOCATIDNS

```

V1  =0000 V2  =0D03 V3  =0006 V4  =0009 VAR  =000C ANS  =000F NCARD=0064 NAMES=00A5 N  =00A6 M  =00A7
L  =00A8 NREAD=00A9 NWRIT=00AA I  =00AB N1  =00AC N2  =00AD N3  =00AE N4  =00AF NVAR  =00BD NER1  =00B1
NER2  =00B2 NER3  =0DB3 NER4  =00B4 NER5  =00B5 JSPAN=00B6 KSPAN=00B7 KSTRT=00B8

```

STATEMENT ALLOCATIDNS

```

1   =00C4 2   =0DC7 3   =00CC 4   =00EB 5   =00F6 6   =0101 7   =0111 8   =0126 10  =0177 98  =018A
99  =018C 21  =D1E8 11  =01FA 12  =0206 13  =020F 14  =021C 15  =0226 16  =0230 17  =023A 19  =0242
20  =0248 22  =0251 23  =0274 24  =027F 25  =028A 26  =0295 27  =02A0 28  =02AC 29  =02B2 30  =02C0
31  =02C6 32  =02EE 33  =02F8

```

FEATURES SUPPORTED

```

ONE WORD INTEGERS
EXTENDED PRECISION
IDCS

```

CALLED SUBPRDGAMS

```

DATSW NCOMP MDVE NZONE EOIT GET PUT FILL A1DEC ADD SUB MPY DIV ICMP NSIGN
DECA1 ELD ESTD IFIX FLDAT WRTYZ SREQ SCDMP SFID SIDAI SIDIX SIOF SIOI SUBSC
STOP CARDZ PRNTZ

```

INTEGER CDNSTANTS

```

0=00BA 1=00BB 2=00BC 6=00BD 1111=00BE 5=00BF 7=00C0 3=00C1 4=00C2 4369=00C3

```

CORE REQUIREMENTS FOR SMP1

```

COMMAND 0 VARIABLES 186 PRDGRAM 600

```

```

END OF COMPILEATION

```

Sample Problem 1: Output

// XEQ

CSP27010

```
NOW TESTING 1130 CSP ROUTINE NCOMP WITH PARAMETERS 1.00000 10.00000 11.00000 0.00000 0.000
CARO BEFORE=ABCOEFGHIJKLMNOPQRST
ANSWER IS -272.000
CARO AFTER =ABCOEFGHIJKLMNOPQRST

NOW TESTING 1130 CSP ROUTINE NCOMP WITH PARAMETERS 1.00000 10.00000 11.00000 0.00000 0.000
CARO BEFORE=BC80 F BC80 F
ANSWER IS 0.000
CARO AFTER =BC80 F BC80 F

NOW TESTING 1130 CSP ROUTINE NCOMP WITH PARAMETERS 20.00000 25.00000 30.00000 0.00000 0.000
CARO BEFORE= JKLMN CBAFG
ANSWER IS 224.000
CARO AFTER = JKLMN CBAFG

NOW TESTING 1130 CSP ROUTINE MOVE WITH PARAMETERS 1.00000 5.00000 20.00000 0.00000 0.000
CARO BEFORE=ABCDE
CARD AFTER =ABCDE ABCDE

NOW TESTING 1130 CSP ROUTINE MOVE WITH PARAMETERS 40.00000 49.00000 1.00000 0.00000 0.000
CARO BEFORE= 9876543210
CARD AFTER =9876543210 9876543210

NDW TESTING 1130 CSP ROUTINE NZONE WITH PARAMETERS 10.00000 5.00000 0.00000 0.00000 0.000
CARO BEFORE= A
ANSWER IS 1.000
CARO AFTER = A

NOW TESTING 1130 CSP ROUTINE NZONE WITH PARAMETERS 10.00000 5.00000 0.00000 0.00000 0.000
CARO BEFORE= I
ANSWER IS 1.000
CARO AFTER = I

NOW TESTING 1130 CSP ROUTINE NZONE WITH PARAMETERS 20.00000 5.00000 0.00000 0.00000 0.000
CARO BEFORE= 0
ANSWER IS 4.000
CARD AFTER = 0

NOW TESTING 1130 CSP ROUTINE NZONE WITH PARAMETERS 20.00000 5.00000 0.00000 0.00000 0.000
CARO BEFORE= 9
ANSWER IS 4.000
CARD AFTER = 9

NOW TESTING 1130 CSP ROUTINE NZONE WITH PARAMETERS 30.00000 5.00000 0.00000 0.00000 0.000
CARO BEFORE= 2.000
ANSWER IS 2.000
CARD AFTER = J

NOW TESTING 1130 CSP ROUTINE NZONE WITH PARAMETERS 30.00000 5.00000 0.00000 0.00000 0.000
CARO BEFORE= R
ANSWER IS 2.000
CARD AFTER = R

NOW TESTING 1130 CSP ROUTINE N2DNE WITH PARAMETERS 10.00000 1.00000 0.00000 0.00000 0.000
CARD BEFORE= A
ANSWER IS 1.000
```

CARD AFTER =1234567 ***** 48CSP27500
 NOW TESTING 1130 CSP ROUTINE EDIT WITH PARAMETERS 1.00000 6.00000 10.00000 30.00000 0.000
 CARD BEFORE=00005M .*. CR 50CSP27520
 CARD AFTER =00005M *****00.54CR 50CSP27520
 NOW TESTING 1130 CSP ROUTINE EDIT WITH PARAMETERS 1.00000 6.00000 20.00000 29.00000 0.000
 CARD BEFORE= 5M .0 . - 52CSP27540
 CARD AFTER = 5M .54- 52CSP27540
 NOW TESTING 1130 CSP ROUTINE GET WITH PARAMETERS 1.00000 5.00000 0.01000 0.00000 0.000
 CARD BEFORE=12345 ANSWER IS 123.449 54CSP27560
 CARD AFTER =12345 54CSP27560
 NOW TESTING 1130 CSP ROUTINE GET WITH PARAMETERS 1.00000 5.00000 0.01000 0.00000 0.000
 CARD BEFORE=1234N ANSWER IS -123.449 56CSP27580
 CARD AFTER =1234N 56CSP27580
 NOW TESTING 1130 CSP ROUTINE GET WITH PARAMETERS 1.00000 7.00000 0.00100 0.00000 0.000
 CARD BEFORE=1 3 5 7 ANSWER IS 1090.506 58CSP27600
 CARD AFTER =1 3 5 7 58CSP27600
 NOW TESTING 1130 CSP ROUTINE GET WITH PARAMETERS 1.00000 5.00000 1.00000 0.00000 0.000
 CARD BEFORE=12A84 ANSWER IS 0.000 60CSP27620
 CARD AFTER =12A84 60CSP27620
 NOW TESTING 1130 CSP ROUTINE GET WITH PARAMETERS 1.00000 5.00000 1.00000 0.00000 0.000
 CARD BEFORE=1230- ANSWER IS -12300.000 62CSP27640
 CARD AFTER =1230- 62CSP27640
 NOW TESTING 1130 CSP ROUTINE GET WITH PARAMETERS 1.00000 3.00000 0.00001 0.00000 0.000
 CARD BEFORE=123 ANSWER IS 0.001 64CSP27660
 CARD AFTER =123 64CSP27660
 NOW TESTING 1130 CSP ROUTINE PUT WITH PARAMETERS 1.00000 5.00000 0.50000 0.00000 I2345.000
 CARD BEFORE= 66CSP27680
 CARD AFTER =12345 66CSP27680
 NOW TESTING 1130 CSP ROUTINE PUT WITH PARAMETERS 1.00000 2.00000 5.00000 1.00000 12890.000
 CARD BEFORE= 68CSP27700
 CARD AFTER =89 68CSP27700
 NOW TESTING 1130 CSP ROUTINE PUT WITH PARAMETERS 11.00000 15.00000 5.00000 1.00000 12345.000
 CARD BEFORE= 70CSP27720
 CARD AFTER = 01235 70CSP27720
 NOW TESTING 1130 CSP ROUTINE PUT WITH PARAMETERS 10.00000 16.00000 50.00000 2.00000-34567.000
 CARD BEFORE= 72CSP27740
 CARD AFTER = 0000340 72CSP27740
 NOW TESTING 1130 CSP ROUTINE PUT WITH PARAMETERS 10.00000 17.00000 5.00000 1.00000 -16.000

CARD AFTER = A 24CSP27260
 NOW TESTING 1130 CSP ROUTINE NZONE WITH PARAMETERS 10.00000 1.00000 0.00000 0.00000 0.000
 CARD BEFORE= 1 ANSWER IS 4.000 26CSP27280
 CARD AFTER = A 26CSP27280
 NOW TESTING 1130 CSP ROUTINE NZONE WITH PARAMETERS 10.00000 1.00000 0.00000 0.00000 0.000
 CARD BEFORE= J ANSWER IS 2.000 28CSP27300
 CARD AFTER = A 28CSP27300
 NOW TESTING 1130 CSP ROUTINE NZONE WITH PARAMETERS 20.00000 4.00000 0.00000 0.00000 0.000
 CARD BEFORE= I ANSWER IS 1.000 30CSP27320
 CARD AFTER = 9 30CSP27320
 NOW TESTING 1130 CSP ROUTINE NZONE WITH PARAMETERS 20.00000 2.00000 0.00000 0.00000 0.000
 CARD BEFORE= 9 ANSWER IS 4.000 32CSP27340
 CARD AFTER = R 32CSP27340
 NOW TESTING 1130 CSP ROUTINE NZONE WITH PARAMETERS 20.00000 3.00000 0.00000 0.00000 0.000
 CARD BEFORE= R ANSWER IS 2.000 34CSP27360
 CARD AFTER = Z 34CSP27360
 NOW TESTING 1130 CSP ROUTINE NZONE WITH PARAMETERS 30.00000 3.00000 0.00000 0.00000 0.000
 CARD BEFORE= D ANSWER IS 1.000 36CSP27380
 CARD AFTER = U 36CSP27380
 NOW TESTING 1130 CSP ROUTINE NZONE WITH PARAMETERS 30.00000 2.00000 0.00000 0.00000 0.000
 CARD BEFORE= 4 ANSWER IS 4.000 38CSP27400
 CARD AFTER = M 38CSP27400
 NOW TESTING 1130 CSP ROUTINE NZONE WITH PARAMETERS 30.00000 4.00000 0.00000 0.00000 0.000
 CARD BEFORE= M ANSWER IS 2.D00 40CSP27420
 CARD AFTER = 4 40CSP27420
 NOW TESTING 1130 CSP ROUTINE EDIT WITH PARAMETERS 1.00000 6.00000 20.00000 30.00000 0.000
 CARD BEFORE=123456 , \$. CR 42CSP27440
 CARD AFTER =123456 \$1.234.56 42CSP27440
 NOW TESTING 1130 CSP ROUTINE EDIT WITH PARAMETERS 1.00000 6.00000 20.00000 30.00000 0.000
 CARD BEFORE=02343K , \$. CR 44CSP27460
 CARD AFTER =02343K \$234.32CR 44CSP27460
 NOW TESTING 1130 CSP ROUTINE EDIT WITH PARAMETERS 1.00000 6.00000 20.00000 29.00000 0.000
 CARD BEFORE=00343- , \$. - 46CSP27480
 CARD AFTER =00343- \$34.30- 46CSP27480
 NOW TESTING 1130 CSP ROUTINE EDIT WITH PARAMETERS 1.00000 7.00000 21.00000 28.00000 0.000
 CARD BEFORE=1234567 , \$. 48CSP27500

Sample Problem 1: Data Input Listing

```

// XEO
NCOMPMOVE N20NEE0IT GET PUT FILL ADD SUB MPY OIV 1COMPNSIGN      CSP27010
1          1          10        11
A8C0EFGHIJKLMNOPRST 1          1          10        11
8C80 F     8C80 F     1          20        25        30
                JKLMN   CBAFG
2          1          5          20
A8C0E      2          40        49        1
                           9876543210
3          10        5
A          10        5
I          20        5
3          20        5
3          20        0
3          20        5
3          9
3          30        5
3          30        J
3          30        5
3          10        R
3          10        1
A          10        1
3          10        1
J          10        1
3          20        4
I          20        2
3          20        3
3          20        R
3          30        3
3          30        0
3          30        2
3          30        4
3          30        M
4          1          6        20        30
123456    4          , $+ CR
02343K    4          , $+ CR
00343-    4          1          6        20        29
1234567   4          , $+ -
4          1          7        21        28
00005M    4          1          6        10        30
5M        4          1          6        20        29
5          1          +0        -        .01
12345     5          1          5        .01
1234N     5          1          7        .001
1 3 5 7

```

```

CSP27020
1CSP27030
2CSP27040
3CSP27050
4CSP27060
5CSP27070
6CSP27080
7CSP27090
8CSP27100
9CSP27110
10CSP27120
11CSP27130
12CSP27140
13CSP27150
14CSP27160
15CSP27170
16CSP27180
17CSP27190
18CSP27200
19CSP27210
20CSP27220
21CSP27230
22CSP27240
23CSP27250
24CSP27260
25CSP27270
26CSP27280
27CSP27290
28CSP27300
29CSP27310
30CSP27320
31CSP27330
32CSP27340
33CSP27350
34CSP27360
35CSP27370
36CSP27380
37CSP27390
38CSP27400
39CSP27410
40CSP27420
41CSP27430
42CSP27440
43CSP27450
44CSP27460
45CSP27470
46CSP27480
47CSP27490
48CSP27500
49CSP27510
50CSP27520
51CSP27530
52CSP27540
53CSP27550
54CSP27560
55CSP27570
56CSP27580
57CSP27590
58CSP27600

```

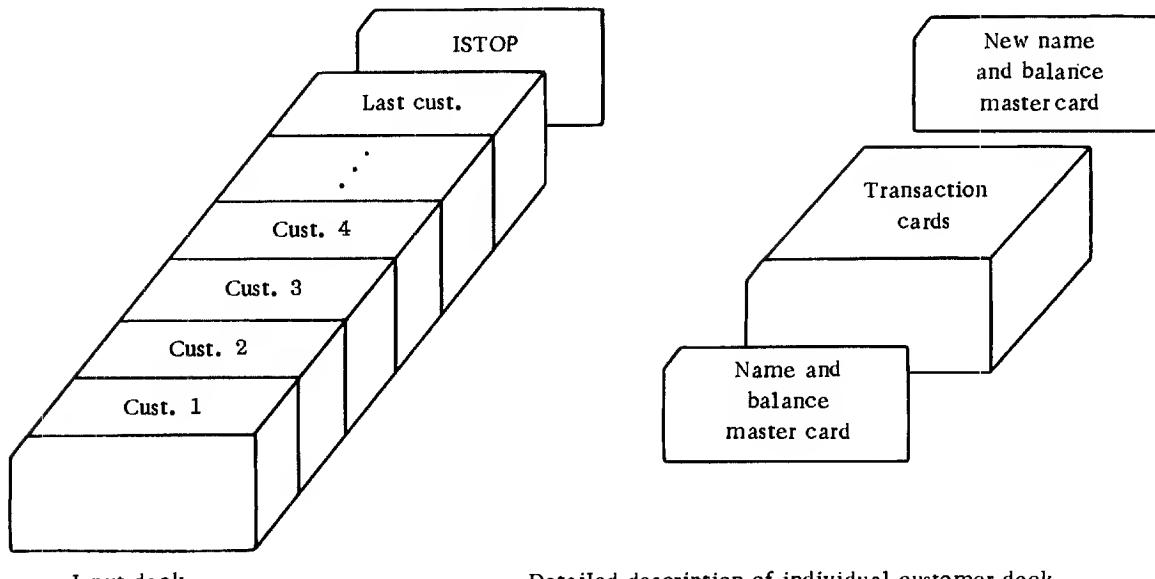
L2AB4	5	1	5	1*		59CSP27610
	5	1	5	1*		60CSP27620
L230-	5	1	3	.00001		61CSP27630
123	6	1	5	0.5	0	62CSP27640
	6	1	2	5.0	1	63CSP27650
	6	11	15	5.0	1	64CSP27660
	6	10	16	50.0	2	65CSP27670
	6	10	17	5.0	1	66CSP27680
7	1	10			16448*	67CSP27690
ABCDEFGHJK	7	20	25		23360*	68CSP27700
		ABCOEFGH				69CSP27710
	08	31	35	66	70	70CSP27720
	09	31	35	66	70	71CSP27730
	10	31	35	66	70	72CSP27740
	11	31	35	66	70	73CSP27750
	12	31	35	66	70	74CSP27760
	13	1	1	2	2	75CSP27770
65	08	31	35	99	70	76CSP27780
	09	31	35	99	70	77CSP27790
	10	31	35	99	70	78CSP27800
	11	31	35	99	70	CSP27810
	12	31	35	99	70	CSP27820
	13	1	1	2	2	CSP27830
54	08	01	20	41	70	CSP27840
	09	01	20	41	70	CSP27850
	10	01	20	41	70	CSP27860
	11	01	20	41	70	CSP27870
	12	01	20	41	70	CSP27880
	13	1	1	2	2	CSP27890
	22	08	01	20	41	CSP27900
						CSP27910
						CSP27920
						CSP27930
						CSP27940
						CSP27950
						CSP27960
						CSP27970
						CSP27980
						CSP27990
						CSP28000
						CSP28010
						CSP28020
						CSP28030
						CSP28040
						CSP28050
						12345678901234567890
						CSP28060
						12345678901234567890
						CSP28070
						12345678901234567890
						CSP28080
						12345678901234567890
						CSP28090
						12345678901234567890
						CSP28100
						12345678901234567890
						CSP28110
						12345678901234567890
						CSP28120
						12345678901234567890
						CSP28130
						12345678901234567890
						CSP28140
						12345678901234567890
						CSP28150
						12345678901234567890
						CSP28160
						CSP28170

1234567890123456789-				123456789012345678901234567890	CSP28180
09	01	20	41	70	CSP28190
1234567890123456789-				123456789012345678901234567890	CSP28200
10	01	20	41	70	CSP28210
1234567890123456789-				123456789012345678901234567890	CSP28220
11	01	20	41	70	CSP28230
1234567890123456789-				123456789012345678901234567890	CSP28240
12	01	20	41	70	CSP28250
1234567890123456789-				123456789012345678901234567890	CSP28260
13	01	1	2	2	CSP28270
ON				1.	CSP28280
08	01	20	41	70	CSP28290
12345678901234567890				12345678901234567890123456789-	CSP28300
09	01	20	41	70	CSP28310
12345678901234567890				12345678901234567890123456789-	CSP28320
10	01	20	41	70	CSP28330
12345678901234567890				12345678901234567890123456789-	CSP28340
11	01	20	41	70	CSP28350
12345678901234567890				12345678901234567890123456789-	CSP28360
12	01	20	41	70	CSP28370
12345678901234567890				12345678901234567890123456789-	CSP28380
13	01	1	2	2	-1.
NM					CSP28390
08	01	20	41	70	CSP28400
1234567890123456789-				12345678901234567890123456789-	CSP28410
09	01	20	41	70	CSP28420
1234567890123456789-				12345678901234567890123456789-	CSP28430
10	01	20	41	70	CSP28440
1234567890123456789-				12345678901234567890123456789-	CSP28450
11	01	20	41	70	CSP28460
1234567890123456789-				12345678901234567890123456789-	CSP28470
12	01	20	41	70	CSP28480
1234567890123456789-				12345678901234567890123456789-	CSP28490
13	01	1	2	2	CSP28500
ML					CSP28510
08	01	20	51	70	CSP28520
12345678901234567890				12345678901234567890	CSP28530
09	01	20	51	70	CSP28540
12345678901234567890				12345678901234567890	CSP28550
10	01	20	51	70	CSP28560
12345678901234567890				12345678901234567890	CSP28570
11	01	20	51	70	CSP28580
12345678901234567890				12345678901234567890	CSP28590
12	01	20	51	70	CSP28600
12345678901234567890				12345678901234567890	CSP28610
13	01	1	2	2	CSP28620
-0				1.	CSP28630
08	01	20	51	70	CSP28640
1234567890123456789-				12345678901234567890	CSP28650
09	01	20	51	70	CSP28660
1234567890123456789-				12345678901234567890	CSP28670
10	01	20	51	70	CSP28680
1234567890123456789-				12345678901234567890	CSP28690
11	01	20	51	70	CSP28700
1234567890123456789-				12345678901234567890	CSP28710
12	01	20	51	70	CSP28720
1234567890123456789-				12345678901234567890	CSP28730
13	01	1	2	2	CSP28740
-0				-1.	CSP28750
08	01	20	51	70	CSP28760
12345678901234567890				12345678901234567890	CSP28770
					CSP28780

09	01	20	51	70	CSP28790
12345678901234567890				12345678901234567890	CSP28800
10	01	20	51	70	CSP28810
12345678901234567890				12345678901234567890	CSP28820
11	01	20	51	70	CSP28830
12345678901234567890				12345678901234567890	CSP28840
12	01	20	51	70	CSP28850
12345678901234567890				12345678901234567890	CSP28860
13	01	1	2	2	CSP28870
-0					CSP28880
08	01	20	51	70	CSP28890
1234567890123456789-				12345678901234567890	CSP28900
09	01	20	51	70	CSP28910
1234567890123456789-				12345678901234567890	CSP28920
10	01	20	51	70	CSP28930
1234567890123456789-				12345678901234567890	CSP28940
11	01	20	51	70	CSP28950
1234567890123456789-				12345678901234567890	CSP28960
12	01	20	51	70	CSP28970
1234567890123456789-				12345678901234567890	CSP28980
					CSP28990

PROBLEM 2

The purpose of this program is to create invoices. The input deck is as follows:



Each customer has the old master name and balance card, followed by the transaction cards, followed by a blank master name and balance card. The invoice is printed as in the example, and a new master name and balance card image is printed on the console printer. Then the next customer is processed until the stop code card is reached (ISTOP in cc 1-5). In an actual situation the new card image would be punched and stacker-selected. Then, as input to the next run of the program, a new input deck would have to be prepared.

Switch settings are the same as for sample problem 1, except that output cannot be directed toward the console printer.

Input Device	Output Device	Switches		
		0	1	2
1442	1132	up	down	down
1442	1403	up	up	down
2501	1132	up	down	up
2501	1403	up	up	up

Make sure that the switches are set properly before the program begins.

After processing is completed, sample problem 2 will STOP with 0111 displayed in the accumulator. Press START to continue.

Note: Sample Problem 2 cannot be executed if Version 1 of the Monitor is being used.

Sample Problem 2: Detailed Description

1. Read all constant information and determine output unit (1132 or 1403).
2. Initialize error indicators.
 - a. J=2
 - b. I=0, L=0, M=0
3. Read the first card. It should be a master card.
4. Is the card read in 3 the last card?

No — 5 Yes — 64
5. Is the card read in 3 above a master card?

No — 72 Yes — 6
6. Go to the top of a new page.
7. Clear the print area.
8. Print the customer name.
9. Move the edit mark to the work area.
10. Edit the previous balance.
11. Print the customer street address.
12. Move the words PREVIOUS BALANCE to the print area.
13. Move the work area to the print area.
14. Print the customer city, state, and zip code.
15. Skip 3 lines.
16. Print the column headings.
17. Print the print area.
18. Clear the print area.
19. Convert the previous balance from A1 format to decimal format.

20. Is the conversion in 19 correct?

No — 66

Yes — 21

21. Set the total (ISUM) equal to the previous balance.

22. Set up the output area for the new master card.

23. Read a card.

24. Is the card read at 23 the last card?

No — 25

Yes — 64

25. Is the card read at 23 a master card?

No — 26

Yes — 52

26. Is the card read at 23 a transaction card?

No — 49

Yes — 27

27. Is the card read at 23 for the same customer being processed?

No — 49

Yes — 28

28. Move the item name to the print area.

29. Move the edit mask to the print area for dollar amount.

30. Move the edit mask to the print area for quantity.

31. Edit the quantity.

32. Edit the dollar amount.

33. Print the detail line assembled in 28 through 32.

34. Has channel 12 on the carriage tape been encountered?

No — 35

Yes — 46

35. Convert the dollar amount from A1 format to decimal format.

36. Is the conversion in 35 correct?

No — 40

Yes — 37

37. Add the dollar amount to ISUM.

38. Did overflow occur in the addition in 37?

No — 23

Yes — 39

39. STOP and display 777.

40. Make the character in error a digit.

41. Try to convert only the character in error.

42. Is the conversion in 41 correct?

No — 43

Yes — 44

43. STOP and display 666.

44. Convert the entire field back to A1 format.

45. Go to 35.

46. Go to the top of a new page.

47. Print the headings.

48. Go to 35.

49. Type ERROR on the console printer.

50. Type the card read on the console printer.

51. Go to 23.

52. Convert the total (ISUM) from decimal format to A1 format.

53. Is the conversion in 52 correct?

No — 54

Yes — 55

54. STOP and display 555.

55. Clear the print area.

56. Move the edit mask to the print area.

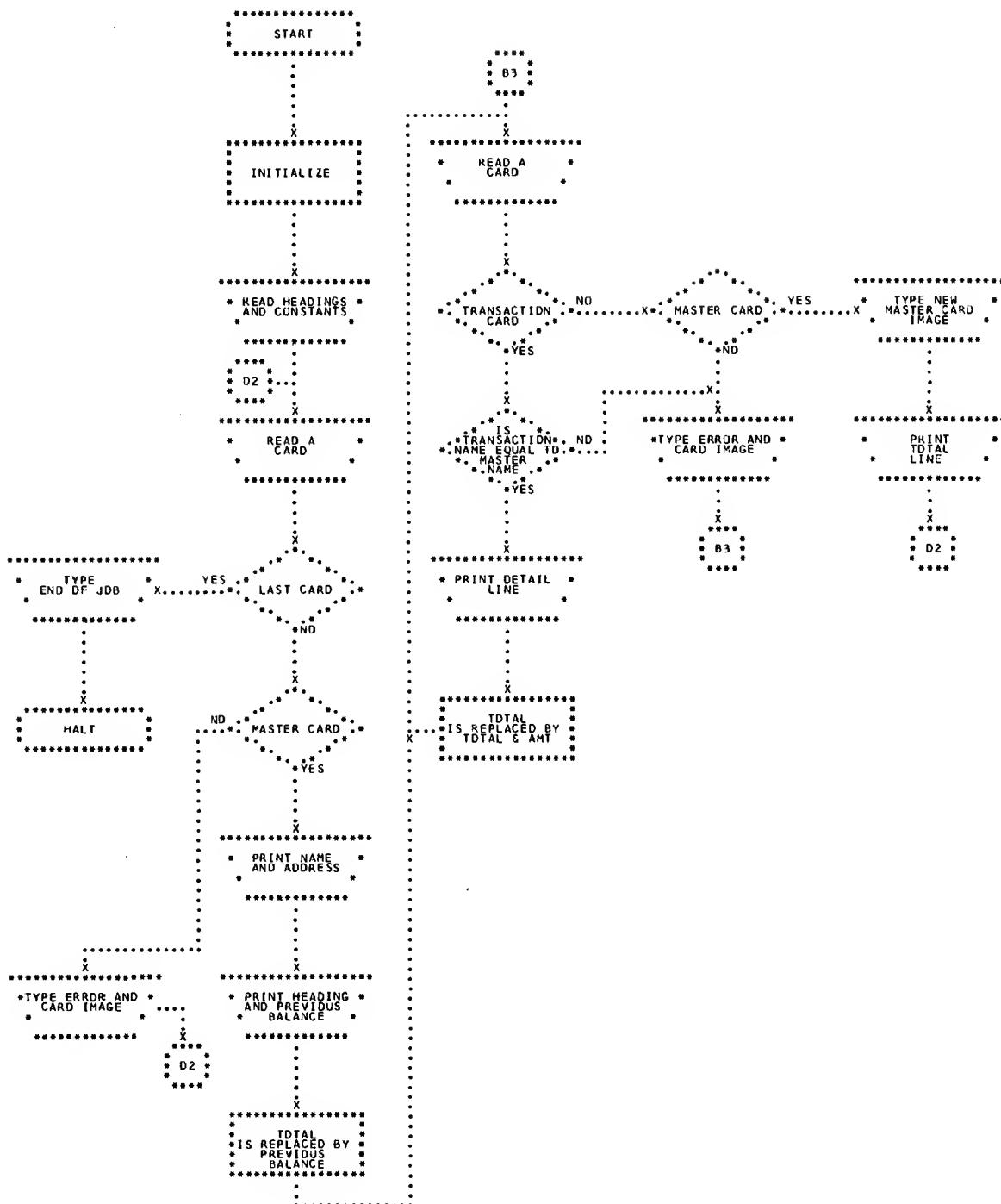
57. Edit the total (ISUM).

58. Place the unedited total (ISUM) in the new master card.

59. Type the new master card image on the console printer.

60. Move the word TOTAL to the print area.
 61. Skip 2 lines.
 62. Print the print area, the total line.
 63. Go to 2b.
 64. Type END OF JOB.
 65. STOP and display 111.
 66. Make the character in error a digit.
 67. Try to convert only the character in error.
 68. Is the conversion in 67 correct?
No — 69 Yes — 70
 69. STOP and display 444.
 70. Convert the entire field back to A1 format.
 71. Go to 19.
 72. Type ERROR on the console printer.
 73. Type the card read on the console printer.
 74. Go to 2b.

Card Formats



Sample Problem 2: Source Program

```

// FOR
/* SAMPLE PROBLEM 2
* NAME SMPL2
* LIST ALL
* ONE WORD INTEGERS
* EXTENDED PRECISION
C----THE INPUT IS MADE UP OF A MASTER CARD FOLLOWED BY THE TRANSACTION
C----CARDS FOR EACH CUSTOMER. WE WANT TO PRINT AN INVOICE AND PRINT A
C----NEW MASTER CARD FOR EACH CUSTOMER.
      DIMENSION INCRD(82),IMASK(13),IPRNT(79),ITOCO(80)+ISTOP(5),
     1IHEAD(80),IPRVB(16),ITOT(5),IWK(13),ISUM(8),IEROR(6),IEQJ(10)
      CALL DATSW(1,N3)
      GO TO (28,27),N2
27   CALL READ(IEQJ,1+10,J)
      CALL REAO(IEROR,1+6,J)
      CALL REAO(IMASK,1+13,J)
      CALL READ(IPRVB,1+16,J)
      CALL READ(IHEAD,1+72,J)
      CALL REAO(IHEAD,73+80,J)
      CALL REAO(ISTOP,1+5,J)
      CALL READ(ITOT,1+5,J)
      GO TO 58
28   CALL R2501(IEQJ,1+10,J)
      CALL R2501(IEROR,1+6,J)
      CALL R2501(IMASK,1+13,J)
      CALL R2501(IPRVB,1+16,J)
      CALL R2501(IHEAD,1+72,J)
      CALL R2501(IHEAD,73+80,J)
      CALL R2501(ISTOP,1+5,J)
      CALL R2501(ITOT,1+5,J)
58   J=2
      INCRO(81)=16448
      INCRD(82)=5440
1    I=0
      L=0
      M=0
      GO TO (30,29),N2
29   CALL READ(INCRD,1+80,J)
      GO TO 59
30   CALL R2501(INCRD,1+80,J)
59   IF(J=1) 22+2+2
2    IF(NCOMP(INCRD,1+5,ISTOP+1)) 3+22+3
3    CALL NZONE(INCRD,70,5,K)
      IF(K=1) 26+4+26
4    GO TO (34,33),N3
33   CALL SKIP(12544)
      GO TO 60
34   CALL S1403(12544)
60   CALL FILL(IPRNT,1+79,16448)
      GO TO (36,35),N3
35   CALL PRINT(INCRD,1+20,I)
      GO TO 61
36   CALL P1403(INCRD,1+20,I)
      CALL MOVE(IMASK,1+13,IWK,1)
61   CALL EOIT(INCRO+61,68,IWK,1+13)

```

SAMPLE PROBLEM 2

```

      GO TO (38,37),N3          CSP29560
37   CALL PRINT(INCRO,21,40,I)  CSP29570
      GO TO 62                 CSP29580
38   CALL PI403(INCRO,21,40,I)  CSP29590
62   CALL MOVE(IPRVB,1,16,IPRNT,23)  CSP29600
      CALL MOVE(IWK,1,13,IPRNT,67)  CSP29610
      GO TO (41,39),N3          CSP29620
39   CALL PRINT(INCRO,41,60,I)  CSP29630
      CALL SKIP(16,I28)         CSP29640
      CALL PRINT(IHEAO,1,80,I)  CSP29650
      CALL PRINT(IPRNT,1,79,I)  CSP29660
      GO TO 63                 CSP29670
41   CALL PI403(INCRO,41,60,I)  CSP29680
      CALL S1403(16,I28)        CSP29690
      CALL PI403(IHEAO,1,80,I)  CSP29700
      CALL PI403(IPRNT,1,79,I)  CSP29710
63   CALL FILL(IPRNT,1,79,16448)  CSP29720
40   CALL A10EC(INCRO,61,68,L)  CSP29730
      IF(L) 5,5,23             CSP29740
5    CALL MOVE(INCRO,61,68,ISUM,1)  CSP29750
      CALL MOVE(INCRD,I,80,IOTCO,1)  CSP29760
6    GO TO (32,31),N2          CSP29770
31   CALL REAO(INCRO,1,80,J)  CSP29780
      GO TO 64                 CSP29790
32   CALL R2501(INCRD,1,80,J)  CSP29800
64   IF(J-1) 22,7,7             CSP29810
7    CALL NZONE(INCRO,T0,S,K)  CSP29820
      IF(K-1) 18,I9,8            CSP29830
8    IF(K-2) 18,I9,18            CSP29840
9    IF(NCOMP(INCRO,1,20,IOTCO,1)) 18,I0,18  CSP29850
10   CALL MOVE(IMASK,I,13,IPRNT,67)  CSP29860
      CALL MOVE(IMASK,3,8,IPRNT,7)  CSP29870
      IPRNT(12)=-4032           CSP29880
      CALL EDIT(INCRO,49+52,IPRNT,7,12)  CSP29890
      CALL EDIT(INCRO,41,48,IPRNT,67,79)  CSP29900
      GO TO(49+8),N3            CSP29910
48   CALL PRINT(IPRNT,1,79,I)  CSP29920
      GO TO 65                 CSP29930
49   CALL PI403(IPRNT,1,79,I)  CSP29940
65   IF(I-3) 11,11,17            CSP29950
11   CALL A10EC(INCRO,41,48,L)  CSP29960
      IF(L) 12,I2,14            CSP29970
12   CALL A00(INCRO,41,48,ISUM,18,M)  CSP29980
      IF(M) 13,6,13            CSP30000
13   CALL IONO                CSP30010
      STOP 777                 CSP30020
14   CALL NZONE(INCRO,L,4,N1)  CSP30030
      N1=0                      CSP30040
      CALL A10EC(INCRD,L,N1)  CSP30050
      IF(N1) 16,16,15            CSP30060
15   CALL IONO                CSP30070
      STOP 666                 CSP30080
16   CALL OECA1(INCRO,41,48,L)  CSP30090

```

PAGE 02

SAMPLE PROBLEM 2

```

L=0
GO TO 11
17  GO TO (51,50),N3          CSP30100
50   CALL SKIP(12544)          CSP30110
      CALL PRINT(IHEAO,1,80,I)  CSP30120
      GO TO 66                 CSP30130
51   CALL S1403(12544)          CSP30140
      CALL PI403(IHEAO,1,80,I)  CSP30150
66   I=0                      CSP30160
      GO TO 11                 CSP30170
18   CALL TYPER(IEROR,1,5)      CSP30180
      CALL TYPER(INCRO,1,82)    CSP30190
      GO TO 6                  CSP30200
19   CALL OECA1(ISUM,I,8,L)    CSP30210
      IF(L) 20,21,20            CSP30220
20   CALL IONO                CSP30230
      STOP 555                 CSP30240
21   CALL FILL(IPRNT,I,79,16448)  CSP30250
      CALL MOVE(IMASK,I,13,IPRNT,67)  CSP30260
      CALL EDIT(ISUM,1,8,IPRNT,67,79)  CSP30270
      CALL MOVE(ISUM,1,8,IOTCO,61)  CSP30280
      CALL TYPER(IOTCO,1,80)    CSP30290
      CALL MOVE(IOT,1,5,IPRNT,23)  CSP30300
      GO TO (55,54),N3            CSP30310
54   CALL SKIP(15872)          CSP30320
      CALL PRINT(IPRNT,1,79,I)  CSP30330
      GO TO 67                 CSP30340
55   CALL S1403(15872)          CSP30350
      CALL PI403(IPRNT,1,79,I)  CSP30360
67   CALL TYPER(INCRO,8,I,82)  CSP30370
      GO TO 1                  CSP30380
22   CALL TYPER(IEOJ,1,10)      CSP30390
      CALL IONO                CSP30400
      STOP 111                 CSP30410
23   CALL NZONE(INCRO,L,4,N1)  CSP30420
      N1=0                      CSP30430
      CALL A10EC(INCRD,L,N1)  CSP30440
      IF(N1) 25,25,24            CSP30450
24   CALL IONO                CSP30460
      STOP 444                 CSP30470
25   CALL OECA1(INCRO,61,68,L)  CSP30480
      L=0                      CSP30490
      GO TO 40                 CSP30500
26   CALL TYPER(IEROR,1,5)      CSP30510
      CALL TYPER(INCRO,1,82)    CSP30520
      GO TO 1                  CSP30530
      ENO                      CSP30540
      CSP30550
      CSP30560

VARIABLE ALLOCATIONS
INCRO=0051 IMASK=005E IPRNT=00A0 IOTCD=00F0 ISTOP=0102 IHEAO=0152 IPRVB=0162 ITOT =0167 IWK =0174 ISUM =017C
IEROR=0182 IEOJ =018C N2 =0180 N3 =018E J =018F I =0190 L =019I M =0192 K =0193 NI =0194

STATEMENT ALLOCATIONS
27 =0106 28 =0208 58 =0238 1 =0248 29 =025A 30 =0262 59 =0268 2 =026E 3 =0277 4 =0283

```

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SAMPLE PROBLEM 2
 PAGE 04
 33 =0289 34 =028E 60 =0291 35 =029D 36 =02A5 61 =02AB 37 =02C0 38 =02C8 62 =02CE 39 =02E2
 41 =02F9 63 =030E 40 =0314 5 =031E 6 =032C 31 =0332 32 =033A 64 =0340 7 =0346 8 =0354
 9 =035A 10 =0363 48 =0395 49 =039D 65 =03A3 11 =03A9 12 =03B3 13 =03C0 14 =03C4 15 =03D8
 16 =030C 17 =03E8 50 =03EE 51 =03F9 66 =0402 18 =040B 19 =0414 20 =041E 21 =0422 54 =045U
 55 =045B 67 =0464 22 =046B 23 =0474 24 =0488 25 =04BC 26 =0498

FEATURES SUPPORTED
 DNE WORD INTEGERS
 EXTENDED PRECISION

CALLED SUBPROGRAMS
 DATSW READ R2501 NCDMP NZDNE SKIP S1403 FILL PRINT P1403 MOVE EOIT A1DEC ADD IDNO
 DECA1 TYPER STDP

INTEGER CONSTANTS

2=0198	1=0199	10=019A	6=019B	13=019C	16=019D	72=019E	73=019F	80=01A0	5=01A1
16448=01A2	5440=01A3	0=01A4	70=01A5	12544=01A6	79=01A7	20=01A8	61=01A9	68=01AA	21=01AB
40=01AC	23=01A0	67=01AE	41=01AF	60=01B0	16128=01B1	3=01B2	8=01B3	7=01B4	4032=01B5
49=01B6	52=01B7	12=01BB	48=01B9	777=01BA	4=01BB	666=01BC	82=01B0	555=01BE	15872=01BF
81=01C0	111=01C1	444=01C2	1911=01C3	1638=01C4	1365=01C5	273=01C6	1092=01C7		

CORE REQUIREMENTS FOR SMPLE2
 COMMON 0 VARIABLES 408 PRGRAM 780

END OF COMPILEATION

// XEQ

CSP30570

Sample Problem 2: Invoice Output

DAVES MARKET
1997 WASHINGTON ST.
NEWTOWN, MASS. 02158

QTY	NAME	AMT
	PREVIOUS BALANCE	\$111.29
8	SUGAR - BAGS	\$21.02
11	CHICKEN SOUP - CASES	\$38.76
10	TOMATO SOUP - CASES	\$30.11
8	SUGAR RETURNEO	\$21.02CR
6	COOKIES - CASES	\$45.21
17	GINGER ALE - CASES	\$52.37
17	ROOT BEER - CASES	\$52.37
17	ORANGE AOE - CASES	\$52.37
17	CREME SOOA - CASES	\$52.37
17	CHERRY SOOA - CASES	\$52.37
17	SOOA WATER - CASES	\$52.37
25	ODG FOOD - CASES	\$101.26
25	CAT FOOD - CASES	\$101.26
10	SOAP POWDER - CASES	\$72.89
10	OETERGENT - CASES	\$72.89
12	HAM - TINS	\$36.75
12	HAM - LOAF	\$33.75
12	SALAMI	\$33.75
12	BOLOGNA	\$33.75
12	CORNEO BEEF	\$33.75
12	ROAST BEEF	\$33.75
1,000	BREAQ - LOAF	\$150.00
4,000	ROLLS	\$150.00
200	MILK - QUARTS	\$57.42
100	MILK - HALF GALS	\$57.42
50	MILK - GALS	\$57.42
100	POTATOES - BAGS	\$11.23
100	TOMATOES - LOOSE	\$11.23
100	CARROTS - BUNCHES	\$11.23
10	OETERGENT - CASES	\$72.89
12	HAM - TINS	\$36.75
12	HAM - LOAF	\$33.75
12	SALAMI	\$33.75
12	BOLOGNA	\$33.75
12	CORNEO BEEF	\$33.75
12	ROAST BEEF	\$33.75
1,000	BREAQ - LOAF	\$150.00
4,000	ROLLS	\$150.00
200	MILK - QUARTS	\$57.42
50	MILK - GALS	\$57.42
100	MILK - HALF GALS	\$57.42
100	POTATOES - BAGS	\$11.23
100	TOMATOES - LOOSE	\$11.23
100	CARROTS - BUNCHES	\$11.23
10	OETERGENT - CASES	\$72.89
12	HAM - TINS	\$36.75
12	BREAQ - LOAF	\$150.00

QTY	NAME	AMT
4,000	ROLLS	\$150.00
200	MILK - QUARTS	\$57.42
100	MILK - HALF GALS	\$57.42
50	MILK - GALS	\$57.42
100	POTATOES - BAGS	\$11.23
100	TOMATOES - LOOSE	\$11.23
100	CARROTS - BUNCHES	\$11.23
10	OETERGENT - CASES	\$72.89
12	HAM - TINS	\$36.75
12	HAM - LOAF	\$33.75
12	SALAMI	\$33.75
12	BOLOGNA	\$33.75
12	CORNEO BEEF	\$33.75
12	ROAST BEEF	\$33.75
1,000	BREAQ - LOAF	\$150.00
4,000	ROLLS	\$150.00
200	MILK - QUARTS	\$57.42
100	MILK - HALF GALS	\$57.42
100	MILK - HALF GALS	\$57.42
100	POTATOES - BAGS	\$11.23
100	TOMATOES - LOOSE	\$11.23
100	CARROTS - BUNCHES	\$11.23
10	OETERGENT - CASES	\$72.89
12	HAM - TINS	\$36.75
12	TOTAL	\$3,893.25

STANOISH MOTORS
10 WATER STREET
PLYMOUTH, MASS. 02296

QTY	NAME	AMT
	PREVIOUS BALANCE	\$2,356.36
20	AIR CLEANERS - CASES	\$200.03
6	GREASE - BARRELS	\$165.24
20	TIRES - 650 X 13	\$260.38
50	TIRES - 750 X 14	\$900.53
50	TIRES - 800 X 14	\$1,012.00
100	GASOLINE CAPS	\$99.68
	TOTAL	\$4,994.22

Sample Problem 2: Console Printer Log and New Master Card Listing

ERROR THIS IS A OELIBERATE ERROR J CSP30660
ERROR DAVE MARKET THIS CARD IS A OELIBERATE MISTAKE J CSP30680
OAVES MARKET 1997 WASHINGTON ST. NEWTOWN, MASS. 0215800389325 A CSP30670
ERROR STANOISH MOTOR THIS CARD IS NOT CORRECT ABCOEGFGHIJKLMNOPQRSTUVWXYZ CSP31470
STANOISH MOTORS 10 WATER STREET PLYMOUTH, MASS. 0229600499422 A CSP31410
ENO OF JOB

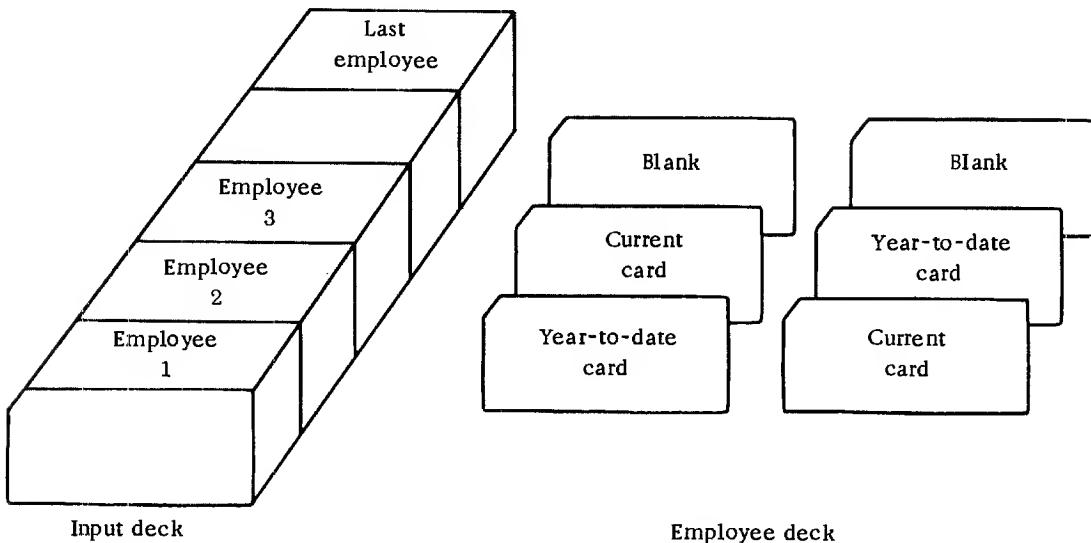
Sample Problem 2: Data Input Listing

```
// XEQ
END OF JO8
ERROR
      S. CR
PREVIOUS BALANCE
      QTY      NAME
AMT
ISTOP
TOTAL
THIS IS A DELIBERATE ERROR
DAVES MARKET    1997 WASHINGTON ST. NEWTON, MASS. 0215800011129 A CSP30660
DAVES MARKET    THIS CARO IS A DELIBERATE MISTAKE J CSP30680
DAVES MARKET    SUGAR - BAGS     000021020008 J CSP30690
DAVES MARKET    CHICKEN SDUP - CASES000038760011 J CSP30700
DAVES MARKET    TOMATD SOUP - CASES 000030110010 J CSP30710
DAVES MARKET    SUGAR RETURNED   0000210K0008 J CSP30720
DAVES MARKET    COOKIES - CASES  000045210006 J CSP30730
DAVES MARKET    GINGER ALE - CASES 000052370017 J CSP30740
DAVES MARKET    ROOT BEER - CASES 000052370117 J CSP30750
DAVES MARKET    DRANGE ADE - CASES 000052370017 J CSP30760
DAVES MARKET    CREME SODA - CASES 000052370017 J CSP30770
DAVES MARKET    CHERRY SODA - CASES 000052370017 J CSP30780
DAVES MARKET    SODA WATER - CASES 000052370017 J CSP30790
DAVES MARKET    DOG FOOD - CASES  000101260025 J CSP30800
DAVES MARKET    CAT FOOD - CASES  000101260025 J CSP30810
DAVES MARKET    SDAP POWOER - CASES 000072890010 J CSP30820
DAVES MARKET    OETERGENT - CASES 000072890010 J CSP30830
DAVES MARKET    HAM - TINS      000036750012 J CSP30840
DAVES MARKET    HAM - LOAF      000033750012 J CSP30850
DAVES MARKET    SALAMI        000033750012 J CSP30860
DAVES MARKET    BOLOGNA       000033750012 J CSP30870
DAVES MARKET    CORNEO REEF    000033750012 J CSP30880
DAVES MARKET    ROAST BEEF    000033750012 J CSP30890
DAVES MARKET    BREAO - LOAF    000150001000 J CSP30900
DAVES MARKET    ROLLS         000150004000 J CSP30910
DAVES MARKET    MILK - QUARTS  000057420200 J CSP30920
DAVES MARKET    MILK - HALF GALS 000057420100 J CSP30930
DAVES MARKET    MILK - GALS    000057420050 J CSP30940
DAVES MARKET    POTATOES - BAGS  000011230100 J CSP30950
DAVES MARKET    TOMATOES - LDOSE 000011230100 J CSP30960
DAVES MARKET    CARROTS - BUNCHES 000011230100 J CSP30970
DAVES MARKET    OETERGENT - CASES 000072890010 J CSP30980
DAVES MARKET    HAM - TINS      000036750012 J CSP30990
DAVES MARKET    HAM - LOAF      000033750012 J CSP31000
DAVES MARKET    SALAMI        000033750012 J CSP31010
DAVES MARKET    BOLOGNA       000033750012 J CSP31020
DAVES MARKET    CORNEO REEF    000033750012 J CSP31030
DAVES MARKET    ROAST BEEF    000033750012 J CSP31040
DAVES MARKET    BREAO - LOAF    000150001000 J CSP31050
DAVES MARKET    ROLLS         000150004000 J CSP31060
DAVES MARKET    MILK - QUARTS  000057420200 J CSP31070
DAVES MARKET    MILK - HALF GALS 000057420050 J CSP31080
DAVES MARKET    MILK - GALS    000057420100 J CSP31090
DAVES MARKET    POTATOES - BAGS  000011230100 J CSP31100
DAVES MARKET    TDMAATOES - LOOSE 000011230100 J CSP31110
DAVES MARKET    CARROTS - BUNCHES 000011230100 J CSP31120
DAVES MARKET    OETERGENT - CASES 000072890010 J CSP31130
DAVES MARKET    HAM - TINS      000036750012 J CSP31140
DAVES MARKET    BREAO - LOAF    000150001000 J CSP31150
DAVES MARKET    ROLLS         000150004000 J CSP31160
```

```
DAVES MARKET    MILK - QUARTS  000057420200 J CSP31170
DAVES MARKET    MILK - HALF GALS 000057420100 J CSP31180
DAVES MARKET    MILK - GALS    000057420050 J CSP31190
DAVES MARKET    POTATOES - BAGS  000011230100 J CSP31200
DAVES MARKET    TOMATOES - LOOSE 000011230100 J CSP31210
DAVES MARKET    CARROTS - BUNCHES 000011230100 J CSP31220
DAVES MARKET    OETERGENT - CASES 000072890010 J CSP31230
DAVES MARKET    HAM - TINS      000036750012 J CSP31240
DAVES MARKET    HAM - LDAF      000033750012 J CSP31250
DAVES MARKET    SALAMI        000033750012 J CSP31260
DAVES MARKET    BOLOGNA       000033750012 J CSP31270
DAVES MARKET    CORNEO REEF    000033750012 J CSP31280
DAVES MARKET    RDAST BEEF    000033750012 J CSP31290
DAVES MARKET    BREAO - LDAF    000150001000 J CSP31300
DAVES MARKET    ROLLS         000150004000 J CSP31310
DAVES MARKET    MILK - QUARTS  000057420200 J CSP31320
DAVES MARKET    MILK - HALF GALS 000057420100 J CSP31330
DAVES MARKET    MILK - GALS    000057420050 J CSP31340
DAVES MARKET    POTATOES - BAGS  000011230100 J CSP31350
DAVES MARKET    TOMATDES - LOOSE 000011230100 J CSP31360
DAVES MARKET    CARROTS - BUNCHES 000011230100 J CSP31370
DAVES MARKET    OETERGENT - CASES 000072890010 J CSP31380
DAVES MARKET    HAM - TINS      000036750012 J CSP31390
A CSP31400
STANOISH MOTORS  10 WATER STREET    PLYMOUTH, MASS.0229600235636 A CSP31410
STANOISH MOTORS  AIR CLEANERS - CASES0000200030020 J CSP31420
STANOISH MOTORS  GREASE - BARRELS  00165240006 J CSP31430
STANOISH MOTORS  TIRES - 650 X 13  000260380020 J CSP31440
STANOISH MOTORS  TIRES - 750 X 14  000900530050 J CSP31450
STANOISH MOTORS  TIRES - 800 X 14  001012000050 J CSP31460
STANOISH MOTOR  THIS CARO IS NOT CORRECT ABCDEFGHIJKLMNOPQRSTUVWXYZ J CSP31470
STANOISH MOTDRS  GASOLINE CAPS    000099680100 J CSP31480
A CSP31490
CSP31500
ISTOP
```

PROBLEM 3

The purpose of this program is to print a payroll register and punch a new year-to-date card for each employee. The input deck is as follows:



The year-to-date and current cards are read and processed. The payroll register is printed as in the example, and a new year-to-date card image is printed on the console printer. Then the next employee is processed.

As is shown, the order of the year-to-date card and current card is not known before the cards are read.

Switch settings are as follows:

Input Device	Output Device	Switches		
		0	1	2
1442	console printer	down	down	down
1442	1132	up	down	down
1442	1403	up	up	down
2501	console printer	down	down	up
2501	1132	up	down	up
2501	1403	up	up	up

Make sure that the switches are set properly before the program begins.

After processing is completed, sample problem 3 will STOP with 3333 displayed in the accumulator. Press START to continue.

A general purpose *IOCS card has been supplied with the sample problem. If this does not match the 1130 configuration to be used, a new *IOCS card will be required.

*IOCS (CARD, 1132 PRINTER, TYPEWRITER)

Sample Problem 3: Detailed Description

1. Determine the output unit from the data switches.

Console printer, 1132 Printer, or 1403 Printer

2. Read the edit mask.

3. Read a card.

4. Is the card read in (3) blank?

Yes — 18 No — 5

5. Is the card read in (3) a year-to-date card?

Yes — 11 No — 6

6. Is the card read in (3) a current card?

Yes — 8 No — 7

7. Stop.

8. Move the employee number to storage (JEMP).

9. Extract the number of hours worked (HRS).

10. Go to (3).

11. Move the department number to storage (IDEP).

12. Move the employee number to storage (IEMP).

13. Move the employee name to storage (INM).

14. Move the Social Security number to storage (ISS).

15. Move the pay rate to storage (IRT).

16. Move the year-to-date gross to storage (IYTD).

17. Go to (3).

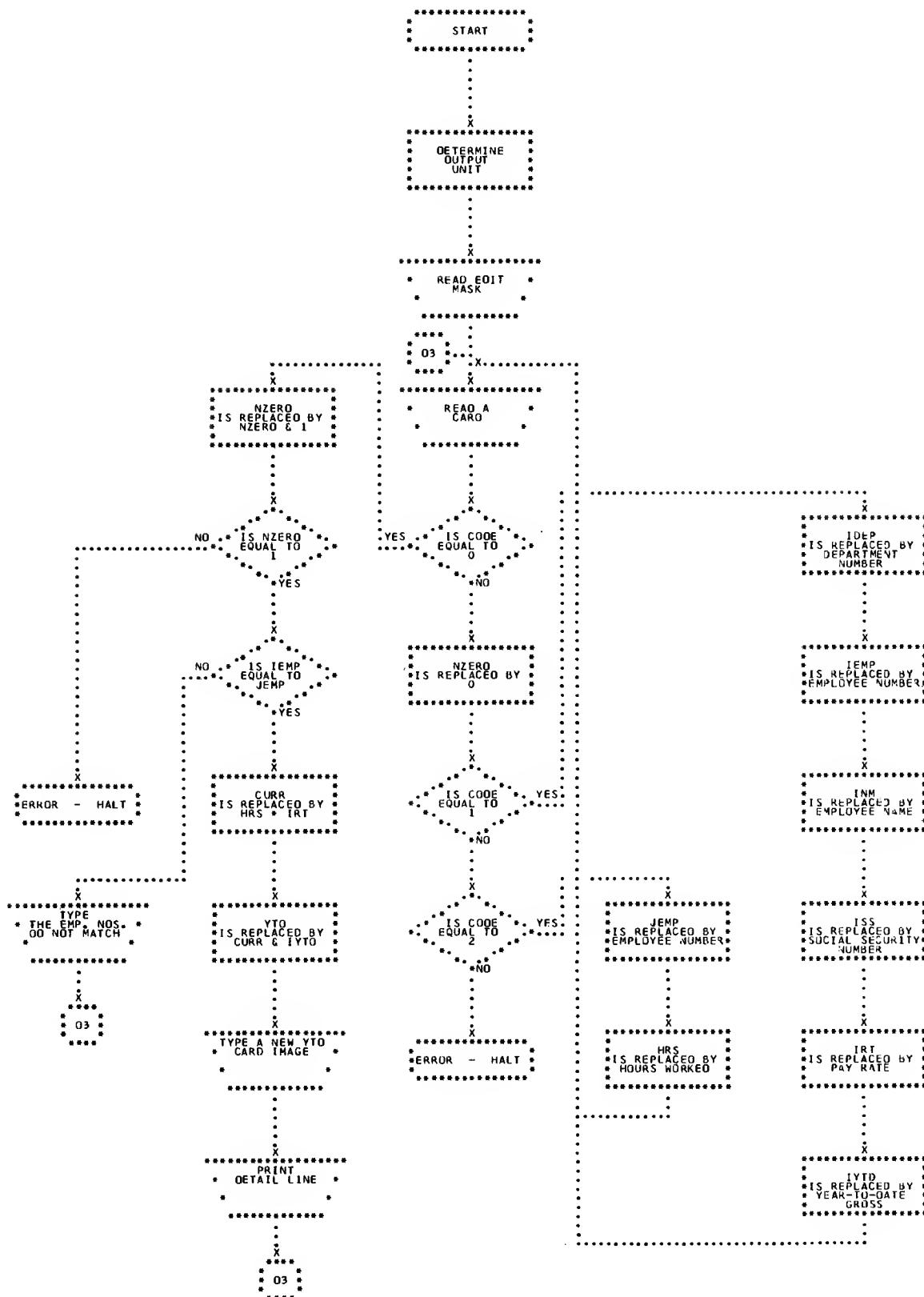
18. Are IEMP and JEMP the same?

Yes — 19 No — 24

19. Current amount (CURR) is set equal to HRS times pay rate.

20. New year-to-date is set equal to CURR +IYTD.
 21. Print a new year-to-date card image on the console printer.
 22. Print the payroll register line as in the example.
 23. Go to (3).
 24. Halt. If start is pushed, go to (3).

Card Formats



Sample Problem 3: Source Program

```

// JOB
// FOR
* NAME SP3
* IOCS(CARD+1132 PRINTER,TYPEWRITER)
* ONE WORD INTEGERS
* EXTENDEO PRECISION
* LIST ALL
    DIMENSION MASK(12),IN(69),IDEP(2),IEMP(3),INM(20),ISS(9),IRT(4),
    1 IYTD(7),JEMP(3),NYTD(7),ICUR(6),KCURR(12),KOYTD(12),KNYTD(12)      CSP31510
    1 FORMAT (69A1,11)                                                 CSP31520
    2 FORMAT (12A1)                                                 CSP31530
    20 FORMAT (1H ,2A1,1X,23A1,2X,20A1,21X,1H1,3X,7HCSP     )      CSP31540
    30 FORMAT (1H ,2A1+2X+3A1+2X+20A1,$X,3(12A1+2X))      CSP31550
    CALL OATSW(0,1)                                                 CSP31560
    CALL DATSW(1,M)                                                 CSP31570
    CALL DATSW(2,L)                                                 CSP31580
    NREAD=6*(1/L)+2
    NWRIT=2*(1/L)+2*(1/M)+1
    REAO (NREA0,2) MASK
    15 REAO (NREA0,1) IN+ICD
    IF (ICO) 6+10+6
    6 NZERO=0
    GO TO (7,8), ICO
C THIS IS THE YEAR TO DATE PROCESSING
    7 CALL MOVE (IN1+2*IDEP+1)
    CALL MOVE (IN4+6*IEMP+1)
    CALL MOVE (IN7+26+INM+1)
    CALL MOVE (IN29+37+ISS+1)
    CALL MOVE (IN38+41+IRT+1)
    CALL MOVE (IN42+68+IYTO+1)
    GO TO 15
C THIS IS CURRENT PERIOD PROCESSING
    8 CALL MOVE (IN1+3*JEMP+1)
    HRS=GET (IN+28+30+100,0)
    GO TO 15
    10 NZERO = NZERO + 1
    IF (NZERO = 1) 100,100+101
101 STOP 3333
    IF (INCOMP(IEMP+1,3,JEMP+1)) 99,11,99
100 CURR=(HRS*GET(IRT+1+4,10,0)+500.0)/1000.0
    11 YTD=CURR*GET (IYTD+1,7,10,0)
    CALL PUT (NYTO+1,7,YTD+5,0,1)
    WRITE (1,20) IDEP,IEMP,INM,ISS,IRT,NYTO
    CALL PUT (ICUR+1,6,CURR+5,0,1)
    CALL MOVE (MASK,1+12*KCURR+1)
    CALL MOVE (MASK,1+12*KOYTD+1)
    CALL MOVE (MASK,1+12*KNYTD+1)
    CALL EDIT (ICUR+1,6*KCURR+1,12)
    CALL EDIT (IYTD+1,7*KOYTD+1,12)
    CALL EOIT (NYTD+1,7*KNYTD+1,12)
    WRITE (NWRIT+30) IEEP,IEMP,INM,KOYTD+KCURR+KNYTD
    GO TO 15
C THIS IS AN ERROR. THE EMP NOS DO NOT MATCH.
99 WRITE (140)
40 FORMAT ('THE EMP NOS DO NOT MATCH.')
    GO TO 15

```

SAMPLE PROBLEM 3

PAGE 02

ENO

CSP32070

VARIABLE ALLOCATIONS

HRS =0000	CURR =0003	YTD =0006	MASK =0017	IN =005C	IDEP =005E	IEMP =0061	INM =0075	ISS =007E	IRT =0082
IYTO =0089	JEMP =008C	NYTD =0093	ICUR =0099	KCURR=00A5	KOYTD=00B1	KNYTD=00B8	I =00BE	M =00BF	L =00C0
NREA0=00C1	NWRIT=00C2	ICD =00C3	NZERO=00C4						

STATEMENT ALLOCATIONS

1 =00E8	2 =00EC	20 =00EF	30 =0103	40 =0114	15 =016C	6 =0178	7 =0182	8 =01AE	10 =01BF
101 =01CB	100 =01CO	11 =0106	99 =0259						

FEATURES SUPPORTED
ONE WORD INTEGERS
EXTENDEO PRECISION
IOCS

CALLED SUBPROGRAMS

DATSW	MOVE	GET	NCOMP	PUT	EAD0	EMPY	EOIV	ELO	EST0	WRTYZ	SREQ	SWRT	SCOMP
SFIO	SIOAI	SIOI	STOP	CAR0Z	PRNTZ								

REAL CONSTANTS

.100000000E 03=00C6	,100000000E 02=00C9	.500000000E 03=00CC	.100000000E 04=00CF	.500000000E 01=00D2
---------------------	---------------------	---------------------	---------------------	---------------------

INTEGER CONSTANTS

0=00D5	1=00D6	2=00D7	6=00D8	4=00D9	7=00DA	26=00DB	29=00DC	37=0000	38=00DE
41=00DF	42=00E0	48=00E1	3=00E2	28=00E3	30=00E4	3393=00E5	12=00E6	13107=00E7	

CORE REQUIREMENTS FOR SP3

COMMON 0 VARIABLES PROGRAM 410

ENO OF COMPILATION

Sample Problem 3: Payroll Register Output

```
// XEQ  
01 101 NALNIUQ , J      $7,453.06    $198.91    $7,651.97  
92 201 OMINOREG, M      $3,524.37    $143.82    $3,668.19  
76 676 NEDAB, R          $10,060.60   $297.27    $10,357.87  
76 689 NEDUOL, R         $10,060.60   $297.27    $10,357.87  
01 253 NROH , J          $9,555.62    $279.65    $9,835.27  
CSP32080
```

Sample Problem 3: Console Printer Error Log and New Year-to-Date Card Image

01 101NALNIUQ, J 79856643205420765197 1 CSP

52 2010MINOREG, M 01332567804230366819 1 CSP

76 676NEDAB, R 01423306008101035787 1 CSP

76 689NEDUOL, R 79860379408101035787 1 CSP

THE EMP NOS DO NOT MATCH.

01 253NRROH, J 95462305707620983527 1 CSP

Sample Problem 3: Data Input Listing

```
// XEQ
' $, CR
01 101NALNIUQ , J      79856643205420745306      CSP32080
101NALNIUQ , J          01367                      CSP32090
2010MINOREG, M          52340                      CSP32100
52 2010MINOREG, M       01332567804230352437      2 CSP32110
76 676NEDAB, R          01423306008101006060      0 CSP32120
676NEOAB, R             76367                      2 CSP32130
689NEQUOL, R            76367                      1 CSP32140
76 689NEQUOL, R         79860379408101006060      0 CSP32150
99 9990NATNOM J          99999999901160511122      1 CSP32160
0990NATNOM , J           994009                     2 CSP32170
01 253NR0H , J           95462305707620955562      0 CSP32180
253NR0H , J              01367                      2 CSP32190
                                         1 CSP32200
                                         0 CSP32210
                                         1 CSP32220
                                         2 CSP32230
                                         0 CSP32240
                                         1 CSP32250
                                         2 CSP32260
                                         0 CSP32270
                                         CSP32280
```

FLOWCHARTS

ADD

CHART AD 1130 COMMERCIAL

ADD/SUB SUBROUTINE

A1A3

A1DEC

A3A1

CARRY

DECA1

DIV

DPACK

DUNPK

EDIT

FILL

GET

ICOMP

IOND

KEYBD

MOVE

MPY

NCOMP

NSIGN

NZONE

PACK

PRINT

PUNCH

PUT

P1403

P1442

READ

R2501

SKIP

STACK

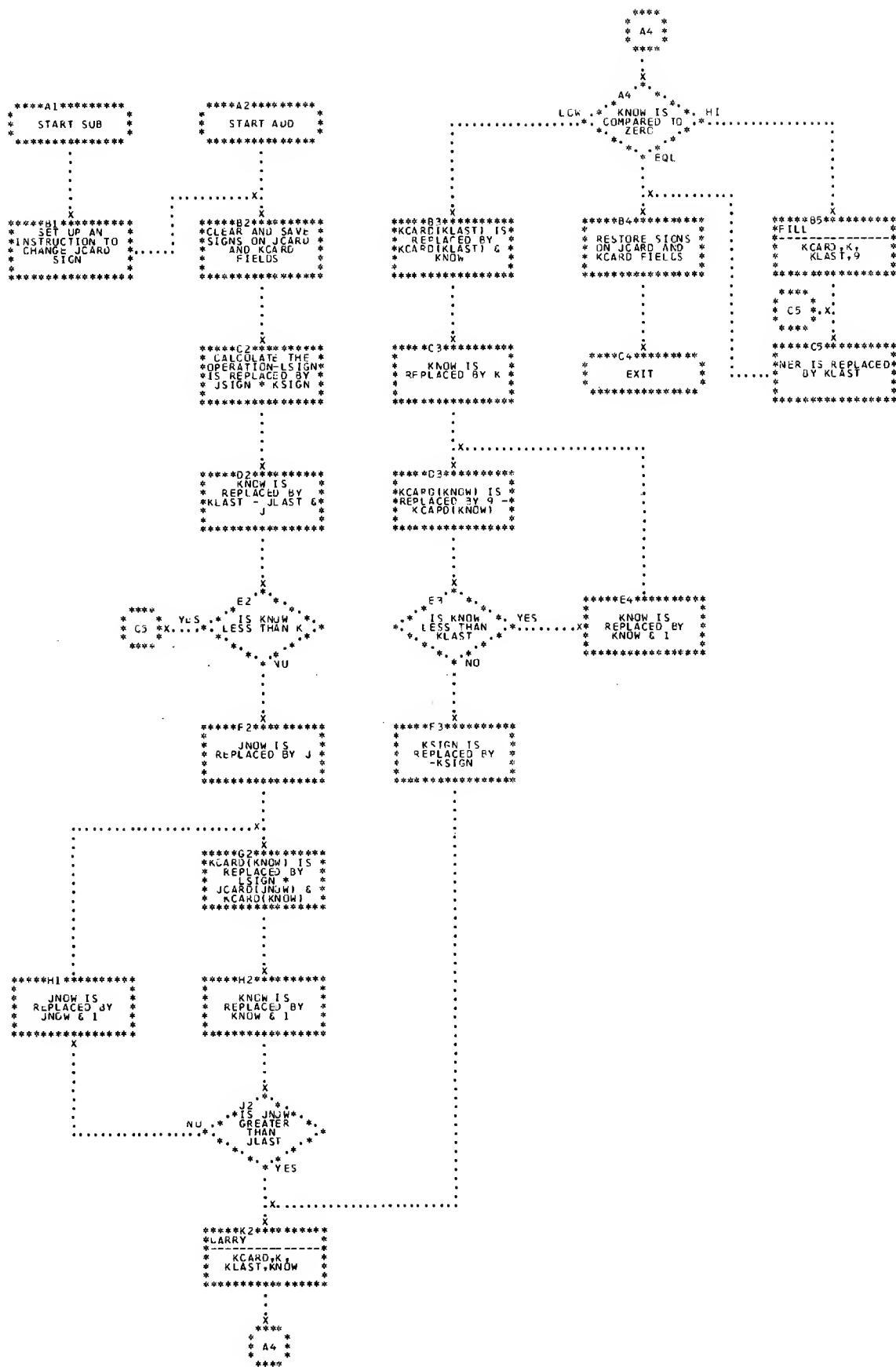
SUB

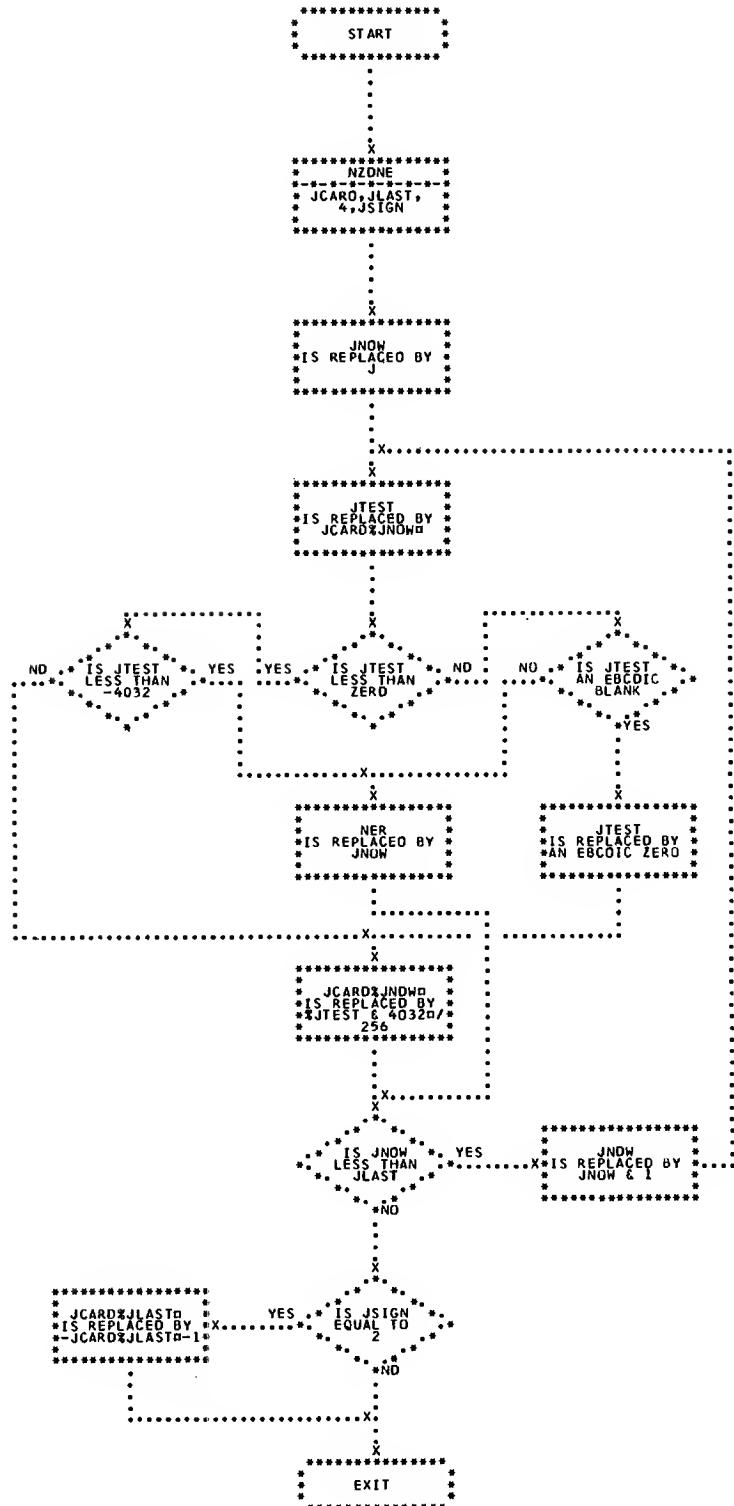
S1403

TYPER

UNPAC

WHOLE





ADD	A1A3
A1DEC	
A3A1	
CARRY	
DECA1	
DIV	
DPACK	
DUNPK	
EDIT	
FILL	
GET	
ICOMP	
IOND	
KEYBD	
MOVE	
MPY	
NCOMP	
NSIGN	
NZONE	
PACK	
PRINT	
PUNCH	
PUT	
P1403	
P1442	
READ	
R2501	
SKIP	
STACK	
SUB	
S1403	
TYPER	
UNPAC	
WHOLE	

ADD

CHART A3

1130 COMMERCIAL

A1A3 SUBROUTINE

A1A3

A1DEC

A3A1

CARRY

DECA1

DIV

DPACK

DUNPK

EDIT

FILL

GET

ICOMP

IOND

KEYBD

MOVE

MPY

NCOMP

NSIGN

NZONE

PACK

PRINT

PUNCH

PUT

P1403

P1442

READ

R2501

SKIP

STACK

SUB

S1403

TYPER

UNPAC

WHOLE

```
****AI*****
* START A1A3
*****
```

```
****A2*****
* START A3A1
*****
```

```
****A3*****
* STCRE THIRG
* CHARACTER
*****
```

```
****A4*****
* USE SECOND
* CHARACTER TO
* SEARCH TABLE TO
* GET THE NUMBER
*****
```

```
****A5*****
* SAVE THE
* ACCUMULATOR AS
* THE FIRST
* CHARACTER
*****
```

```
****B1*****
* SET SWITCH AT
* J1 TO A1A3
*****
```

```
****B2*****
* SET SWITCH AT
* J1 TO A3A1
*****
```

```
****B3*****
* USE SECOND
* INDEX
* SUBSCRIPT TO
* LOOKUP SECND
* CHARACTER
*****
```

```
****B4*****
* SUM THIS NUMBER
* WITH THE THIRD
* NUMBER AND SAVE
* THE RESULT
*****
```

```
****B5*****
* DECREMENT INDEX
* REGISTER 2 BY 1
*****
```

```
****C1*****
* SAVE INDEX
* REGISTERS 1,2,
* AND 3
*****
```

```
****C2*****
* DIVIDE BY 16DC
*****
```

```
****C3*****
* STORE SECOND
* CHARACTER
*****
```

```
****C4*****
* USE FIRST
* CHARACTER TO
* SEARCH TABLE TO
* GET THE NUMBER
*****
```

```
YES . * IS
. * C5 . *
. * FIELD WIDTH
. * ZERO . *
. * NU . *
. * H4 . *
. * ****
```

```
****D1*****
* CREATE THE
* ADDRESS OF THE
* JCARD AND
* RCARD(K)
*****
```

```
****D2*****
* ADD 20 TO GET
* THE FIRST VALUE
*****
```

```
****D3*****
* USE FIRST VALUE
* AS SUBSCRIPT TO
* LOOKUP FIRST
* CHARACTER
*****
```

```
****D4*****
* SUM THIS NUMBER
* WITH THE PREVIOUS
* NUMBER AND THE
* PREVIOUS SUM TO
* GET THE RESULT
*****
```

```
****D5*****
* LOAD THE
* ACCUMULATOR
* WITH THE NEXT
* JCARD CHARACTER
*****
```

```
****E1*****
* CALCULATE
* JLAST-JI THE
* WIDTH OF JCARD
*****
```

```
****E2*****
* ADJUST FOR A
* INTEGER
*****
```

```
****E3*****
* STCRE FIRST
* CHARACTER
*****
```

```
****E4*****
* STORE THE
* RESULT IN THE
* KCARD FIELD
*****
```

```
****E5*****
* SAVE THE
* ACCUMULATOR THE
* SECOND
* CHARACTER
*****
```

```
****F1*****
* LOAD INDEX
* REGISTER 2 WITH
* THE WIDTH OF
* THE JCARD
*****
```

```
****F2*****
* DIVIDE BY 16CC
* TO GET THE
* FIRST VALUE
*****
```

```
****F3*****
* DECREMENT INDEX
* REGISTER 1 BY 3
*****
```

```
****F4*****
* DECREMENT INDEX
* REGISTER 2 EY 1
*****
```

```
****F5*****
* DECREMENT INDEX
* REGISTER 2 BY 1
*****
```

```
****G1*****
* LOAD INDEX
* REGISTER 2 WITH
* THE WIDTH OF
* THE JCARD
*****
```

```
****G2*****
* SAVE FIRST
* VALUE
*****
```

```
****G3*****
* DECREMENT INDEX
* REGISTER 2 BY 1
*****
```

```
****G4*****
* DECREMENT INDEX
* REGISTER 2 BY 1
*****
```

```
YES . * IS
. * C6 . *
. * FIELD WIDTH
. * ZERO . *
. * NU . *
. * H4 . *
. * ****
```

```
****H1*****
* LOAD THE
* ACCUMULATOR
* WITH THE NEXT
* JCARD CHARACTER
*****
```

```
****H2*****
* DIVIDE BY 4C TO
* GET THE SECOND
* VALUE
*****
```

```
ND . * IS
. * FIELD WIDTH
. * ZERO . *
*****
```

```
****H3*****
* LOAD THE
* ACCUMULATOR
* WITH A BLANK
*****
```

```
****H4*****
* LOAD THE
* ACCUMULATOR
* WITH THE NEXT
* JCARD CHARACTER
*****
```

```
****I1*****
* YES . * IS
. * JU IS
. * SWITCH A1A3
. * ND
. * A5 . *
. * ****
```

```
****J2*****
* SAVE SECOND
* VALUE
*****
```

```
****J3*****
* RESTCRF INDEX
* REGISTRFS I+2,
* AND 3
*****
```

```
****J4*****
* SAVE THE
* ACCUMULATOR THE
* SECOND
* CHARACTER
*****
```

```
****J5*****
* USE THE
* ACCUMULATOR TO
* SEARCH TABLE TO
* GET THE NUMBER
*****
```

```
****K1*****
* K1 . * IS
. * NU . *
. * E2 . *
. * ****
```

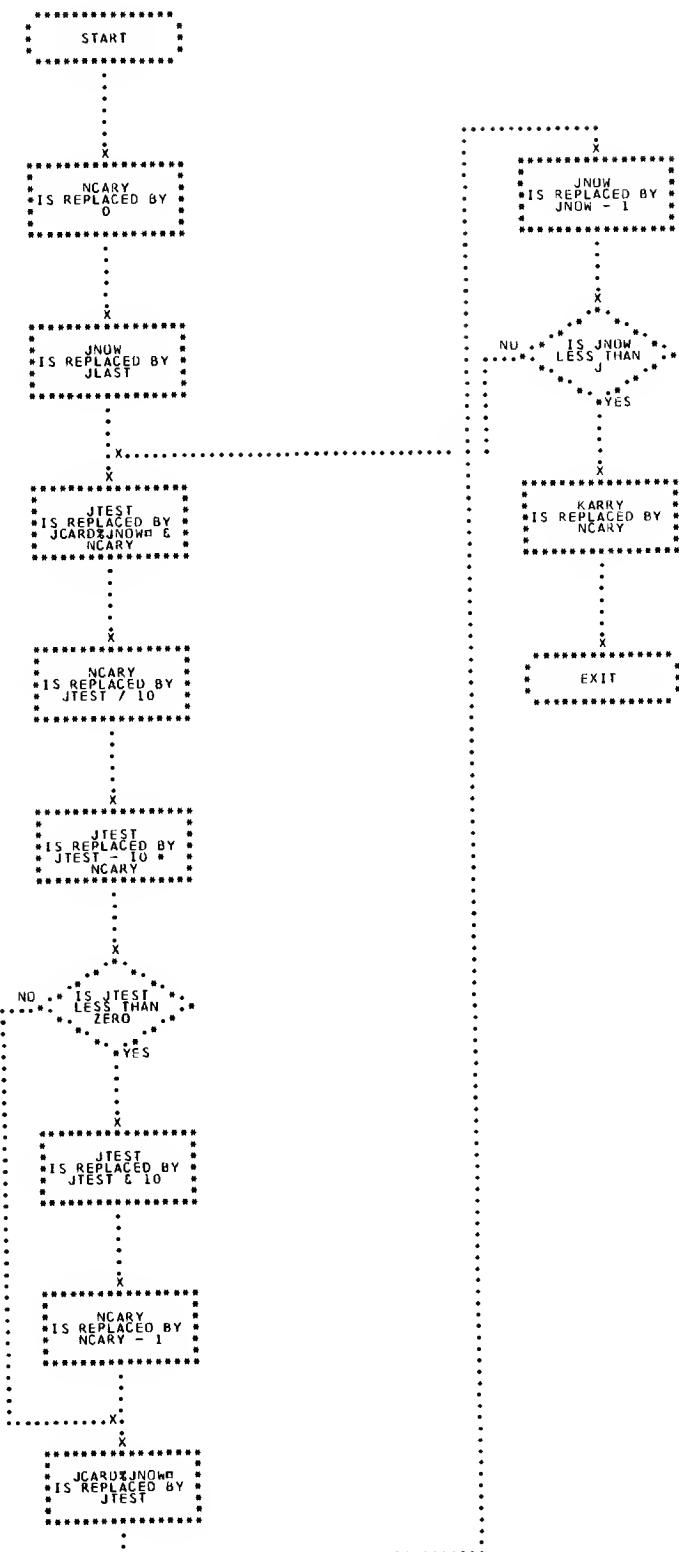
```
****K2*****
* USE THIRD VALUE
* AS SUBSCRIPT TO
* LOOKUP THIRD
* CHARACTER
*****
```

```
****K3*****
* EXIT
*****
```

```
****K4*****
* LOAD THE
* ACCUMULATOR
* WITH A BLANK
*****
```

```
****K5*****
* SAVE THIS
* NUMBER FOR
* LATER
* ACCUMULATION
*****
```

```
*** A4 *
. * A4 *
. * ***
```



ADD
 A1A3
 A1DEC
 A3A1
CARRY
 DECA1
 DIV
 DPACK
 DUNPK
 EDIT
 FILL
 GET
 ICOMP
 IOND
 KEYBD
 MOVE
 MPY
 NCOMP
 NSIGN
 NZONE
 PACK
 PRINT
 PUNCH
 PUT
 P1403
 P1442
 READ
 R2501
 SKIP
 STACK
 SUB
 S1403
 TYPER
 UNPAC
 WHOLE

ADD

CHART DE

113D COMMERCIAL

DECAL SUBROUTINE

A1A3

A1DEC

A3A1

CARRY

DECA1

DIV

DPACK

DUNPK

EDIT

FILL

GET

ICOMP

IOND

KEYBD

MOVE

MPY

NCOMP

NSIGN

NZONE

PACK

PRINT

PUNCH

PUT

P1403

P1442

READ

R2501

SKIP

STACK

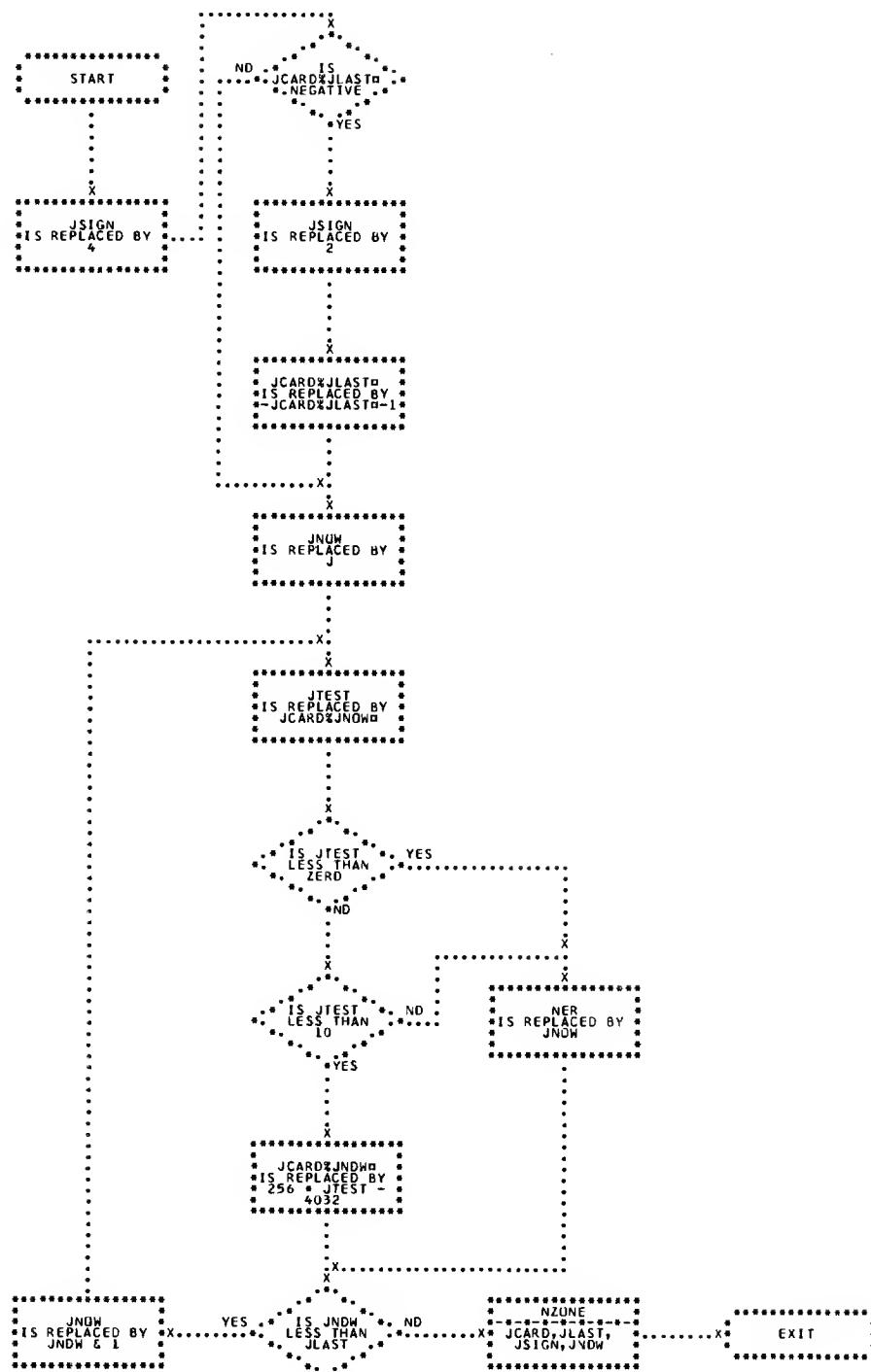
SUB

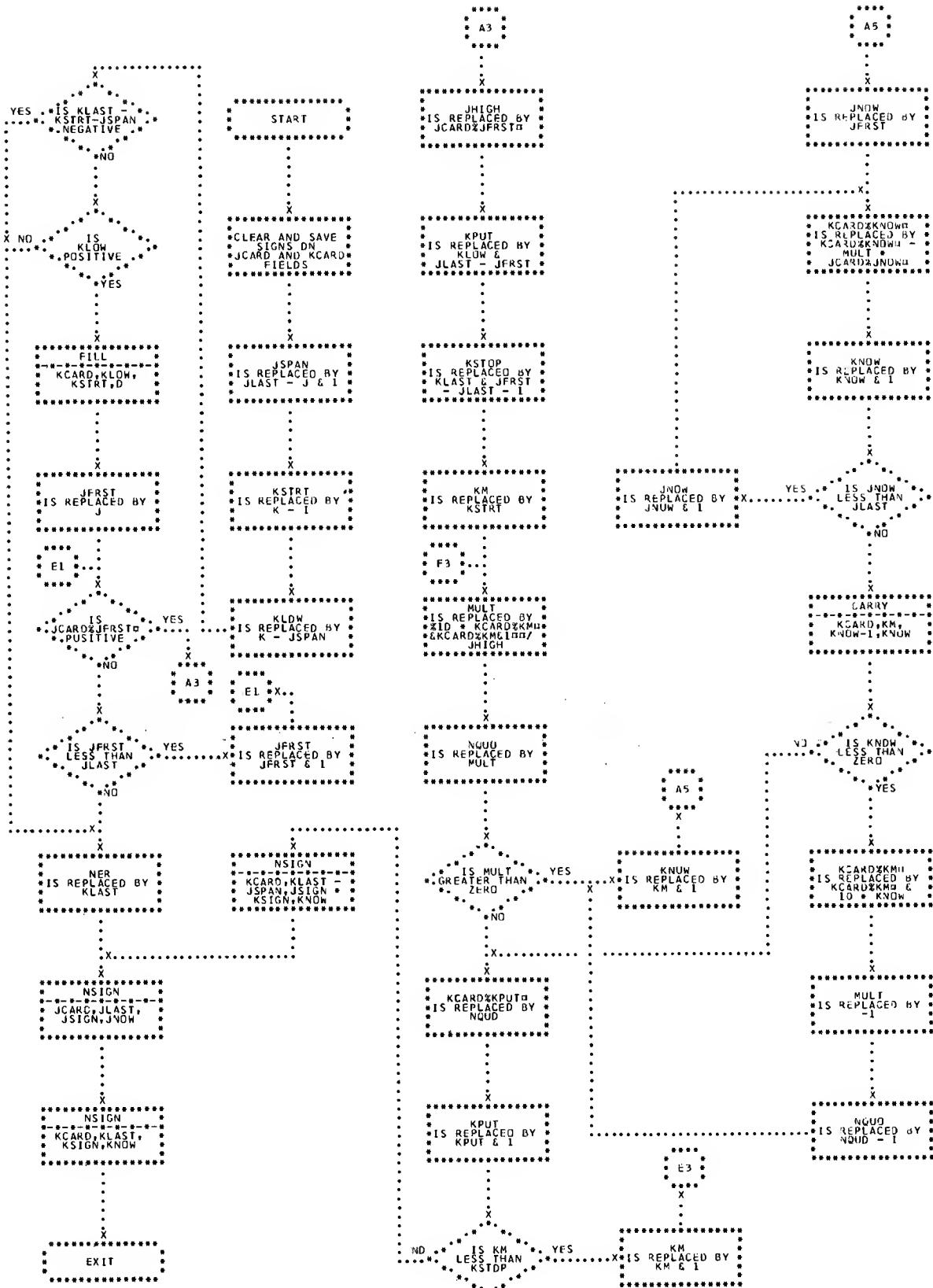
S1403

TYPER

UNPAC

WHOLE





ADD
 A1A3
 A1DEC
 A3A1
 CARRY
 DECA1
 DIV
 DPACK
 DUNPK
 EDIT
 FILL
 GET
 ICOMP
 IOND
 KEYBD
 MOVE
 MPY
 NCOMP
 NSIGN
 NZONE
 PACK
 PRINT
 PUNCH
 PUT
 P1403
 P1442
 READ
 R2501
 SKIP
 STACK
 SUB
 S1403
 TYPER
 UNPAC
 WHOLE

ADD

CHART ED

1130 COMMERCIAL

EDIT SUBROUTINE

A1A3

A1DEC

A3A1

CARRY

DECA1

DIV

DPACK

DUNPK

EDIT

FILL

GET

ICOMP

IOND

KEYBD

MOVE

MPY

NCOMP

NSIGN

NZONE

PACK

PRINT

PUNCH

PUT

P1403

P1442

READ

R2501

SKIP

STACK

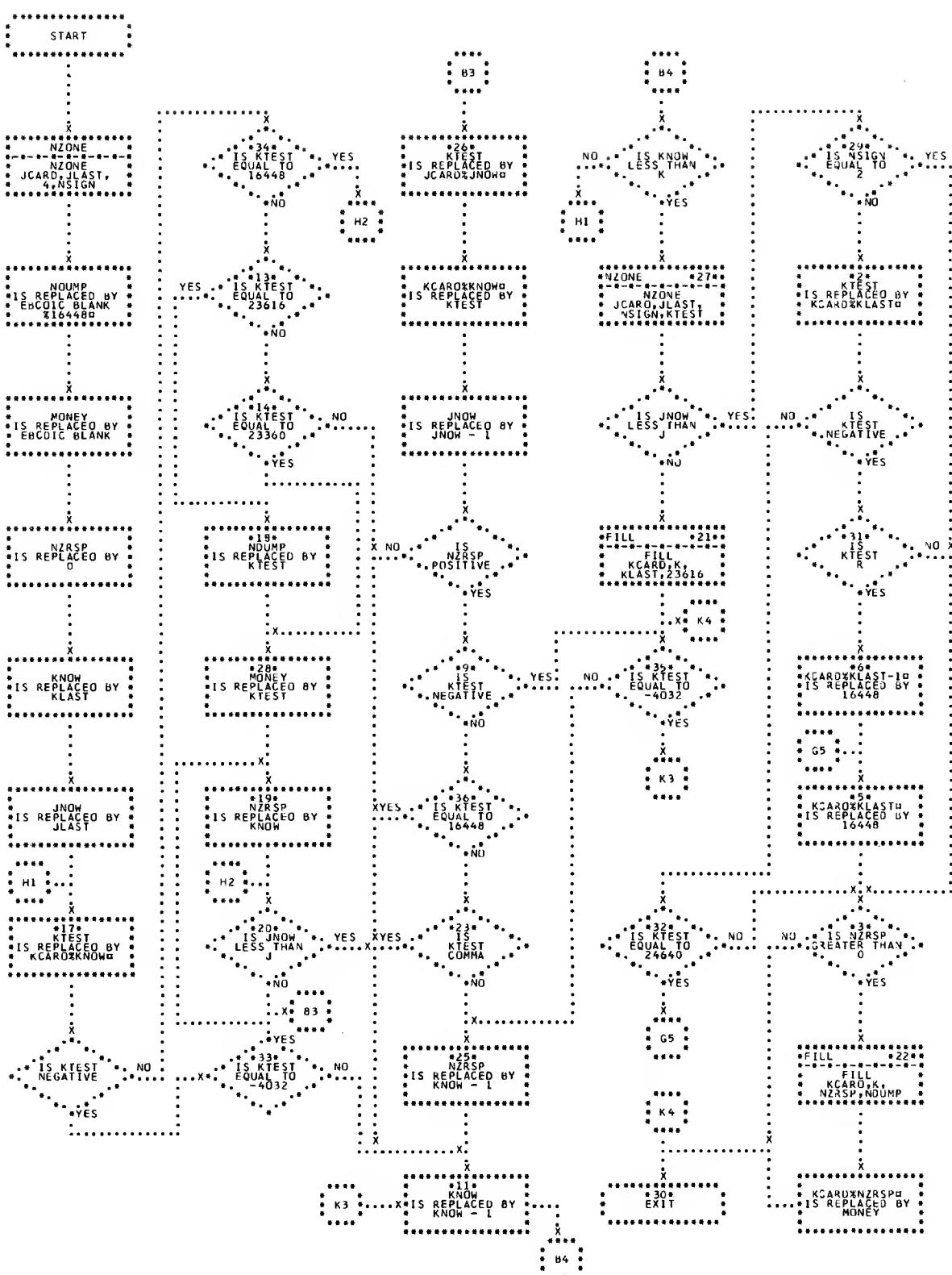
SUB

S1403

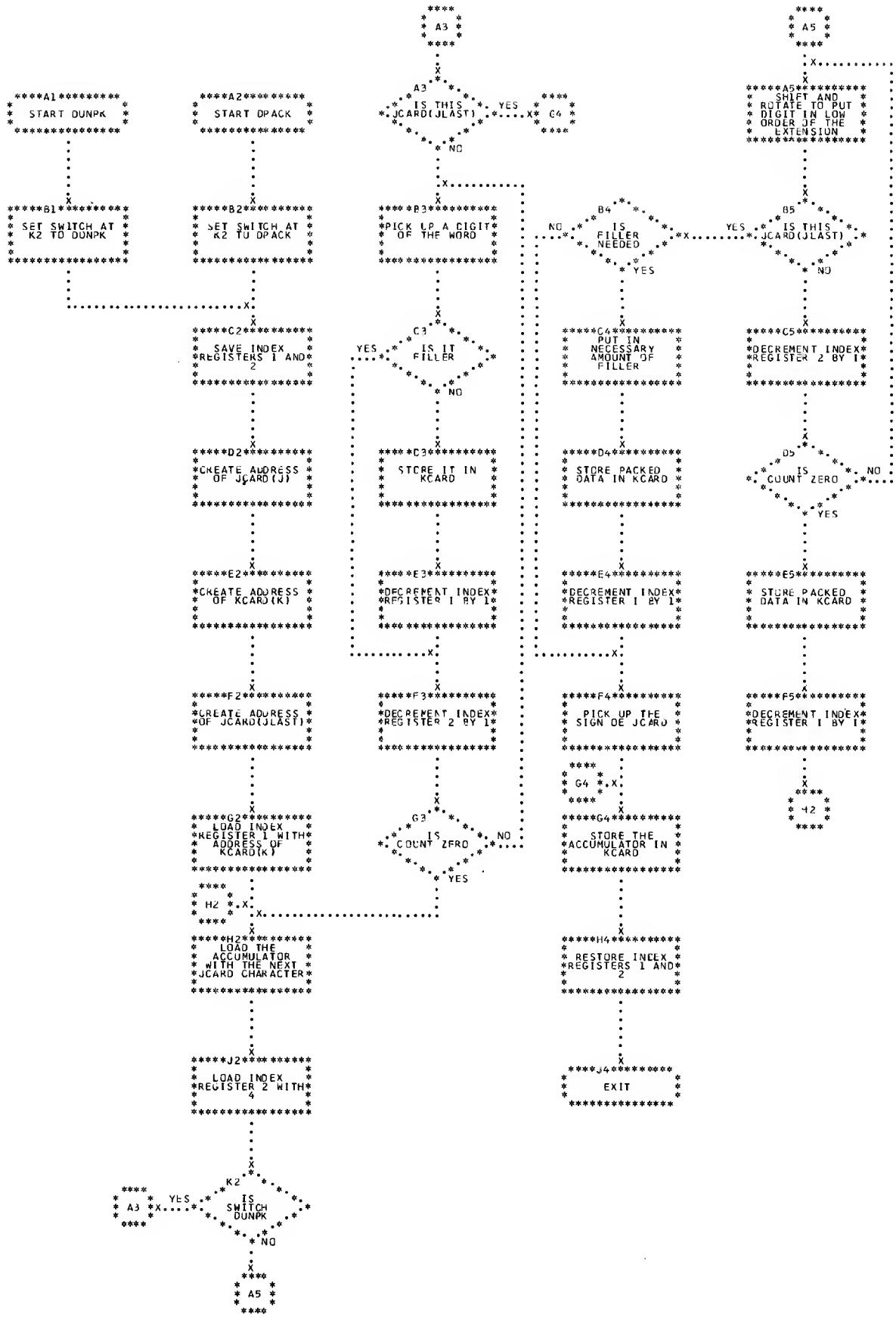
TYPER

UNPAC

WHOLE



ADD
 A1A3
 A1DEC
 A3A1
 CARRY
 DECA1
 DIV
 DPACK
 DUNPK
 EDIT
 FILL
 GET
 ICOMP
 IOND
 KEYBD
 MOVE
 MPY
 NCOMP
 NSIGN
 NZONE
 PACK
 PRINT
 PUNCH
 PUT
 P1403
 P1442
 READ
 R2501
 SKIP
 STACK
 SUB
 S1403
 TYPER
 UNPAC
 WHOLE



ADD

CHART FL

1130 COMMERCIAL

FILL SUBROUTINE

A1A3

A1DEC

A3A1

CARRY

DECA1

DIV

DPACK

DUNPK

EDIT

FILL

GET

ICOMP

IOND

KEYBD

MOVE

MPY

NCOMP

NSIGN

NZONE

PACK

PRINT

PUNCH

PUT

PI403

PI442

READ

R2501

SKIP

STACK

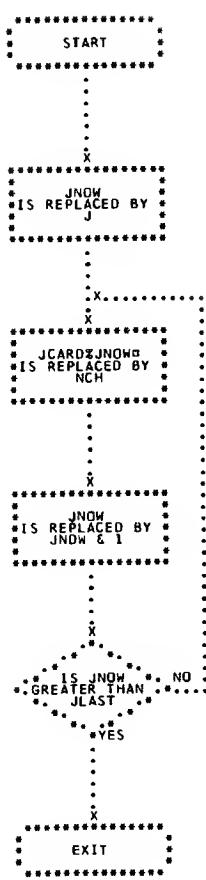
SUB

S1403

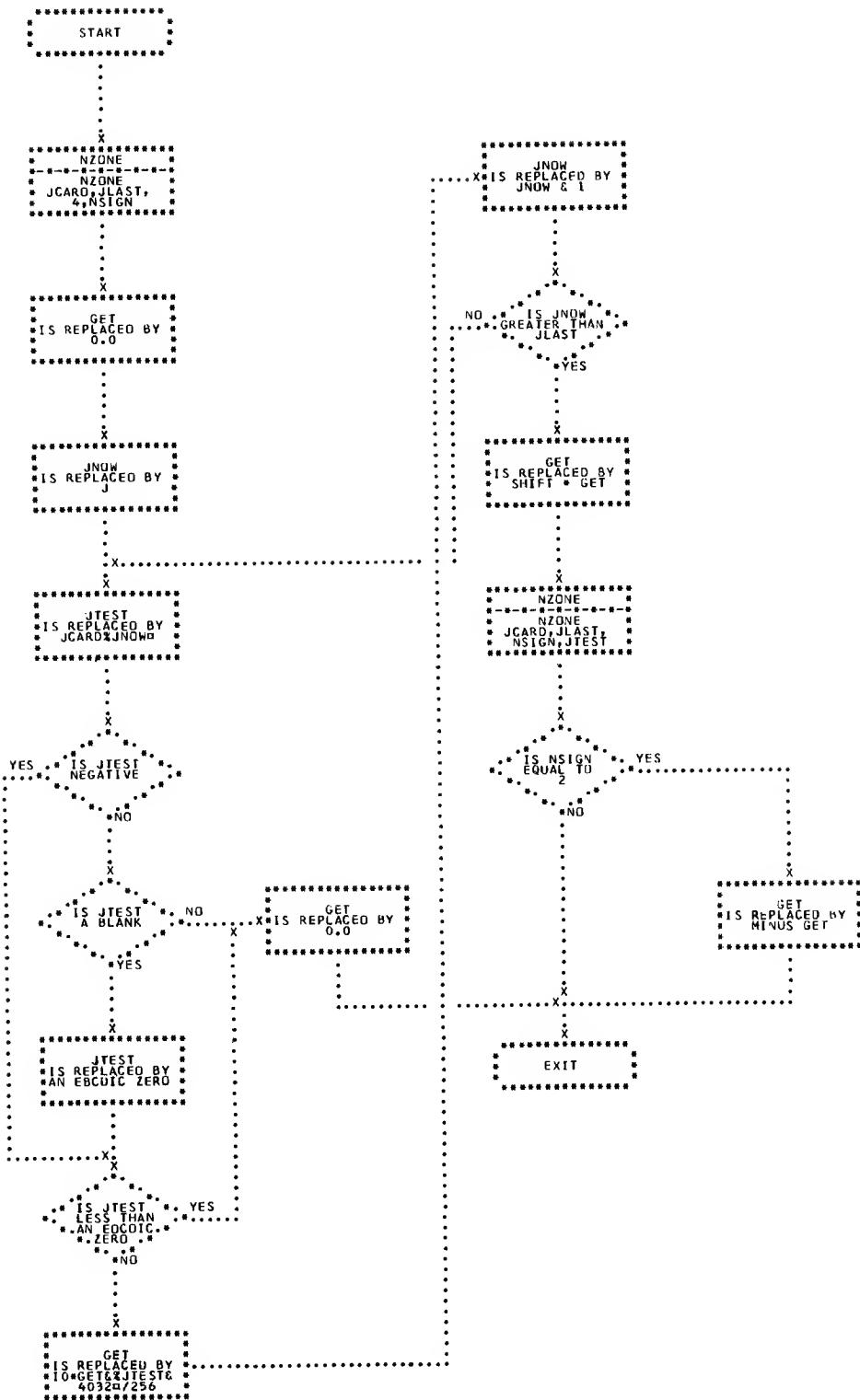
TYPER

UNPAC

WHOLE



ADD
 A1A3
 A1DEC
 A3A1
 CARRY
 DECA1
 DIV
 DPACK
 DUNPK
 EDIT
 FILL
GET
 ICOMP
 IOND
 KEYBD
 MOVE
 MPY
 NCOMP
 NSIGN
 NZONE
 PACK
 PRINT
 PUNCH
 PUT
 P1403
 P1442
 READ
 R2501
 SKIP
 STACK
 SUB
 S1403
 TYPER
 UNPAC
 WHOLE



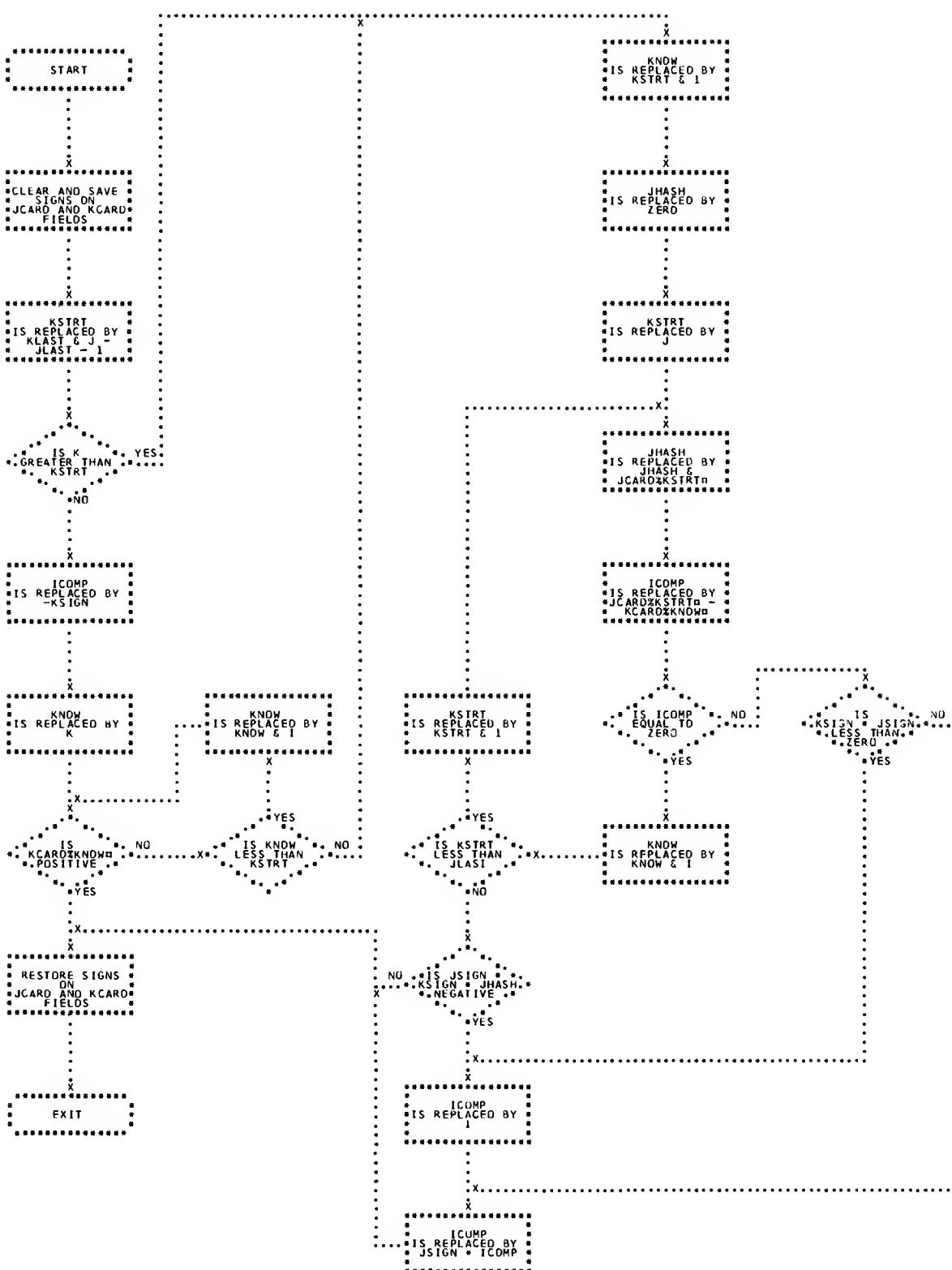
ADD
A1A3

CHAR1 IC

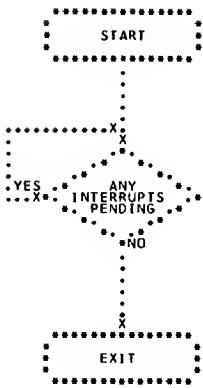
1130 COMMERCIAL

ICOMP FUNCTION

A1DEC
A3A1
CARRY
DECA1
DIV
DPACK
DUNPK
EDIT
FILL
GET
ICOMP
IOND
KEYBD
MOVE
MPY
NCOMP
NSIGN
NZONE
PACK
PRINT
PUNCH
PUT
P1403
P1442
READ
R2501
SKIP
STACK
SUB
S1403
TYPER
UNPAC
WHOLE



ADD
A1A3
A1DEC
A3A1
CARRY
DECA1
DIV
DPACK
DUNPK
EDIT
FILL
GET
ICOMP
IOND
KEYBD
MOVE
MPY
NCOMP
NSIGN
NZONE
PACK
PRINT
PUNCH
PUT
P1403
P1442
READ
R2501
SKIP
STACK
SUB
S1403
TYPER
UNPAC
WHOLE



ADD

CHART MV

1130 COMMERCIAL

MOVE SUBROUTINE

A1A3

A1DEC

A3A1

CARRY

DECA1



DIV

DPACK

DUNPK

EDIT

FILL

GET

ICOMP

IOND

KEYBD

MOVE

MPY

NCOMP

NSIGN

NZONE

PACK

PRINT

PUNCH

PUT

P1403

P1442

READ

R2501

SKIP

STACK

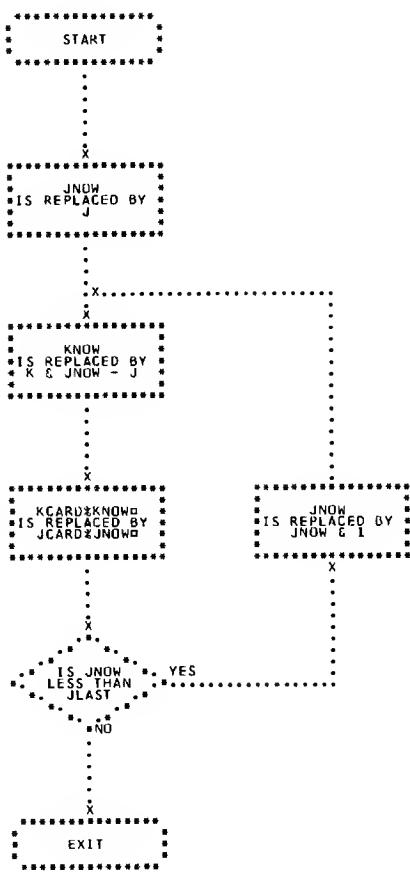
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S1403

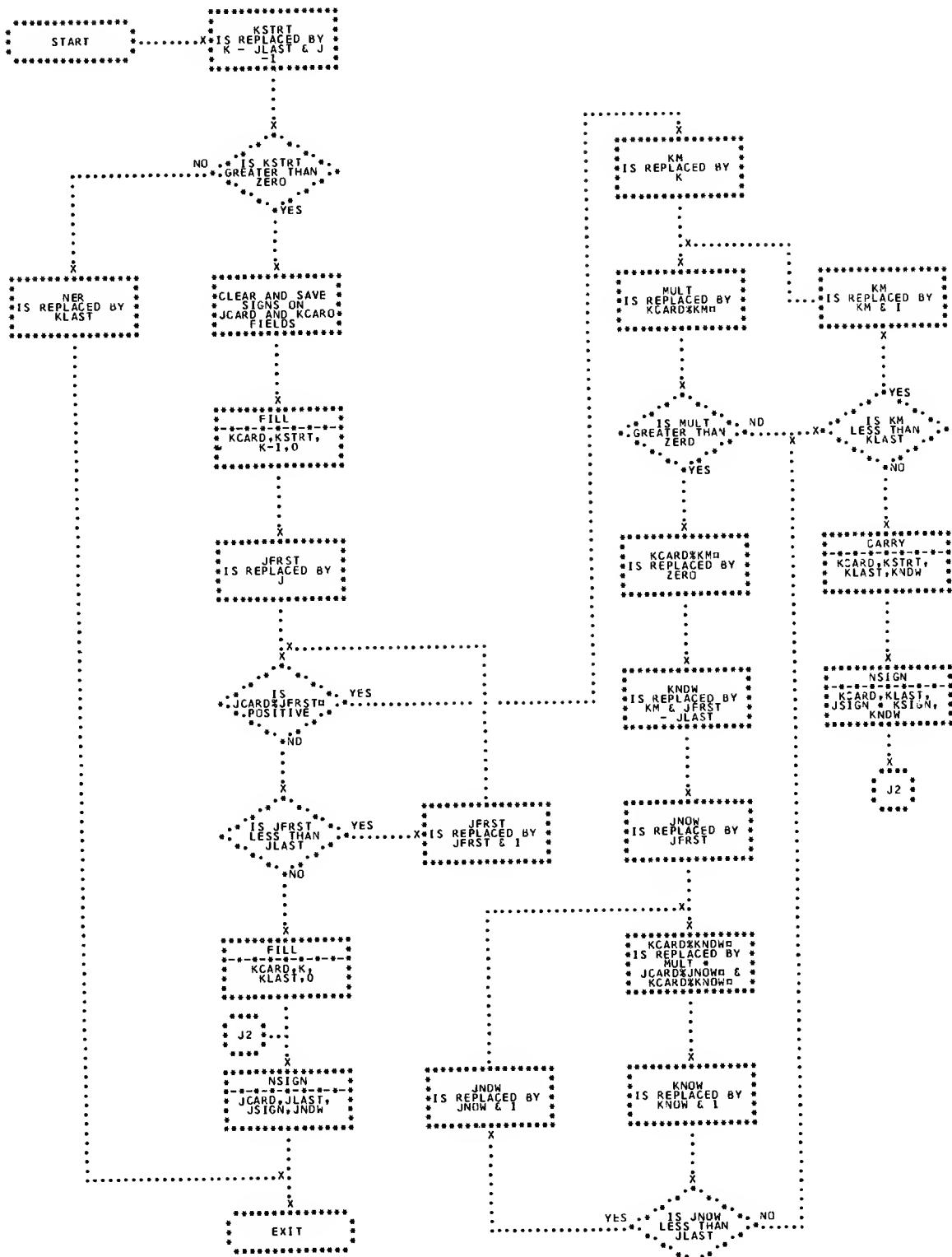
TYPER

UNPAC

WHOLE



ADD
A1A3
A1DEC
A3A1
CARRY
DECA1
DIV
DPACK
DUNPK
EDIT
FILL
GET
ICOMP
IOND
KEYBD
MOVE
MPY
NCOMP
NSIGN
NZONE
PACK
PRINT
PUNCH
PUT
P1403
P1442
READ
R2501
SKIP
STACK
SUB
S1403
TYPER
UNPAC
WHOLE



ADD

CHART CO

1130 COMMERCIAL

NCOMP FUNCTION

A1A3

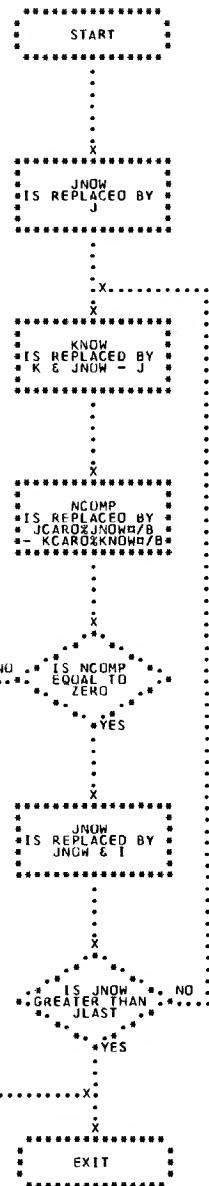
A1DEC

A3A1

CARRY

DECA1

DIV



DPACK

DUNPK

EDIT

FILL

GET

ICOMP

IOND

KEYBD

MOVE

MPY

NCOMP

NSIGN

NZONE

PACK

PRINT

PUNCH

PUT

P1403

P1442

READ

R2501

SKIP

STACK

SUB

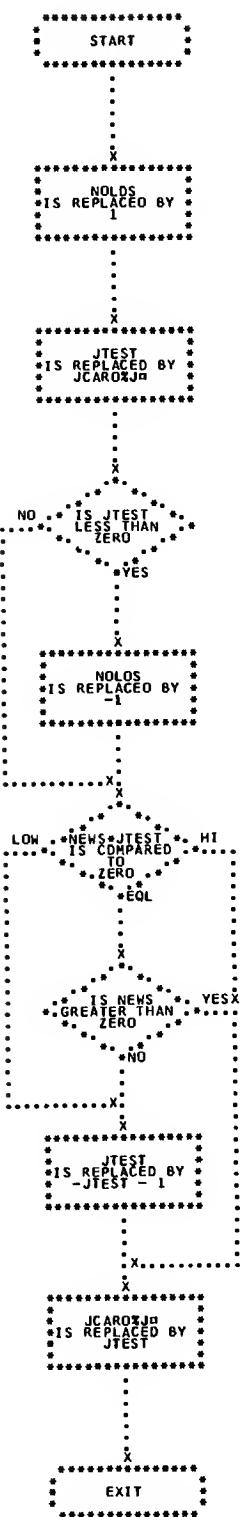
S1403

TYPER

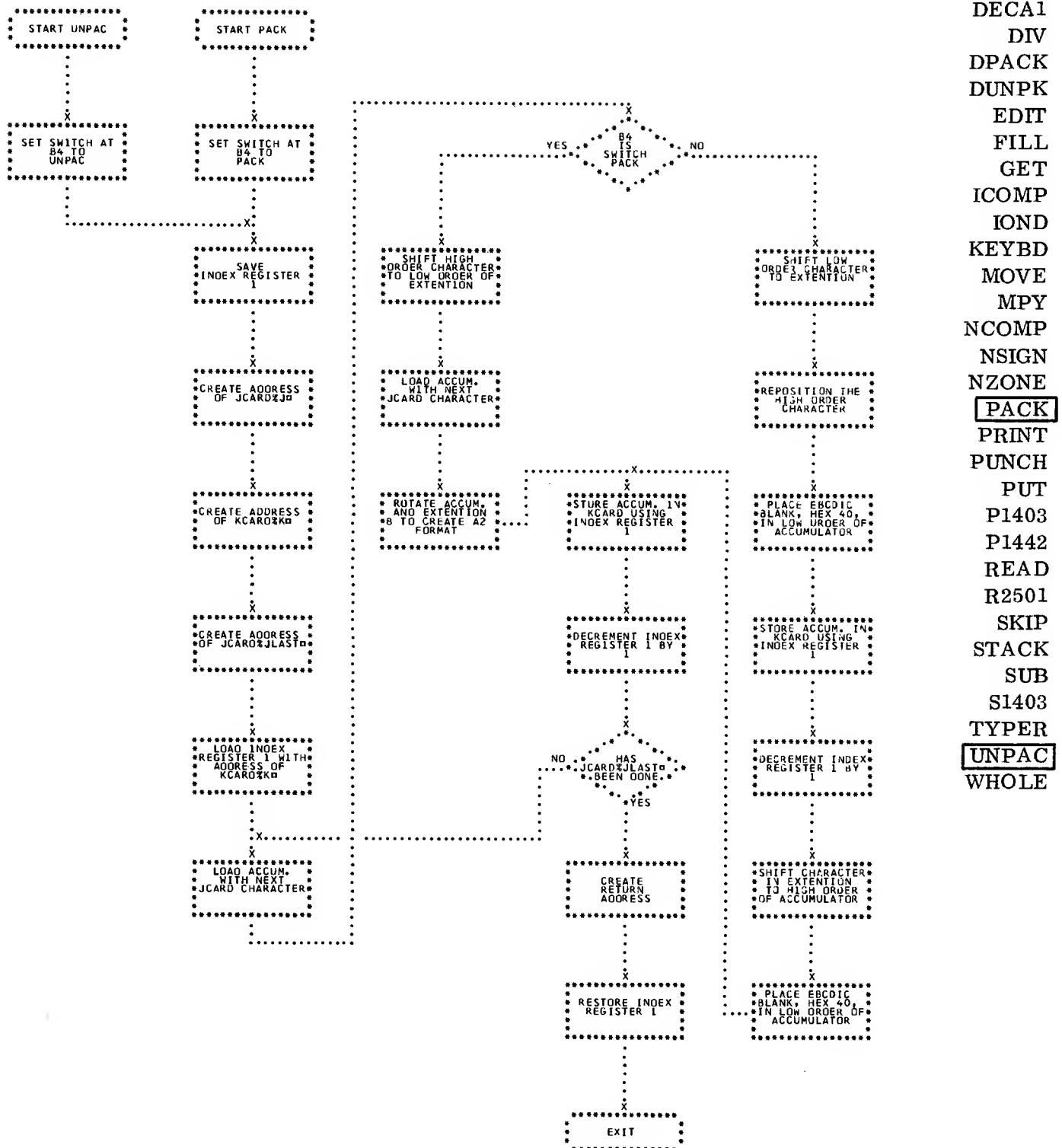
UNPAC

WHOLE

ADD
 A1A3
 A1DEC
 A3A1
 CARRY
 DECA1
 DIV
 DPACK
 DUNPK
 EDIT
 FILL
 GET
 ICOMP
 IOND
 KEYBD
 MOVE
 MPY
 NCOMP
NSIGN
 NZONE
 PACK
 PRINT
 PUNCH
 PUT
 P1403
 P1442
 READ
 R2501
 SKIP
 STACK
 SUB
 S1403
 TYPER
 UNPAC
 WHOLE



ADD
 A1A3
 A1DEC
 A3A1
 CARRY
 DECA1
 DIV
 DPACK
 DUNPK
 EDIT
 FILL
 GET
 ICOMP
 IOND
 KEYBD
 MOVE
 MPY
 NCOMP
 NSIGN
 NZONE
PACK
 PRINT
 PUNCH
 PUT
 P1403
 P1442
 READ
 R2501
 SKIP
 STACK
 SUB
 S1403
 TYPER
UNPAC
 WHOLE



ADD

CHART PS

L130 COMMERCIAL

PRINT/SKIP SUBROUTINE

A1A3

A1DEC

A3A1

CARRY

DECA1

DIV

DPACK

DUNPK

EDIT

FILL

GET

ICOMP

IOND

KEYBD

MOVE

MPY

NCOMP

NSIGN

NZONE

PACK

PRINT

PUNCH

PUT

P1403

P1442

READ

R2501

SKIP

STACK

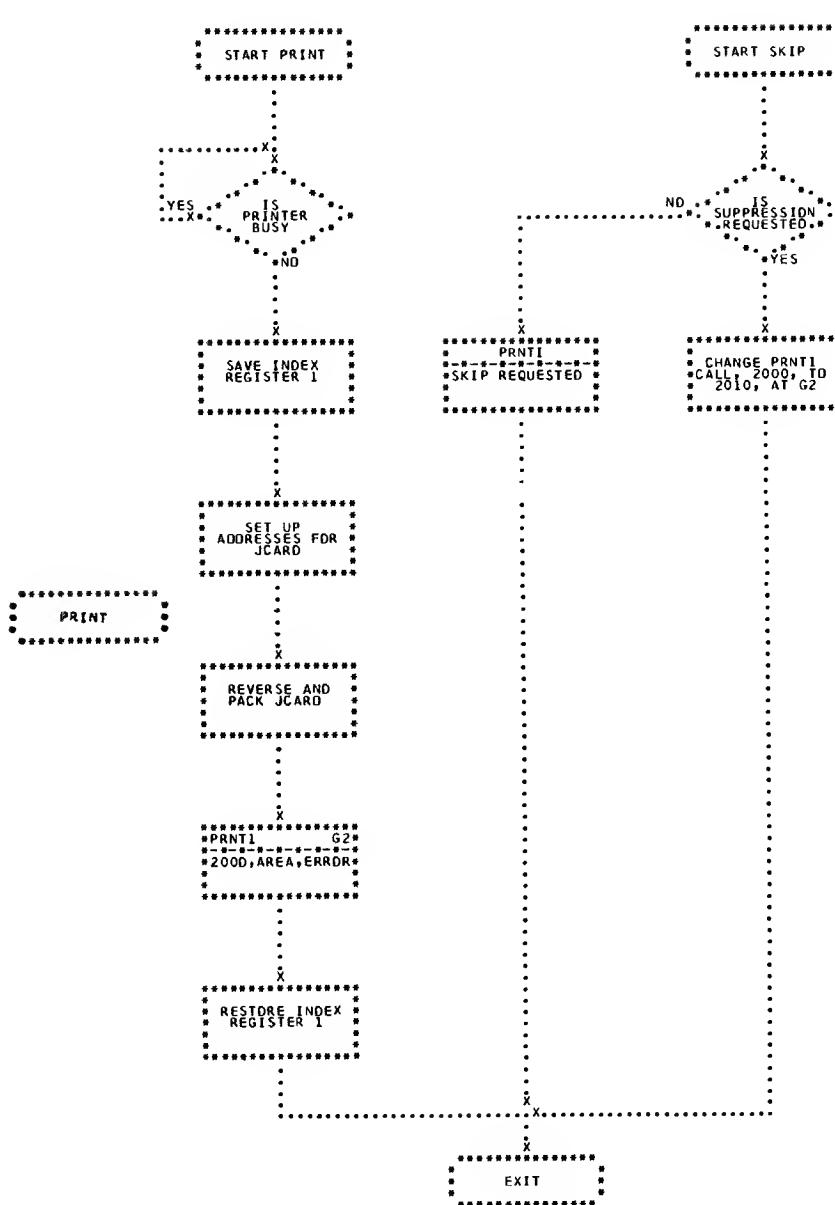
SUB

S1403

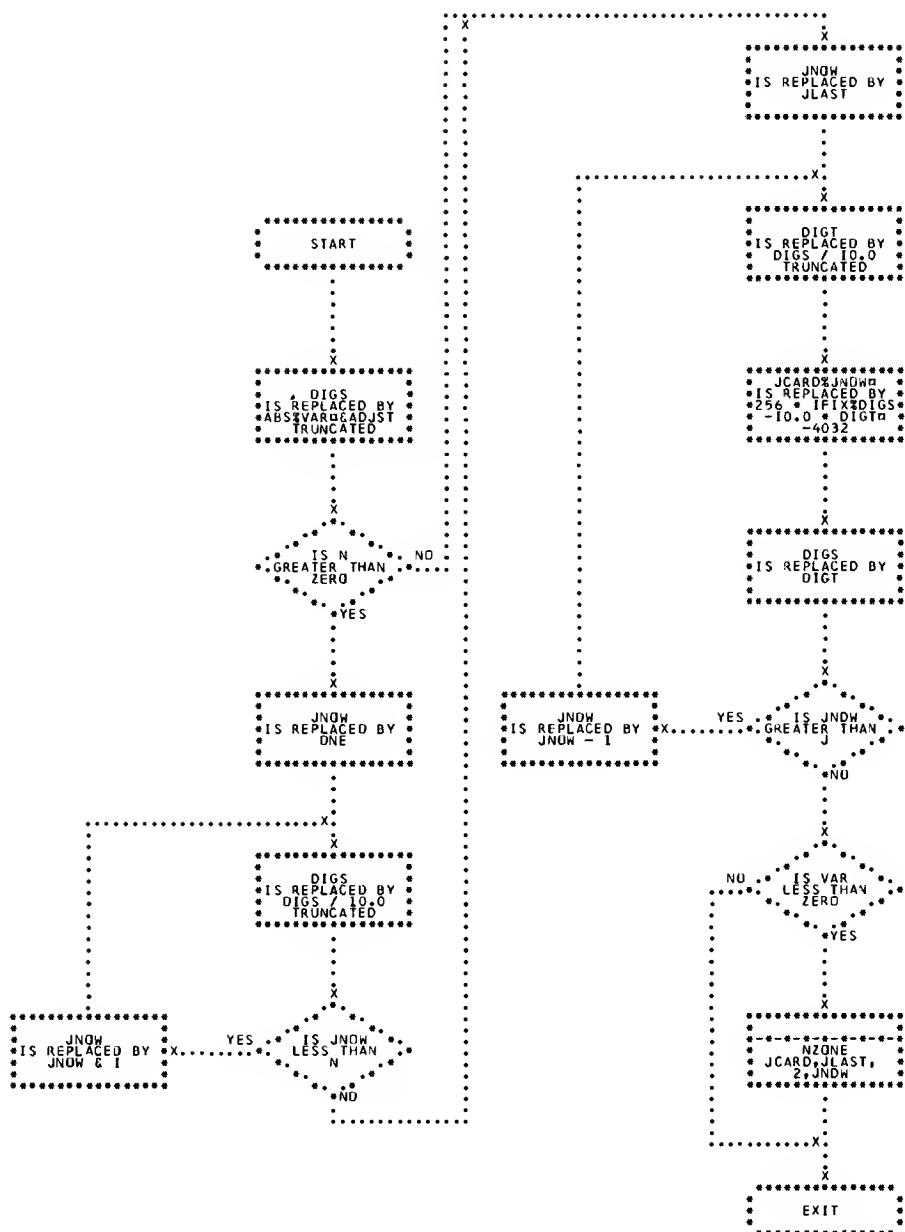
TYPER

UNPAC

WHOLE



ADD
A1A3
A1DEC
A3A1
CARRY
DECA1
DIV
DPACK
DUNPK
EDIT
FILL
GET
ICOMP
IOND
KEYBD
MOVE
MPY
NCOMP
NSIGN
NZONE
PACK
PRINT
PUNCH
PUT
P1403
P1442
READ
R2501
SKIP
STACK
SUB
S1403
TYPER
UNPAC
WHOLE



ADD

CHART P1

1130 COMMERCIAL

P1403 SUBROUTINE

A1A3

A1DEC

A3A1

CARRY

DECA1

DIV

DPACK

DUNPK

EDIT

FILL

GET

ICOMP

IOND

KEYBD

MOVE

MPY

NCOMP

NSIGN

NZONE

PACK

PRINT

PUNCH

PUT

P1403

P1442

READ

R2501

SKIP

STACK

SUB

S1403

TYPER

UNPAC

WHOLE

*****B2*****
* START P1403 *

*****B4*****
* START S1403 *

*****C2*****
* SAVE INDEX *
* REGISTER I *

NO
IS
SUPPRESSION
REQUESTED
C4
YES

*****D2*****
* SET UP *
* ADDRESSES FOR *
* JCARD *

*****D3*****
*PRNT3 *

*SKIP REQUESTED *

*****D4*****
* CHANGE PRNT3 *
* CALL 120CC, TO *
* 201c, AT H2 *

*****E2*****
* REVERSE AND *
* PACK JCARD *

*****F2*****
* CONVERT I/O *
* AREA FROM *
* EBCDIC TO 1403 *
* CODE *

YES
G2
IS
PRINTER
BUSY
NO

*****I2*****
*PRNT3 *

200C, AREA, ERROR

*****J2*****
* RESTORE INDEX *
* REGISTER I *

*****K3*****
* EXIT *

```

***** A2 *****
* START P1442 *
***** *****

.
.
.

***** B3 *****
* SAVE INDEX *
* REGISTER 1 *
* *
***** *****

.
.
.

***** C3 *****
* SET UP *
* ADDRESSES FOR *
* JCARD *
***** *****

.
.
.

***** D3 *****
* REVERSE JCARD *
* *
***** *****

.
.
.

***** E3 *****
* SPEED *
*-----*
* CALL *
* JCARD(JLAST), *
* AREA,COUNT *
***** *****

.
.
.

***** F3 *****
*PNCHL *
*-----*
*2000,AREA,ERRCR*
***** *****

.
.
.

***** G3 *****
* REVERSE JCARD *
* *
***** *****

.
.
.

*****
* NC * * IS *
* PUNCHING *
* FINISHED *
* YES *
*****
***** J3 *****
* RESTORE INDEX *
* REGISTER 1 *
* *
***** *****

.
.
.

***** K3 *****
* EXIT *
***** *****

```

ADD
 A1A3
 A1DEC
 A3A1
 CARRY
 DECA1
 DIV
 DPACK
 DUNPK
 EDIT
 FILL
 GET
 ICOMP
 IOND
 KEYBD
 MOVE
 MPY
 NCOMP
 NSIGN
 NZONE
 PACK
 PRINT
 PUNCH
 PUT
 P1403
P1442
 READ
 R2501
 SKIP
 STACK
 SUB
 S1403
 TYPER
 UNPAC
 WHOLE

ADD

CHART RP

1130 COMMERCIAL

READ/PUNCH SUBROUTINE

A1A3

A1DEC

A3A1

CARRY

DECA1

DIV

DPACK

DUNPK

EDIT

FILL

GET

ICOMP

IOND

KEYBD

MOVE

MPY

NCOMP

NSIGN

NZONE

PACK

PRINT

PUNCH

PUT

P1403

P1442

READ

R2501

SKIP

STACK

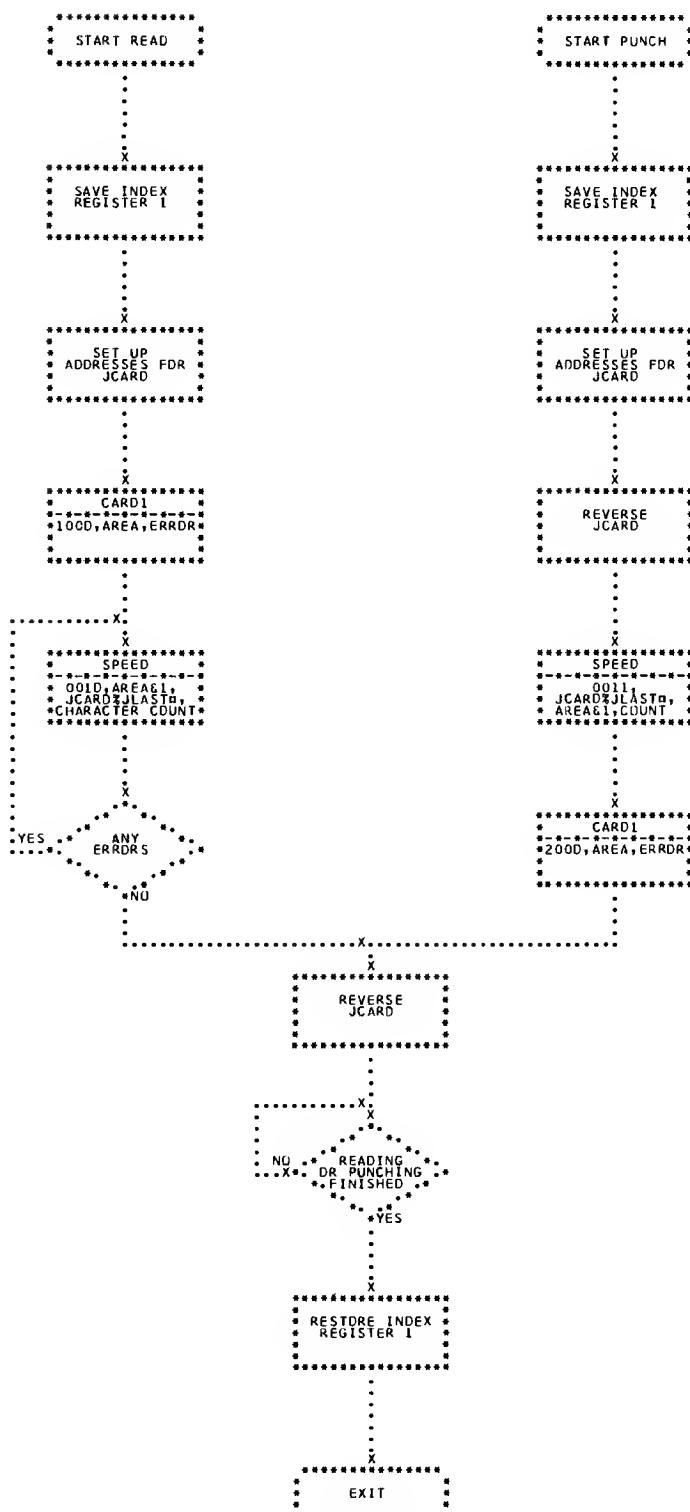
SUB

S1403

TYPER

UNPAC

WHOLE



```

***** *A3*****
* START R2501 *
***** *****

.
.
.

***** *B3*****
* SAVE INDEX *
* REGISTER 1 *
* .
* .
***** *****

.
.
.

***** *C3*****
* SET UP *
* ADDRESSES FOR *
* JCARD *
***** *****

.
.
.

***** *D3*****
* FILL THE I/O *
* AREA WITH CNES *
* .
* .
***** *****

.
.
.

***** *E3*****
*READY*
*-----*
*1000,AREA,ERRCR*
***** *****

.
.
.

***** *F3*****
*SPEC*
*-----*
* CC IC(ARFASI), *
* JC ARC(JLAST), *
*CHARACTER COUNT*
***** *****

.
.
.

YES * ANY ERRORS *
* .
* .
* NO

.
.
.

***** *H3*****
* PVERSE JCARD *
* .
* .
***** *****

.
.
.

***** *J3*****
* NC * READING FINISHED *
* .
* YES

.
.
.

***** *K3*****
* RESTORE INDEX *
* REGISTER 1 * . . . . X* EXIT *
* .
* .
***** *****
```

ADD
 A1A3
 A1DEC
 A3A1
 CARRY
 DECA1
 DIV
 DPACK
 DUNPK
 EDIT
 FILL
 GET
 ICOMP
 IOND
 KEYBD
 MOVE
 MPY
 NCOMP
 NSIGN
 NZONE
 PACK
 PRINT
 PUNCH
 PUT
 P1403
 P1442
 READ
R2501
 SKIP
 STACK
 SUB
 S1403
 TYPER
 UNPAC
 WHOLE

ADD

CHART ST

1130 COMMERCIAL

STACK SUBROUTINE

A1A3

A1DEC

A3A1

CARRY

DECA1

DIV

DPACK

DUNPK

EDIT

FILL

GET



ICOMP

IOND

KEYBD



MOVE

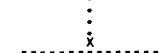


MPY

NCOMP

NSIGN

NZONE



PACK

PRINT

PUNCH

PUT

P1403

P1442

READ

R2501

SKIP

STACK

SUB

S1403

TYPER

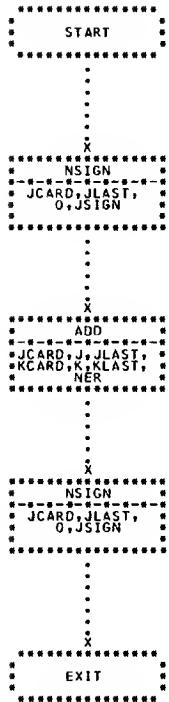
UNPAC

WHOLE

CHART SU

1130 COMMERCIAL

SUB SUBROUTINE



ADD	
A1A3	
A1DEC	
A3A1	
CARRY	
DECA1	
DIV	
DPACK	
DUNPK	
EDIT	
FILL	
GET	
ICOMP	
IOND	
KEYBD	
MOVE	
MPY	
NCOMP	
NSIGN	
NZONE	
PACK	
PRINT	
PUNCH	
PUT	
P1403	
P1442	
READ	
R2501	
SKIP	
STACK	
SUB	
S1403	
TYPER	
UNPAC	
WHOLE	

ADD

CHART TK

1130 COMMERCIAL

TYPER/KEYBD SUBROUTINE

A1A3

A1DEC

A3A1

CARRY

DECA1

DIV

DPACK

DUNPK

EDIT

FILL

GET

ICOMP

IOND

KEYBD

MOVE

MPY

NCOMP

NSIGN

NZONE

PACK

PRINT

PUNCH

PUT

P1403

P1442

READ

R2501

SKIP

STACK

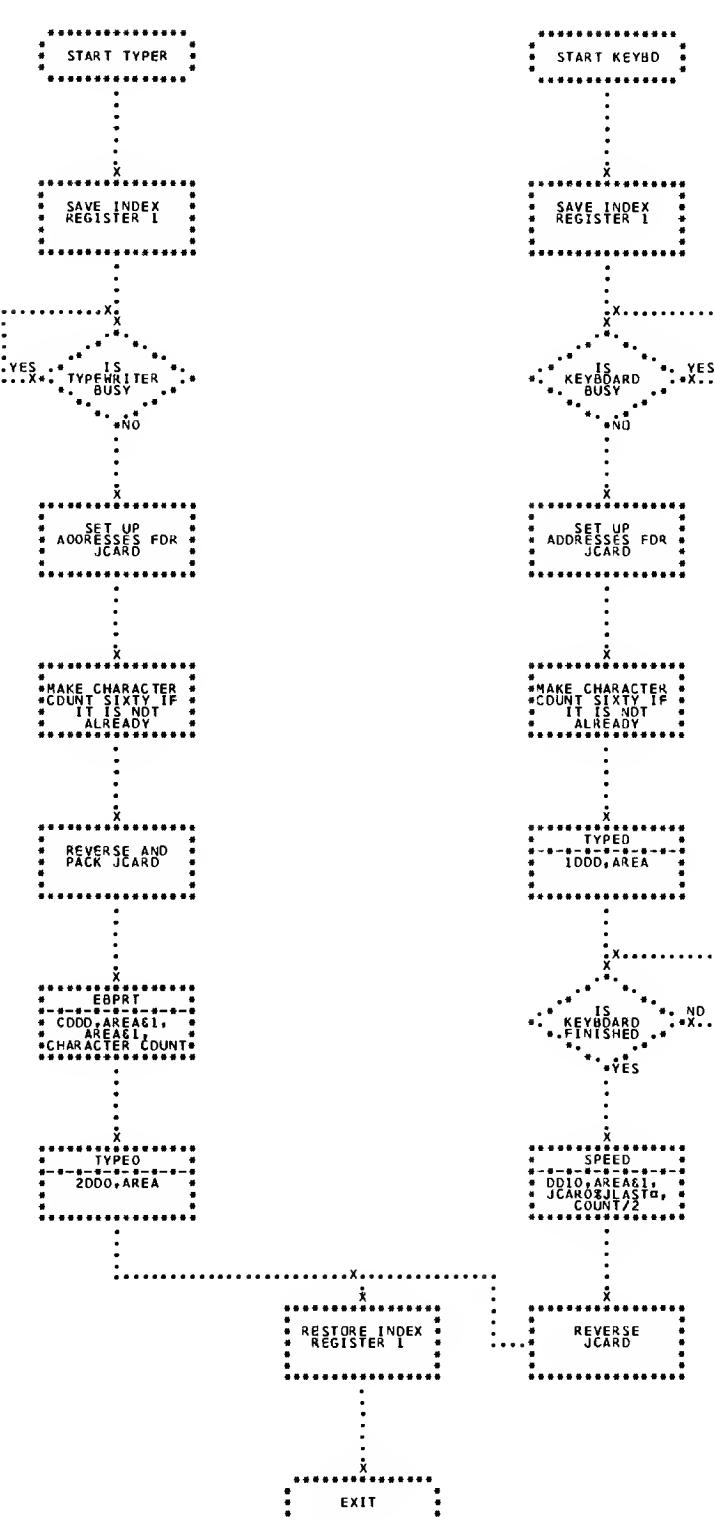
SUB

S1403

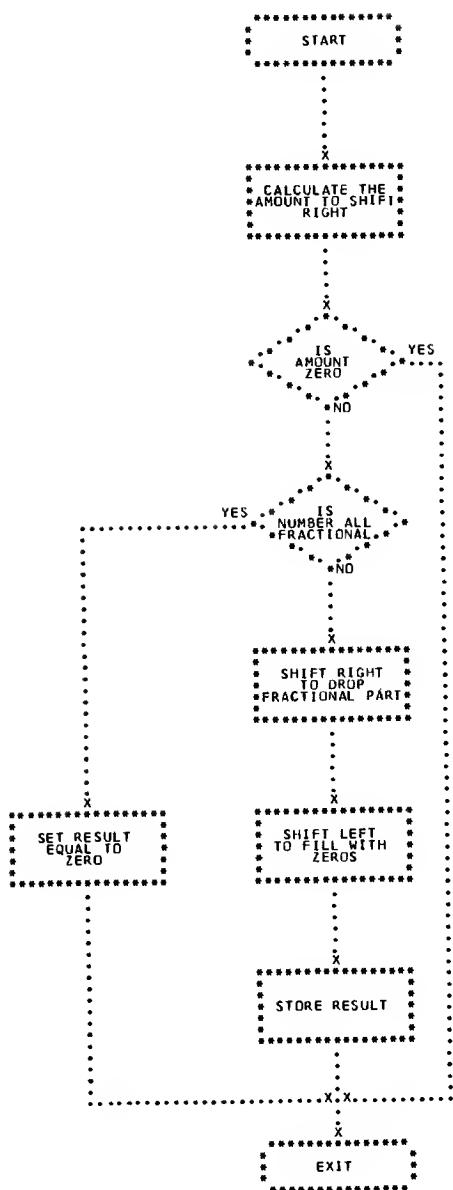
TYPER

UNPAC

WHOLE



ADD
 A1A3
 A1DEC
 A3A1
 CARRY
 DECA1
 DIV
 DPACK
 DUNPK
 EDIT
 FILL
 GET
 ICOMP
 IOND
 KEYBD
 MOVE
 MPY
 NCOMP
 NSIGN
 NZONE
 PACK
 PRINT
 PUNCH
 PUT
 P1403
 P1442
 READ
 R2501
 SKIP
 STACK
 SUB
 S1403
 TYPER
 UNPAC
WHOLE



LISTINGS

<u>ADD</u>	// JOB	CSP00010	
	// ASM	CSP00020	
* NAME ADD		(I0) CSP00030	
** ADD/SUB SUBROUTINES FOR 1130 COMMERCIAL SUBROUTINE PACKAGE		(I0) CSP00040	
* LIST		CSP00050	
A1A3	0008 01104000	ENT A00 A00 SUBROUTINE ENTRY POINT	CSP00060
	*	CALL ADD(JCARD,J,JLAST,KCARD(K,KLAST,NER))	CSP00070
A1DEC		* THE FIELD JCARD(J) THROUGH	CSP00080
	*	JCARO(JLAST) IS ADDED TO THE	CSP00090
A3A1		* FIELD KCARD(K) THROUGH	CSP00100
CARRY		* KCARD(KLAST).	CSP00110
DECA1	0000 22902000	ENT SUB SUBTRACT SUBROUTINE ENTRY POINT	CSP00120
DIV		* CALL SUB(JCARO,J,JLAST,KCARO,K,KLAST,NER)	CSP00130
	*	* THE FIELD JCARD(J) THROUGH	CSP00140
	*	JCARD(JLAST) IS SUBTRACTED FROM	CSP00150
	*	THE FIELD KCARO(K) THROUGH	CSP00160
DPACK		* KCARD(KLAST).	CSP00170
DUNPK	0000 0 0000	SUB OC **# ARGUMENT ADDRESS COMES IN HERE.	CSP00180
	0001 0 COFE	LD SUB PICK UP ARGUMENT ADDRESS.	CSP00190
	0002 0 D005	STO A00 STORE IT AT A00.	CSP00200
EDIT	0003 0 C002	LD IHFS LOAD THE INSTRUCTION TO CHANGE	CSP00210
FILL	0004 0 D028	SWIT SIGN OF JCARD FOR SUBTRACT.	CSP00220
GET	0005 0 7005	STO ADO+3 START COMPUTING.	CSP00230
ICOMP	0006 0 F06E	IHFS EOR X HFFFF-SWIT-1 CHANGE SIGN OF SUBTRHND	CSP00240
IOND	0007 0 7002	MDX MDX #+2 SKIP OVER NEXT INSTRUCTION.	CSP00250
KEYBD	0008 0 0000	ADO DC **# ARGUMENT ADDRESS COMES IN HERE.	CSP00260
MOVE	0009 0 COFO	MDX LOAD SKIP OVER INSTRUCTION.	CSP00270
MPY	0010 0 D022	STO SWIT STORE IT AT SWIT.	CSP00280
NCOMP	0008 0 6970	STX 1 SAVE1+1 SAVE IR1.	CSP00290
NSIGN	000C 01 62800008	LDX II ADD PUT ARGUMENT ADDRESS IN IR1	CSP00300
NZONE	000E 0 C100	LD 1 0 GET JCARD ADDRESS	CSP00310
PACK	000F 00 95800002	S II 2 SUBTRACT JLAST VALUE	CSP00320
PRINT	0011 0 D049	STO D0+1 PLACE ADDRESS FOR ADD OR SUBTR	CSP00330
PUNCH	0012 0 8004	A ONE+1 ADD CONSTANT OF ONE	CSP00340
PUT	0013 0 D017	STO JPLUS+1 CREATE JCARD(JLAST) ADDRESS	CSP00350
P1403	0014 00 C5800002	LO II 2 GET JLAST VALUE	CSP00360
P1442	0016 00 95800001	S II 1 SUBTRACT J VALUE	CSP00370
READ	0018 0 80FE	A ONE+1 A00 CONSTANT OF ONE	CSP00380
R2501	0019 0 4B08	BSC + SKIP IF POSITIVE	CSP00390
SKIP	001A 0 COFC	LD ONE+1 NEGATIVE OR ZERO-MAKE COUNT 1	CSP00400
STACK	001B 0 0038	STO COUNT+1 STORE JCARD LENGTH	CSP00410
SUB	001C 0 C103	LO 1 3 GET JCARD ADDRESS	CSP00420
S1403	0010 0 D044	STO KCRD1 PLACE IN CALLING SEQUENCE OF	CSP00430
TYPER	001E 0 D062	STO KCRD2 CARRY AND FILL SUBROUTINES	CSP00440
UNPAC	001F 00 95800005	S II 5 SUBTRACT KLAST VALUE	CSP00450
WHOLE	0021 0 0037	STO KCRD3+1 PLACE LOAD A00R FOR A00/SUB	CSP00460
	0022 0 003A	STO KCRD4+1 PLACE STORE A00R FOR RESULT	CSP00470
	0023 0 004F	STO KCRD5+1 PLACE SUBTRACT A00RESS AND	CSP00480
	0024 0 0050	STO KCRD6+1 STORE ADDR FOR NEG CARRY	CSP00490
	0025 0 B0F1	A ONE+1 A00 CONSTANT OF ONE	CSP00500
	0026 0 D044	STO KCRD7+1 PLACE ADDR FOR SIGN CHANGE	CSP00510
	0027 0 0010	STO KPLUS+1 PLACE ADDR OF SIGN OF JCARD	CSP00520
	0028 0 C106	LO 1 6 GET NER ADDRESS	CSP00530
	0029 0 D05E	STO ERA+1 SAVE NER ADDRESS	CSP00540
	*	CLEAR AND SAVE SIGNS ON JCARD	CSP00550
	*	AND KCARD FIELDS.	CSP00560
	002A 00 C4000000	JPLUS LD L *** GET SIGN OF JCARD	CSP00570

ADD
 A1A3
 A1DEC
 A3A1
 CARRY
 DECA1
 DIV
 DPACK
 DUNPK
 EDIT
 FILL
 GET
 ICOMP
 IOND
 KEYBD
 MOVE
 MPY
 NCOMP
 NSIGN
 NZONE
 PACK
 PRINT
 PUNCH
 PUT
 P1403
 P1442
 READ
 R2501
 SKIP
 STACK
 SUB
 S1403
 TYPER
 UNPAC
 WHOLE

			PAGE 2
002C 0 D070	STO	JSIGN SAVE SIGN OF JCARD	CSP00580
002D 0 7002	SWIT MDX	*+2 SKIP ON ADD-CHANGE SIGN ON SUBT	CSP00590
002E 01 D4800028	STO I	JPLUS+1 STORE CHANGED SIGN OF JCARD	CSP00600
0030 01 4C100037	BSC L	KPLUS*, DETERMINE SIGN OF JCARD	CSP00610
0032 0 F069	EOR	HFFFF NEGATIVE - MAKE POSITIVE	CSP00620
0033 01 D4800028	STO I	JPLUS+1 STORE IT POSITIVE	CSP00630
0035 01 74010041	MDX L	OP+1 CHANGE OPERATION - SEE OP & OPR	CSP00640
0037 00 C4000000	LO L	*=- GET SIGN OF KCARD	CSP00650
0039 0 D064	STO	KSIGN SAVE SIGN OF KCARD	CSP00660
003A 01 4C100041	BSC L	OP,- DETERMINE SIGN OF KCARD	CSP00670
003C 0 F05F	EOR	HFFFF NEGATIVE - MAKE POSITIVE	CSP00680
003D 01 D4800038	STO I	KPLUS+1 STORE IT POSITIVE	CSP00690
003F 01 74010041	MDX L	OP+1 CHANGE OPERATION - SEE OP & OPR	CSP00700
	*	CALCULATE THE OPERATION.	CSP00710
	*	INITIALLY THIS IS FOR ADD. IT	CSP00720
	*	CAN BE CHANGED UP TO TWO TIMES,	CSP00730
	*	FIRST TO SUBTRACT AND THEN BACK	CSP00740
	*	AGAIN TO ADD. SEE OPR.	CSP00750
0041 0 C062	OP	LD OPR PICK UP OPERATION	CSP00760
0042 0 D017	STO	DO STORE IT AT DO	CSP00770
0043 0 C063	LD	OPO RESET THE PICK UP INSTRCTN TO +	CSP00780
0044 0 D0FC	STO	OP WITH INSTRUCTION AT OPO	CSP00790
0045 0 C104	LD	1 4 GET ADDRESS OF K	CSP00800
0046 0 D01C	STO	K1 STORE IT AT K FOR CARRY SUBRTN	CSP00810
0047 0 D03A	STO	K2 AND AT K2 FOR FILL SUBROUTINE	CSP00820
	*	DETERMINE IF JCARD IS LONGER	CSP00830
	*	THAN KCARD. KLAST-JLAST+J-KNOW	CSP00840
	*	IS COMPARED TO K. IF KNOW IS	CSP00850
	*	GREATER THAN OR EQUAL TO K GO	CSP00860
	*	TO KLAST FOR ERROR.	CSP00870
0048 00 C5800005	LD	I1 5 GET KLAST VALUE	CSP00880
004A 0 D03B	STO	KLAST+1 SAVE IT TO INDICATE ERROR	CSP00890
0048 00 95800004	S	I1 4 SUBTRACT K VALUE	CSP00900
004D 0 D021	STO	COMP+1 SAVE FOR CMPLMNT ON NEG CARRY	CSP00910
004E 00 95800002	S	I1 2 SUBTRACT JLAST VALUE	CSP00920
0050 00 85800001	A	I1 1 ADD J VALUE	CSP00930
0052 01 4C2800A0	BSC L	RETAD+Z IS JCARD LONGER THAN KCARD	CSP00940
0054 0 7107	MDX	1 7 NO-OK-MOVE OVER SEVEN ARGUMENTS	CSP00950
0055 0 6928	STX	1 DONE+1 CREATE RETURN ADDRESS	CSP00960
	*	SETUP JNOW	CSP00970
0056 00 65000000	COUNT LDX	L1 **= LOAD JCARD LENGTH TO IR1	CSP00980
	*	KCARD(KNOW) < KCARD(KNOW) + DR -	CSP00990
	*	KCARD(JNOW)	CSP01000
0058 00 C5000000	KCRD3 LD	L1 **= LOAD KCARD(KNOW)	CSP01010
005A 00 85000000	DO A	L1 **= ADD OR SUBTRACT JCARD(JNOW)	CSP01020
005C 00 D5000000	KCRD4 STO	L1 **= STORE RESULT IN KCARD(KNOW)	CSP01030
	*	KNOW-KNOW+1 AND SEE IF JNOW IS	CSP01040
	*	GREATER THAN JLAST. IF NOT,	CSP01050
	*	JNOW=JNOW+1 AND GO BACK FOR	CSP01060
	*	MORE.	CSP01070
005E 0 71FF	MDX	I -1 DECREMENT IR1	CSP01080
005F 0 70F8	MDX	KCRD3 GO BACK FOR MORE	CSP01090
	*	RESOLVE CARRIES GENERATED	CSP01100
	*	DURING OPERATION.	CSP01110
0060 30 03059668	AGAIN CALL	CARRY GO TO CARRY SUBROUTINE	CSP01120

ADD

A1A3

A1DEC

A3A1

CARRY

DECA1

DIV

DPACK

DUNPK

EDIT

FILL

GET

ICOMP

IOND

KEYBD

MOVE

MPY

NCOMP

NSIGN

NZONE

PACK

PRINT

PUNCH

PUT

P1403

P1442

READ

R2501

SKIP

STACK

SUB

S1403

TYPER

UNPAC

WHOLE

PAGE 3

0062 0 0000	KCRD1 DC	*** KCARD ADDRESS	CSP01130
0063 0 0000	K1 DC	*** K ADDRESS	CSP01140
0064 I 0087	KLAS1 DC	KLAS3+1 KLAST ADDRESS	CSP01150
0065 1 0008	DC	A00 ADDRESS TO HOLD ANY CARRY	CSP01160
	*	LET KNOW BE ANY RESULTING CARRY	CSP01170
	*	IF NEGATIVE, COMPLEMENT AND	CSP01180
	*	CHANGE THE SIGN OF KCARD. IF	CSP01190
	*	ZERO, ALL DONE. IF POSITIVE,	CSP01200
	*	OVERFLOW ERROR.	CSP01210
0066 01 4C18008A	BSC L	FIN+** CHECK FOR ZERO-YES GO TO FIN	CSP01220
0068 01 4C100080	BSC L	ERR9,- NO-CHECK FOR OVERFLOW-YES ERR9	CSP01230
006A 00 84000000	KCRD7 A L	*** COMPLEMENT-ADD CARRY TO LOW	CSP01240
006C 01 D480006B	STO I	KCRD7+1 ORDER AND STORE IT BACK	CSP01250
	*	COMPLEMENT - SUBTRACT EACH	CSP01260
	*	DIGIT FROM 9 AND CHANGE THE	CSP01270
	*	SIGN OF KCARD.	CSP01280
006E 00 65000000	COMP LDX L1	*** LOAD IRI WITH LENGTH OF KCARD	CSP01290
0070 0 7101	MDX I	ADD 1 TO GET THE TRUE LENGTH	CSP01300
0071 0 C02E	LD	NINE LOAD A NINE.	CSP01310
0072 00 95000000	KCRD5 S LI	*** SUBTRACT KCARD(KNOW)	CSP01320
0074 00 05000000	KCRD6 STO LI	*** PUT BACK IN KCARD(KNOW)	CSP01330
	*	SEE IF KNOW IS GREATER THAN	CSP01340
	*	KLAST. IF NOT, KNOW=KNOW-1	CSP01350
0076 0 71FF	MDX I	-1 DECREMENT IRI	CSP01360
0077 0 7CF9	MDX	COMP+3 GO BACK FOR MORE	CSP01370
0078 0 C026	LD	KSIGN	CSP01380
0079 0 FOFA	EOR	KCRD6	CSP01390
007A 0 D024	STO	KSIGN SET SIGN OF KCARD	CSP01400
007B 0 72E4	MDX	AGAIN CHECK AGAIN FOR CARRIES	CSP01410
007C 00 65000000	SAVE1 LDX L1	*** RESTORE IRI	CSP01420
007E DC 4C000000	DONE1 BSC L	*** RETURN TO CALLING PROGRAM	CSP01430
0080 30 062534C0	ERR9 CALL	FILL FILL KCARD WITH NINES.	CSP01440
0082 0 0000	KCRD2 DC	*** ADDRESS OF KCARD	CSP01450
0083 0 0000	K2 DC	*** ADDRESS OF K	CSP01460
0084 I 0087	KLAS2 DC	KLAS3+1 ADDRESS KLAST	CSP01470
0085 I 00A0	DC	NINE FILL CHARACTER	CSP01480
0086 00 65000000	KLAS3 LDX L1	*** PICK UP KLAST VALUE	CSP01490
0088 00 65000000	ERA STX L1	*** STORE VALUE AT NER	CSP01500
	*	RESTORE SIGNS ON JCARD AND	CSP01520
	*	KCARD FIELDS	CSP01530
008A 0 C013	FIN LD	JSIGN PICK UP SIGN OF JCARD	CSP01540
008B 01 D480002B	STO I	JPLUS+1 AND RESTORE IT	CSP01550
008D 0 C011	LD	KSIGN PICK UP SIGN OF KCARD	CSP01560
008E 01 4C280095	BSC L	NEG,+** CHECK FOR PLUS OR MINUS	CSP01570
0090 01 C4800038	LD I	KPLUS+1 PLUS-GET NEW SIGN AND	CSP01580
0092 01 4C280099	BSC L	REV1+2 REVERSE IT IF NEGATIVE	CSP01590
0094 0 70E7	MDX	SAVE1 POSITIVE-ALL DONE-GO TO EXIT..	CSP01600
0095 01 C4800038	NEG LO I	KPLUS+1 MINUS-GET NEW SIGN AND	CSP01610
0097 01 4C28007C	BSC L	SAVE1+2 GO TO EXIT IF NOT NEGATIVE	CSP01620
0099 D F003	REV EOR	HFFFF REVERSE THE SIGN	CSP01630
009A 01 D4800038	STO I	KPLUS+1 STORE IT BACK	CSP01640
009C 0 70D9	MDX	SAVE1 ALL DONE-GO TO EXIT.....	CSP01650
009D 0 FFFF	HFFFF DC	/FFFF CONSTANT OF ALL BINARY ONES	CSP01660
009E 0 0000	JSIGN OC	*** SIGN OF JCARD	CSP01670

PAGE 4

009F 0 000D	KSIGN DC	*** SIGN OF KCARD	CSP01680
00A0 0 00D9	NINE OC	9 CONSTANT OF NINE	CSP01690
00A1 D 7107	RETAO MOX 1 7	MOVE OVER SEVEN ARGUMENTS	CSP01700
00A2 0 69DC	STX 1	DONE1+1 CREATE RETURN ADDRESS	CSP01710
00A3 01 4C000086	BSC L	KLAS3 GO TO KLAST	CSP01720
00A5 00 8500000D	OPR A L1	*** ADD FOR ADD OR SUBTRACT OPERATN	CSP01730
00A7	ORG	OPR+1 RESET THE ADDRESS COUNTER	CSP01740
00A6 0D 95000000	S L1	*** SUBTR FOR ADD OR SUBTR OPRATN	CSP01750
00A8	ORG	OPR+2 RESET THE ADDRESS COUNTER	CSP01760
00A7 00 8500000D	A L1	*** ADD FOR ADD OR SUBTRACT OPERATN	CSP01770
00A9	ORG	OPR+3 RESET THE ADDRESS COUNTER	CSP01780
00A8 0 C063	OPO LO X	OPR-OP-1 FOR RESETTING THE INSTRCTN	CSP01790
00AA	*	AT OP TO ITS INITIAL STATE..	CSP01800
	ENO		CSP01810

NO ERRORS IN ABOVE ASSEMBLY.

// DUP

CSP01820

*STORE WS JA ADD

CSP01830

341B 000C

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// ASM
** A1A3/A3A1 SUBROUTINES FOR 1130 COMMERCIAL SUBROUTINE PACKAGE      CSP01840
* NAME A1A3                                         (10) CSP01850
* LIST                                         (10) CSP01860
0000 01C41CC0          ENT    A1A3 A1A3 SUBROUTINE ENTRY POINT      CSP01880
*     CALL A1A3(JCARD,J,JLAST,K,CARD,I,CHAR)      CSP01890
*     THE WORDS JCARD(J) THROUGH      CSP01900
*     JCARD(JLAST) IN A1 FORMAT ARE      CSP01910
*     CRAMMED INTO KCARD IN A3 FORMAT.      CSP01920
0006 01CC1C40          ENT    A3A1 A3A1 SUBROUTINE ENTRY POINT      CSP01930
*     CALL A3A1(JCARD,J,JLAST,K,CARD,I,CHAR)      CSP01940
*     THE WORDS JCARD(J) THROUGH      CSP01950
*     JCARD(JLAST) IN A3 FORMAT ARE      CSP01960
*     UNCRAMMED INTO KCARD IN A1 FORMAT.      CSP01970
0000 0 0000 A1A3 DC  **-- ARGUMENT ADDRESS COMES IN HERE      CSP01980
0001 0 C002 LD   SW1 LOAO BRANCH TO ELSE      CSP01990
0002 0 002A STO  SWITCH STORE BRANCH AT SWITCH      CSP02000
0003 0 7007 MDX  START START COMPUTING      CSP02010
0004 0 7021 SW1  MDX X ELSE-SWITCH-1 BRANCH TO ELSE      CSP02020
0005 0 7000 SW2  MDX X 0 NOP INSTRUCTION      CSP02030
0006 0 0000 A3A1 DC  **-- ARGUMENT ADDRESS COMES IN HERE      CSP02040
0007 0 COFE LO   A3A1 PICK UP ARGUMENT ADDRESS AND      CSP02050
0008 0 D0F7 STO  A1A3 STORE IT IN A1A3      CSP02060
0009 0 COFB LO   SW2 LOAO NOP INSTRUCTION      CSP02070
000A 0 0022 STO  SWITCH STORE NOP AT SWITCH      CSP02080
000B 0 6965 START STX  1 SAVE1+1 SAVE IR1      CSP02090
000C 0 6A66 STX  2 SAVE2+1 SAVE IR2      CSP02100
000D 0 6B67 STX  3 SAVE3+1 SAVE IR3      CSP02110
000E 01 65800000 LOX  I1 A1A3 PUT ARGUMENT ADDRESS IN IR1      CSP02120
0010 0 C100 LO   I0 1 GET JCARD ADDRESS      CSP02130
0011 00 95800002 S   I1 2 SUBTRACT JLAST VALUE      CSP02140
0013 0 0018 STO  JCARD+1 CREATE JCARD(IJ) ADDRESS      CSP02150
0014 0 D03F STO  OVR1+1 STORE JCARD(IJ) ADDRESS      CSP02160
0015 0 0044 STO  OVR2+1 STORE JCARD(IJ) ADDRESS      CSP02170
0016 0 C103 LD   1 3 GET KCARD ADDRESS      CSP02180
0017 0 8006 A   ONE+1 ADD CONSTANT OF 1      CSP02190
0018 00 95800004 S   I1 4 SUBTRACT K VALUE      CSP02200
001A 0 D00D STO  KCARD+1 CREATE KCARD(K) ADDRESS      CSP02210
0018 00 C5800002 LD   I1 2 GET JLAST VALUE      CSP02220
001D 00 95800001 ONE  S   I1 1 SUBTRACT J VALUE      CSP02230
001F 0 80FE A   ONE+1 ADD CONSTANT OF 1      CSP02240
0020 0 D009 STO  CNT+1 CREATE FIELD WIDTH      CSP02250
0021 0 C105 LD   1 5 GET ICHAR ADDRESS      CSP02260
0022 0 9028 S   D40 SUBTRACT CONSTANT OF 40      CSP02270
0023 0 D060 STO  TABLE+1 CREATE TABLE END ADDRESS      CSP02280
0024 0 0066 STO  TCODE+1 STORE TABLE END ADDRESS      CSP02290
0025 0 7106 MDX  1 6 ADJUST OVER 6 ARGUMENTS      CSP02300
0026 0 6950 STX  1 DONE1+1 CREATE RETURN ADDRESS      CSP02310
0027 00 65000000 KCARD LDX L1 **- PUT KCARD ADDRESS IN IR1      CSP02320
0029 00 66000000 CNT  LDX L2 **- PUT FIELD WIDTH IN IR2      CSP02330
0028 00 C6000000 JCARD LD  L2 **- PICK UP JCARD(J)      CSP02340
002D 0 7000 SWITCH MDX X 0 SWITCH BETWEEN CRM AND UNCM      CSP02350
002E 01 4C280047 BSC  L MINUS,+ TEST SIGN OF INTEGER      CSP02360
0030 0 1890 SRT  16 SHIFT INTEGER TO EXTENSION      CSP02370
0031 0 A818 0   D1600 DIV10E BY 1600      CSP02380
0032 0 8018 A   020 ADJUST FIRST VALUE      CSP02390
0033 0 D0D2 HOLD STO  A3A1 SAVE FIRST CHARACTER VALUE      CSP02400

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ADD	A1A3
A1DEC	A3A1
CARRY	DECA1
DIV	DIV
DPACK	FILL
DUNPK	GET
EDIT	ICOMP
IOND	KEYBD
MOVE	MPY
NCOMP	NSIGN
NZONE	PACK
PUNCH	PRINT
PUT	P1403
READ	P1442
R2501	SKIP
SUB	STACK
S1403	SUB
TYPER	TYPERR
UNPAC	WHOLE

ADD

A1A3	0034 0 1810	SRA	16 ZERO ACCUMULATOR	CSP02410
	0035 0 A815	D	D40 DIVIDE BY 40	CSP02420
A1DEC	0036 0 D0C9	STO	A1A3 SAVE SECOND CHARACTER VALUE	CSP02430
	0037 0 1090	SLT	16 SHIFT THIRD CHAR VALUE TO ACCUM	CSP02440
A3A1	0038 0 4400007E	BSI	L DECODE DECODE THIRD CHARACTER	CSP02450
CARRY	003A 0 D1FE	STO	1 -2 STORE THIRD CHARACTER	CSP02460
	003B 0 C0C4	LD	A1A5 GET SECOND CHARACTER	CSP02470
DECA1	003C 0 4400007E	BSI	L DECODE DECODE SECOND CHARACTER	CSP02480
	003E 0 D1FF	STO	1 -1 STORE SECOND CHARACTER	CSP02490
DIV	003F 0 C0C6	LD	A3A1 GET FIRST CHARACTER	CSP02500
	0040 0 4400007E	BSI	L DECODE DECODE FIRST CHARACTER	CSP02510
DPACK	0042 0 D100	STO	1 0 STORE FIRST CHARACTER	CSP02520
	0043 0 71FD	MDX	1 -3 DECREMENT A1 OUT ARRAY	CSP02530
DUNPK	0044 0 72FF	MDX	2 -1 DECREMENT FIELD WIDTH	CSP02540
	0045 0 T0E5	MDX	JCARD FIELD WIDTH IS NOT ZERO	CSP02550
EDIT	0046 0 T029	MDX	SAVE1 GO TO RESTORE AND RETURN	CSP02560
FILL	0047 0 8004	MINUS A	D32K ADJUST FOR NEGATIVE INTEGER	CSP02570
	0048 0 1890	SRT	16 SHIFT INTEGER TO EXTENSION	CSP02580
GET	0049 0 A803	D	D1600 DIVIDE BY 1600	CSP02590
ICOMP	004A 0 70E8	MDX	HOLD GO TO GET THE REMAINING INTEGERS	CSP02600
	004B 0 0028	D40	DC 40 CONSTANT OF 40	CSP02610
KEYBD	004C 0 7D00	D32K	DC 32000 CONSTANT OF 32000	CSP02620
	004D 0 0640	D1600	DC 1600 CONSTANT OF 1600	CSP02630
MOVE	004E 0 0014	D20	DC 20 CONSTANT OF 20	CSP02640
MPY	004F 0 D0B6	ELSE STO	A3A1 STORE FIRST A1 CHARACTER	CSP02650
NCOMP	0050 0 72FF	MDX	2 -1 DECREMENT FIELD WIDTH	CSP02660
	0051 0 7001	MDX	OVR1 GO TO GET NEXT CHARACTER	CSP02670
NSIGN	0052 0 7025	MDX	FILL1 LAST CHARACTER-FILL WITH BLANK	CSP02680
	0053 0D C6000000	OVR1	LD L2 *** GET SECOND CHARACTER	CSP02690
IOND	0055 0 DOAA	STO	A1A3 STORE SECOND CHARACTER	CSP02700
	0056 0 72FF	MDX	2 -1 DECREMENT FIELD WIDTH	CSP02710
PACK	0057 0 7001	MDX	OVR2 GO TO GET NEXT CHARACTER	CSP02720
	0058 0 7021	MDX	FILL2 LAST CHARACTER-FILL BLANK	CSP02750
PI403	0059 00 C6000000	OVR2	LD L2 *** GET THIRD CHARACTER	CSP02740
	005B 01 44000087	RET	BSI L CODE CODE CHARACTER TO NUMBER	CSP02750
P1442	005D 0 DOCA	STO	KCARD61 SAVE NUMBR OF THIRD CHARACTER	CSP02760
	005E 0 COA1	LD	A1A3 GET SECOND CHARACTER	CSP02770
	005F 01 44000087	BSI	L CODE CODE SECOND CHARACTER	CSP02780
PRINT	0061 0 AOE9	M	D40 MULTIPLY BY 40 AND	CSP02790
	0062 0 1090	SLT	16 SHIFT TO ACCUMULATOR	CSP02800
PUNCH	0063 0 80C4	A	KCARD+1 ADD NUMBER(THIRD) AND	CSP02810
	0064 0 DOC5	STO	KCARD+1 SAVE RESULTING INTEGER	CSP02820
PUT	0065 0 COA0	LD	A3A1 GET FIRST CHARACTER	CSP02830
	0066 01 44000087	BSI	L CODE CODE FIRST CHARACTER	CSP02840
	0068 0 90E5	S	D20 SUBTRACT 20	CSP02850
R2501	0069 0 ADE3	M	D1600 MULTIPLY BY 1600	CSP02860
READ	006A 0 1090	SLT	16 SHIFT TO ACCUMULATOR	CSP02870
SKIP	006B 0 80BC	A	KCARD+1 ADD IN PREVIOUS RESULT	CSP02880
STACK	006C 0 D100	STO	1 0 STORE IN A3 ARRAY	CSP02890
SUB	006D 0 71FF	MDX	1 -1 NEXT WORD IN A3 ARRAY	CSP02900
	006E 0 T2FF	MDX	2 -1 DECREMENT FIELD WIDTH	CSP02910
	006F 0 70B8	MDX	JCARD GET MORE A1 CHARACTERS	CSP02920
	0070 00 65000000	SAVE1	LDX L1 *** RESTORE IR1	CSP02930
	0072 00 66000000	SAVE2	LDX L2 *** RESTORE IR2	CSP02940
	0074 00 67000000	SAVE5	LDX L3 *** RESTORE IR3	CSP02950

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S1403	0076 00 4C000000	DONE1	BSC L *** RETURN TO CALLING PROGRAM	CSP02960
TYPER	0078 0 C004	FILL1	LD H4040 FILL WITH TWO BLANKS	CSP02970
	0079 0 D086	STO	A1A5 STORE SECOND CHARACTER BLANK	CSP02980
UNPAC	00TA 0 C002	FILL2	LD H4040 FILL WITH ONE BLANK	CSP02990
WHOLE	007B 0 7201	MDX	2 1 SET IR1 TO 1	CSP03000
	00TC 0 70DE	MDX	RET GO TO CODE ROUTINE	CSP03010
	00TD 0 4040	H4040	DC /4040 CONSTANT OF A1 BLANK	CSP03020
	00TE 0 0000	DECOD	DC *** DECODE RETURN ADDRESS GOES HERE	CSP03030
	00TF 0 809E	A	ONE+1 ADD ONE TO NUMBER GIVING	CSP03040
	0080 0 D001	STO	PLACE+1 SUBSCRIPT OF TABLE AND SAVE	CSP03050
	0081 00 67000000	PLACE	LDX L3 *** LOAD IR2 WITH SUBSCRIPT OF TABLE	CSP03060
	0083 00 C7000000	TABLE	LD L3 *** GET A1 CHARACTER	CSP03070
	0085 01 4C800087	BSC	I DECODE RETURN	CSP05080
	0087 0 0000	CODE	DC *** CODE RETURN ADDRESS GOES HERE	CSP05090
	0088 0 D0F5	STO	DECOD SAVE THE CHARACTER TO BE CODED	CSP05100
	0089 0 6328	LDX	3 40 LOAD IR3 WITH THE TABLE LENGTH=40	CSP03110
	008A 00 C7000000	TCODE	LD L3 *** LOAD CHARACTER FROM ICHAR ARRAY	CSP03120
	008C 0 F0F1	EOR	DECOD ZERO ACCUMULATOR IF MATCH	CSP03150
	008D 01 4C2D0094	BSC	L OUT,Z GO TO PUT IF NOT ZERO	CSP05140
	008F 0 68EE	AWAY	STX 3 DECOD SAVE SUBSCRIPT OF MATCH	CSP03150
	0090 0 COED	LD	DECOD LOAD SUBSCRIPT	CSP03160
	0091 0 908C	S	ONE+1 SUBTRACT ONE GIVING NUMBER	CSP03170
	0092 01 4C800087	BSC	I CODE RETURN	CSP03180
	0094 0 73FF	OUT	MDX 3 -1 DECREMENT THROUGH THE TABLE-ICHAR	CSP03190
	0095 0 70F4	MDX	TCODE GO TRY AGAIN	CSP03200
	0096 0 CDE6	LD	H4040 NOT IN THE TABLE - LOAD A BLANK	CSP03210
	0097 0 T0F0	MDX	CODE+1 GO BACK TO CODE THE BLANK...*	CSP03220
	0098	ENO		CSP03230

NO ERRORS IN ABOVE ASSEMBLY.

// DUP

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*STORE    HS UA A1A3
3332 000A
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CSP03240

CSP03250

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// ASM
** A1DEC SUBROUTINE FOR 1130 COMMERCIAL SUBROUTINE PACKAGE      ADD
* NAME A1DEC                                         (ID) CSP03270   A1A3
* LIST                                         (ID) CSP03280
0001 01C44143     ENT    A1DEC A1DEC SUBROUTINE ENTRY POINT      CSP03290
*                                     CALL A1DEC(JCARD0,JLAST,NER)  CSP03300
*                                     THE WORDS JCARD(JLAST) THROUGH  CSP03310
*                                     JCARD(JLAST) ARE CONVERTED FRDM  CSP03320
*                                     A1 FORMAT TO O1 FORMAT AND THE  CSP03330
*                                     ORIGINAL DATA IS REPLACED BY THE  CSP03340
*                                     CONVERTED DATA.  CSP03350
*                                     CSP03360
0000 0 0004 FDUR OC 4 CONSTANT OF FDUR  CSP03370
0001 0 0000 A1DEC OC ** ARGUMENT ADDRESS COMES IN HERE  CSP03380
0002 0 6941 STX 1 SAVE1+1 SAVE IR1  CSP03390
0003 01 65800001 LDX 12 A1DEC PUT ARGUMENT ADDRESS IN IR1  CSP03400
0005 0 C100 LD 0 GET JCARD ADDRESS  CSP03410
0006 0 D017 STO JCRD1 SETUP JCARD ADDRESS FOR NZONE  CSP03420
0007 00 9580D002 TWD S 11 2 SUBTRACT JLAST VALUE  CSP03430
0009 0 D018 STO 12+1 PLACE LDAD ADDRESS FOR CONVRS  CSP03440
000A 0 D02C STO PUT+1 PLACE STORE ADDRESS FOR CONVRS  CSP03450
000B 0 8007 A ONE+1 ADO CONSTANT OF ONE  CSP03460
000C 0 D033 STO LAST+1 PLACE ADDRESS OF SIGN POSITION  CSP03470
000D 0 C1D2 LD 1 2 GET JLAST ADDRESS  CSP03480
000E 0 D010 STD JLAS1 SETUP JLAST ADDRESS FOR NZONE  CSP03490
000F 01 C480001F LD 1 JLAS1 GET JLAST VALUE AND  CSP03500
0011 0 D0EF STO A1DEC SAVE IT AT A1DEC  CSP03510
0012 00 95800001 ONE S 11 1 SUBTRACT J VALUE  CSP03520
0014 0 80FE A ONE+1 ADO CONSTANT OF ONE  CSP03530
0015 0 4808 BSC + CHECK FIELD WIDTH  CSP03540
0016 0 COFC LD ONE+1 ZERO OR NEGATIVE-MAKE IT ONE  CSP03550
0017 0 D00B STD DCOUNT+1 OK-SAVE WIOTH IN COUNT  CSP03560
0018 0 C103 LD 1 3 GET NER ADDRESS  CSP03570
0019 0 D016 STD ERA+1 SAVE IT  CSP03580
001A 0 7104 MDX 1 4 MOVE OVER FOUR ARGUMENTS  CSP03590
001B 0 692A STX 1 DDNE1+1 CREATE RETURN ADDRESS  CSP03600
* REMOVE AND SAVE THE SIGN  CSP03610
001C 30 15A56545 CALL NZONE REMOVE THE ZONE OVER LOW ORDER  CSP03620
001E 0 0000 JCRD1 DC ** ADDRESS OF JCARD  CSP03630
001F 0 0000 JLAS1 DC ** ADDRESS OF JLAST  CSP03640
0020 1 0000 DC FDUR ADDRESS OF CONSTANT OF FOUR  CSP03650
0021 1 001E DC JCRD1 ADDRESS DF DLD ZONE  CSP03660
* JNOW=J  CSP03670
0022 00 6500000D COUNT LDX L1 ** LOAD IR1 WITH FIELD WIDTH  CSP03680
* JTEST+JCARD(JNOW)  CSP03690
0024 00 C5000000 PICK LD L1 ** PICK UP JCARD(JNDW) AND  CSP03700
0026 01 4C100032 BSC L PDS,- CHECK IT AGAINST ZERO  CSP03710
0028 0 901E S ZERD NEGATIVE-IS IT LESS THAN  CSP03720
0029 01 4C100035 BSC L OK,+ AN EBCDIC ZERO  CSP03730
* NER=JNOW  CSP03740
002B 0 69F7 ERR STX 1 COUNT+1 YES - ERROR  CSP03750
002C 0 C0D4 LD A1DEC CDMPUTE THE SUBSCRIPT  CSP03760
002D 0 90F5 S COUNT+1 DF THIS CHARACTER IN  CSP03770
002E 0 80E4 A ONE+1 THE ARRAY AND  CSP03780
002F 00 D4000000 ERA STD L ** STORE THE SUBSCRIPT AT NER  CSP03790
0031 0 7006 MOX MORE GO GET THE NEXT CHARACTER  CSP03800
0D32 0 9015 POS S BLANK NOT NEGATIVE - IS IT AN  CSP03810
0033 01 4C20002B BSC L ERR,Z EBCDIC BLANK  CSP03820

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PAGE 2

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* JTEST + 4032 IS NOW IN ACCUM  CSP03830
* SHIFT 8 IS SAME AS DIVIDE BY 256  CSP03840
0035 0 18D8 OK SRA 8 EITHER BLANK OR DIGIT - PUT  CSP03850
0036 00 D5000000 PUT STO L1 ** THE FOUR BITS OF DECIMAL BACK  CSP03860
* SEE IF JNOW IS LESS THAN JLAST.  CSP03870
* IF YES, JNOW=JNOW+1 AND GO BACK  CSP03880
* FOR MORE. IF NO, SET UP THE  CSP03890
* SIGN.  CSP03900
0038 0 71FF MORE MDX 1 -1 DECREMENT THE FIELD WIDTH  CSP03910
0039 0 70EA MDX 1 PICK GO BACK FOR MDRE  CSP03920
* WAS THE ORIGINAL SIGN INDICATION  CSP03930
* TWO. IF NOT, ALL DONE. IF YES  CSP03940
* MAKE THE SIGN NEGATIVE.  CSP03950
* JCARD(JLAST)=JCARD(JLAST) - 1  CSP03960
0D3A 0 C0E3 LD JCRD1 PICK UP THE DLD ZDNE AND  CSP03970
003B 0 90CC S TWO+1 CHECK IT AGAINST TWD  CSP03980
003C 01 4C200043 BSC L SAVE1,Z IF NO MATCH GO TO EXIT  CSP03990
003E 0 90D4 S ONE+1 IF MATCH, MAKE THE  CSP04000
003F 00 F4000000 LAST EDR L ** SIGN NEGATIVE(LOW ORDER) AND  CSP04010
0041 01 D4800040 STO I LAST+1 STORE IT BACK  CSP04020
* EXIT*****  CSP04030
0043 00 6500D000 SAVE1 LDX L1 ** RESTORE IR1  CSP04040
0045 00 4C000000 DONE1 BSC L ** RETURN TO CALLING PROGRAM  CSP04050
0047 0 F040 ZERO OC /F040 CONSTANT OF EBCDIC ZERD  CSP04060
0048 0 4040 BLANK OC /F040 CONSTANT OF EBCDIC BLANK  CSP04070
004A END  CSP04080

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NO ERRDRS IN ABDVE ASSEMBLY.

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// OUP
*STORE WS UA A1DEC  CSP04090
333C 0D05  CSP04100

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ADD	// ASM ## CARRY SUBROUTINE FOR 1130 COMMERCIAL SUBROUTINE PACKAGE										CSP04110		
A1A3	* NAME CARRY										(ID) CSP04120		
	* LIST										(IO) CSP04130		
A1DEC	0000 03059668	ENT	CARRY CARRY SUBROUTINE ENTRY POINT								CSP04140		
	*		CALL CARRY(JCARD,J,JLAST,KARRY)								CSP04150		
	*		THE WORDS JCARD(IJ) THROUGH								CSP04160		
	*		JCARD(JLAST) ARE CHECKED TO SEE								CSP04170		
	*		THAT THEY ARE BETWEEN ZERO AND								CSP04180		
	*		NINE. IF THEY ARE NOT, THE								CSP04190		
	*		UNITS DIGIT REMAINS AND THE TENS								CSP04200		
	*		DIGIT IS TREATED AS A CARRY TO								CSP04210		
	*		THE NEXT WORD.								CSP04220		
		CARRY DC	** ARGUMENT ADDRESS COMES IN HERE								CSP04230		
DIV	0001 0 6930	STX	1	SAVE1+1 SAVE IR1								CSP04240	
DPACK	0002 01 65800000	LDX	I1	CARRY PUT ARGUMENT ADDRESS IN IR1								CSP04250	
	0004 0 C100	LD	1 0	GET JCARD ADDRESS								CSP04260	
	0005 00 95800002	S	I1 2	SUBTRACT JLAST VALUE								CSP04270	
	0007 0 8004	A	ONE+1 ADD CONSTANT OF ONE									CSP04280	
	0008 0 0011	STO	SRCE+1 CREATE JCARD(JLAST) ADDRESS								CSP04290		
	0009 00 C5800002	LD	I1 2	GET JLAST VALUE								CSP04300	
	0008 00 95800001	ONE	S I1 1	SUBTRACT J VALUE								CSP04310	
	000D 0 80FE	A	ONE+1 ADD CONSTANT OF ONE									CSP04320	
FILL	000E 0 4808	8SC	+ CHECK FIELD WIDTH								CSP04330		
GET	000F 0 COFC	LD	ONE+1 ZERO OR NEGATIVE-MAKE IT ONE									CSP04340	
ICOMP	0010 0 0007	STO	COUNT+1 OK-SAVE WIDTH IN COUNT								CSP04350		
	0011 0 C103	LD	I1 3	GET KARRY ADDRESS								CSP04360	
	0012 0 D01D	STO	OVF+1 AND SAVE IT									CSP04370	
	0013 0 7104	MDX	I1 4	MOVE OVER FOUR ARGUMENTS								CSP04380	
	0014 0 693F	STX	1 DONE1+1 CREATE RETURN ADDRESS									CSP04390	
	0015 0 1040	SLT	32 CLEAR THE ACCUMULATOR AND EXTEN								CSP04400		
	*		LET CARRY BE THE SAME AS NCARY								CSP04410		
KEYBD	0016 0 D0E9	STO	CARRY SET NCARY TO ZERO								CSP04420		
MOVE	0017 00 65000000	COUNT LOX	L1	** LOAD IR1 WITH THE FIELD WIDTH								CSP04430	
	*		THE NEXT INSTRUCTION STARTS OUT								CSP04440		
	*		BY PICKING UP JCARD(JLAST).								CSP04450		
	*		THE SUBSCRIPT IS DECREMENTED BY								CSP04460		
	*		THE INSTRUCTION AFTER POSZ.								CSP04470		
	*		THE CALCULATIONS ARE..								CSP04480		
	*		JTEST=JCARD(JNOW)+NCARY								CSP04490		
	*		NCARY=JTEST/10								CSP04500		
	*		JTEST=JTEST-10*NCARY								CSP04510		
NSIGN	0019 00 C4000000	SRCE	LD L	** PICK UP JCARD(JNOW)								CSP04520	
NZONE	0018 0 80E4	A	CARRY ADD THE PREVIOUS CARRY TO IT								CSP04530		
PACK	001C 0 1890	SRT	16	SHIFT THE ACCUM TO THE EXTENTON								CSP04540	
	001D 0 A817	D	TEN	DIVIDE BY TEN AND								CSP04550	
	001E 0 D0E1	STO	CARRY STORE THE QUOTIENT AT NCARY								CSP04560		
PRINT	001F 0 1090	SLT	16	THE QUOTIENT IS THE GENERATED								CSP04570	
PUNCH	0020 01 4C100028	BSC	L	' CARRY.								CSP04580	
	*		16	PUT REMAINDER IN ACCUMULATOR AN								CSP04590	
	*		POSZ,-	CHECK TO SEE IF NEGATIVE-NO-								CSP04600	
	*		GO TO POSZ.....								CSP04610		
PUT	0022 0 8012	A	TEN	YES - COMPLIMENT BY ADDING TEN								CSP04620	
	0023 0 1890	SRT	16	STORE TEMPORARILY IN EXTENTION								CSP04630	
	0024 0 C008	LO	CARRY LOAD NCARY								CSP04640		
P1403	0025 0 90E6	S	ONE+1 AND SUBTRACT									CSP04650	
	0026 0 D0D9	STO	CARRY ONE FROM IT								CSP04660		
P1442													
READ													
R2501													
SKIP													
STACK													
SUB													
S1403													
TYPER	0027 0 1090	*	SLT	16	JCARD(JNOW)=JTEST								CSP04680
	*				SHIFT COMPLEMENTED REMAINDER								CSP04690
	*				BACK TO ACCUMULATOR								CSP04700
UNPAC	0028 01 0480001A	POSZ	STO I	SRCE+1 AND STORE IN RESULT									CSP04710
	*			JNOW=JNOW-1									CSP04720
WHOLE	002A 01 7401001A	MOX L	SRCE+1,I	GO TO NEXT DIGIT OF JCARD									CSP04730
	*			IF JNOW IS LESS THAN J, ALL									CSP04740
	*			ONE, OTHERWISE, GET THE NEXT									CSP04750
	*			DIGIT.									CSP04760
	002C 0 71FF	MDX	1 -1	DECREMENT THE FIELD WIDTH									CSP04770
	002D 0 70E8	MDX	SRCE	GO BACK FOR NEXT DIGIT									CSP04780
	*			KARRY=NCARY									CSP04790
	002E 0 C0D1	LO	CARRY ALL DONE - PICK UP ANY								CSP04800		
	002F 00 04000000	OVF	STO L	** GENERATE CARRY AND STORE IT									CSP04810
	*			AR KARRY. EXIT.....									CSP04820
	0031 00 65000000	SAVE1	LDX L1	** RESTORE IR1									CSP04830
	0033 00 4C000000	DONE1	BSC L	** RETURN TO CALLING PROGRAM									CSP04840
	0035 0 000A	TEN	DC	10 CONSTANT OF TEN									CSP04850
	0036	END											CSP04860

NO ERRORS IN ABOVE ASSEMBLY.

// OUP				CSP04870
*STORE	WS	UA	CARRY	CSP04880
3341 0004				

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// ASM
** DECA1 SUBROUTINE FOR 113D COMMERCIAL SUBROUTINE PACKAGE      CSP04890
* NAME DECA1          (ID) CSP04900
* LIST                (ID) CSP04910
0000 04143071      ENT    DECA1 DECA1 SUBROUTINE ENTRY POINT      CSP04930
*           CALL DECA1(JCARD1,JLAST,NER)      CSP04940
*           THE WORDS JCARD1(J) THROUGH      CSP04950
*           JCARD1(JLAST) ARE CONVERTED FROM      CSP04960
*           D1 FORMAT TO A1 FORMAT AND THE      CSP04970
*           ORIGINAL DATA IS REPLACED BY THE      CSP04980
*           CONVERTED DATA.      CSP04990
0000 0 0000      DECA1 DC  **-# ARGUMENT ADDRESS COMES IN HERE      CSP05000
0001 0 6942      STX  1 SAVE1+1 SAVE IR1      CSP05010
0002 01 65800000  LDX  11 DECA1 PUT ARGUMENT ADDRESS IN IR1      CSP05020
0004 0 C100      LD   0 GET JCARD ADDRESS      CSP05030
0005 0 D039      STO  I JCRD1 SETUP JCARD ADDRESS FOR NZONE      CSP05040
0006 00 95800002  TWO   S 11 2 SUBTRACT JLAST VALUE      CSP05050
0008 0 D020      STO  I PICK+1 PLACE LOAD ADDRESS FOR CONVRSN      CSP05060
0009 0 D030      STO  I PUT+1 PLACE STORE ADDRESS FOR CONVRSN      CSP05070
00DA 0 8007      A   ONE+1 ADD CONSTANT OF ONE      CSP05080
000B 0 D010      STO  I TEST+1 CREATE JCARD(JLAST) ADDRESS      CSP05090
000C 0 C102      LD   1 2 GET JLAST ADDRESS      CSP05100
000D 0 DD32      STO  I JLAS1 SETUP JLAST ADDRESS FOR NZONE      CSP05110
000E 01 C4800D40  LD   I JLAS1 GET JLAST VALUE AND      CSP05120
0010 0 DDEF      STO  I DECA1 SAVE IT AT DECA1      CSP05130
0011 D 958000D1  ONE   S 11 1 SUBTRACT J VALUE      CSP05140
0013 0 80FE      A   ONE+1 ADD CONSTANT OF ONE      CSP05150
0014 0 4808      BSC  + CHECK FIELD WIDTH      CSP05160
0015 0 CDFC      LD   ONE+1 NEGATIVE OR ZERO-MAKE IT ONE      CSP05170
0016 0 D010      STO  COUNT+1 OK-SAVE WIDTH IN COUNT      CSP05180
0017 0 C103      LD   1 3 GET NER ADDRESS      CSP05190
0018 0 D018      STO  ERA+1 SAVE IT      CSP05200
0019 0 7104      MDX  1 4 MOVE OVER FOUR ARGUMENTS      CSP05210
001A 0 692B      STX  1 DONE1+1 CREATE RETURN ADDRESS      CSP05220
*           CHECK THE SIGN OF JCARD. IF      CSP05230
*           NEGATIVE, SET JSIGN=-, AND MAKE      CSP05240
*           IT POSITIVE; OTHERWISE, SET      CSP05250
*           JSIGN=4      CSP05260
001B 00 C4000000  TEST  LD   L **- GET JCARD(JLAST)      CSP05270
001D 01 4C280021  BSC  L NEG.+Z CHECK FOR NEGATIVE      CSP05280
001F 0 C027      LD   FOUR NO - LOAD FOUR      CSP05290
0020 0 7004      MDX  GO SKIP OVER NEGATIVE PROCESSING      CSP05300
0021 0 F026      NEG  EOR HFFFF YES - CHANGE SIGN TO POSITIVE      CSP05310
0022 01 D480001C  STO  I TEST+1 RESTORE SIGN AS POSITIVE      CSP05320
0024 0 C0E2      LD   TWO+1 LOAD TWO      CSP05330
0025 0 D0F6      GO   STO  TEST+1 STORE ACCUMULATOR TO SAVE SIGN      CSP05340
*           JNOW=J      CSP05350
0026 00 65000000  COUNT LDX L1 **- LOAD IR1 WITH FIELD WIDTH      CSP05360
*           JTEST=JCARD1(JNOW)      CSP05370
0028 00 C5000000  PICK  LD   L1 **- PICK UP JCARD(JNOW)      CSP05380
002A 01 4C100D33  BSC  L OK+- AND CHECK IT AGAINST ZERO      CSP05390
*           NER=JNOW      CSP05400
002C 0 69FA      ERR  STX  1 COUNT+1 LESS THAN - ERROR      CSP05410
002D 0 CDD2      LD   DECA1 CALCULATE THE SUBSCRIPT      CSP05420
002E D 9DF8      S   COUNT+1 OF THIS DIGIT      CSP05430
002F 0 80E2      A   ONE+1 AND STORE      CSP05440
0030 00 D4000000  ERA  STO  L **- IT AT NER      CSP05450

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ADD
 A1A3
 A1DEC
 A3A1
 CARRY
DECA1
 DIV
 DPACK
 DUNPK
 EDIT
 FILL
 GET
 ICOMP
 IOND
 KEYBD
 MOVE
 MPY
 NCMP
 NSIGN
 NZONE
 PACK
 PRINT
 PUNCH
 PUT
 P1403
 P1442
 READ
 R2501
 SKIP
 STACK
 SUB
 S1403
 TYPER
 UNPAC
 WHOLE

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0032 0 7008      MDX  MORE GET NEXT DIGIT      CSP05460
0033 0 9015      OK   S TEN NOT LESS - COMPARE IT TO      CSP05470
0034 01 4C10002C  BSC  L ERR,- CONSTANT OF TEN-NOT LESS GO TO      CSP05480
*           ERR      CSP05490
D036 0 8D12      A   TEN LESS - ADO TEN BACK      CSP05500
0037 0 1008      SLA  8 SHIFT THE FOUR BITS OF DECIMAL      CSP05510
0038 0 E811      OR   ZERO IN PLACE AND CREATE A1      CSP05520
D039 00 05000000  PUT  STO  L1 **- CHARACTER-STORE IN JCARD(JNOW)      CSP05530
*           SEE IF JNOW IS LESS THAN JLAST,      CSP05540
*           IF YES, JNOW=JNOW+1 AND GO BACK      CSP05550
*           FOR MORE, IF NO, SETUP THE SIGN      CSP05560
0038 0 71FF      MORE MDX  I -1 DECREMENT THE FIELD WIDTH      CSP05570
003C 0 70EB      MOX  PICK GO BACK FOR MORE      CSP05580
0030 30 15A56545  CALL NZONE NZONE ROUTINE TO PLACE SIGN      CSP05590
003F 0 0000      JCRD1 DC  **- ADDRESS OF JCARD      CSP05600
0040 0 0000      JLAS1 DC  **- ADDRESS OF JLAST      CSP05610
0041 1 001C      DC   TEST+1 ADDRESS OF SIGN INDICATOR TO      CSP05620
*           USE      CSP05630
0042 1 003F      DC   JCRD1 ADDRESS OF SIGN INDICATOR FOR      CSP05640
*           OLD SIGN      CSP05650
*           EXIT      CSP05660
0043 00 65000000  SAVE1 LOX L1 **- RESTORE IR1      CSP05670
0045 00 4C000000  DONE1 BSC L **- RETURN TO CALLING PROGRAM      CSP05680
0047 0 0D04      FOUR DC  4 CONSTANT OF FOUR      CSP05690
0048 D FFFF      HFFFF DC /FFFF CONSTANT OF ALL BINARY ONES      CSP05700
0049 0 D00A      TEN DC  10 CONSTANT OF TEN      CSP05710
004A 0 F040      ZERO DC /F040 CONSTANT OF EBCDIC ZERO      CSP05720
004C      ENO

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NO ERRORS IN ABOVE ASSEMBLY.

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// DUP          CSP05740
*STORE      WS UA DECA1      CSP05750
3345 0006

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ADD // ASM          CSP05760
** DIV SUBROUTINE FOR 1130 COMMERCIAL SUBROUTINE PACKAGE      (ID) CSP05770
# NAME DIV          (ID) CSP05780
* LIST              CSP05790
A1A3   0000 04265000    ENT  DIV  DIVIDE SUBROUTINE ENTRY POINT  CSP05B00
*     CALL DIV(JCAR0,J,JLAST,KCARD,K,KLAST,NER)  CSP05B10
*     TME WORDS JCARD(IJ) THROUGH  CSP05B20
*     JCARD(JLAST) ARE DIVIDED INTO  CSP05B30
*     THE WORDS KCARD(K) THROUGH  CSP05B40
*     KCARD(KLAST). TME KCARD FIELD  CSP05B50
*     IS EXTENDED TO TME LEFT AND  CSP05B60
*     CONTAINS THE QUOTIENT AND  CSP05B70
*     REMAINDER.  CSP05B80
DIV    0000 0 0000    DIV  DC  ** ARGUMENT ADDRESS COMES IN HERE  CSP05B90
0001 0 697D  STX  1 SAVE1+1 SAVE IR1  CSP05900
0002 0 6A71  STX  2 SAVE2+1 SAVE IR2  CSP05910
DPACK  0003 0 6B72  STX  3 SAVE3+1 SAVE IR3  CSP05920
0004 01 65800000  LDX  I1 OIV PUT ARGUMENT ADDRESS IN IR1  CSP05930
0006 0 C100  LD   I1 0 GET JCARD ADDRESS  CSP05940
DUNPK  0007 00 95800002  S   I1 2 SUBTRACT JLAST VALUE  CSP05950
0009 0 D04C  STO  SRCH+1 STORE END OF JCARD ADDRESS  CSP05960
EDIT   000A 01 D40000AD  STO  L MULT1+1 FOR SEARCH AND MULTIPLICATION  CSP05970
000C 0 B004  A   ONE+1 ADD CONSTANT OF ONE  CSP05980
FILL   000D 0 D011  STO  SGNJ+1 CREATE JCARD(JLAST) ADDRESS  CSP05990
*     JSPAN=JLAST-J+1  CSP06000
GET    000E 00 C5800002  TWO  LD   I1 2 GET JLAST VALUE  CSP06010
0010 00 95800001  ONE   S   I1 1 SUBTRACT J VALUE  CSP06020
0012 0 80FE  A   ONE+1 ADD CONSTANT OF ONE  CSP06030
0013 0 4808  BSC  + CHECK FIELD WIDTH  CSP06040
0014 0 COFC  LD   ONE+1 NEGATIVE OR ZERO-MAKE IT ONE  CSP06050
0015 0 D03E  STO  SRCH+1 STORE COUNT FOR SEARCH  CSP06060
0016 0 C103  LO   1 3 GET KCARD ADDRESS  CSP06070
KEYBD  0017 0 D037  STO  KCRD1 SAVE FOR FILL  CSP06080
0018 00 95800005  S   I1 5 SUBTRACT KLAST VALUE  CSP06090
MOVE   001A 0 80F6  A   ONE+1 ADD CONSTANT OF ONE  CSP06100
001B 0 D00D  STO  SGNK+1 CREATE KCARD(KLAST) ADDRESS  CSP06110
001C 0 7107  MDX  I 7 MOVE OVER SEVEN ARGUMENTS  CSP06120
MPY    001D 0 695A  STX  1 DONE1+1 CREATE RETURN ADDRESS  CSP06130
*     CLEAR AND SAVE THE SIGNS ON THE  CSP06140
NCOMP  001E 00 C4000000  SGNJ  LD   L ** PICKUP THE SIGN OF JCARD  CSP06150
NSIGN  0020 0 D0DF  STO  DIV SAVE IT IN DIV  CSP06160
0021 01 4C100027  BSC  L JPLUS+- IF NOT NEGATIVE-GO TO JPLUS  CSP06170
0023 0 F039  EOR  HFFFF+1 NEGATIVE-MAKE IT POSITIVE  CSP06180
0024 01 D480001F  STO  I SGNJ+1 PUT BACK IN JCARD(JLAST)  CSP06190
0026 0 C036  LD   HFFFF+1 LOAD A MINUS ONE  CSP06200
PACK   0027 0 1890  JPLUS  SRT  16 SAVE IN EXTENSION  CSP06210
0028 00 C4000000  SGNK  LD   L ** PICKUP THE SIGN OF KCARD  CSP06220
002A 0 D04F  STO  KSIGN SAVE IT IN KSIGN  CSP06230
002B 01 4C100033  BSC  L KPLUS+- IF NOT NEGATIVE-GO TO KPLUS  CSP06240
002D 0 F02F  EOR  HFFFF+1 NEGATIVE-MAKE IT POSITIVE  CSP06250
002E 01 D4800029  STO  I SGNK+1 PUT BACK IN KCARD(KLAST)  CSP06260
PUT    0030 0 1090  SLT  16 GET SIGN OF JCARD  CSP06270
0031 0 F02B  EOR  HFFFF+1 CHANGE IT  CSP06280
0032 0 7001  MDX  OVRK SKIP NEXT INSTRUCTION  CSP06290
P1403  0033 0 1090  KPLUS SLT  16 GET SIGN OF JCARD  CSP06310
0034 0 D046  OVRK STO  QSIGN STORE FOR SIGN OF QUOTIENT  CSP06320
P1442
READ
R2501
SKIP
STACK
SUB
S1403
TYPER
UNPAC
WHOLE

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ADD
 A1A3
 A1DEC
 A3A1
 CARRY
 DECA1
DIV
 DPACK
 DUNPK
 EDIT
 FILL
 GET
 ICOMP
 IOND
 KEYBD
 MOVE
 MPY
 NCOMP
 NSIGN
 NZONE
 PACK
 PRINT
 PUNCH
 PUT
 P1403
 P1442
 READ
 R2501
 SKIP
 STACK
 SUB
 S1403
 TYPER
 UNPAC
 WHOLE

PAGE 2					
0035 00 C580FFFF	*	KSTRT=K-1	CSP06330		
0037 00 8025	LD	I1 -3 GET VALUE OF K	CSP06340		
0038 00 0040	STO	KSTRT SAVE IN KSTRT	CSP06350		
	*	KLOW=K-JSPAN	CSP06360		
0039 00 8007	A	ONE+1 GET VALUE OF K	CSP06380		
003A 00 9019	S	SRCHT+1 SUBTRACT JSPAN	CSP06390		
003B 00 0041	STO	KLOW SAVE IN KLOW	CSP06400		
003C 00 C580FFFF	MTHW	LD I1 -2 GET KLAST VALUE	CSP06410		
003E 00 D040	STO	TMP SAVE IT	CSP06420		
	*	CALCULATE THE ADDRESS OF THE	CSP06430		
	*	SIGN OF THE QUOTIENT	CSP06440		
003F 00 C00F	LD	KCRD1 GET KCARD ADDRESS	CSP06450		
0040 00 903E	S	TMP SUBTRACT KLAST VALUE	CSP06460		
0041 00 8012	A	SRCHT+1 ADD JSPAN	CSP06470		
0042 00 80CE	A	ONE+1 ADD CONSTANT OF ONE	CSP06480		
0043 01 040000DF	STO	L QUOT+1 STORE ADDR OF SIGN OF QUOTIENT	CSP06490		
	*	IS KLAST-KSTRT-JSPAN NEGATIVE	CSP06500		
0045 00 C039	LD	TMP LOAD KLAST VALUE	CSP06510		
0046 00 9032	S	KSTRT SUBTRACT KSTRT	CSP06520		
0047 00 900C	S	SRCHT+1 SUBTRACT JSPAN	CSP06530		
0048 01 4C28005B	BSC L	ERR,+2 IF NEGATIVE-GO TO ERROR	CSP06540		
	*	IS KLOW POSITIVE	CSP06550		
004A 00 C032	LO	KLOW OK-GET KLOW VALUE	CSP06560		
004B 01 4C08005B	BSC L	ERR,+1 IF NOT POSITIVE-GO TO ERROR	CSP06570		
	*	FILL THE EXTENSION OF KCARD WITH	CSP06580		
	*	ZEROES	CSP06590		
0040 30 062534C0	CALL	FILL OK-FILL EXTENSION WITH ZEROES	CSP06600		
004F 00 0000	KCRD1 OC	**# ADDRESS OF KCARD	CSP06610		
0050 1 0070	OC	KLOW ADDRESS OF LEFT END OF EXTENSION	CSP06620		
0051 1 0079	OC	KSTRT ADDRESS OF RGHTE END OF EXTENSION	CSP06630		
0052 1 007C	OC	ZIP ADDRESS OF CONSTANT OF ZERO	CSP06640		
	*	JFRST=J	CSP06650		
0053 00 66000000	SRCHT LOX L2	**# LOAD IR2 WITH JCARD COUNT	CSP06660		
0055 00 C6000000	SRCH LD L2	**# PICKUP JCARD(JFRST)	CSP06670		
	*	IS JCARD(JFRST) POSITIVE	CSP06680		
0057 01 4C300080	BSC L	HIT,+2 IF POSITIVE-GO TO HIT	CSP06690		
	*	SEE IF JFRST IS LESS THAN JLAST.	CSP06700		
	*	IF YES, JFRST=JFRST+1 AND GO	CSP06710		
	*	BACK FOR MORE. IF NO, ERROR.	CSP06720		
0059 0 72FF	MOX	Z -1 DECREMENT IR2	CSP06730		
005A 0 70FA	MOX	SRCH GO BACK FOR MORE	CSP06740		
	*	ERROR - NER=KLAST	CSP06750		
005B 0 0C23	ERR LD	TMP PICKUP KLAST VALUE	CSP06760		
005C 00 0580FFFF	HFFFF STO I1	-1 AND STORE IN NER	CSP06770		
	*	REPLACE JCARD SIGN	CSP06780		
005E 0 0C01	FINER LD	OIV PICKUP JCARD SIGN AND	CSP06790		
005F 01 0480001F	STO I	SGNJ+1 PUT IT BACK	CSP06800		
	*	REPLACE KCARD SIGN	CSP06810		
0061 0 0C18	LD	KSIGN PICKUP KCARD SIGN	CSP06820		
0062 01 4C28006C	BSC L	KNEG,+2 IF NEGATIVE-GO TO KNEG	CSP06830		
0064 01 C4800029	LO I	SGNK+1 NOT NEGATIVE-PICKUP NEW SIGN	CSP06840		
0066 01 4C100071	BSC L	SAVE1,- IF NOT NEGATIVE-GO TO EXIT	CSP06850		
0068 0 0F04	BCK1 EOR	HFFFF+1 NEGATIVE=CHANGE SIGN AND	CSP06860		
0069 01 D4800029	STO I	SGNK+1 PUT INTO KCARD(KLAST)	CSP06870		

ADD

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A1A3

006B 0 7005	MDX	SAVE1 GO TO EXIT	CSP06880
006C 01 C4800029	KNEG	LD I SGNK+1 NEGATIVE-PICKUP NEW SIGN	CSPD6890
006E 01 4C280071	BSC	L SAVE1,+2 IF NEGATIVE-GO TO EXIT	CSP069D0
0070 0 70F7	MDX	BCK1 NOT NEGATIVE-GO TO BCK1	CSP06910
	*	EXIT.....	CSP0692D
0071 00 65000000	SAVE1	LDX L1 ** RESTORE IR1	CSP06930
0073 00 66000000	SAVE2	LDX L2 ** RESTORE IR2	CSPD694D
0075 00 67000000	SAVE3	LDX L3 ** RESTORE IR3	CSPD6950
0077 00 4C000000	DONE1	BSC L ** RETURN TO CALLING PROGRAM	CSP06960
0079 0 0000	KSTRT	DC ** ONE LESS THAN K	CSP0697D
007A 0 0000	KSIGN	DC ** SIGN OF KCARD	CSP06980
007B 0 0000	OSIGN	DC ** SIGN OF QUOTIENT	CSP0699D
007C 0 0000	ZIP	DC O CONSTANT OF ZERO	CSP07000
0070 0 0000	KLOW	DC ** SUBSCRIPT OF LEFTMOST POSITION OF EXTENSION OF KCARD	CSP0701D
	*	TEN DC 10 CONSTANT OF TEN	CSP07020
007F 0 0000	TMP	DC ** TEMPORARY STORAGE JHIGH=JCARD1(JFRST)	CSP07040
0080 0 D0D3	HIT	STO SRCHT+1 SAVE FIRST SIGNIFICANT DIGIT KPUT=KLOW+JLAST-JFRST	CSP0706D
	*	STX 2 JLOOP+1 GET THE VALUE OF JLAST-JFRST	CSP07070
0081 0 6A28	LD	KCRD1 GET KCARD ADDRESS	CSP07080
0082 0 CDCC	LD	KCRD2 SAVE FOR CARRY	CSP07090
0083 0 D03E	STO	KLOW SUBTRACT KLOW VALUE	CSP0710D
0084 0 90F8	S	JLOOP+1 SUBTRACT JLAST-JFRST VALUE	CSP07110
0085 0 9024	S	MTWO+1 ADD CONSTANT OF TWO	CSP07120
0086 0 9086	S	PUT2+1 SAVE ADDRESS FOR STORING KSTOP=KLAST+JFRST-JLAST-1	CSP07130
0087 0 D04E	STO	STO	CSP07140
	*	TMP GET KLAST VALUE	CSP07150
0088 0 C0F6	LD	JLOOP+1 SUBTRACT JLAST-JFRST VALUE	CSP07160
0089 0 9020	S	HFFFF+1 ADD CONSTANT OF ONE	CSP07170
008A 0 90D2	S	SRCH61 SAVE VALUE FOR COMPLIMENTING	CSP0718D
008B 0 D0CA	STO	KSTRT SUBTRACT KSTRT VALUE	CSP07190
008C 0 90EC	S	LOOPM+1 SAVE COUNT AT LOOPM+1	CSP07200
008D 0 D00B	STO	KCRD2 GET KCARD ADDRESS	CSP07210
008E 0 C033	LD	KLOW SUBTRACT KLAST VALUE	CSP07220
008F 0 90EF	S	TMP SUBTRACT KLAST VALUE	CSP0723D
0090 0 8019	A	JLOOP61 ADD JLAST-JFRST VALUE	CSP07240
0091 0 D009	STO	DIV161 SAVE FOR MULT. BY TEN	CSP0725D
0092 0 D038	STO	DIV561 SAVE FOR ADD OF 10*KNOW	CSP07260
0093 0 D039	STO	DIV661 SAVE FOR STORE OF 1D*KNOW	CSP07270
0094 D 80C8	A	HFFFF+1 SUBTRACT CONSTANT OF ONE	CSP07280
0095 0 D009	STO	DIV261 SAVE FOR ADD INTO MULT	CSP0729D
0096 0 D01A	STO	DIV361 SAVE FOR SUBTRACTION FROM	CSP07300
0097 0 D01B	STO	DIV461 SAVE FOR STORE SUBTRACTED FROM KM=KSTRT	CSPD731D
	*	LOAD IR1 WITH COUNT	CSP0732D
0098 00 65000000	LOOPM	LDX L1 ** LOAD IR1 WITH COUNT	CSPD733D
	*	MULT=(10*KCARD(KM)+KCARD(KM+1)) DIVIDED BY JHIGH	CSP0734D
	*	DIV1 LD L1 ** PICKUP KCARD(KM)	CSP07350
009C 0 A0E1	M	TEN MULTIPLY BY TEN	CSP07360
009D 0 1090	SLT	16 REPOSITION PRODUCT	CSPD737D
009E 00 85000D00	DIV2	A L1 ** ADD IN KCARD(KM+1)	CSPD738D
00A0 0 1890	SRT	16 REPOSITION FOR DIVISION	CSP0739D
00A1 0 A8B2	D	SRCHT+1 DIVIDE BY JHIGH	CSP07400
00A2 0 D0DA	STO	KLOW SAVE IN KLOW(MULT)	CSP0741D
			CSP0742D

PACK

PRINT

PUNCH

PUT

P1403

P1442

READ

R2501

SKIP

STACK

SUB

S1403

TYPER

UNPAC

WHOLE

PAGE 4

00A3 0 D0D5	*	STO	KSTRT SAVE IN KSTRT(NUOU)	CSP07430	ADD
	*	BSC L	PUT,-+ IF MULT NOT POSITIVE-GO TO PUT	CSP07440	A1A3
00A4 01 4C0800D4	*		IS MULT GREATER THAN ZERO	CSP07450	A1DEC
	*		KNOW=KM+1	CSP07460	A3A1
00A6 0 6901	ADBCK	STX L	1 KNOW+1 POSITIVE-GET KM+1 AND	CSP07470	CARRY
00A7 00 67000000	KNOW	LDX L3	** PUT IT IN IR3	CSP07480	DECA1
	*		JNOW=JFRST	CSP07490	DIV
00A9 00 66000000	JLOOP	LDX L2	** RELOAD IR2 WITH REMAINING JCARD	CSP07500	DPACK
00AB 0 1810	SRA	16	CLEAR ACCUMULATOR	CSP07510	DUNPK
	*		KCARD(KNOW)=KCARD(JNOW) -	CSP07520	EDIT
	*		MULT=JCARD(JNOW)	CSP07530	FILL
00AC 00 96000000	MULT1	S L2	** LOAD NEGATIVE JCARD(JNOW)	CSP07540	GET
00AE 0 A0CE	M	KLOW	MULTIPLY BY MULT	CSP07550	ICOMP
00AF 0 1090	SLT	16	REPOSITION PRODUCT	CSP07560	IOND
00B0 00 87000000	DIV3	A L3	** ADD IN KCARD(KNOW)	CSP07570	KEYBD
00B2 00 D7000000	DIV4	STO L3	** STORE AT KCARD(KNOW)	CSP07580	MOVE
	*		KNOW=KNOW+1	CSP07590	MPY
00B4 0 73FF	MDX	3 -1	DECREMENT IR3	CSP07600	NCOMP
00B5 0 7000	MDX	*	NOP	CSP07610	NSIGN
	*		IS JNOW LESS THAN JLAST, IF YES	CSP07620	NZONE
	*		JNOW=JNOW+1 AND GO BACK FOR MORE	CSP07630	PACK
	*		IF NO, RESOLVE CARRIES,	CSP07640	PRINT
00B6 0 72FF	MDX	2 -1	DECREMENT IR2	CSP07650	PUNCH
00B7 0 70F9	MDX	JLOOP+2 NOT DONE-GO BACK FOR MORE	CSP07660	PUT	
00B8 0 69EF	STX	1 KNOW+1 DONE-CALCULATE	CSP07670	P1403	
00B9 0 C09C	LD	SRCH61 THE VALUE OF	CSP07680	P1442	
00BA 0 90ED	S	KNOW+1 KNOW-1	CSP07690	READ	
00BB 0 DOECD	STO	KNOW+1 BY COMPLIMENTING COUNT	CSP07700	R2501	
00BC 0 68DC	STX	3 LOOPM+1 CALCULATE THE	CSP07710	SKIP	
00BD 0 C098	LD	SRCH61 VALUE OF KM	CSP07720	STACK	
00BE 0 90DA	S	LOOPM+1 BY COMPLIMENTING THE	CSP07730	SUB	
00BF 0 D0D9	STO	LOOPM+1 OTHER COUNT	CSP07740	S1403	
	*		RESOLVE CARRIES IN THIS RESULT	CSP07750	TYPER
00C0 30 03059668	CALL		CARRY RESOLVE CARRIES	CSP07760	UNPAC
00C2 0 0000	KCRD2	DC	** ADDRESS OF KCARD	CSP07770	WHOLE
00C3 1 00A8	DC	KNOW+1 ADDRESS OF KM	CSP07780		
00C4 1 0099	DC	LOOPM+1 ADDRESS OF KNOW-1	CSP07790		
00C5 1 00A8	DC	KNOW+1 ADDRESS OF GENERATED CARRY	CSP07800		
	*		IS KNOW LESS THAN ZERO	CSP07810	
00C6 01 4C1000D4	BSC L	PUT,- IF NOT NEGATIVE-GO TO PUT	CSP07820		
	*		KCARD(KM)=KCARD(KM)+1*D*KNOW	CSP07830	
00C8 0 A0B5	M	TEN NEGATIVE=MULTIPLY CARRY BY TEN	CSP07840		
00C9 0 1090	SLT	16 REPOSITION PRODUCT	CSP07850		
00CA 00 85000000	DIV5	A L1	** ADD IN KCARD(KNOW)	CSP07860	
00CC 00 D5000000	DIV6	STO L1	** STORE AT KCARD(KNOW)	CSP07870	
	*		MULT=-1	CSP07880	
00CE 0 C08E	LD	HFFFF+1 LOAD A MINUS ONE	CSP07890		
00CF 0 D0AD	STO	KLOW STORE IN MULT	CSP07910		
	*		NUOU=NUOU-1	CSP07920	
00D0 0 COA8	LD	KSTRT LOAD THE VALUE OF NUOU	CSP07930		
00D1 0 808B	A	HFFFF+1 SUBTRACT CONSTANT OF ONE	CSP07940		
00D2 0 D0A6	STO	KSTRT STORE IN NUOU	CSP07950		
00D3 0 70D2	MDX	ADBCK GO TO ADD OVERDRAW BACK	CSP07960		
	*		KCARD(KPUT)=NUOU	CSP07970	

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00D4 0 COA4	PUT	LD	KSTRT LOAD NUOU	CSP07980	
00D5 00 D4000000	PUT2	STO L	** STORE AT KCARD(KPUT)	CSP07990	
	*		KPUT=KPUT+1	CSP08000	
00D7 01 74FF00D6		MDX L	PUT2+1=-1 MODIFY KCARD(KPUT) ADDRESS	CSP08010	
	*		SEE IF KM IS LESS THAN KSTOP.	CSP08020	
	*		IF YES, KM=KM+1 AND GO BACK FOR	CSP08030	
	*		MORE, IF NO, PLACE ALL SIGNS.	CSP08040	
00D9 0 71FF	MDX	1 -1	DECREMENT IR1	CSP08050	
00DA 0 70BF	MDX	DIV1	NOT DONE-GO BACK FOR MORE	CSP08060	
	*		PUT SIGN ON QUOTIENT	CSP0807D	
00DB 0 C09F	LD	OSIGN DONE-PICKUP SIGN OF QUOTIENT	CSP08080		
00DC 01 4C2800E8	BSC L	NEG+Z IF NEGATIVE-GO TO NEG	CSP08090		
00DE 00 C4000000	QUOT	LD L	** NOT NEGATIVE-PICKUP ACTUAL SIGN	CSP08100	
00EE 01 4C10005E		BSC L FINER,- IF NOT NEGATIVE-GO TO OTHERS	CSP08110		
00E2 01 F400005D	BCK2	EOR L HFFFF+1 NEGATIVE-CHANGE SIGN	CSP08120		
00E4 01 D48000DF		STO I QUOT+1 PUT SIGN ON QUOTIENT	CSP08130		
00E6 01 4C00005E	BSC L	FINER, GO TO REPLACE OTHER SIGNS	CSP08140		
00EE 01 4C8000DF	NEG	LD I QUOT+1 NEGATIVE-PICKUP ACTUAL SIGN	CSP08150		
00EA 01 4C28005E	BSC L	FINER,+Z IF NEGATIVE-GO TO OTHER SIGN	CSP08160		
00EC 0 70F5	MDX	BCK2 GO TO CHANGE SIGN	CSP08170		
00EE	END			CSP08180	

NO ERRORS IN ABOVE ASSEMBLY,

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// DUP
*STORE WS UA DIV
CSP08190
CSP08200
334B 000F
```

ADD		// ASM	CSP08210	
A1A3		## DPACK/OUNPK SUBROUTINES FOR 1130 COMMERCIAL SUBROUTINE PACKAGE	I(I)	CSP08220
	*	* NAME OUNPK	I(I)	CSP08230
	*	* LIST		CSP08240
A1DEC	0000 0 04915502	ENT	DUNPK OUNPK SUBROUTINE ENTRY POINT	CSP08250
	*		CALL OUNPKIJCARO,J,JLAST,KCARD,KI	CSPD8260
	*		THE WORDS JCARD(J) THROUGH	CSP08270
	*		JCARD(JLAST) IN 04 FORMAT ARE	CSP08280
A3A1		*	UNPACKED INTO KCARO IN 01 FORMAT.	CSP08290
CARRY	0006 0 045CI002	ENT	OUPACK OUPACK SUBROUTINE ENTRY POINT	CSP08300
	*		CALL OUPACKIJCARO,J,JLAST,KCARD,K	CSP08310
DECA1		*	THE WORDS JCARO(J) THROUGH	CSP08320
DIV		*	JCARO(JLAST) IN 01 FORMAT ARE PACKED	CSP08330
DPACK		*	INTO KCARO IN D4 FORMAT.	CSP08340
DUNPK	0000 0 0000	DUNPK DC	*** ARGUMENT ADDRESS COMES IN HERE	CSP08350
	0001 0 C003	LD	SW2 LOAD NOP INSTRUCTION	CSP08360
	0002 0 D020	STO	SWTCM STORE NOP AT SWTCM	CSP08370
	0003 0 7007	MOX	START COMPUTING	CSP08380
	0004 0 7027	SW1 MOX X	ELSE-SWTCM-1 BRANCH TO ELSE	CSP08390
	0005 0 7000	SW2 MOX X	0 NOP INSTRUCTION	CSP08400
EDIT		OUPACK OC	*** ARGUMENT ADDRESS COMES IN HERE	CSP08410
FILL		LO	DPACK PICK UP ARGUMENT ADDRESS	CSP08420
	0008 0 80F7	STO	OUNPK AND STORE IT IN OUNPK	CSP08430
	0009 0 C0FA	LD	SW1 LOAD BRANCH TO ELSE	CSP08440
GET	0004 0 D018	STO	SWTCM STORE BRANCH AT SWITCH	CSP08450
ICOMP	0008 0 6952	START STX 1	SAVEI+1 SAVE IR1	CSP08460
	000C 0 6A53	STX 2	SAVE2+1 SAVE IR2	CSP08470
IOND	000D 0 69800000	LOX 11	OUNPK PUT ARGUMENT ADDRESS IN IRI	CSP08480
	000F 0 C100	LO 1	0 GET JCARO ADDRESS	CSP08490
	0010 0 8001	A ONE+I ADD CONSTANT OF 1	CSP08500	
KEYBD	0011 0 95800001	ONE S II	1 SUBTRACT J VALUE	CSP08510
	0013 0 D00D	STO JCARO+1 CREATE JCARO(J) ADDRESS	CSP08520	
	0014 0 C103	LD 1 3 GET KCARO ADDRESS	CSP08530	
MOVE	0015 0 80FC	A ONE+I ADD CONSTANT OF 1	CSP08540	
MPY	0016 0 95800004	FOUR S II	4 SUBTRACT K VALUE	CSP08550
NCOMP	0018 0 0006	STO JCARO+1 CREATE KCARO(K) ADDRESS	CSP08560	
NSIGN	0019 0 C100	LO 1 0 GET JCARO ADDRESS	CSP08570	
NZONE	001A 0 80F7	A ONE+I ADD CONSTANT OF 1	CSP08580	
	001B 0 95800002	S II	2 SUBTRACT JLAST VALUE	CSP08590
	0010 0 D0E8	STO OUPACK CREATE JCARD(JLAST) ADDRESS	CSP08600	
	001E 0 69000000	KCARO LOX LI *** PUT KCARO ADDRESS IN IR1	CSP08610	
	0020 0 C4000000	JCARO LO L *** PICK UP JCARO(J)	CSP08620	
	0022 0 6204	LOX 2 4 LOAD IR2 WITH 4, DIGITS/WORO	CSP08630	
	0023 0 7000	SWTCM MDX X 0 SWITCH BETWEEN DPACK AND OUNPK	CSP08640	
	0024 0 1890	SRT 16 TEMPORARILY SAVE ACCUM IN EXTN	CSPD8650	
PACK		*	CHECK FOR JCARD(JLAST)	CSP08660
PRINT	0025 0 C0FB	LO JCARO+1 PICK UP CURRENT JCARO ADDR	CSP08670	
PUNCH	0026 0 90DF	S OUPACK SUBTRACT JCARO(JLAST)	CSP08680	
	0027 0 4C080059	BSC L ALLOO++ IF ZERO, ALL OONE - ALDO	CSP08690	
	0029 0 1810	AGAIN SRA 16 NOT DONE - CLEAR ACCUMULATOR	CSP08700	
	002A 0 1084	SLT 4 GET FIRST DIGIT OF WORO	CSP08710	
PUT	002B 0 F00A	EOR HOOOF IS IT FILLER	CSP08720	
P1403	002C 0 4C180031	BSC L NEXT,-- YES - GO TO NEXT	CSP08730	
	002E 0 F007	EOR HOOOF NO - RESTORE TO ORIGINAL	CSP08740	
P1442	002F 0 D100	STO 1 0 STORE IN KCARD	CSP08750	
	0030 0 71FF	MDX 1 -1 GO TO NEXT WORD OF KCARO	CSP08760	
	0031 0 72FF	NEXT MOX 2 -1 DECREMENT DIGITS/WORO	CSP08770	

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READ		0032 0 70F6	MOX AGAIN MORE IN THIS WORD - GO BACK	CSP08780
R2501		0033 01 74FF0021	MOX L JCARO+1,-1 THIS WORD OONE	CSP08790
	*		GET NEXT WORD IN JCARO	CSP08800
SKIP		0035 0 70EA	MOX JCARO GO BACK	CSP08810
STACK		0036 0 000F	H000F DC /000F CONSTANT OF 15 TO DETECT FILLER	CSP08820
SUB		0037 01 74010021	EN MOX L JCARO+1,-1 BACK UP JCARO FOR SIGN	CSP08830
S1403		0039 0 6AE5	STX 2 KCARO+1 IF DIGITS/WORO IS FOUR,	CSP08840
TYPER		003A 0 C0E4	LO KCARO+1 ALL OONE EXCEPT FOR SIGN	CSP08850
UNPAC		003B 0 90DB	S FOUR+1 SUBTRACT FOUR FROM DIGITS/WORO	CSP08860
WHOLE		003C 01 4C180046	BSC L LAST,-- IF ZERO - ALL OONE - GO LAST	CSP08870
	003E 0 1884	SRT 4 NOT OONE - TAKE OUT SIGN	CSP08880	
	003F 0 C023	BACK LO HF000 PUT IN FILLER	CSP08890	
	0040 0 180C	RTE 28 SET FILLER IN LOW ORDER OF EXTN	CSP08900	
	0041 0 72FF	MOX 2 -1 DECREMENT DIGITS/WORO	CSP08910	
	0042 0 70FC	BACK MORE - GO BACK	CSP08920	
	0043 0 1090	SLT 16 OONE - PUT EXTENSION IN ACCUM	CSP08930	
	0044 0 0100	STO 1 0 STORE IN KCARD	CSP08940	
	0045 0 71FF	MOX 1 -1 GET NEXT WORD OF KCARO FOR SIGN	CSP08950	
	0046 01 C4800021	LAST LO 1 JCARD+1 PICK UP SIGN OF JCARO	CSP08960	
	0048 0 7011	MDX ALLOO+1 GO TO INSTRUCTION AFTER ALLOO	CSP08970	
	0049 01 C4800021	OVR LO 1 JCARO+1 PICK UP NEXT JCARO OIGIT	CSP08980	
	0048 0 IOOC	ELSE SLA 12 PUT OIGIT IN HIGH ORDER OF ACC	CSP08990	
	004C 0 180C	RTE 28 SET OIGIT IN LOW ORDER OF EXTN	CSP09000	
	0040 01 74FF0021	MOX L JCARO+1,-1 GET NEXT JCARO WORO	CSP09010	
	*		CHECK FOR JCARD(JLAST)	CSP09020
	004F 0 C001	LO JCARO+1 PICK UP CURRENT JCARO ADDR	CSP09030	
	0050 0 90B5	S OUPACK SUBTRACT JCARO(JLAST)	CSP09040	
	0051 01 4C280037	BSC L EN+Z IF ZERO,ALL OONE - GO TO EN	CSP09050	
	0053 0 72FF	MOX 2 -1 NOT OONE-DECREMENT OIGITS/WORO	CSP09060	
	0054 0 70F4	OVR GO BACK FOR NEXT OIGIT	CSP09070	
	0055 0 1090	SLT 16 WORO FULL-PUT EXTN IN ACCUM	CSP09080	
	0056 0 0100	STO 1 0 STORE IN KCARD	CSP09090	
	0057 0 71FF	MOX 1 -1 GET NEXT KCARO WORO	CSP09100	
	0058 0 70C7	MOX JCARO GO BACK	CSP09110	
	0059 0 1090	ALLOO SLT 16 OONE-PUT EXTENSION IN ACCUMULTR	CSP09120	
	005A 0 0100	STO 1 0 STORE SIGN IN KCARO	CSP09130	
	005B 01 74050000	MOX L OUNPK+5 CREATE RETURN ADDRESS	CSP09140	
	0050 00 65000000	SAVE1 LOX L1 *** RESTORE IR1	CSP09150	
	005F 00 66000000	SAVE2 LOX L2 *** RESTORE IR2	CSP09160	
	0061 01 4C800000	BSC I OUNPK RETURN TO CALLING PROGRAM	CSP09170	
	0063 0 F000	MF000 OC /F000 CONSTANT OF 15 FOR FILLER	CSP09180	
	0064	ENO		CSP09190

NO ERRORS IN ABOVE ASSEMBLY.

// DUP
*STORE WS UA DUNPK
335A 0007

CSP09200
CSP09210

```
// ASM
** EDIT SUBROUTINE FOR 1130 COMMERCIAL SUBROUTINE PACKAGE
* NAME EDIT
* LIST
0000 051098C0      ENT    EDIT EDIT SUBROUTINE ENTRY POINT          CSP09220
                     CALL EDIT(JCARD,J,JI,JLAST,K,CARD,K,KLAST) (ID) CSP09230
                     * THE WORDS JCARD(J),J,JI,JLAST,JCARD(K),K,LAST (ID) CSP09240
                     * JCARD(J),J,JI,JLAST ARE EDITED UNDER           CSP09250
                     * CONTROL OF THE MASK AT WORDS                 CSP09260
                     * KCARD(K) THROUGH KCARD(KLAST)                  CSP09270
                     * AND THE RESULT IS AT KCARD(K)                   CSP09280
                     * THROUGH KCARD(KLAST).                         CSP09290
0000 0 0000        EDIT  DC    **# ARGUMENT ADDRESS COMES IN HERE   CSP09300
0001 0 696D        STX   1 SAVE1+1 SAVE IR1                      CSP09310
0002 0 6A6E        STX   2 SAVE2+1 SAVE IR2                      CSP09320
0003 01 65800000  LDX   I1 EDIT PUT ARGUMENT ADDRESS IN IR1     CSP09330
0005 0 C100        LD    I 0 GET JCARD ADDRESS                  CSP09340
0006 0 D02B        STO   JCRD1 SAVE JCARD ADDRESS FOR NZONE   CSP09350
0007 0 D07C        STO   JCRD2 SAVE JCARD ADDRESS FOR NZONE   CSP09360
0008 00 95800002  S    I1 2 SUBTRACT JLAST VALUE              CSP09370
000A 0 8007        A    ONE+1 ADD CONSTANT OF ONE            CSP09380
000B 0 D050        STO   JCARD+1 CREATE JCARD(JLAST) ADDRESS   CSP09390
000C 0 C102        TWO   LD   I 2 GET JLAST ADDRESS             CSP09400
000D 0 D025        STO   JLAS1 SAVE JLAST ADDRESS FOR NZONE   CSP09410
000E 0 D076        STO   JLAS2 SAVE JLAST ADDRESS FOR NZONE   CSP09420
000F 00 C5800002  ONE   LD   I1 2 GET JLAST VALUE              CSP09430
0011 00 95800001  ONE   S   I1 1 SUBTRACT J VALUE            CSP09440
0013 0 80FE        A    ONE+1 ADD CONSTANT OF ONE            CSP09450
0014 0 4808        BSC   + CHECK FIELD WIDTH                CSP09460
0015 0 COFC        LD    ONE+1 NEGATIVE OR ZERO=MAKE IT ONE  CSP09470
0016 0 D026        STO   LDXJ+1 SAVE FIELD WIDTH             CSP09480
0017 0 C104        LD    I 4 GET K ADDRESS                  CSP09490
0018 0 D076        STO   K1 SAVE K ADDRESS FOR FILL          CSP09500
0019 01 D40000C0  ONE   STO  L K2 SAVE K ADDRESS FOR FILL          CSP09510
0018 0 C105        LD    I 5 GET KLAST ADDRESS             CSP09520
001C 0 D073        STO   KLAS1 SAVE KLAST ADDRESS FOR FILL   CSP09530
001D 0 C103        LD    I 3 GET KCARD ADDRESS             CSP09540
001E 0 D06F        STO   KCRD1 SAVE KCARD ADDRESS FOR FILL   CSP09550
001F 01 D40000BF  ONE   STO  L KCRD2 SAVE KCARD ADDRESS FOR FILL  CSP09560
0021 00 95800005  S    I1 5 SUBTRACT KLAST VALUE            CSP09570
0023 0 80EE        A    ONE+1 ADD CONSTANT OF ONE            CSP09580
0024 0 D01A        STO   KCARD+1 CREATE KCARD(KLAST) ADDRESS  CSP09590
0025 0 D07E        STO   KCRD3+1 CREATE KCARD(KLAST) ADDRESS  CSP09600
0026 00 C5800005  FOUR  LD   I1 5 GET JLAST VALUE              CSP09610
0028 00 95800004  FOUR  S   I1 4 SUBTRACT J VALUE            CSP09620
002A 0 80E7        A    ONE+1 ADD CONSTANT OF ONE            CSP09630
0028 0 4808        BSC   + CHECK FIELD WIDTH                CSP09640
002C 0 COE5        LD    ONE+1 NEGATIVE OR ZERO=MAKE IT ONE  CSP09650
002D 0 D000        STO   LDXK+1 SAVE FIELD WIDTH             CSP09660
002E 0 7106        MDX   I 6 MOVE OVER SIX ARGUMENTS       CSP09670
002F 0 6943        STX   1 DONE1+1 CREATE RETURN ADDRESS   CSP09680
                     * REMOVE AND SAVE THE JCARD ZONE             CSP09690
0030 30 15A56545  CALL  NZONE NZONE TO REMOVE SIGN          CSP09700
0032 0 0000        JCRD1 DC    **# ADDRESS OF JCARD          CSP09710
0033 0 0000        JLAS1 DC    **# ADDRESS OF JLAST          CSP09720
0034 1 0029        DC    FOUR+1 ADDRESS OF A FOUR          CSP09730
0035 1 00C9        DC    NSIGN ADDRESS OF OLD SIGN INDICATOR  CSP09740
```

ADD
A1A3
A1DEC
A3A1
CARRY
DECA1
DIV
DPACK
DUNPK
EDIT
FILL
GET
ICOMP
IOND
KEYBD
MOVE
MPY
NCOMP
NSIGN
NZONE
PACK
PRINT
PUNCH
PUT
P1403
P1442
R2501
SKIP
STACK
SUB
S1403
TYPER
UNPAC
WHOLE

ADD

PAGE 2

A1A3

CSP09790

A1DEC

CSP09800

A3A1

CSP09810

CARRY

CSP09820

DECA1

CSP09830

DIV

CSP09840

DPACK

CSP09850

DUNPK

CSP09860

EDIT

CSP09870

FILL

CSP09880

GET

CSP09890

ICOMP

CSP09900

IOND

CSP09910

KEYBD

CSP09920

MOVE

CSP09930

MPY

CSP09940

NCOMP

CSP09950

NSIGN

CSP09960

NZONE

CSP09970

PACK

CSP09980

PRINT

CSP09990

PUNCH

CSP10000

PUT

CSP10010

P1403

CSP10020

P1442

CSP10030

READ

CSP10040

R2501

CSP10050

SKIP

CSP10060

STACK

CSP10070

SUB

CSP10080

S1403

CSP10090

TYPER

CSP10100

UNPAC

CSP10110

WHOLE

CSP10120

0036 0 C85C	*	NOUNP=16448	CSP09790
0037 0 D85C	*	MONEY=16448	CSP09800
	LDX	BLANK LOAD TWO BLANKS	CSP09810
	STD	MONEY STORE IN MONEY AND NDUMP	CSP09820
	*	NZRSPO=0	CSP09830
0038 0 1810	SRA	16 CLEAR THE ACCUMULATOR	CSP09840
0039 0 0050	STO	NZRSPO SET NZRSPO EQUAL TO ZERO	CSP09850
	*	KNOW=KLAST	CSP09860
003A 00 65000000	LDXK	LDX L1 **= LOAD IRI WITH KCARO COUNT	CSP09870
	*	JNOW=JLAST	CSP09880
003C 00 66000000	LDXJ	LDX L2 **= LOAD IR2 WITH JCARO COUNT	CSP09890
	*	KTEST=KCARO(KNOW)	CSP09900
003E 00 C4000000	KCARD	LD L **= PICKUP KCARO(KNOW)	CSP09910
0040 0 00FA	STO	LOXX+1 AND SAVE IT TEMPORARILY	CSP09920
	*	IS KTEST NEGATIVE	CSP09930
0041 01 4C100047	BSC	L POSZ,- IS IT NEGATIVE-NO-GO TD POSZ	CSP09940
	*	IS KTEST EQUAL TO AN EBCDIC ZERO	CSP09950
0043 0 9052	S	ZERO YES-CHECK AGAINST EBCDIC ZERO	CSP09960
0044 01 4C20007E	BSC	L NEXT,Z IF NOT EQUAL-GO TO NEXT	CSP09970
0046 0 700F	MDX	ZRSPO IF EQUAL-GO TO ZRSPO	CSP09980
	*	IS KTEST EQUAL TO 16448	CSP09990
0047 0 904B	POSZ	S BLANK NOT NEGATIVE-CHECK AGAINST EBCD	CSP10000
0048 01 4C180057	BSC	L SRCE,+ BLANK-EQUAL-GO TO SRCE	CSP10010
004A 0 COFO	LD	LDXX+1 NOT EQUAL-PICKUP KTEST	CSP10020
	*	IS KTEST EQUAL TO 23616	CSP10030
004B 0 9040	S	DLRSG IS IT A DOLLAR SIGN	CSP10040
004C 01 4C1B0054	BSC	L MNY+- YES-GO TO MNY	CSP10050
004E 0 COEC	LD	LDXX+1 NO-PICKUP KTEST	CSP10060
	*	IS KTEST EQUAL TO 23360	CSP10070
004F 0 904B	S	AST IS IT AN ASTERISK	CSP10080
0050 0 4820	BSC	L YES-SKIP NEXT INSTRUCTION	CSP10090
0051 0 702C	MDX	NEXT NO-GO TO NEXT	CSP10100
	*	NDUMP=KTEST	CSP10110
0052 0 COE8	LO	LDXX+1 PICKUP KTEST AND	CSP10120
0053 0 0041	STO	NDUMP STORE IT IN NDUMP	CSP10130
	*	MONEY=KTEST	CSP10140
0054 0 COE6	MNY	LD LDXK+1 PICKUP KTEST AND	CSP10150
0055 0 D03E	STO	MONEY STORE IT IN MONEY	CSP10160
	*	NZRSPO=KNOW	CSP10170
0056 0 6940	ZRSP	STX 1 NZRSPO SAVE KNOW IN NZRSPO	CSP10180
	*	SEE IF JNOW IS LESS THAN J, IF	CSP10190
	*	YES, GO TO NEXT, IF NO, GO TO	CSP10200
	*	JCARD.	CSP10210
0057 0 6AA8	SRCE	STX 2 EDIT GET IRI AND	CSP10220
0058 0 CO47	LD	EDIT LOAD ITS VALUE	CSP10230
0059 01 4C08007E	BSC	L NEXT,+ IF NOT POSITIVE-GO TO NEXT	CSP10240
	*	KTEST=JCARD(JNOW)	CSP10250
	*	KCARD(KNOW)*KTEST	CSP10260
0058 00 C4000000	JCARD	LD L **= POSITIVE=PICKUP JCARD(JNOW) AND	CSP10270
0050 01 D480003F	STO	KCARD+1 STORE IT IN KCARD(KNOW)	CSP10280
005F 0 0000	STO	LDXJ+1 STORE IN KTEST	CSP10290
	*	JNOW=JNOW-1	CSP10300
0060 0 72FF	MOX	2 -1 DECREMENT IR2	CSP10310
0061 0 7000	MOX	* NOP	CSP10320
0062 01 7401005C	MOX	L JCARD+1,1 MODIFY JCARD ADDRESS TO	CSP10330

ADD

A1A3

A1DEC

A3A1

CARRY

DECA1

DIV

DPACK

DUNPK

EDIT

FILL

GET

ICOMP

IOND

KEYBD

MOVE

MPY

NCOMP

NSIGN

NZONE

PACK

PRINT

PUNCH

PUT

P1403

P1442

READ

R2501

SKIP

STACK

SUB

S1403

TYPER

UNPAC

WHOLE

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*          JNOW-1
*          IS N2RSP POSITIVE      CSP10340
0064 0 C032 LD    N2RSP PICKUP N2RSP AND      CSP10350
0065 01 4C0800TE BSC  L NEKT,+ IF NOT POSITIVE-GO TO NEKT      CSP10360
*          IS KTEST NEOTIVE      CSP10380
0067 0 COD5 LD    LDKU+1 POSITIVE=PICKUP KTEST      CSP10390
0068 01 4C100074 BSC  L OVER,- IF NOT NEGATIVE-GO TO OVER      CSP10400
006A 0 902B S    ZERO NEGATIVE-CHECK AGAINST ZERO      CSP10410
0068 01 4C1B00TE BSC  L NEKT,+++ EQUAL-GO TO NEXT      CSP10420
0060 0 TODD MDX   SETAG NOT EQUAL-GO TO SETAG      CSP10430
*          EXIT.....          CSP10440
006E 00 65000000 SAVE1 LDK L1 ** RESTORE IR1      CSP10450
0070 00 66000000 SAVE2 LDK L2 ** RESTORE IR2      CSP10460
0072 00 4C000000 DONE1 BSC L ** RETURN TO CALLING PROGRAM      CSP10470
*          IS KTEST EQUAL TO BLANK      CSP10480
0074 0 901E OVER S    BLANK CHECK KTEST AGAINST BLANK      CSP10490
0075 01 4C1B007E BSC  L NEKT,+ IF EQUAL-GO TO NEKT      CSP10500
*          IS KTEST EQUAL TO COMMA      CSP10510
0077 0 COC5 LO    LDX4+1 NOT EQUAL-CHECK KTEST      CSP10520
0078 0 9021 S    COMMA AGAINST A COMMA      CSP10530
0079 01 4C1B007E BSC  L NEKT,+++ EQUAL-GO TO NEKT      CSP10540
*          N2RSP=KNOW=1      CSP10550
007B 0 691B SETAG STX 1 N2RSP NOT EQUAL-SET N2RSP EQUAL TO      CSP10560
007C 01 74FF009T MDK  L N2RSP,-1 KCARD COUNT MINUS ONE      CSP10570
*          KNOW=KNOW=1      CSP10580
*          SEE IF KNOW IS LESS THAN K. IF      CSP10590
*          YES, PUT JCARD ZONE BACK. IF NO      CSP10600
*          GO BACK FOR MORE.      CSP10610
007E 01 7401003F NEXT MOX L KCARD+1,1 MODIFY KCARD ADDRESS TO      CSP10620
*          KNOW=1      CSP10630
0080 0 71FF MK0  1 -1 DECREMENT IR1      CSP10640
0081 0 T0BC MDK   KCARD GO BACK FOR MORE      CSP10650
*          PUT JCARD ZONE BACK      CSP10660
0082 30 15A956545 CALL   NZONE RESTORE JCARD ZONE      CSP10670
0084 0 0000 JCRQ2 DC   ** ADDRESS OF JCARD      CSP10680
0085 0 0000 JLAS2 DC   ** ADDRESS OF JLAST      CSP10690
0086 1 00C9 DC    NSIGN ADDRESS OF NEW SIGN INDICATOR      CSP10700
0087 1 0000 DC    EDIT DUMMY      CSP10710
*          SEE IF JNOW IS LESS THAN J. IF      CSP10720
*          YES, GO TO OK. IF NO, FILL WITH      CSP10730
*          ASTERISKS AND EXIT      CSP10740
008B 0 6AA9 STK   2 JCRQ1 GET THE CONTENTS OF      CSP10750
0089 0 COAB LD    JCRD1 IR2 AND CHECK      CSP10760
008A 01 4C08009F BSC  L OK,+ IF NOT POSITIVE-GO TO OK      CSP10770
008C 30 062534CO CALL   FILL POSITIVE-ERROR-JCARD TOO LONG      CSP10780
*          FILL KCARD WITH ASTERISKS      CSP10790
008E 0 0000 KCR01 DC   ** ADDRESS OF KCARD      CSP10800
008F 0 0000 K1    DC   ** ADDRESS OF K      CSP10810
0090 0 0000 KLAS1 DC   ** ADDRESS OF KLAST      CSP10820
0091 1 0098 DC    AST ADDRESS OF FILL CHARACTER      CSP10830
0092 0 70D8 MDK   SAVE1 GO TO EXIT      CSP10840
0093 0 4040 BLANK DC   /4040 CONSTANT OF EBCDIC BLANK      CSP10850
0094 0 0000 MONEY DC   ** FILL FOR FLOATING S      CSP10860
0095 0 0000 NOUMP DC   ** FILL FOR ANY SUPPRESSION      CSP10870
0096 0 F040 2ZERO DC   /F040 CONSTANT OF EBCOIC ZERO      CSP10880

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009T 0 0000 N2RSP DC   ** HOW FAR TO ZERO SUPPRESS      CSP10890
0098 0 5C40 AST DC   /5C40 CONSTANT OF ASTERISK      CSP10900
0099 0 5B40 DLRSG DC   /5B40 CONSTANT OF DOLLAR SIGN      CSP10910
009A 0 6B40 COMMA DC   /6B40 CONSTANT OF COMMA      CSP10920
009B 0 6040 MINUS DC   /6040 CONSTANT OF MINUS SIGN      CSP10930
009C 0 0940 R    DC   /0940 CONSTANT OF LETTER R      CSP10940
009D 0 0001 ONE2 DC   1 CONSTANT OF ONE      CSP10950
009E 0 0002 TWO2 DC   2 CONSTANT OF TWO      CSP10960
*          IS NSIGN EQUAL TO TWO      CSP10970
009F 0 C029 OK  L0    NSIGN PICKUP THE ORIGINAL ZONE      CSP10980
00A0 0 90F0 S    TWO2 INDICATOR AND CHECK AGAINST TWO      CSP10990
00A1 01 4C1B00B6 BSC  L NEG,+- EQUAL-GO TO NEG      CSP11000
*          KTEST=KCARD(KLAST)      CSP11010
00A3 00 C4000000 KCR03 LO  L ** NOT EQUAL=PICKUP KCARD(KLAST)      CSP11020
00A3 0 90F5 S    MINUS AND CHECK AGAINST MINUS SIGN      CSP11030
00A6 01 4C1B00B3 BSC  L LD2,+- IF EQUAL-GO TO L02      CSP11040
00A8 0 B0F2 A    MINUS NOT EQUAL-GET KTEST AND CHECK      CSP11050
00A9 0 90F2 S    R    AGAINST LETTER R      CSP11060
00AA 01 4C2000B6 BSC  L NEGZ IF NOT EQUAL-GO TO NEG      CSP11070
00AC 01 740100A4 MDX  L KCR03+1,1 EQUAL-GET ADDRESS OF      CSP11080
*          KCARD(KLAST-1)=1644B      CSP11090
*          KCARD(KLAST-1)=1644B      CSP11100
00AE 0 C0E4 LO    BLANK PICKUP A BLANK      CSP11110
00AF 01 D4B000A4 STO  I KCRD3+1 STORE AT KCARD(KLAST-1)      CSP11120
00B1 01 T4FF00A4 MDK  L KCRD3+1,-1 GET ADDR OF KCARD(KLAST)      CSP11130
*          KCARD(KLAST)=1644B      CSP11140
00B3 0 CODF LD2   LD    BLANK PICKUP A BLANK      CSP11150
00B4 01 D4B000A4 STO  I KCRD3+1,1 STORE AT KCARD(KLAST)      CSP11160
*          IS N2RSP GREATER THAN ZERO      CSP11170
00B6 0 COEO NEG  LD    N2RSP GET N2RSP AND      CSP11180
00B7 01 4C08006E BSC  L SAVE1, IF NOT POSITIVE-EXIT      CSP11190
00B9 01 B4B000BF A    I K1    POSITIVE-CALCULATE SUBSCRIPT OF      CSP11200
00BB 0 90E1 S    ONE2 LAST POSITION TO BE ZERO      CSP11210
00BC 0 DOE7 STO   KCRD3+1 SUPPRESSED-ENO OF FILL AREA      CSP11220
*          ZERO SUPPRESS      CSP11230
00BD 30 062534CO CALL   FILL FILL ROUTINE TO ZERO SUPPRESS      CSP11240
00BF 0 0000 KCRD2 DC   ** ADDRESS OF KCARD      CSP11250
00C0 0 0000 K2    DC   ** ADDRESS OF K      CSP11260
00C1 1 00A4 DC    KCR03+1 ADDRESS OF END OF FILL AREA      CSP11270
00C2 1 0093 DC    NDUMP ADDRESS OF FILL CHARACTER      CSP11280
*          KCARD(N2RSP)=MONEY      CSP11290
00C3 0 COFB LO    KCR02 GET KCARD ADDRESS      CSP11300
00C4 0 90DF S    KCRD3+1 SUBTRACT LAST FILL VALUE      CSP11310
00C5 0 B0D7 A    ONE2 ADD CONSTANT OF ONE      CSP11320
00C6 0 D002 STO   STOK+1 CREATE KCARD(N2RSP) ADDRESS      CSP11330
00C7 0 COCC LD    MONEY PICKUP MONEY VALUE      CSP11340
00CB 00 D4000000 STOK STO  L ** STORE FOR SUPPRESSION      CSP11350
00C9 NSIGN EQU      STOK+1 TO SAVE CORE STORAGE      CSP11360
00CA 0 70A3 MDX   SAVE1 GO TO EXIT      CSP11370
00CC ENO           CSP11380

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NO ERRORS IN ABOVE ASSEMBLY.

ADD	// DUP	CSP11390
A1A3	*STORE WS UA EDIT	CSP11400
A1DEC	3361 000D	
A3A1		
CARRY		
DECA1		
DIV		
DPACK		
DUNPK		
<u>EDIT</u>	0000 062534C0 ENT FILL FILL SUBROUTINE ENTRY PDINT	CSP11410
FILL	*	(ID) CSP11420
*	CALL FILL(JCARD(J,JLAST,NCH))	(ID) CSP11430
*	THE WORDS JCARD(J) THROUGH	CSP11440
*	JCARD(JLAST) ARE FILLED WITH THE	CSP11450
CHARACTER AT LOCATION NCH.		CSP11460
GET		CSP11470
ICOMP	0000 0 0000 FILL DC ** ARGUMENT ADDRESS COMES IN HERE	CSP11480
IOND	0001 0 6919 STX 1 SAVE1+1 SAVE IR1	CSP11490
KEYBD	0002 01 6580D000 LDX I1 FILL PUT ARGUMENT ADDRESS IN IR1	CSP11500
MOVE	0004 0 C100 LD I1 0 GET JCARD ADDRESS	CSP11510
MPY	0005 00 95800002 S I1 2 SUBTRACT VALUE OF JLAST	CSP11520
NCOMP	0007 0 D00F STO I1 3 CREATE ADDRESS OF JCARD(JLAST)	CSP11530
NSIGN	0008 00 C5800002 LD I1 2 GET VALUE OF JLAST	CSP11540
NZONE	000A 00 95800001 ONE S I1 1 SUBTRACT VALUE OF J	CSP11550
PACK	000C 0 80FE A ONE+1 ADD CONSTANT OF DNE	CSP11560
PRINT	000D 0 4808 BSC * CHECK FIELD WIDTH	CSP11570
PUNCH	000E 0 C0FC LD DNE+1 NEGATIVE DR ZERO - MAKE IT ONE	CSP11580
PUT	000F 0 D005 STO LDX+1 OK - STORE FIELD WIDTH IN LDX	CSP11590
P1403	0010 00 C5800003 LD I1 3 GET FILL CHARACTER - NCH	CSP11600
P1442	0012 0 7104 MDX I1 4 MOVE OVER FOUR ARGUMENTS	CSP11610
READ	0013 0 6909 STX I1 DONE1+1 CREATE RETURN ADDRESS	CSP11620
R2501	*	CSP11630
SKIP	JNOW=J	CSP11640
STACK	0014 00 65000000 LDX LDX L1 ** LOAD IR1 WITH FIELD WIDTH	CSP11650
SUB	*	CSP11660
S1403	0016 00 D5000000 STO STO L1 ** JCARD(JNOW)=NCH	CSP11670
TYPER	*	CSP11680
UNPAC	SEE IF JNOW IS LESS THAN JLAST.	CSP11690
WHOLE	*	CSP11700
	*	CSP11710
	*	CSP11720
	*	CSP11730
	*	CSP11740
	*	CSP11750
	*	CSP11760
	*	CSP11770
	NO ERRORS IN ABBVE ASSEMBLY.	

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// ASM
** GET SUBROUTINE FOR 1130 COMMERCIAL SUBROUTINE PACKAGE      CSP11800
* NAME GET                                         (ID) CSP11810
* LIST                                         (ID) CSP11820
0000 07163000    ENT   GET  GET SUBROUTINE ENTRY POINT          CSP11840
*           GET(JCARD,JLAST,SHIFT)
*           THE WORDS JCARD(J) THROUGH          CSP11850
*           JCARD(JLAST) ARE CONVERTED TO A          CSP11860
*           REAL NUMBER AND MULTIPLIED BY          CSP11880
*           SHIFT TO PLACE THE DECIMAL POINT          CSP11890
0000 0 0000    GET  DC  **# ARGUMENT ADDRESS COMES IN HERE          CSP11900
0001 0 694B    STX  1 FIN+1 SAVE IR1          CSP11910
0002 01 65800000 LDX  11 GET PUT ARGUMENT ADDRESS IN IR1          CSP11920
0004 0 C100    LD   1 0 GET JCARD ADDRESS          CSP11930
0005 0 D013    STO  JCRD1 STORE FDR NZONE AT JCRD1          CSP11940
0006 0 D03C    STD  JCRD3 STORE FOR NZONE AT JCRD3          CSP11950
0007 00 95800002 TWO   S 11 2 SUBTRACT JLAST VALUE          CSP11960
0009 0 D01B    STO  JCRD2+1 CREATE JCARD(JLAST) ADDRESS          CSP11970
000A 0 C103    LD   1 3 GET SHIFT ADDRESS AND          CSP11980
000B 0 D033    STO  SHIFT STORE FOR MULTIPLY TO PLACE          CSP11990
000C 00 C5800002 LD   11 2 GET JLAST VALUE AND          CSP12000
000E 0 D0F1    STO  GET SAVE FOR NZONE          CSP12010
000F 00 95800001 ONE   S 11 1 SUBTRACT J VALUE          CSP12020
0011 0 80FE    A   ONE+1 ADD CONSTANT OF ONE          CSP12030
0012 0 4B08    BSC  + CHECK FIELD WIDTH          CSP12040
0013 0 C0FC    LD   ONE+1 NEGATIVE OR ZERO-MAKE IT ONE          CSP12050
0014 0 D00E    STD  CNT+1 OK-SAVE FIELD WIDTH AT COUNT          CSP12060
0015 0 7104    MDX  1 4 MOVE OVER FOUR ARGUMENTS          CSP12070
0016 0 6938    STX  1 DONE1+1 CREATE RETURN ADDRESS          CSP12080
*           MAKE THE FIELD POSITIVE AND          CSP12090
*           SAVE THE ORIGINAL SIGN          CSP12100
0017 30 15A56545 CALL  ND2NE NZONE TO CLEAR ORIGINAL SIGN          CSP12110
0019 00 0000    JCRD1 DC  **# ADDRESS OF JCARD          CSP12120
001A 1 0000    DC  GET ADDRESS OF JLAST          CSP12130
001B 1 0050    DC  FOUR ADDRESS OF CONSTANT OF FOUR          CSP12140
001C 1 0019    DC  JCRD1 ADDRESS OF OLD SIGN INDICATOR          CSP12150
001D 0 1BA0    SRT  32 CLEAR ACCUMULATOR AND EXTENSION          CSP12160
001E 0 DB7E    STD  3 126 CLEAR MANTISSA OF FAC          CSP12170
001F 0 D37D    STO  3 125 CLEAR CHARACTERISTIC OF FAC          CSP12180
*           LET GET AND NSN BE EQUIVALENT          CSP12190
0020 20 058A3580 LIBF  ESTO STORE THE CONTENTS OF FAC          CSP12200
0021 1 005A    DC  ANS AT GET          CSP12210
*           JNOW=J          CSP12220
0022 00 65000000 CNT   LDX  L1 **# LOAD IR1 WITH THE FIELD WIDTH          CSP12230
*           JTEST=JCARD(JNOW)          CSP12240
0024 00 C5000000 JCRD2 LD  L1 **# PICKUP JCARD(JNOW)          CSP12250
0026 01 4C28002C BSC  L MAYBE+Z IS JTEST NEGATIVE-YES-MAYBE          CSP12260
0028 0 9028    S   BLANK NO - IS JTEST EQUAL TO AN          CSP12270
0029 01 4C200053 BSC  L ERR+2 EBCDIC BLANK - NO - GO TO ERR          CSP12280
002B 0 C026    LD   ZERO YES - REPLACE BLANK WITH ZERD          CSP12290
002C 0 9025    MAYBE S   ZERO IS JTEST LESS THAN AN EBCDIC          CSP12300
002D 01 4C280053 BSC  L ERR,+2 ZERO - YES - GO TO ERR          CSP12310
*           JTEST+0+32 IN ACCUMULATOR          CSP12320
*           GET=10+GET+(JTEST+032)/256          CSP12330
*           SHIFT 0 IS SAME AS DIVIDE BY 256          CSP12340
002F 0 1B08    SRA  B   NO - SHIFT 4 BIT DIGIT TO LOW          CSP12350
0030 20 064D6063 LIBF  FLOAT ORDER OF ACC AND MAKE REAL          CSP12360

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ADD
 A1A3
 A1DEC
 A3A1
 CARRY
 DECA1
 DIV
 DPACK
 DUNPK
 EDIT
 FILL
GET
 ICOMP
 IOND
 KEYBD
 MOVE
 MPY
 NCOMP
 NSIGN
 NZONE
 PACK
 PRINT
 PUNCH
 PUT
 P1403
 P1442
 READ
 R2501
 SKIP
 STACK
 SUB
 S1403
 TYPER
 UNPAC
 WHOLE

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0031 20 058A3580 LIBF  ESTO STORE REAL DIGIT          CSP12370
0032 1 0057    DC  TEMP IN TEMPORARY STORAGE          CSP12380
0033 20 054C4000 LIBF  ELO LOAD FAC WITH          CSP12390
0034 1 005A    DC  ANS GET          CSP12400
0035 20 05517A00 LIBF  EMPTI MULTIPLY GET          CSP12410
0036 1 005D    DC  ETEN BT TEN          CSP12420
0037 20 15599500 LIBF  NORM NORMALIZE THE PRODUCT          CSP12430
0038 20 05044100 LIBF  EADD ADD TEMPORARY STORAGE          CSP12440
0039 1 0057    DC  TEMP TO FAC          CSP12450
003A 20 058A3580 LIBF  ESTO STORE RESULT          CSP12460
003B 1 005A    DC  ANS IN GET          CSP12470
*           SEE IF JNOW IS LESS THAN JLAST.          CSP12480
*           IF YES, JNOW=JNOW+1 AND GO BACK          CSP12490
*           FOR MORE. IF NO, PLACE DECIMAL          CSP12500
*           POINT.          CSP12510
003C 0 71FF    MDX  1 -1 DECREMENT FIELD WIDTH          CSP12520
003D 0 70E6    MDX  JCRD2 NOT DONE-GET NEXT DIGIT          CSP12530
*           GET=SHIFT+GET          CSP12540
003E 20 05517A00 LIBF  EMPTI MULTIPLY BY SHIFT TO PLACE          CSP12550
003F 0 0000    SHIFT DC  **# ADDRESS OF SHIFT---DECIMAL POINT          CSP12560
0040 20 15599500 LIBF  NORM NORMALIZE THE RESULT          CSP12570
*           REPLACE SIGN OF JCARD          CSP12580
0041 30 15A56545 CALL  NZONE RESTORE ORIGINAL JCARD SIGN          CSP12590
0042 0 0000    JCRD3 DC  **# ADDRESS OF JCARD          CSP12600
0044 1 0000    DC  GET ADDRESS OF JLAST          CSP12610
0045 1 0019    DC  JCRD1 ADDRESS OF ORIG. SIGN INDICATOR          CSP12620
0046 1 0043    DC  JCRD3 DUMMY          CSP12630
*           IF INDICATOR EQUALS 2,          CSP12640
*           GET=-GET. OTHERWISE, EXIT.....          CSP12650
0047 0 COD1    LD   JCRD1 LOAD OLD SIGN AND SEE IF IT          CSP12660
0048 0 90BF    S   TWO+1 WAS NEGATIVE          CSP12670
0049 01 4C20004C BSC  L FIN+2 IF YES,REVERSE SIGN-NO-EXIT          CSP12680
*           GET=-GET          CSP12690
004B 20 22559000 LIBF  SNR REVERSE THE SIGN OF THE RESULT          CSP12700
*           EXIT.....*****          CSP12710
004C 00 65000000 FIN  LDX  L1 **# RESTORE IR1          CSP12720
004E 00 4C000000 DONE1 BSC  L **# RETURN TO CALLING PROGRAM          CSP12730
0050 0 0004    FOUR DC  4 CONSTANT OF FOUR          CSP12740
0051 0 4040    BLANK DC  /4040 CONSTANT OF EBCDIC BLANK          CSP12750
0052 0 F040    ZERD DC  /F040 CONSTANT OF EBCDIC ZERO          CSP12760
0053 0 10A0    ERR  SLT  3 125 CLEAR ACCUMULATOR AND EXTENSION          CSP12770
0054 0 DB7E    STD  3 126 CLEAR MANTISSA OF FAC          CSP12780
0055 0 D37D    STO  3 125 CLEAR CHARACTERISTIC OF FAC          CSP12790
0056 0 70F5    MDX  FIN GO TO EXIT          CSP12800
0057 0003    TEMP BSS  3 TEMPORARY STORAGE          CSP12810
0058 0003    ANS BSS  3 TEMPORARY STORAGE          CSP12820
005D 84 50000000 ETEN XFLC  10.0 CONSTANT OF 10.0 (TEN)          CSP12830
0060          END          CSP12840

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NO ERRORS IN ABOVE ASSEMBLY.

ADD	// DUP	CSP12850
A1A3	*\$TDR WS UA GET	CSP12860
A1DEC	3371 0007	
A3A1		
CARRY		
DECA1		
DIV		
DPACK	// ASH	
DUNPK	** ICOMP SUBROUTINE FOR 1130 COMMERCIAL SUBROUTINE PACKAGE	(ID) CSP12880
	* NAME ICOMP	(IO) CSP12890
	* LIST	CSP12900
EDIT	0000 D90D6517 ENT ICOMP ICDMP SU8RDTUNE ENTRY POINT	CSP12910
	* ICDMP(JCARD(j,JLAST),KCARD(k,KLAST))	CSP12920
FILL	* THE WORDS JCARD(1J) THROUGH	CSP12930
	* JCARD(JLAST) ARE COMPARED TO THE	CSP12940
GET	* WORDS KCARD(k) THROUGH	CSP12950
	* KCARD(KLAST).	CSP12960
<u>ICOMP</u>	0000 0 0000 ICOMP DC **# ARGUMENT ADDRESS COMES IN HERE	CSP12970
	0001 0 6972 STX 1 SAVE1+1 SAVE IRI	CSP12980
	0002 0 65800000 LDX II ICOMP PUT ARGUMENT ADDRESS IN IRI	CSP12990
IOND	0004 0 C100 LO 1 0 GET JCARD ADDRESS	CSP13000
	0005 00 95800002 S II 2 SUBTRACT JLAST VALUE	CSP13010
KEYBD	0007 0 D048 STO JPIC1+1 STORE JCARD(JLAST) FOR JHASH	CSP13020
	0008 0 004A STO JPIC2+1 STORE JCARD(JLAST) FOR ICOMP	CSP13030
MOVE	0009 0 800A A ONE+1 ADD CONSTANT OF ONE	CSP13040
	000A 0 000F STO SGNJ+1 CREATE ADDRESS OF JCARD(JLAST)	CSP13050
MPY	0008 0 C103 LO 1 3 GET KCARD ADDRESS	CSP13060
	000C 00 95800005 S II 5 SUBTRACT KLAST VALUE	CSP13070
NCOMP	000E 0 D046 STO KPIC2+1 STDRE KCARD(KLAST) FOR ICOMP	CSP13080
	000F 0 8004 A ONE+1 ADD CONSTANT OF ONE	CSP13090
NSIGN	0010 0 0011 STO SGNK+1 CREATE ADDRESS OF KCARD(KLAST)	CSP13100
	0011 00 C5800000 TWO LD II 2 GET VALUE OF JLAST	CSP13110
	0013 00 95800001 ONE S II 1 SUBTRACT VALUE OF J	CSP13120
NZONE	0015 0 80FE A ONE+1 ADD CONSTANT OF ONE	CSP13130
	0016 0 4808 8SC + CHECK FIELD WIDTH	CSP13140
PACK	0017 0 COFC LD ONE+1 NEGATIVE OR ZERO-MAKE IT ONE	CSP13150
	0D18 0 D035 STO CNTCO+1 SAVE FIELD WIDTH IN CDMP CNT	CSP13160
	* CLEAR AND SAVE THE SIGNS ON THE	CSP13170
PRINT	0019 00 C4000000 SGNJ LD L **# PICKUP THE SIGN OF JCARD	CSP13180
PUNCH	0018 0 D058 STD JSIGN SAVE IT	CSP13190
	001C 01 4C100021 BSC L SGNK,- IS IT NEG-ND-LDOK AT KCARD	CSP13200
PUT	001E 0 F00F EOR HFFFF+1 YES-MAKE IT POSITIVE AND	CSP13210
	001F 01 D480001A STD I SGNJ+1 CHANGE JCARD FIELD SIGN	CSP13220
P1403	0021 00 C4000000 SGNK LD L **# PICKUP THE SIGN OF KCARD	CSP13230
	0023 0 0054 STD KSIGN SAVE IT	CSP13240
	0D24 01 4C100029 8SC L CHCK,- IS IT NEG-NO-GD TO CHCK	CSP13250
P1442	0026 0 F007 EOR HFFFF+1 YES-MAKE IT POSITIVE AND	CSP13260
	0D27 01 D4800022 STD I SGNK+1 CHANGE THE KCARD FIELD SIGN	CSP13270
READ	0029 0 7106 CHCK MDX 1 6 MOVE OVER SIX ARGUMENTS	CSP13280
	002A 0 6948 STX 1 DDNE1+1 CREATE RETURN ADDRESS	CSP13290
	* K IS COMPARED TO	CSP13300
R2501	* KSTR1#KLAST+J-JLAST-1	CSP13310
SKIP	0028 00 C580FFFF LD II -2 PICKUP THE VALUE OF K	CSP13320
STACK	002D 00 9580FFFF HFFFF S II -1 SUBTRACT THE VALUE OF KLAST	CSP13330
	002F 00 9580FFF8 S II -5 SUBTRACT THE VALUE OF J	CSP13340
SUB	0031 00 8580FFFC A II -4 ADD THE VALUE OF JLAST	CSP13350
	0033 0 80E0 A ONE+1 ADD CONSTANT OF ONE	CSP13360
	0034 01 4C300048 8SC L JHASH-2 IF POSITIVE GD TO JHASH	CSP13370
	0036 0 F0F7 EOR HFFFF+1 OTHERWISE COMPLEMENT AND ADD	CSP13380
	0037 0 80DA A TWO+1 ONE GIVING LEADING PART KCARD	CSP13390
S1403	0038 0 D008 STD 2IPCT+1 STORE THIS COUNT AT 2IPCT	CSP13400
	0039 00 8580FFF8 A II -2 ADD VALUE OF K	CSP13410
		CSP13420
TYPER		
UNPAC		
WHOLE		

ADD

A1A3

A1DEC

A3A1

CARRY

DECA1

DIV

DPACK

DUNPK

EDIT

FILL

GET

ICOMP

IOND

KEYBD

MOVE

MPY

NCOMP

NSIGN

NZONE

PACK

PRINT

PUNCH

PUT

P1403

P1442

READ

R2501

SKIP

STACK

SUB

S1403

TYPER

UNPAC

WHOLE

PAGE 2

0038 0 90D8	S	ONE+1 SUBTRACT CONSTANT OF ONE	CSP13430
003C 0 D0C3	STO	ICOMP STORE TEMPORARILY	CSP13440
003D 0 C1FD	LD	I -3 GET KCARD ADDRESS	CSP13450
003E 0 90C1	S	ICOMP SUBTRACT TEMPORARY VALUE GIVING	CSP13460
003F 0 D006	STO	KPIC1+1 ADDR FOR SEARCHING BEGINNING	CSP13470
	*	OF KCARD	CSP13480
	*	ICOMP=KSIGN	CSP13490
0040 0 C037	LD	KSIGN LOAD SIGN OF KCARD	CSP13500
0041 0 F0EC	EOR	HFFFF+1 NEGATE IT	CSP13510
0042 0 D0BD	STO	ICOMP STORE IT IN ICOMP	CSP13520
	*	KNOW=K	CSP13530
0043 00 65000000	ZIPTC LDX	L1 *** LOAD IR1 WITH BEGINNING KCARD CT	CSP13540
0045 00 C5000000	KPIC1 LD	L1 *** PICKUP KCARD(KNOW)	CSP13550
	*	IS KCARD(KNOW) POSITIVE	CSP13560
0047 01 4C30006C	BSC L	FIN,+Z IF POSITIVE, GO TO FIN	CSP13570
	*	SEE IF KNOW IS LESS THAN KSTRT.	CSP13580
	*	IF YES, KNOW=KNOW+1 AND LOOK AT	CSP13590
	*	NEXT KCARD WORD. IF NO, GO TO	CSP13600
	*	JHASH.	CSP13610
0049 0 71FF	MDX	I -1 OTHERWISE, DECREMENT FIELD WIDTH	CSP13620
004A 0 70FA	MDX	KPIC1 NOT DONE-GO BACK FOR NEXT DIGIT	CSP13630
	*	JHASH=0	CSP13640
004B 0 1810	JHASH SRA	16 DONE-CLEAR ACCUMULATOR	CSP13650
004C 0 D083	STO	ICOMP CLEAR ICOMP	CSP13660
	*	KNOW=KSTRT+1	CSP13670
	*	KSTRTRJ	CSP13680
004D 00 65000000	CNTCO LDX	L1 *** LOAD IR1 WITH FIELD WIDTH	CSP13690
	*	JHASH=JHASH+JCARD(KSTRT)	CSP13700
004F 00 85000000	JPIC1 A	L1 *** ADD JCARD(KSTRT) TO JHASH	CSP13710
0051 0 1890	SRT	16 STORE JHASH IN EXTENSION	CSP13720
	*	ICOMP=JCARD(KSTRT)-KCARD(KNOW)	CSP13730
0052 00 C5000000	JPIC2 LD	L1 *** LOAD JCARD(KSTRT)	CSP13740
0054 00 95000000	KPIC2 S	L1 *** SUBTRACT KCARD(KNOW)	CSP13750
0056 0 00A9	STO	ICOMP STORE RESULT	CSP13760
	*	IS ICOMP ZERO - NO - GO TO NEO	CSP13770
0057 01 4C200063	BSC L	NEO,Z IF NOT ZERO, GO TO NEO.	CSP13780
0059 0 1090	SLT	16 OTHERWISE, PUT JHASH IN ACCUM	CSP13790
	*	KNOW=KNOW+1	CSP13800
	*	SEE IF KSTRT IS LESS THAN JLAST.	CSP13810
	*	IF YES, KSTRT=KSTRT+1 AND TRY	CSP13820
	*	NEXT PAIR OF DIGITS. IF NO,	CSP13830
005A 0 71FF	MDX	I -1 DECREMENT FIELD WIDTH	CSP13840
005B 0 70F3	MDX	KPIC1 NOT DONE - GO BACK	CSP13850
	*	IF NO IS JSIGN*KSIGN*JHASH NEGATIVE.	CSP13860
005C 01 4C18006C	BSC L	FIN,+Z DONE-IF JHASH IS ZERO GO FIN	CSP13870
005E 0 C018	LD	JSIGN OTHERWISE - COMPUTE JSIGN	CSP13880
005F 0 F018	EOR	KSIGN TIMES KSIGN	CSP13890
0060 01 4C10006C	BSC L	FIN,+Z IF NOT NEGATIVE, GO TO FIN	CSP13900
0062 0 7004	MDX	OVR1 OTHERWISE GO TO OVR1	CSP13910
	*	IS KSIGN*JSIGN NEGATIVE	CSP13920
0063 0 C013	NEQ	LD JSIGN COMPUTE JSIGN	CSP13930
0064 0 F013	EOR	KSIGN TIMES KSIGN	CSP13940
0065 01 4C100069	BSC L	OVR2,- IF NOT NEGATIVE, GO TO OVR2	CSP13950
	*	ICOMP=1	CSP13960
0067 0 C0E5	OVR1 LD	CNTCO OTHERWISE, SET ICOMP	CSP13970

PAGE 3

0068 0 D097	STO	ICOMP TO A POSITIVE NUMBER	CSP13980
	*	ICOMP=JSIGN*ICOMP	CSP13990
0069 0 C096	OVR2 LD	ICOMP LOAD ICOMP AND	CSP14000
006A 0 F00C	EOR	JSIGN MULTIPLY BY JSIGN	CSP14010
0068 0 D094	STO	ICOMP STORING THE RESULT IN ICOMP	CSP14020
	*	RESTORE THE SIGNS ON THE JCARD	CSP14030
	*	AND THE KCARD FIELDS	CSP14040
006C 0 C00A	FIN LD	JSIGN RESTORE THE ORIGINAL	CSP14050
006D 01 D4B0001A	STO I	SGNj+1 SIGN OF JCARD	CSP14060
006F 0 C008	LD	JSIGN RESTORE THE ORIGINAL	CSP14070
0070 01 D4B00022	STO I	SGNk+1 SIGN OF KCARD	CSP14080
0072 0 C08D	LD	ICOMP PUT ICOMP IN THE ACCUMULATOR	CSP14090
	*	EXIT	CSP14100
0073 00 65000000	SAVE1 LOX	L1 *** RESTORE IR1	CSP14110
0075 00 4C000000	DONE1 BSC L	*** RETURN TO CALLING PROGRAM	CSP14120
0077 0 0000	JSIGN DC	*** SIGN OF JCARD	CSP14130
0078 0 0000	KSIGN DC	*** SIGN OF KCARD	CSP14140
007A	END		CSP14150

NO ERRORS IN ABOVE ASSEMBLY.

// DUP			CSP14160
*STORE	WS UA	ICOMP	CSP14170
3378 0008			

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ADD // ASM          ** IONO SUBROUTINE FOR 1130 COMMERCIAL SUBROUTINE PACKAGE      CSP14180
A1A3 * NAME IONO                                         (ID) CSP14190
* LIST                                              (ID) CSP14200
C1DEC 0000 09595100 ENT IOND SUBROUTINE NAME           CSP14220
*CALL IONO NO PARAMETERS                           CSP14230
*CALL IONO ALLOWS I/O OPERATIONS TO ENO BEFORE A   CSP14240
# PAUSE OR STOP IS ENTERED                         CSP14250
CARRY 0000 0001 IONO BSS 1 ARGUMENT ADDRESS          CSP14260
0001 00 74000032 IOPND MDX L 50+0 ANY INTERRUPTS PENDING CSP14270
0003 0 70FD MOX IOPNO YES - KEEP CHECKING        CSP14280
DECA1 0004 01 4C800000 BACK BSC I IONO NO - RETURN TO CALLING PRG CSP14290
0006 END                                            CSP14300

```

DIV NO ERRORS IN ABOVE ASSEMBLY.

DPACK

DUNPK

EDIT

FILL

GET

ICOMP // DUP

```

IOND *STORE WS UA IOND
3380 0002

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KEYBD

MOVE

MPY

NCOMP

NSIGN

NZONE

PACK

PRINT

PUNCH

PUT

READ

P1403

P1442

R2501

SKIP

STACK

SUB

S1403

TYPER

UNPAC

WHOLE

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// ASM          ** MOVE SUBROUTINE FOR 1130 COMMERCIAL SUBROUTINE PACKAGE      CSP14330
* NAME MOVE                                         (ID) CSP14340
* LIST                                              (ID) CSP14350
C1MOVE 0000 145A5140 ENT MOVE MOVE SUBROUTINE ENTRY POINT    CSP14360
* CALL MOVE(JCAR0,J,JLAST,KCAR0,K)                  CSP14370
* THE WORDS JCARD(J) THROUGH CSP14380
* JCARD(JLAST) ARE MOVED TO KCARD CSP14390
* STARTING AT KCARD(K).                   CSP14400
*                                     CSP14410
MOVE 0000 0 0000 OC *** ARGUMENT ADDRESS COMES IN HERE    CSP14420
0001 0 691F STX 1 SAVE1+1 SAVE IRI                      CSP14430
0002 01 65800000 LDX I1 MOVE PUT ARGUMENT ADDRESS IN IRI    CSP14440
0004 0 C100 LD I 0 GET JCARD ADDRESS                 CSP14450
0005 00 95800002 S I1 2 SUBTRACT JLAST VALUE        CSP14460
0007 0 0013 STO LDX+1 PLACE ADDR OF JCARD(JLAST) IN    CSP14470
*                                     CSP14480
PICKUP OF MOVE
0008 00 C5800002 LO I1 2 GET JLAST VALUE             CSP14490
0009 00 95800001 ONE S I1 1 SUBTRACT J VALUE        CSP14500
000C 0 4B28 BSC +Z CHECK FIELD WIDTH                CSP14510
0000 0 1810 SRA 16 NEGATIVE - MAKE IT ZERO       CSP14520
000E 0 D00A STO LDX+1 STORE FIELD WIDTH IN LOX     CSP14530
000F 0 C103 LO I 3 GET KCARD ADDRESS              CSP14540
0010 00 95800004 S I1 4 SUBTRACT K VALUE         CSP14550
0012 0 9006 STO LDX+1 SUBTRACT FIELD WIDTH      CSP14560
0013 0 D009 STO STO+1 PLACE ADDR OF KCARD(KLAST) IN    CSP14570
*                                     CSP14580
STORE OF MOVE
S1403 0014 01 74010019 MOX L LDX+1+1 ADD ONE TO FIELD WIDTH CSP14590
*                                     CSP14600
MAKING IT TRUE
0016 0 7105 MDX I 5 MOVE OVER FIVE ARGUMENTS      CSP14610
0017 0 6908 STX I DONE1+1 CREATE RETURN ADDRESS    CSP14620
*                                     CSP14630
JNOW=J
*                                     CSP14640
KNOW=K+JNOW-J
0018 00 65000000 LDX LDX L1 *** LOAD IRI WITH FIELD WIDTH CSP14650
*                                     CSP14660
KCAR0(KNOW)=JCARD(JNOW)
001A 00 C5000000 LD1 LD L1 *** PICKUP JCAR0(JNOW)    CSP14670
001C 00 05000000 STO STO L1 *** STORE IT IN KCAR0(KNOW) CSP14680
*                                     SEE IF JNOW IS LESS THAN JLAST. CSP14690
*                                     IF YES, JNOW=JNOW+1 AND MOVE CSP14700
*                                     NEXT CHARACTER. IF NO, EXIT.... CSP14710
001E 0 71FF MOX I -1 DECREMENT THE FIELD WIDTH    CSP14720
001F 0 70FA MDX LD1 NOT DONE - GET NEXT WORD      CSP14730
*                                     EXIT.....***** CSP14740
0020 00 65000000 SAVE1 LDX L1 *** DONE - RESTORE IRI    CSP14750
0022 00 4C000000 OONE1 BSC L *** RETURN TO CALLING PROGRAM CSP14760
0024 ENO                                            CSP14770

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NO ERRORS IN ABOVE ASSEMBLY.

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// DUP
*STORE WS UA MOVE
3382 0003

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// ASM
** MPY SUBROUTINE FOR 1130 COMMERCIAL SUBROUTINE PACKAGE      CSP14800
* NAME MPY                                         (ID) CSP14810
* LIST                                         (IO) CSP14820
0000 145E8000          ENT    MPY  MPY SUBROUTINE ENTRY POINT      CSP14840
*           CALL MPY(JCARD,J,LAST,K+LAST+NER)      CSP14850
*           THE WORDS JCARD1(J) THROUGH      CSP14860
*           JCARD(LAST) MULTIPLY THE WORDS      CSP14870
*           KCARD(K) THROUGH KCARD(LAST).      CSP14880
*           THE RESULT IS IN THE KCARD FIELD      CSP14890
*           EXTENDED TO THE LEFT.      CSP14900
0000 0 0000   MPY  DC    **- ARGUMENT ADDRESS COMES IN HERE      CSP14910
0001 0 6A6A   STX  2 SAVE2+1 SAVE IR2      CSP14920
0002 0 696B   STX  1 SAVE1+1 SAVE IR1      CSP14930
0003 01 65800000  LDX  I1 MPY PUT ARGUMENT ADDRESS IN IR1      CSP14940
0005 0 C104   LD   I 4 GET K ADDRESS      CSP14950
0006 0 D05E   STO  K1 STORE FOR FILL OF ZEROES      CSP14960
*           CALCULATE K+1      CSP14970
0007 01 C4800065  LD   I K1 GET VALUE OF K      CSP14980
0009 0 900B   S   ONE+1 SUBTRACT CONSTANT OF ONE      CSP14990
000A 0 D0F5   STO  MPY STORE IN MPY      CSP15000
000B 0 C100   LD   I 0 GET JCARD ADDRESS      CSP15010
000C 00 95800002  S   I1 2 SUBTRACT JLAST VALUE      CSP15020
000E 0 D04E   STO  SRCH+1 SAVE FOR JFRST SEARCH      CSP15030
000F 0 D075   STO  MULTC+1 SAVE FOR MULTIPLICATION      CSP15040
0010 0 8004   A   ONE+1 ADD CONSTANT OF ONE      CSP15050
0011 0 D02F   STO  OK+2 CREATE ADDRESS OF JCARD(JLAST)      CSP15060
0012 00 C5800002  TWO   LO   I1 2 GET JLAST VALUE      CSP15070
0014 0 95800001  ONE   S   I1 1 SUBTRACT J VALUE      CSP15080
0016 0 80FE   A   ONE+1 ADD CONSTANT OF ONE      CSP15090
0017 0 4808   BSC  + CHECK FIELD WIDTH      CSP15100
0018 0 C0FC   LD   ONE+1 NEGATIVE OR ZERO-MAKE IT ONE      CSP15110
0019 0 D024   STO  SCHCT+1 SAVE FIELD WIDTH FOR SEARCH      CSP15120
001A 0 C103   LD   I 3 GET KCARD ADDRESS      CSP15130
001B 0 D09C   STO  KCRD1 SAVE FOR FILL      CSP15140
001C 0 D047   STO  KCRD2 SAVE FOR FILL      CSP15150
001D 0 D074   STO  KCRD3 SAVE FOR CARRY      CSP15160
001E 00 95800005  S   I1 5 SUBTRACT JLAST VALUE      CSP15170
0020 0 0054   STO  PICK+1 SAVE FOR MULTIPLICATION      CSP15180
0021 0 D059   STO  PUT1+1 SAVE FOR MULTIPLICATION      CSP15190
0022 0 80F2   A   ONE+1 ADD CONSTANT OF ONE      CSP15200
0023 0 D027   STO  SGNK+1 CREATE ADDRESS OF KCARDIKLAST      CSP15210
0024 0 C105   LD   I 5 GET KLAST ADDRESS      CSP15220
0025 0 006E   STO  KLAS2 SAVE FOR CARRY      CSP15230
0026 0 D03F   STO  KLAS1 SAVE FOR FILL      CSP15240
0027 00 C5800005  LD   I1 5 GET KLAST VALUE      CSP15250
0029 0 95800004  S   I1 4 SUBTRACT K VALUE      CSP15260
002B 0 80E9   A   ONE+1 ADD CONSTANT OF ONE      CSP15270
002C 0 4808   BSC  + CHECK FIELD WIDTH      CSP15280
002D 0 C0E7   LD   ONE+1 NEGATIVE OR ZERO-MAKE IT ONE      CSP15290
002E 0 D043   STO  MULTC+1 SAVE FOR MULTIPLICATION      CSP15300
002F 0 7107   MDX  I 7 MOVE OVER SEVEN ARGUMENTS      CSP15310
0030 0 693F   STX  I DONE1+1 CREATE RETURN ADDRESS      CSP15320
*           KSTART-K-JLAST+J-1      CSP15330
0031 0 C0CE   LD   MPY LOAD K+1      CSP15340
0032 00 B580FFFF  A   I1 -6 ADD VALUE OF J      CSP15350
0034 00 9580FFFF  S   I1 -5 SUBTRACT VALUE OF JLAST      CSP15360

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ADD
A1A3
A1DEC
A3A1
CARRY
DECA1
DIV
DPACK
DUNPK
EDIT
FILL
GET
ICOMP
IOND
KEYBD
MOVE
MPY
NCOMP
NSIGN
NZONE
PACK
PRINT
PUNCH
PUT
P1403
P1442
READ
R2501
SKIP
STACK
SUB
S1403
TYPER
UNPAC
WHOLE

ADD

A1A3

A1DEC

A3A1

CARRY

DECA1

DIV

DPACK

DUNPK

EDIT

FILL

GET

ICOMP

IOND

KEYBD

MOVE

MPY

NCOMP

NSIGN

NZONE

PACK

PRINT

PUNCH

PUT

P1403

P1442

READ

R2501

SKIP

STACK

SUB

S1403

TYPER

UNPAC

WHOLE

			PAGE	2
0036 01 4C30003D	*	8SC L SCHCT,-Z IF KSTRT PDSITIV-GO TO SCHCT	CSP153T0	
0038 00 C580FFFE		NER-KLAST	CSP153B0	
003A 00 0580FFFF	MONE	LD II -2 NOT POSITIVE-LOAD KLAST VALUE	CSP15390	
003C 00 7030		STD II -1 AND STORE AT NER	CSP15400	
		MDX SAVE1 GO TD EXIT	CSP15410	
		JFRST=J	CSP15420	
003D 00 65000000	SCHCT LOX L1 **- LOAD IRI WITH JCARO FIELD WIOTH	CSP15430		
003F 00 D0FE	DK STO	SCHCT+1 SAVE XSTRT IN SCHCT+1	CSP15440	
		CLEAR AND SAVE THE SIGNS ON THE	CSP15450	
		JCARO AND THE KCARD FIELDS	CSP15460	
0040 00 C4000000	LD L **-* GET JCARD(JLAST) VALUE	CSP15470		
0042 0 005C	STO	JSIGN SAVE SIGN IN JSIGN	CSP15480	
0043 01 4C100049	8SC L OVRJ,- IF NOT NEGATIVE-GO TO OVRJ	CSP15490		
0045 0 F0F5	EOR	MONE+1 NEGATIVE-MAKE SIGN POSITIVE	CSP15500	
0046 01 04800041	STD I DX+2 AND PUT BACK IN JCARD(JLAST)	CSP15510		
0048 0 C0F2	LD	MONE+1 PICKUP A MINUS ONE	CSP15520	
0049 0 1090	OVRJ SRT	16 PUT JSIGN INDICATION IN EXTENTON	CSP15530	
004A 00 C4000000	SGNK LD L **-* PICKUP KCARD(JLAST)	CSP15540		
004C 01 4C100054	BSC L KPLUS+- IF NOT NEGATIVE-GO TO KPLUS	CSP15550		
004E 0 F0EC	EOR	MONE+1 NEGATIVE-MAKE POSITIVE AND	CSP15560	
004F 01 D480004B	STD I SGNK+1 PUT BACK IN KCARD(JLAST)	CSP15570		
0051 0 1090	SLT	16 GET JSIGN INDICATION	CSP15580	
0052 0 F0E8	EOR	MONE+1 CHANGE IT	CSP15590	
0053 0 7001	MOX	DVRX SKIP THE NEXT INSTRUCTION	CSP15600	
0054 0 1090	XPLUS SLT	16 GET JSIGN INDICATION	CSP15610	
0055 0 D04A	OVRK STO	XSIGN SAVE SIGN FOR RESULT	CSP15620	
		FILL LEFT EXTENSION OF KCARO	CSP15630	
		WITH ZEROES	CSP15640	
0056 30 062534C0	CALL	FILL FILL KCARD EXTENSION WITH ZEROES	CSP15650	
0058 0 0000	KCR01 DC	**-* ADDRESS OF KCARD	CSP15660	
0059 1 003E	DC	SCHCT,- ADDRESS OF KSTRT	CSP15670	
005A 1 0000	DC	MPY ADDRESS OF K-1	CSP15680	
005B 1 00A1	DC	ZIP ADDRESS OF ZERO	CSP15690	
		IS JCARD(JLAST) POSITIVE	CSP15700	
005C 00 C5000000	SRCH LO L1 **-* PICKUP JCARD(JFRST)	CSP15710		
005E 01 4C300071	BSC L MULTC,-Z IF PDSITIV-GD TD MULTC	CSP15720		
		SEE IF JFRST IS LESS THAN JLAST.	CSP15730	
		IF YES, JFRST=JFRST+1 AND GO	CSP15740	
		BACK FOR MORE. IF ND,	CSP15750	
		MULTIPLICATION IS BY ZERO.	CSP15760	
0060 0 T1FF	MOX	1 -1 NOT POSITIVE-DECREMENT IRI	CSP15770	
0061 0 TOFA	MOX	SRCH NOT DONE - GO BACK FOR MORE	CSP15780	
		FILL WITH ZERD SINCE MULTIPLIER	CSP15790	
		IS ZERO	CSP15800	
0062 30 062534C0	CALL	FILL DONE-MAKE ENTIRE RESULT ZERO	CSP15810	
0064 0 0000	KCR02 OC	**-* ADDRESS OF KCARO	CSP15820	
0065 0 0000	K1 OC	**-* ADDRESS OF K	CSP15830	
0066 0 0000	KLAS1 DC	**-* ADDRESS OF XLAST	CSP15840	
0067 1 00A1	OC	ZIP ADDRESS OF ZERO	CSP15850	
		RESTORE THE SIGN OF JCARD	CSP15860	
		EXIT.....	CSP15870	
0068 0 C036	FIN LD	JSIGN PICKUP JCARD SIGN	CSP15880	
0069 01 04800041	STO I	OX+2 AND RESTORE IT	CSP15890	
006B 00 66000000	SAVE2 LDX L2 **-* RESTORE IR2	CSP15900		
006D 00 65000000	SAVE1 LDX L1 **-* RESTORE IR1	CSP15910		

								PAGE 3	
006F 00 4C000000	DONE1	BSC	L	*** RETURN TO CALLING PROGRAM	CSP15920				ADD
	*			KM=K	CSP15930				A1A3
0071 00 66000000	MULTC	LDX	L2	**= POSITIVE-LOAD IR2 WITH KCARD CNT	CSP15940				A1DEC
0073 0 69F1		STX	1	K1 SAVE JFRST AT K1	CSP15950				
	*			MULT=KCARD(KM)	CSP15960				
0074 00 C6000000	PICK	LD	L2	**= PICKUP KCARD(KM)	CSP15970				A3A1
0076 01 4C08008E		BSC	L	MO+ IS IT POSITIVE-NO-GO TO MO	CSP15980				
0078 0 DOED		STO		KLAS1 YES-SAVE KCARD(KM)	CSP15990				CARRY
0079 0 1810		SRA	16	CLEAR ACCUMULATOR	CSP16000				
	*			KCARD(KM)=0	CSP16010				DECA1
007A 00 D6000000	PUT1	STO	L2	**= SET KCARD(KM)=0	CSP16020				DIV
	*			KNOW=KM+JFRST-JLAST	CSP16030				DPACK
007C 0 6AF5		STX	2	MULTC+1 GET THE VALUE	CSP16040				DUNPK
007D 0 C0F4		LD		MULTC+1 OF KM	CSP16050				
007E 0 80E6		A		K1 AND ADD JFRST	CSP16060				EDIT
007F 0 8088		A		MONE+1 TO IT AND CALCULATE	CSP16070				FILL
0080 0 80FA		A		PUT1+1 THE ADDRESS OF	CSP16080				GET
0081 0 D007		STO		PUT2+1 KCARD(KNOW)	CSP16090				ICOMP
	*			JNOW=JFRST	CSP16100				IOND
0082 01 65800065		LDX	I1	K1 LOAD IR1 WITH JFRST	CSP16110				KEYBD
	*			KCARD(KNOW)=MULT*JCARD(JNOW)	CSP16120				MOVE
	*			+KCARD(KNOW)	CSP16130				MPY
0084 00 C5000000	MULT1	LD	L1	**= PICKUP JCARD(JNOW)	CSP16140				NCOMP
0086 0 A0DF		M		KLAS1 MULTIPLY BY MULT	CSP16150				NSIGN
0087 0 1090		SLT	16	RE-ALIGN THE PRODUCT	CSP16160				NZONE
0088 00 D4000000	PUT2	STO	L	**= STORE IN KCARD(KNOW)	CSP16170				PACK
	*			KNOW=KNOW+1	CSP16180				PRINT
008A 01 74FF0089		MDX	L	PUT2+1,-1 MODIFY ADDR OF KCARD(KNOW)	CSP16190				PUNCH
	*			SEE IF JNOW IS LESS THAN JLAST.	CSP16200				PUT
	*			IF YES, JNOW=JNOW+1 AND GO BACK	CSP16210				P1403
	*			FOR MORE, IF NO, CHECK KM.	CSP16220				P1442
008C 0 71FF		MDX	1	-1 DECREMENT IR1	CSP16230				READ
008D 0 70F6		MDX		MULT1 NOT DONE-GO BACK FOR MORE	CSP16240				R2501
	*			SEE IF KM IS LESS THAN KLAST.	CSP16250				SKIP
	*			IF YES, KM=KM+1 AND GO BACK FOR	CSP16260				STACK
	*			MORE, IF NO, RESOLVE CARRIES.	CSP16270				SUB
008E 0 72FF	MO	MDX	2	-1 DONE=DECREMENT IR2	CSP16280				S1403
008F 0 70E4		MDX		PICK NOT DONE-GO BACK FOR MORE	CSP16290				TYPER
	*			RESOLVE CARRIES IN THE PRODUCT	CSP16300				UNPAC
0090 30 03059668	CALL			CARRY DONE=RESOLVE CARRIES IN THE RES	CSP16310				WHOLE
0092 0 0000	KCRD3	DC		**= ADDRESS OF KCARD	CSP16320				
0093 1 003E		DC		SCHCT+1 ADDRESS OF KSTRT	CSP16330				
0094 0 0000	KLAS2	DC		**= ADDRESS OF KLAST	CSP16340				
0095 1 0092		DC		KCRD3 DUMMY	CSP16350				
	*			GENERATE THE SIGN OF THE PRODUCT	CSP16360				
0096 0 C009		LD		KSIGN PICKUP THE SIGN INDICATOR	CSP16370				
0097 01 4C100068	BSC	L		FIN=- IF NOT NEGATIVE-ALL DONE-EXIT	CSP16380				
0099 01 C480004B		LD	I	SGNK+1 NEGATIVE-PICKUP KCARD(KLAST)	CSP16390				
0098 0 F09F		EOR		MONE+1 CHANGE THE SIGN	CSP16400				
009C 01 D480004B		STO	I	SGNK+1 RESTORE KCARD(KLAST)	CSP16410				
009E 0 70C9		MDX		FIN GO TO EXIT	CSP16420				
009F 0 0000	JSIGN	DC		**= SIGN OF JCARD	CSP16430				
00A0 0 0000	KSIGN	DC		**= SIGN OF PRODUCT	CSP16440				
00A1 0 0000	ZIP	DC	0	CONSTANT OF ZERO	CSP16450				
00A2		END			CSP16460				

NO ERRORS IN ABOVE ASSEMBLY.

```
// DUP CSP16470
*STORE WS UA MPY CSP16480
3285 000A
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ADD      // ASM          // NCOMP SUBROUTINE FOR 1130 COMMERCIAL SUBROUTINE PACKAGE      CSP16490
A1A3    * NAME NCOMP      (ID) CSP16500
A1DEC   * LIST           (ID) CSP16510
        0000 150D6517     ENT    NCOMP NCOMP SUBROUTINE ENTRY POINT      CSP16520
        *               NCOMP(JCARD(j),JLAST,KCARD(k))      CSP16530
        *               THE WORDS JCARD(j) THROUGH      CSP16540
        *               JCARD(j) LAST) STARTING WITH      CSP16550
        *               JCARD(j) ARE COMPARED LOGICALLY      CSP16560
        *               TO THE FIELD STARTING AT      CSP16570
        *               KCARD(k). ALL DATA MUST BE IN      CSP16580
        *               A1 FORMAT.      CSP16590
DECA1   0000 0 0000     NCOMP DC  ** ARGUMENT ADDRESS COMES IN HERE      CSP16600
        0001 0 6925     STX  1 SAVE1+1 SAVE IR1      CSP16610
        0002 01 65800000  LDX  I1 NCOMP PUT ARGUMENT ADDRESS IN IR1      CSP16620
        0004 0 C100     LD   I0 GET JCARD ADDRESS      CSP16630
        0005 00 95800002  S   I2 SUBTRACT JLAST VALUE      CSP16640
        0007 0 D017     STO  LD1+1 CREATE END OF JCARD ADDRESS      CSP16650
        0008 00 C5800002  LD   I1 2 GET JLAST VALUE      CSP16660
        000A 00 95800001  ONE   S   I1 1 SUBTRACT J VALUE      CSP16680
        000C 0 4828     BSC  +Z CHECK FIELD WIDTH      CSP16690
        000D 0 1810     SRA  16 NEGATIVE - MAKE IT ZERO      CSP16700
        000E 0 D00A     STO  LDX+1 SAVE FIELD WIDTH      CSP16710
        000F 0 C103     LD   I1 3 GET KCARD ADDRESS      CSP16720
        0010 00 95800004  S   I1 4 SUBTRACT K VALUE      CSP16730
        0012 0 9006     S   LDX+1 SUBTRACT FIELD WIDTH      CSP16740
        0013 0 D007     STO  LD2+1 CREATE END OF KCARD ADDRESS      CSP16750
        0014 01 74010019  MDX  L LOX+1,1 MAKE FIELD WIDTH TRUE      CSP16760
        0016 0 7105     MDX  I 5 MOVE OVER FIVE ARGUMENTS      CSP16770
        0017 0 6911     STX  I DONE1+1 CREATE RETURN ADDRESS      CSP16780
IOND    *               JNOW=J      CSP16790
KEYBD   0018 00 65000000  LDX  LDX L1 ** PUT FIELD WIDTH IN IR1      CSP16810
        001A 00 C5000000  LD2  LD L1 ** PICKUP JCARD(JNOW)      CSP16820
        001C 0 1804     SRA  4 DIVIDE BY EIGHT      CSP16830
        001D 0 00FB     STO  LDX+1 SAVE TEMPORARILY      CSP16840
        001E 00 C5000000  LD1  LD L1 ** PICKUP KCARD(KNOW)      CSP16850
        0020 0 1804     SRA  4 DIVIDE BY EIGHT      CSP16860
        0021 0 90F7     S   LDX+1 CALCUL JCARD(JNOW)-KCARD(KNOW)      CSP16870
        0022 01 4C200026  BSC  L SAVE1+2 IS NCOMP ZERO-NO-ALL DONE      CSP16880
        *               SEE IF JNOW IS LESS THAN JLAST.      CSP16890
        *               IF YES, JNOW=JNOW+1 AND GO BACK      CSP16900
        *               FOR MORE. IF NO, EXIT.      CSP16910
NZONE   0024 0 71FF     MDX  I -1 YES-DECREMENT FIELD WIDTH      CSP16920
        0025 0 70F4     MDX  LD2 GO BACK FOR MORE      CSP16930
        *               ALL DONE - EXIT.....      CSP16940
PACK    0026 00 65000000  SAVE1 LDX L1'*-- RESTORE IR1      CSP16950
        0028 00 4C000000  DONE1 BSC L ** RETURN TO CALLING PROGRAM      CSP16960
        002A END      CSP16970

NO ERRORS IN ABOVE ASSEMBLY.

PUNCH
PUT
P1403
P1442
READ
R2501
SKIP   // DUP      CSP16980
      *STORE WS UA NCOMP      CSP16990
STACK  338F 0004
SUB
S1403
TYPER
UNPAC
WHOLE

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// ASM
** NSIGN SUBROUTINE FOR 1130 COMMERCIAL SUBROUTINE PACKAGE      CSP17000
* NAME NSIGN                                         (ID) CSP17010
* LIST                                           (ID) CSP17020
0000 158891D5      ENT    NSIGN NSIGN SUBROUTINE ENTRY POINT      CSP17030
*          CALL NSIGN|JCARD(J),NEWS+NOLDS|      CSP17040
*          THE SIGN OF THE DIGIT AT      CSP17050
*          JCARD(J) IS TESTED AND NOLDS IS      CSP17060
*          SET. THE SIGN IS MODIFIED AS      CSP17070
*          INDICATED BY NEWS.      CSP17080
0000 0 0000  NSIGN DC  *--# ARGUMENT ADDRESS COMES IN HERE      CSP17090
0001 0 691A  STX  I SAVE1+2 SAVE IR1      CSP17100
0002 01 65800000  LDX  I1 NSIGN PUT ARGUMENT ADDRESS IN IR1      CSP17110
0004 0 C100  LD   I 0 GET JCARD ADDRESS      CSP17120
0005 00 95800001  ONE   S  I1 1 SUBTRACT J VALUE      CSP17130
0007 0 80FE  A   ONE+1 ADD CONSTANT OF ONE      CSP17140
0008 0 D001  STO  CHAR+1 CREATE JCARD(J) ADDRESS      CSP17150
*          JTEST=JCARD(J)      CSP17160
0009 00 C4000000  CHAR  LD   L *-* PICKUP DIGIT      CSP17170
000B 01 4C10001F  BSC  L PLUS,- IS JTEST NEGATIV-NO-GO TO PLUS      CSP17180
0000 0 1890  SRT  16 YES-SAVE TEMPORARILY      CSP17190
*          NOLDS=-1      CSP17200
000E 0 C019  LD   HFFFF PICKUP MINUS ONE      CSP17210
000F 00 D5800003  STO  I1 3 STORE IN NOLDS      CSP17220
*          NEWS#JTEST IS COMPARED TO ZERO      CSP17230
0011 00 C5800002  LD   II 2 PICKUP NEWS      CSP17240
0013 01 4C280019  BSC  L FIN,+Z IF NEGATIVE ALL DONE      CSP17250
*          JTEST=-JTEST-1      CSP17260
0015 0 1090  REV   SLT  16 RESTORE JTEST      CSP17270
0016 0 F011  EOR   HFFFF CHANGE THE SIGN      CSP17280
0017 01 D480000A  STO  I CHAR+1 PUT NEW SIGN IN JCARD(J)      CSP17290
0019 0 7104  FIN   MDX  I 4 MOVE OVER FOUR ARGUMENTS      CSP17300
001A 0 6903  STX  I DONE1+1 CREATE RETURN ADDRESS      CSP17310
*          EXIT.....      CSP17320
0018 00 65000000  SAVE1 LDX  L1 *-- RESTORE IR1      CSP17330
001D 00 4C000000  DONE1 BSC  L *-- RETURN TO CALLING PROGRAM      CSP17340
001F 0 1890  PLUS  SRT  16 SAVE TEMPORARILY      CSP17350
*          NOLDS=I      CSP17360
0020 0 C0E5  LD   ONE+1 PICKUP CONSTANT OF ONE      CSP17370
0021 00 D5800003  STO  I1 3 STORE IT IN NOLDS      CSP17380
*          NEWS#JTEST IS COMPARED TO ZERO      CSP17390
*          NEWS IS COMPARED TO ZERO      CSP17400
0023 00 C5800002  LD   II 2 PICKUP NEWS      CSP17410
0025 01 4C300019  BSC  L FIN,+Z IF POSITIVE - ALL DONE      CSP17420
0027 0 TOED  MDX   REV  REVERSE SIGN - GO TO REV      CSP17430
0028 0 FFFF  HFFFF DC  /FFFF CONSTANT OF MINUS ONE      CSP17440
002A          END      CSP17450
*          CSP17460
*          CSP17470
*          CSP17480

ADD          A1A3
A1DEC        A3A1
CARRY        DECA1
DIV          DPACK
DUNPK        EDIT
FILL          GET
ICOMP        IOND
KEYBD        MOVE
MPY          NCOMP
NSIGN        NZONE
PACK          PRINT
PUNCH        PUNCH
PUT          P1403
P1442        P1442
READ        READ
R2501        SKIP
STACK        SUB
S1403        TYPER
UNPAC        WHOLE

// DUP
*STORE      WS  UA  NSIGN      CSP17490
3393 0004      CSP17500


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ADD	// ASM	CSP1751D	
A1A3	** NZONE SUBROUTINE FOR 1130 COMMERCIAL SUBROUTINE PACKAGE	(ID)	CSP17520
*	* NAME NZONE	(ID)	CSP17530
*	* LIST		CSP17540
A1DEC	0000 15A56545 ENT NZONE NZONE SUBROUTINE ENTRY POINT		CSP17550
	* CALL NZONE(JCARD+,NEWZ,NOLDZ)		CSP17560
A3A1	* THE ZONE OF THE CHARACTER AT		CSP17570
CARRY	* JCARD(J) IS TESTED AND NOLDZ IS		CSP17580
DECA1	* SET. THE ZONE IS MODIFIED AS		CSP17590
DIV	* INDICATED BY NEWZ.		CSP17600
DPACK	0000 0 0000 NZONE DC *** ARGUMENT ADDRESS COMES IN HERE		CSP17610
DUNPK	0001 0 69Z5 STX 1 SAVE1+1 SAVE IRI		CSP17620
EDIT	0002 01 65800000 LDX II NZONE PUT ARGUMENT ADDRESS IN IRI		CSP17630
FILL	0004 0 C100 LD I 0 GET JCARD ADDRESS		CSP17640
GET	0005 00 95800001 ONE S II 1 SUBTRACT J VALUE		CSP17650
ICOMP	0007 0 80FE A ONE+1 ADD CONSTANT OF ONE		CSP17660
IOND	0008 0 D01A STO S TO+1 CREATE JCARD(J) ADDRESS		CSP17670
KEYBD	0009 0 D001 STO LD1+1 CREATE JCARD(J) ADDRESS		CSP17680
MOVE	* JTEST=JCARD(J)		CSP17690
MPY	000D 01 4C10003A BSC L PLUS+- IF NOT NEGATIVE-GO TO PLUS		CSP17700
NCOMP	000F 0 901B S ZERO NEGATIVE-CHECK TO SEE IF IT IS		CSP17720
NSIGN	0010 01 4C1B00ZE BSC L TWO+- AN EBCDIC ZERO-YES-GO TO TWO		CSP17740
NZONE	* NOLDZ=5+JTEST-4096)/4096		CSP17750
PACK	LD1+1 SAVE IT TEMPORARILY		CSP17760
PRINT	SHIFT I2 IS EQUIVALENT TO DIVIDE		CSP17770
PUNCH	BY 4096		CSP17780
PUT	AND 3000 IS EQUIVALENT TO		CSP17790
P1403	SUBTRACT 4096 AND SHIFT		CSP17800
P1442	LD1+1 NO-RELOAD JTEST		CSP17810
READ	AND H3000 REMOVE ALL BUT BITS 2 AND 3		CSP17820
R2501	SRA IZ PUT IN LOW ORDER OF ACCUMULATOR		CSP17830
SKIP	A ONE+1 ADD CONSTANT OF ONE		CSP17840
STACK	STO II 3 STORE IN NOLDZ		CSP17850
SUB	* IS NEWZ LESS THAN FIVE		CSP17860
S1403	LD II Z PICKUP VALUE OF NEWZ		CSP17870
TYPER	S FOUR AND CHECK FOR LESS THAN FIVE		CSP17880
UNPAC	BSC L FINIS=Z NO-GO TO EXIT		CSP17890
WHOLE	A FOUR YES - RESTORE NEWZ		CSP17900
	* JCARD(J)=JTEST+4096*(NEWZ-NOLDZ)		CSP17910
	S II 3 SUBTRACT NOLDZ		CSP17920
	SLA IZ PUT RESULT IN BITS 2 AND 3		CSP17930
	A LD1+1 ADD ORIGINAL CHARACTER		CSP17940
	STO STO L **- STORE BACK IN JCARD(J)		CSP17950
	* EXIT.....		CSP17960
	FINIS MDX I 4 MOVE OVER FOUR ARGUMENTS		CSP17970
	STX I 0ONE+1 CREATE RETURN ADDRESS		CSP17980
	SAVE1 LDX LI **- RESTORE IRI		CSP17990
	0028 00 4C000000 DONE1 BSC L **- RETURN TO CALLING PROGRAM		CSP18000
	002A 0 6040 MINUS DC /6040 CONSTANT OF EBCDIC MINUS SIGN		CSP18010
	002B 0 F040 ZERO DC /F040 CONSTANT OF EBCDIC ZERO		CSP18020
	002C 0 0004 FOUR DC 4 CONSTANT OF FOUR		CSP18030
	002D 0 3000 H3000 DC /3000 CONSTANT FOR STRIPING BITS		CSP18040
	* IS NEWZ TWO		CSP18050
	002E 00 C5800002 TWO LD II Z PICKUP VALUE OF NEWZ		CSP18060
	S TWO+1 IS IT TWO		CSP18070
	PAGE Z		
	0031 01 4CZ00036 * BSC L NOT+Z NO - GO TO NOT	CSP18080	
	JCARD(J)=Z4640	CSP18090	
	0033 0 COF6 LD MINUS YES - SET JCARD(J)	CSP18100	
	0034 01 D4800023 STO I STO+1 EQUAL TO AN EBCDIC MINUS SIGN	CSP18110	
	NOLDZ=4	CSP18120	
	0036 0 COF5 NOT LD FOUR SET NOLDZ	CSP18130	
	0037 00 D5800003 STO II 3 EQUAL TO FOUR	CSP18140	
	MDX FINIS GO TO EXIT	CSP18150	
	* IS JTEST AN EBCDIC MINUS SIGN	CSP18160	
	003A 0 90EF PLUS S MINUS NOT NEGATIVE - CHECK FOR EBCDIC	CSP18170	
	0038 01 4CZ00049 BSC L SPEC,Z MINUS SIGN-NO-GO TO SPEC	CSP18180	
	NOLDZ=Z	CSP18190	
	003D 0 COF1 LD TWO+1 YES-LOAD TWO AND STORE	CSP18200	
	003E 00 D5800003 STO II 3 IT IN NOLDZ	CSP18210	
	IS NEWZ FOUR	CSP18220	
	0040 00 C5800002 LD II Z PICKUP VALUE OF NEWZ AND	CSP18230	
	0042 0 90E9 S FOUR CHECK FOR VALUE OF FOUR	CSP18240	
	0043 01 4C200024 BSC L FINIS=Z NO-GO TO FINIS	CSP18250	
	JCARD(J)=A032	CSP18260	
	0045 0 COE5 LD ZERO YES-LOAD EBCDIC ZERO AND	CSP18270	
	0046 01 D4800023 STO I STO+1 STORE IT AT JCARD(J)	CSP18280	
	0048 0 70D8 BIG MDX FINIS GO TO EXIT	CSP18290	
	0049 0 COFE SPEC LD BIG SPECIAL CHARACTER-LOAD LARGE	CSP18300	
	004A 00 D5800003 STO II 3 NUMBER AND STORE AT NOLDZ	CSP18310	
	MDX FINIS ALL DONE - GO TO EXIT	CSP18320	
	004E END	CSP18330	

NO ERRORS IN ABOVE ASSEMBLY.

// DUP		CSP18340
*STORE WS UA NZONE		CSP18350
3397 0006		

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// ASM
## PRINT AND SKIP SUBROUTINES FOR 1130 CSP
# NAME PRINT
# LIST
0041    17649563      ENT     PRINT      SUBROUTINE ENTRY POINT      CSP18360
          * CALL PRINT (JCARD, J, JLAST, NERR3)      (ID) CSP18370
          * PRINT JCARD(J) THROUGH JCARD(JLAST) ON THE      (ID) CSP18380
          * 1132 PRINTER. PUT ERROR PARAMETER IN NERR3.      CSP18390
0069    224B99C0      ENT     SKIP       SUBROUTINE ENTRY POINT      CSP18400
          * CALL SKIP(N)
          * EXECUTE CONTROL FUNCTION SPECIFIED BY INTEGER N      CSP18410
0000 0 0001      ONE DC      1      CONSTANT DF 1      CSP18420
0001 0 2000      SPACE DC     /2000    PRINT FUNCTION WITH SPACE      CSP18430
0002 0 0000      JCARD DC    **      JCARD J ADDRESS      CSP18440
0003 0 0000      JLAST DC    **      JCARD JLAST ADDRESS      CSP18450
0004 0 003D      AREA BSS     61      WORD COUNT & PRINT AREA      CSP18460
0041 0 0000      PRINT DC    **      ADDRESS OF 1ST ARGUMENT      CSP18470
0042 20 17655BF1  TEST LIBF    PRNT1    CALL BUSY TEST RDTINE      CSP18480
0043 0 0000      DC      /0000    BUSY TEST PARAMETER      CSP18490
0044 0 70FD      MOX TEST      REPEAT TEST IF BUSY      CSP18500
0045 0 691A      STX 1 SAVE161  STDR IR1      CSP18510
0046 01 65800041  LDX I1 PRINT    LDAD 1ST ARGUMENT ADDRESS      CSP18520
0048 20 01647B80  LIBF ARGS      CALL ARGS RDTINE      CSP18530
0049 1 0002      DC JCARD    JCARD J PICKED UP      CSP18540
004A 1 0003      DC JLAST     JCARD JLAST PICKED UP      CSP18550
004B 1 0004      DC AREA      CHARACTER COUNT PICKED UP      CSP18560
004C 0 0078      DC 120      MAX CHARACTER COUNT      CSP18570
0040 0 C086      LD AREA      GET CHARACTER COUNT      CSP18580
004E 0 B081      A DNE      HALF ADJUST      CSP18590
004F 0 1B01      SRA 1      DIVIDE BY TWO      CSP18600
0050 0 D089      STD AREA      STDR WORD COUNT      CSP18610
0051 0 C103      LD 1 3      GET ERRDR WORD ADDRESS      CSP18620
0052 0 D012      STD ERR61    STORE IT IN ERRDR ROUTINE      CSP18630
0053 20 195C10D2  LIBF RPACK    CALL REVERSE PACK RDTINE      CSP18640
0054 1 0002      DC JCARD    JCARD J ADDRESS      CSP18650
0055 1 0003      DC JLAST     JCARD JLAST ADDRESS      CSP18660
0056 1 0005      DC AREA61   PACK INTD I/D AREA      CSP18670
0057 20 17655BF1  LIBF PRNT1    CALL PRINT ROUTINE      CSP18680
0058 0 2000      WRITE DC     /2000    PRINT PARAMETER      CSP18690
0059 1 0004      DC AREA      I/O AREA BUFFER      CSP18700
005A 1 0063      DC ERRDR    ERROR PARAMETER      CSP18710
005B 0 C0A5      LD SPACE     LOAD PRINT WITH SPACE      CSP18720
005C 0 D0FB      STD WRITE    STORE IN PRINT PARAMETER      CSP18730
0050 0 7104      MDX 1 4      INCREMENT OVER 4 ARGUMENTS      CSP18740
005E 0 6903      STX 1 DONE1&1  STDR IR1      CSP18750
005F 00 65000000  SAVE1 LDX L1 **      RELDAD DR RESTORE IR1      CSP18760
0061 00 4C000000  DONE1 BSC L **      RETURN TO CALLING PROGRAM      CSP18770
0063 0 0000      ERROR DC    **      RETURN ADDRESS GOES HERE      CSP18780
0064 00 D4000000  ERR STD L **      STDR ACC IN ERRDR PARAM      CSP18790
0066 0 1B10      SRA 16      CLEAR ACC      CSP18800
0067 01 4C800063  BSC I ERRDR    RETURN TO PRNT1 PRGRAM      CSP18810
0069 0 0000      SKIP DC    **      ADDRESS OF ARGUMENT ADDR      CSP18820
006A 01 C4800069  LD I SKIP     GET ARGUMENT ADDRESS      CSP18830
006C 0 0001      STO ARG61    DROP IT AND      CSP18840
0060 00 C4000000  ARG LD L **      GET ARGUMENT      CSP18850
006F 01 4C300074  BSC L NDSUP,-Z  GD TD NDNSUPPRESSION IF &      CSP18860
0071 0 C009      LD NOSPC    SET UP SPACE SUPPRESSION      CSP18870

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ADD
A1A3
A1DEC
A3A1
CARRY
DECA1
DIV
DPACK
DUNPK
EDIT
FILL
GET
ICOMP
IOND
KEYBD
MOVE
MPY
NCOMP
NSIGN
NZONE
PACK
PRINT
PUNCH
PUT
P1403
P1442
READ
R2501
SKIP
STACK
SUB
S1403
TYPER
UNPAC
WHOLE

PAGE 2

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0072 0 D0E5      STO WRITE    CHANGE PRINT FUNCTION      CSP18930
0073 0 7003      MDX DDNE    GD TD RETURN      CSP18940
0074 0 D001      NDSUP STD    CNTRL      SET UP COMMAND      CSP18950
0075 20 17655BF1  LIBF PRNT1    CALL THE PRNT ROUTINE      CSP18960
0076 0 3000      CNTRL DC    /3000    CARRIAGE COMMAND WORD      CSP18970
0077 01 74010069  DDNE MDX L  SKIP,1  ADJUST RETURN ADDRESS      CSP18980
0079 01 4C800069  BSC I SKIP     RETURN TO CALLING PROGRAM      CSP18990
007B 0 2010      NDSPC DC    /2010    SUPPRESS SPACE COMMAND      CSP19000
007C          END      ENO OF PRINT SUBPRGRAM      CSP19010

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NO ERRDRS IN ABDVE ASSEMBLY.

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// DUP
*STDRE WS UA PRINT      CSP19020
339D 0005      CSP19030

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ADD // ASM          ** PUT SUBROUTINE FOR 1130 COMMERCIAL SUBROUTINE PACKAGE      CSP19040
A1A3 * NAME PUT      (ID) CSP19050
* LIST      (ID) CSP19060
A1DEC 0000 17923000    ENT   PUT   PUT SUBROUTINE ENTRY POINT      CSP19080
A3A1 *          CALL JCARD(J,JLAST,VAR,ADJST,N)      CSP19090
CARRY *          THE REAL NUMBER VAR IS HALF-      CSP19100
DECA1 DECA1 0000 0000  *          ADJUSTED WITH ADJST AND      CSP19110
DIV   DIV 0002 01 65800000 *          TRUNCATED, THEN DIGITS ARE      CSP19120
DPACK DPACK 0004 0 C100  *          CONVERTED FROM REAL TO EBCDIC      CSP19130
      0005 0 D04E  *          AND PLACED IN THE JCARD FIELD      CSP19140
      0006 00 95800002  *          FROM JCARD(JLAST) TO JCARD(J).      CSP19150
DUNPK DUNPK 0008 0 800E  PUT   DC   **-# ARGUMENT ADDRESS COMES IN HERE      CSP19160
      0009 0 D03D  STX   I1  FIN+1 SAVE IR1      CSP19170
      000A 0 C103  LDX   I1 PUT ARGUMENT ADDRESS IN IR1      CSP19180
      000B 0 D014  LD    I 0 GET JCARD ADDRESS      CSP19190
      000C 0 800A  STO   JCRD1 SAVE FOR NZONE SUBROUTINE      CSP19200
      000D 0 0041  S    I1 2 SUBTRACT JLAST VALUE      CSP19210
      000E 0 C104  A    ONE+1 ADD CONSTANT OF ONE      CSP19220
      000F 0 D012  STO   PUT1+1 CREATE JCARD(JLAST) ADDRESS      CSP19230
      0010 00 C5800005  LD    I 3 GET VAR ADDRESS      CSP19240
      0012 0 D017  STO   VAR SAVE FOR PICKUP      CSP19250
      0013 00 C5800002  TWO   LD    I1 2 GET JLAST VALUE AND      CSP19260
      0015 0 D024  STO   JLAST SAVE IT AT JLAST      CSP19270
      0016 00 95800001  ONE   S    I1 1 SUBTRACT J VALUE      CSP19280
      0018 0 80FE  A    ONE+1 ADD CONSTANT OF ONE      CSP19290
      0019 0 4808  BSC   + CHECK FIELD WIDTH      CSP19300
      001A 0 COFC  LD    ONE+1 NEGATIVE OR ZERO-MAKE IT ONE      CSP19310
      001B 0 D017  STO   PUTCT+1 OK-SAVE FIELD WIDTH      CSP19320
      001C 0 7106  MDX   I 6 MOVE OVER SIX ARGUMENTS      CSP19330
      001D 0 693D  STX   I DONE1+1 CREATE RETURN ADDRESS      CSP19340
      001E 30 05042880  *          DIGS=WHOLE(ABS(VARI)+ADJST)      CSP19350
      0020 0 0000  VAR   CALL  EABS TAKE THE ABSOLUTE VALUE      CSP19360
      0021 20 05044100  DC    *-* OF VAR      CSP19370
      0022 0 0000  ADJST DC   EADD ADD TO IT THE      CSP19380
      0023 30 262164C5  CALL  *-* HALF-ADJUSTMENT VALUE      CSP19390
      0025 0 F040  ZERO  DC   WHOLE TRUNCATE ANY FRACTION      CSP19400
      0026 0 C003  *          /F040 CONSTANT OF EBCDIC ZERO      CSP19410
      0027 01 4C080032  BSC   LD    IS N GREATER THAN ZERO      CSP19420
      0029 00 65000000  ADRN2 LDX  L1  *-* JNOW=1      CSP19430
      002B 20 05517A00  AGAIN LIBF  **-# YES-PUT VALUE OF N IN IR1      CSP19440
      002C 1 005C  DC    EMPTY MULTIPLY BY      CSP19450
      002D 30 262164C5  CALL  PNT1 ONE TENTH      CSP19460
      002F 0 0000  DC    WHOLE TRUNCATE THE FRACTION      CSP19470
      *          0 DUMMY      CSP19480
      *          SEE IF JNOW IS LESS THAN N.      CSP19490
      *          IF YES, JNOW=JNOW+1 AND GO BACK      CSP19500
      *          FOR MORE, IF NO, START      CSP19510
      *          CONVERTING.      CSP19520
      *          CSP19530
      *          CSP19540
      *          CSP19550
      *          CSP19560
      *          CSP19570
      *          CSP19580
      *          CSP19590
      *          CSP19600
PUT
P1403
P1442
READ
R2501
SKIP
STACK
SUB
S1403
TYPER
UNPAC
WHOLE

```

PAGE 2

0030 0 71FF	MDX	1 -1	DECIMENT N BY ONE	CSP19610	ADD
0031 0 7DF9	MDX		AGAIN NOT DONE-GO BACK FOR MORE	CSP19620	A1A3
	*		JNOW=JLAST	CSP19630	A1DEC
0032 00 65000000	PUTCT	LOX L1	*-- DONE-PUT FIELD WIDTH IN IR1	CSP19640	A3A1
0034 20 058A3580	BACK LIBF		ESTO STORE FAC	CSP19650	CARRY
0035 1 0062	OC		DIGS IN DIGS	CSP19660	DECA1
	*		OIGT=WHOLE(OIGS/10.0)	CSP19670	DIV
0036 20 05517A00	LIBF		EMPTY MULTIPLY BY	CSP19680	DPACK
0037 1 005C	DC		PNT1 ONE TENTH AND	CSP19690	DUNPK
0038 30 262164C5	CALL		WHOLE TRUNCATE ANY FRACTION	CSP19700	EDIT
003A 00 000D	JLAST OC		*-- JLAST VALUE	CSP19710	FILL
003B 20 058A3580	LIBF		ESTO STORE RESULT IN	CSP19720	GET
003C 1 0065	OC		OIGS1 OIGS1-SAME AS OIGT	CSP19730	ICOMP
	*		JCARD(JNOW)=256*IFIX(OIGS	CSP19740	IOND
	*		- 10.0*OIGT)-4032	CSP19750	KEYBD
	*		MULTIPLY BY 256 IS SAME AS SHIFT	CSP19760	MOVE
	*		EIGHT	CSP19770	MPY
	*		SUBTRACT 4032 IS SAME AS OR F040	CSP19780	NCOMP
003D 20 05517A00	LIBF		EMPTY MULTIPLY DIGIT BY	CSP19790	NSIGN
003E 1 005F	DC		ETEN TEN AND	CSP19800	NZONE
003F 20 15599500	LIBF		NORM NORMALIZE THE RESULT	CSP19810	PACK
0040 20 22559000	LIBF		SNR REVERSE THE SIGN	CSP19820	PRINT
0041 20 05044100	LIBF		EADD AND ADD IN THE	CSP19830	PUNCH
0042 1 0062	DC		DIGS VALUE OF DIGS	CSP19840	PUT
0043 20 091899C0	LIBF		IFIX FIX THE RESULT	CSP19850	P1403
0044 0 1008	SLA 8		AND PLACE IN BITS 4-7	CSP19860	P1442
0045 0 E8DF	OR		ZERO MAKE AN AI CHARACTER	CSP19870	READ
0046 00 D4000000	PUT1 STO L		*-- AND STORE IN JCARD(JNOW)	CSP19880	R2501
0048 20 054C4000	LIBF		ELD SET FAC EQUAL	CSP19890	SKIP
0049 1 0065	DC		DIGS1 TO DIGS1	CSP19900	STACK
	*		SEE IF JNOW IS GREATER THAN J.	CSP19910	SUB
	*		IF YES, JNOW=JNOW-1 AND GO BACK	CSP19920	S1403
	*		FOR MORE, IF NO, SET ZONE.	CSP19930	TYPER
004A 01 74010047	MDX L	PUT1+1:1	CHANGE JCARD ADDRESS	CSP19940	UNPAC
004C 0 71FF	MDX	1 -1	DECREMENT COUNT	CSP19950	WHOLE
004D 0 70E6	MDX		BACK NOT DONE-GO BACK FOR MORE	CSP19960	
	*		IS VAR LESS THAN ZERO	CSP19970	
004E 00 C4000000	SIGN LO L	*-- DONE-PICKUP ORIGINAL SIGN	CSP19980		
0050 01 4C100058	BSC L	FIN+-	IF NOT NEG-ALL DONE-GO TO EXIT	CSP19990	
0052 30 15A56545	CALL		NZONE CALL NZONE FOR ZONE SETTING	CSP20000	
0054 0 0000	JCRD1 OC		*-- ADDRESS OF JCARD	CSP20010	
0055 1 003A	OC		JLAST ADDRESS OF JLAST	CSP20020	
0056 1 0014	DC		TWO+1 ADDRESS OF NEW ZONE INDICATOR	CSP20030	
0057 1 0054	DC		JCRD1 DUMMY	CSP20040	
	*		EXIT.....	CSP20050	
0058 00 65000000	FIN LDX L1	*-- RESTORE IR1	CSP20060		
005A 00 4C000000	DONE1 BSC L	*-- RETURN TO CALLING PROGRAM	CSP20070		
005C 7D 66666666	PNT1 XFLC	0.1	CONSTANT OF ONE TENTH	CSP20080	
005F 84 50000000	ETEN XFLC	10.0	CONSTANT OF TEN POINT ZERO	CSP20090	
0062 0003	DIGS BSS	3	TEMPORARY AREA FOR GETTING A DGT	CSP20100	
0065 0003	DIGS1 BSS	3	TEMPORARY AREA FOR GETTING A OGT	CSP20110	
0068	END			CSP20120	
NO ERRORS IN ABOVE ASSEMBLY.					
// OUP				CSP20130	
*STORE WS UA PUT				CSP20140	
33A2 0007					

```

// ASM
// PRINT AND SKIP SUBROUTINES FOR 1130 CSP 1403
* NAME P1403
* LIST
0041 17C74C33 ENT P1403 SUBROUTINE ENTRY POINT CSP20150
* CALL P1403 (JCARD, J, JLAST, NERR3) (ID) CSP20160
* PRINT JCARD(J) THROUGH JCARD(JLAST) ON THE (ID) CSP20170
* 1403 PRINTER. PUT ERROR PARAMETER IN NERR3. CSP20180
0072 22C74C33 ENT S1403 SUBROUTINE ENTRY POINT CSP20190
* CALL S1403(N) CSP20200
* EXECUTE CONTROL FUNCTION SPECIFIED BY INTEGER N CSP20210
0000 0 0001 ONE DC 1 CONSTANT OF 1 CSP20220
0001 0 2000 SPACE OC /2000 PRINT FUNCTION WITH SPACE CSP20230
0002 0 0000 JCARD DC **-* JCARD J ADDRESS CSP20240
0003 0 0000 JLAST DC **-* JCARD JLAST ADDRESS CSP20250
0004 0 003D AREA BSS 61 WORD COUNT & PRINT AREA CSP20260
0041 0 0000 P1403 DC **-* ADDRESS OF 1ST ARGUMENT CSP20270
0042 0 6926 STX 1 SAVE161 STORE IR1 CSP20280
0043 01 65800041 LDX I1 P1403 LOAD 1ST ARGUMENT ADDRESS CSP20290
0045 20 016478B0 LIBF ARGS CALL ARGS ROUTINE CSP20300
0046 1 0002 DC JCARD JCARD J PICKED UP CSP20310
0047 1 0003 DC JLAST JCARD JLAST PICKED UP CSP20320
0048 1 0004 DC AREA CHARACTER COUNT PICKED UP CSP20330
0049 0 0078 DC 120 MAX CHARACTER COUNT CSP20340
004A 0 C089 LD AREA GET CHARACTER COUNT CSP20350
004B 0 8094 A ONE HALF ADJUST CSP20360
004C 0 1801 SRA 1 DIVIDE BY TWO CSP20370
004D 0 D086 STO AREA STORE WORD COUNT CSP20380
004E 0 1001 SLA 1 DOUBLE IT = CHARACTER CSP20390
004F 0 000A STO CNT COUNT AND STORE COUNT CSP20400
0050 0 C103 LD 1 3 GET ERROR WORD ADDRESS CSP20410
0051 0 001C STO ERR61 STORE IT IN ERROR ROUTINE CSP20420
0052 20 195C10D2 LIBF RPACK CALL REVERSE PACK ROUTINE CSP20430
0053 1 0002 DC JCARD JCARD J ADDRESS CSP20440
0054 1 0003 DC JLAST JCARD JLAST ADDRESS CSP20450
0055 1 0005 OC AREA61 PACK INTO I/O AREA CSP20460
0056 20 29257006 LIBF ZIPCO CALL CONVERSION ROUTINE CSP20470
0057 0 0000 DC /0000 FROM EBCDIC TO 1403 COOES CSP20480
0058 1 0005 DC AREA+1 FROM I/O AREA CSP20490
0059 1 0005 DC AREA+1 TO I/O AREA CSP20500
005A 0 0000 CNT DC **-* CHARACTER COUNT CSP20510
0059 30 050978F3 CALL EBPT3 CONVERSION TABLE FOR ZIPCO CSP20520
0050 20 17655BF3 TEST LIBF PRNT3 CALL BUSY TEST ROUTINE CSP20530
005E 0 0000 DC /0000 BUSY TEST PARAMETER CSP20540
005F 0 70FD MDX TEST REPEAT TEST IF BUSY CSP20550
0060 20 17655BF3 LIBF PRNT3 CALL PRINT ROUTINE CSP20560
0061 0 2000 WRITE DC /2000 PRINT PARAMETER CSP20570
0062 1 0004 DC AREA I/O AREA BUFFER CSP20580
0063 1 006C DC ERROR ERROR PARAMETER CSP20590
0064 0 C09C LD SPACE LOAD PRINT WITH SPACE CSP20600
0065 0 D0FB STO WRITE STORE IN PRINT PARAMETER CSP20610
0066 0 7104 MOX 1 4 INCREMENT OVER 4 ARGUMENTS CSP20620
0067 0 6903 STX 1 DONE161 STORE IR1 CSP20630
0068 00 65000000 SAVE1 LDX L1 **-* RELOAD OR RESTORE IR1 CSP20640
006A 00 4C000000 DONE1 BSC L **-* RETURN TO CALLING PROGRAM CSP20650
006C 0 0000 ERROR DC **-* RETURN ADDRESS GOES HERE CSP20660
0060 00 04000000 ERR STO L **-* STORE ACC IN ERROR PARAM CSP20670

```

P1442

READ

R2501

SKIP

STACK

SUB

S1403

006F 0 1810	SRA	I 16	CLEAR ACC	CSP20720
0070 01 4C80006C	BSC	I ERROR	RETURN TO PRNT3 PROGRAM	CSP20730
0072 0 0000	S1403	OC **-	ADDRESS OF ARGUMENT ADDR	CSP20740
0073 01 C4800072	LO	I S1403	GET ARGUMENT ADDRESS	CSP20750
0075 0 0001	STO	ARG61	DROP IT AND	CSP20760
0076 00 C4000000	ARG	LD L **-	GET ARGUMENT	CSP20770
0078 01 4C30007D	BSC	L NOSUP,-Z	GO TO NOSUPPRESSION IF 6	CSP20780
007A 0 C009	LO	NOSPC	SET UP SPACE SUPPRESSION	CSP20790
007B 0 D0E5	STO	WRITE	CHANGE PRINT FUNCTION	CSP20800
007C 0 7003	MOX	DONE	GO TO RETURN	CSP20810
007D 0 0001	NOSUP	STO CNTRL	SET UP COMMAND	CSP20820
007E 20 17655BF3	L16F	PRNT3	CALL THE PRNT3 ROUTINE	CSP20830
007F 0 3000	CNTRL	DC /3000	CARRIAGE COMMAND WORD	CSP20840
0080 01 74010072	ONE	MOX L S1403+1	ADJUST RETURN ADDRESS	CSP20850
0082 01 4C800072	BSC	I S1403	RETURN TO CALLING PROGRAM	CSP20860
0084 0 2010	NOSPC	DC /2010	SUPPRESS SPACE COMMAND	CSP20870
0086		ENO	END OF P1403 SUBPROGRAM	CSP20880

NO ERRORS IN ABOVE ASSEMBLY.

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// OUP
*STORE WS UA P1403 CSP20890
33A9 0006 CSP20900

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// ASM			ADD
** PUNCH SUBROUTINE FOR 1130 CSP, 1442-5			A1A3
* NAME P1442		(ID) CSP20920	
* LIST		(ID) CSP20930	A1DEC
0053 17C74D32 ENT P1442 SUBROUTINE ENTRY POINT		CSP20940	A3A1
* CALL P1442 (JCARD, J, JLAST, NERR2)		CSP20950	CARRY
* PUNCH JCARD(J) THROUGH JCARD(JLAST) INTO THE		CSP20960	DECA1
* BEGINNING OF A CARD. PUT ERROR PARAMETER INTO		CSP20970	DIV
* NERR2.		CSP20980	DPACK
0000 0 0000 JCARD DC **-* JCARD J ADDRESS		CSP20990	DUNPK
0001 0 0051 ARE1 BSS 81 I/O AREA BUFFER		CSP21000	EDIT
0052 0 0000 FLAG DC **-* ERROR INDICATOR		CSP21010	FILL
0053 0 0000 P1442 DC **-* FIRST ARGUMENT ADDRESS		CSP21020	GET
0054 0 6922 STX 1 SAVE151 SAVE IR1		CSP21030	ICOMP
0055 01 65800053 LDX 11 P1442 LOAD 1ST ARGUMENT ADDRESS		CSP21040	IOND
0057 20 01647880 LIBF ARGs CALL ARGs SUBPROGRAM		CSP21050	KEYBD
0058 1 0000 DC JCARD GET JCARD(J) ADDRESS		CSP21060	MOVE
0059 1 0067 DC JLAS2 GET JCARD(JLAST) ADDRESS		CSP21070	MPY
005A 1 0001 DC AREA GET CHARACTER COUNT		CSP21080	NCOMP
005B 0 0050 DC 80 MAX CHARACTER COUNT		CSP21090	NSIGN
005C 0 C0A4 LD AREA DISTRIBUTE COUNT		CSP21100	NZONE
005D 0 D008 STO CNT2 INTO CNT2		CSP21110	PACK
005E 0 C103 LD 1 3 GET ERROR WORD ADDRESS		CSP21120	PRINT
005F 0 D01C STO ERR+1 STORE INSIDE ERROR ROUTINE		CSP21130	PUNCH
0060 0 1810 SRA 16 CLEAR ACC		CSP21140	PUT
0061 0 D0F0 STO FLAG CLEAR ERROR INDICATOR		CSP21150	P1403
0062 20 22989547 LIBF SWING CALL REVERSE ARRAY		CSP21160	P1442
0063 1 0000 DC JCARD FROM JCARD J		CSP21170	READ
0064 1 0067 DC JLAS2 TO JCARD JLAST		CSP21180	R2501
0065 20 225C5144 LIBF SPEED CALL CONVERSION ROUTINE		CSP21190	SKIP
0066 0 0011 DC /0011 FROM EBCDIC TO CARD CODE		CSP21200	STACK
0067 0 0000 JLAS2 DC **-* FROM JCARD JLAST		CSP21210	SUB
0068 1 0002 DC AREA&1 TO THE I/O AREA BUFFER		CSP21220	S1403
0069 0 0000 CNT2 DC **-* CHARACTER COUNT		CSP21230	TYPER
006A 20 17543231 LIBF PNCH1 CALL PUNCH ROUTINE		CSP21240	UNPAC
006B 0 2000 DC /2000 PUNCH		CSP21250	WHOLE
006C 1 0001 DC AREA I/O AREA BUFFER		CSP21260	
006D 1 007A DC ERROR ERROR PARAMETER		CSP21270	
006E 20 22989547 LIBF SWING REVERSE THE ARRAY		CSP21280	
006F 1 0000 DC JCARD FROM JCARD(J)		CSP21290	
0070 1 0067 DC JLAS2 TOJCARD(JLAST)		CSP21300	
0071 20 17543231 TEST LIBF PNCH1 CALL BUSY TEST ROUTINE		CSP21310	
0072 0 0000 DC /0000 BUSY TEST PARAMETER		CSP21320	
0073 0 70FD MDX TEST REPEAT IF BUSY		CSP21330	
0074 0 7104 MDX 1 4 INCREMENT 4 ARGUMENTS		CSP21340	
0075 0 6903 STX 1 DONE+1 STORE IR1		CSP21350	
0076 00 65000000 SAVE1 LDX L1 **-* RESTORE IR1		CSP21360	
0078 00 4C000000 DONE BSC L **-* RETURN TO CALLING PROGRAM		CSP21370	
007A 0 0000 ERROR DC **-* START OF ERROR ROUTINE		CSP21380	
0078 00 D4000000 ERR STO L **-* STORE ACC IN ERROR WORD		CSP21390	
007D 01 74010052 MDX L FLAG+1 SET THE FLAG INDICATOR		CSP21400	
007F 01 4C80007A BSC I ERROR RETURN TO INTERRUPT PROGRAM		CSP21410	
0082 END		CSP21420	
		CSP21430	

NO ERRORS IN ABOVE ASSEMBLY.

// DUP		CSP21440
*STORE WS UA P1442		CSP21450
33AF 0004		

```

ADD      // ASM          CSP21460
** READ AND PUNCH SUBROUTINES FOR 1130 CSP
* NAME READ           (I0)  CSP21470
* LIST                (ID)  CSP21480
A1A3    0053  19141100   ENT    REAO    SUBROUTINE ENTRY POINT  CSP21490
        * CALL READ (JCARD, J, JLAST, NERR1)  CSP21510
        * READ COLUMNS FROM BEGINNING OF CARD INTO JCARD(J)  CSP21520
        * THROUGH JCARD(JLAST). PUT ERROR PARAMETER IN  CSP21530
        * NERR1  CSP21540
A1DEC   008C  179150C8   ENT    PUNCH   SUBROUTINE ENTRY POINT  CSP21550
        * CALL PUNCH (JCARD, J, JLAST, NERR2)  CSP21560
        * PUNCH JCARD(J) THRU JCARD(JLAST) INTO THE  CSP21570
        * BEGINNING OF A CARD. PUT ERROR PARAMETER INTO  CSP21580
        * NERR2.  CSP21590
DIV     0000  0 0000   JCARD DC    **  JCARD J ADDRESS  CSP21600
DPACK   0001  0051   AREA BSS   81   I/O AREA BUFFER  CSP21610
        0052  0 0000   FLAG DC    **  ERROR INDICATOR  CSP21620
        0053  0 0000   READ DC    **  FIRST ARGUMENT ADDRESS  CSP21630
DUNPK   0054  0 6918   STX  1 SAVE1&1  SAVE IR1  CSP21640
        0055  01 65800053  LDX  II READ  GET 1ST ARGUMENT ADDRESS  CSP21650
        0057  0 4022   BSI   SETUP  GO TO SETUP  CSP21660
EDIT    0058  20 03059131  LIBF  CARD1  CALL CARD REAO ROUTINE  CSP21670
        0059  0 1000   DC    /1000  READ  CSP21680
        005A  1 0001   DC    AREA  AREA PARAMETER  CSP21690
        005B  1 0073   DC    ERROR  ERROR PARAMETER  CSP21700
GET     005C  20 225C5144  CONVT LIBF  SPEED  CALL CONVERSION ROUTINE  CSP21710
        005D  0 0010   DC    /0010  CARD CODE TO EBCDIC  CSP21720
        005E  1 0002   DC    AREA61  FROM AREA  CSP21730
        005F  0 0000   JLAS1 DC    **  TO JCARD JLAST  CSP21740
        0060  0 0000   CNT1 DC    **  CHARACTER COUNT  CSP21750
        0061  0 COFO   LD    FLAG  ERRDR INDICATOR  CSP21760
        0062  01 4C180067  BSC  L FINAL,+6- ALL DONE IF ZERO  CSP21770
        0064  0 1810   SRA   16   CLEAR ACC  CSP21780
        0065  0 DOEC   STO   FLAG  CLEAR THE INDICATOR  CSP21790
MOVE    0066  0 70F5   MDX   CONVT  CONVERT AGAIN  CSP21800
        0067  20 22989547  FINAL LIBF  SWING  REVERSE THE ARRAY  CSP21810
        0068  1 0000   DC    JCARD  FROM JCARD J  CSP21820
        0069  1 005F   DC    JLAS1  TO JCARD JLAST  CSP21830
        006A  20 03059131  TEST  LIBF  CARD1  CALL BUSY TEST ROUTINE  CSP21840
        006B  0 0000   DC    /0000  BUSY TEST PARAMETER  CSP21850
        006C  0 70FD   MDX   TEST  REPEAT IF BUSY  CSP21860
        006D  0 7104   MDX   1 4   INCREMENT 4 ARGUMENTS  CSP21870
        006E  0 6903   STX  1 DONE&1  STORE IR1  CSP21880
        006F  00 65000000  SAVE1 LDX  L **  RESTORE IR1  CSP21890
        0071  00 4C000000  DDNE BSC  L **  RETURN TO CALLING PROGRAM  CSP21900
        0073  00 0000  ERROR DC    **  START OF ERROR ROUTINE  CSP21910
        0074  00 D4000000  ERR  STD  L **  STORE ACC IN ERROR WORD  CSP21920
        0076  01 74010052  MDX  L FLAG+1  SET THE FLAG INDICATOR  CSP21930
        0078  01 4C800073  BSC  I ERROR  RETURN TO INTERRUPT PROGRAM  CSP21940
        007A  0 0000   SETUP DC    **  START OF SETUP ROUTINE  CSP21950
        007B  20 01647880  LIBF  ARGS  CALL ARGS SUBPROGRAM  CSP21960
        007C  1 0000   DC    JCARD  GET JCARD J ADDRESS  CSP21970
        007D  1 005F   DC    JLAS1  GET JCARD JLAST ADDRESS  CSP21980
        007E  1 0001   DC    AREA  GET CHARACTER COUNT  CSP21990
        007F  0 0050   DC    80   MAX CHARACTER COUNT  CSP22000
P1403   0080  0 CODE   LD    JLAS1  DISTRIBUTE JCARD JLAST  CSP22010
        0081  0 DO14   STO   JLAS2  INTO JLAS2  CSP22020
P1442

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READ

R2501

SKIP

STACK

SUB

S1403

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TYPER   0082 01 C4000001  LO  L AREA  OISTRIBUTE COUNT  CSP22030
        0084 0 00DB   STO  CNT1  INTO CNT1  CSP22040
        0085 0 0012   STO  CNT2  AND CNT2  CSP22050
UNPAC   0086 0 C103   LO  1 3   GET ERROR WORD ADDRESS  CSP22060
        0087 0 DOED   STO  ERR&1  STORE INSIDE ERROR ROUTINE  CSP22070
WHOLE   0088 0 1810   SRA   16   CLEAR ACC  CSP22080
        0089 0 DOC8   STO  FLAG  CLEAR ERROR INDICATOR  CSP22090
        008A 01 4C80007A  BSC  I SETUP  RETURN TO CALLING PROG  CSP22100
        008C 0 0000   PUNCH DC    **  PUNCH ROUTINE STARTS HERE  CSP22110
        0080 0 69E2   STX  1 SAVE1&1  SAVE IR1  CSP22120
        008E 01 6580008C  LDX  II PUNCH  LOAD 1ST ARGUMENT ADDRESS  CSP22130
        0090 0 40E9   BSI   SETUP  GO TO SETUP ROUTINE  CSP22140
        0091 20 22989547  LIBF  SWING  CALL REVERSE ARRAY  CSP22150
        0092 1 0000   DC    JCARD  FROM JCARD J  CSP22160
        0093 1 005F   DC    JLAS1  TO JCARD JLAST  CSP22170
        0094 20 225C5144  LIBF  SPEED  CALL CONVERSION ROUTINE  CSP22180
        0095 0 0011   OC    /0011  FROM EBCDIC TO CARD CODE  CSP22190
        0096 0 0000   JLAS2 DC    **  FROM JCARD JLAST  CSP22200
        0097 1 0002   DC    AREA61  TO THE I/O AREA BUFFER  CSP22210
        0098 0 0000   CNT2 DC    **  CHARACTER COUNT  CSP22220
        0099 20 03059131  LIBF  CARD1  CALL PUNCH ROUTINE  CSP22230
        009A 0 2000   OC    /2000  PUNCH  CSP22240
        009B 1 0001   OC    AREA  I/O AREA BUFFER  CSP22250
        009C 1 0073   DC    ERROR  ERROR PARAMETER  CSP22260
        009D 0 70C9   MDX   FINAL  ALL THROUGH; GO TO FINAL  CSP22270
        009E  END

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NO ERRORS IN ABOVE ASSEMBLY.

PAGE 2

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// OUT          CSP22290
*STORE      WS  UA  REAO          CSP22300
33B3 0006

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// ASM
** READ SUBROUTINE FOR 1130 CSP, 2501
* NAME R2501
* LIST
0053 19CB5C31 ENT R2501 SUBROUTINE ENTRY POINT
* CALL R2501(JCARD, J, JLAST, NERR1) (I0) CSP22310
* READ COLUMNS FROM BEGINNING OF CARD INTO JCARD(J) (ID) CSP22320
* THROUGH JCARD(JLAST). PUT ERROR PARAMETER IN (ID) CSP22330
* NERR1. CSP22340
0000 0 0000 JCARD DC *-* JCARD J ADDRESS CSP22350
0001 0051 AREA BSS 81 I/O AREA BUFFER CSP22400
0052 0 0000 FLAG DC *-* ERROR INDICATOR CSP22420
0053 0 0000 R2501 DC *-* FIRST ARGUMENT ADDRESS CSP22430
0054 0 692C STX 1 SAVE1&1 SAVE IRI CSP22440
0055 01 69800053 LDX 11 R2501 GET 1ST ARGUMENT ADDRESS CSP22450
0057 20 01647880 LIBF ARGs CALL ARGS SUBPROGRAM CSP22460
0058 1 0000 DC JCARD GET JCARD J ADDRESS CSP22470
0059 1 0072 OC JLAS1 GET JCARD JLAST ADDRESS CSP22480
005A 1 0001 DC AREA GET CHARACTER COUNT CSP22490
005B 0 0050 DC 80 MAX CHARACTER COUNT CSP22500
005C 0 C04 DC LD OISTRIBUTE COUNT CSP22510
005D 0 0015 STO CNT1 INTO CNT1 CSP22520
005E 0 C103 LD 1 3 GET ERROR WORD ADDRESS CSP22530
005F 0 D026 STD ERR&1 STDRE INSIDE ERROR ROUTINE CSP22540
0060 0 1810 SRA 16 CLEAR ACC CSP22550
0061 0 D0F0 STO FLAG CLEAR ERROR INDICATOR CSP22560
0062 0 7104 MDX 1 4 INCREMENT 4 ARGUMENTS CSP22570
0063 0 691F STX 1 OONE61 STORE IRI CSP22580
0064 0 C026 LO DNE SET AREA TD ALL ONES CSP22590
0065 00 69000050 LDX L1 80 LDAD IRI WITH AREA SIZE CSP22600
0067 01 D8000001 MD STO L1 AREA STDRDE A ONE IN AREA CSP22610
0069 0 71FF MDX 1 -1 GO TD NEXT WORD DF AREA CSP22620
006A 0 70FC MDX MO GD BACK UNTIL FINISHED CSP22630
0068 20 19141131 LIBF READ1 CALL CARD READ ROUTINE CSP22640
006C 0 1000 OC /1000 READ CSP22650
006D 1 0001 OC AREA AREA PARAMETER CSP22660
006E 1 0084 OC ERRDR ERROR PARAMETER CSP22670
006F 20 225C5144 CONVT LIBF SPEED CALL CONVERSION ROUTINE CSP22680
0070 0 0010 OC /0010 CARO COOE TO EBCDIC CSP22690
0071 1 0002 OC AREA61 FRDM AREA CSP22700
0072 0 0000 JLAS1 DC *-* TO JCARD JLAST CSP22710
0073 0 0000 CNT1 DC *-* CHARACTER COUNT CSP22720
0074 0 C000 LD FLAG ERRDR INOICATDR CSP22730
0075 01 4C1B007A BSC L FINAL,&- ALL OONE IF ZERO CSP22740
0077 0 1810 SRA 16 CLEAR ACC CSP22750
0078 0 00D9 STO FLAG CLEAR THE INDICATOR CSP22760
0079 0 70F5 MDX CDNVT CONVERT AGAIN CSP22770
007A 20 22989547 FINAL LIBF SWING REVERSE THE ARRAY CSP22780
007B 1 0000 OC JCARD FROM JCARD J CSP22790
007C 1 0072 DC JLAS1 TO JCARD JLAST CSP22800
007D 20 19141131 TEST LIBF READ1 CALL BUSY TEST ROUTINE CSP22810
007E 0 0000 OC /0000 BUSY TEST PARAMETER CSP22820
007F 0 70F0 MDX TEST REPEAT IF BUSY CSP22830
0080 00 65000000 SAVE1 LDX L1 *-* RESTORE IRI CSP22840
0082 00 4C000000 DDNE BSC L *-* RETURN TD CALLING PROGRAM CSP22850
0084 0 0000 ERROR DC *-* START OF ERROR ROUTINE CSP22860
0085 00 04000000 ERR STO L *-* STORE ACC IN ERROR WORD CSP22870

```

ADD
 A1A3
 A1DEC
 A3A1
 CARRY
 DECA1
 DIV
 DPACK
 DUNPK
 EDIT
 FILL
 GET
 ICOMP
 IOND
 KEYBD
 MOVE
 MPY
 NCOMP
 NSIGN
 NZONE
 PACK
 PRINT
 PUNCH
 PUT
 P1403
 P1442
 READ
 R2501
 SKIP
 STACK
 SUB
 S1403
 TYPER
 UNPAC
 WHOLE

```

0087 01 74010052 MDX L FLAG+1 SET THE FLAG INDICATOR CSP22880
0089 01 4C800084 BSC I ERROR RETURN TO INTERRUPT PROGRM CSP22890
008B 0 0001 ONE DC 1 CONSTANT OF ONE CSP22900
00BC ENO END OF R2501 SUBPROGRAM CSP22910

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NO ERRORS IN ABDVE ASSEMBLY.

```

// DUP
*STORE WS UA R2501 CSP22920
3389 DD05 CSP22930

```

```

// ASM
** STACKER SELECT SUBROUTINE FDR 1130 COMMERCIAL SUBROUTINE PACKAGE(ID) CSP22940
* NAME STACK (ID) CSP22950
* LIST (ID) CSP22960
0002 228C1DD2 ENT STACK STACK SUBROUTINE POINT CSP22970
* CALL STACK CSP22980
* SELECTS THE NEXT CARO THROUGH CSP22990
* THE PUNCH STATION TD THE CSP23000
* ALTERNATE STACKER ON THE 1442-5, CSP23010
* 6,OR 7. CSP23020
0000 0 0000 IDCC DC 0 I/O COMMAND - FIRST WORD CSP23030
0001 0 1480 DC /1480 I/O COMMAND - SECONO WDRD CSP23040
0002 0 0000 STACK DC *-* RETURN ADDRESS COMES IN HERE CSP23050
0003 0 08FC XID IOCC SELECT STACKER CSP23060
0004 01 4C800002 BSC I STACK RETURN TO CALLING PROG CSP23070
0006 END CSP23080

```

NO ERRDRS IN ABDVE ASSEMBLY.

ADD	// OUP	CSP23100
A1A3	*STORE WS UA STACK	CSP23110
A1DEC	33BE 0002	
A3A1		
CARRY		
DECA1		
DIV		
DPACK		
DUNPK	// ASM	CSP23120
	** TYPE AND KEYBD SUBROUTINES FOR 1130 CSP	(ID) CSP23130
	* NAME TYPER	(ID) CSP23140
	* LIST	CSP23150
EDIT	003F 23A17159 ENT TYPER SUBROUTINE ENTRY POINT	CSP23160
FILL	* CALL TYPE (JCARD, J, JLAST)	CSP23170
GET	* TYPE JCARD(J) THROUGH JCARD(JLAST)	CSP23180
ICOMP	0069 12168084 ENT KEYBD SUBROUTINE ENTRY POINT	CSP23190
	* CALL KEYBO (JCARD, J, JLAST)	CSP23200
	* ENTER AT KEYBOARD (JCARD(J)) THROUGH JCARD(JLAST)	CSP23210
IOND	0000 0 0001 ONE OC 1 CONSTANT OF 1	CSP23220
	0001 0 0000 JCARD OC ** JCARD J ADDRESS	CSP23230
KEYBD	0002 0 0030 AREA BSS 61 I/O AREA BUFFER	CSP23240
MOVE	003F 0 0000 TYPER DC ** FIRST ARGUMENT ADDR HERE	CSP23250
MPY	0040 0 691A STX 1 SAVE161 SAVE IR1	CSP23260
NCOMP	0041 0 6178 LDX 1 120 PUT 120 IN IRI	CSP23270
NSIGN	0042 0 6923 STX 1 MAXCH STORE IT AS MAX CHARS	CSP23280
NZONE	0043 01 6580003F LDX II TYPER PUT FIRST ADDR IN IRI	CSP23290
PACK	0045 0 4018 BSI SETUP GO TO SETUP	CSP23300
PRINT	0046 0 C088 LD AREA GET CHARACTER COUNT	CSP23310
PUNCH	0047 0 8088 A ONE HALF ADJUST IT AND	CSP23320
PUT	0048 0 1801 SRA 1 DIVIDE IT BY TWO	CSP23330
P1403	0049 0 0088 STO AREA AND REPLACE IT	CSP23340
P1442	004A 0 1001 SLA 1 DOUBLE IT	CSP23350
	004B 0 D008 STO CNT1 AND PUT IT IN CNT1	CSP23360
READ	004C 20 195C1002 LIBF RPACK CALL REVERSE PACK ROUTINE	CSP23370
R2501	004D 1 0001 DC JCARO FRDM JCARD J	CSP23380
SKIP	004E 1 0083 DC JLAST TO JCARD JLAST	CSP23390
STACK	004F 1 0003 DC AREA61 PACK INTO I/O AREA	CSP23400
SUB	0050 2D 05097663 LIBF EBRT CALL CONVERSION ROUTINE	CSP23410
S1403	0051 0 0000 DC /0000 FROM EBCDIC	CSP23420
TYPER	0052 1 0003 DC AREA&1 TO PRINTER CODE,	CSP23430
	0053 1 0003 DC AREA&1 ALL IN THE I/O AREA	CSP23440
	0054 0 0000 CNT1 DC ** HALF ADJUSTED CHARACTER CNT	CSP23450
	0055 20 23A17170 LIBF TYPE0 CALL TYPE ROUTINE	CSP23460
	0056 0 2000 DC /2000 TYPE PARAMETER	CSP23470
	0057 1 0002 OC AREA I/O AREA BUFFER	CSP23480
	0058 0 71D3 FINAL MDX 1 3 INCREMENT OVER 3 ARGUMENTS	CSP23490
	0059 0 6903 STX I 00NE61 STORE IR1	CSP23500
	005A 0 65000000 SAVE1 LDX L1 ** RESTORE IR1	CSP23510
	005C 00 4C000000 00NE BSC L ** RETURN TO CALLING PROGRAM	CSP23520
	005E 0 0000 SETUP OC ** START OF SETUP ROUTINE	CSP23530
	005F 20 23A17170 TEST LIBF TYPE0 CALL BUSY TEST RDTINE	CSP23540
	0060 0 0000 DC /0000 BUSY TEST PARAMETER	CSP23550
	0061 0 70F0 MDX TEST REPEAT TEST IF BUSY	CSP23560
	0062 20 01647880 LIBF ARGS CALL ARGS ROUTINE	CSP23570
	0063 1 0001 OC JCARD 1ST ARGUMENT TO JCARD J	CSP23580
	0064 1 0083 DC JLAST TO JCARD JLAST	CSP23590
	0065 1 0002 DC AREA TO CHARACTER COUNT	CSP23600
	0066 0 0000 MAXCH OC ** MAXIMUM NUMBER OF CHARS	CSP23610
	0067 01 4C80005E BSC I SETUP END OF SETUP, RETURN	CSP23620
	0069 0 0000 KEYBD OC ** START OF KEYBOARD ROUTINE	CSP23630
	006A 0 69F0 STX 1 SAVE161 SAVE IR1	CSP23640
	006B 0 613C LOX 1 60 PUT BUFFER LENGTH IN IRI	CSP23650
	006C 0 69F9 STX 1 MAXCH 60 IS MAX NO OF CHARS	CSP23660
	006D 01 65800069 LDH II KEYBD 1ST ARGUMENT ADDR IN IRI	CSP23670
	006F 0 40EE BSI SETUP GO TO SETUP	CSP23680

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0070 0 613C LDX I 60 PUT BUFFER LENGTH IN IRI	CSP23690
0071 0 1810 SRA 16 CLEAR THE ACC	CSP23700
0072 01 05000002 CLEAR STO L1 AREA CLEAR THE I/O BUFFER	CSP23710
0074 0 71FF MDX I -1 ODECREMENT IRI	CSP23720
0075 0 70FC MDX CLEAR AND CONTINUE CLEARING	CSP23730
0076 01 65800069 LDH II KEYBO 1ST ARGUMENT ADDR IN IRI	CSP23740
0078 0 C089 LO AREA PUT CHARACTER COUNT	CSP23750
0079 0 D00A STO CNT2 IN CNT2	CSP23760
007A 20 23A17170 LIBF TYPE0 CALL KEYBOARD ROUTINE	CSP23770
007B 0 1000 OC /1000 KEYBOARD PARAMETER	CSP23780
007C 1 0002 OC AREA I/O AREA BUFFER	CSP23790
007D 20 23A17170 TEST1 LIBF TYPE0 CALL BUSY TEST ROUTINE	CSP23800
007E 0 0000 OC /0000 BUSY TEST PARAMETER	CSP23810
007F 0 70FD MDX TEST1 REPEAT TEST IF BUSY	CSP23820
0080 20 225C5144 LIBF SPEEO CALL CONVERSION ROUTINE	CSP23830
0081 0 0010 OC /0010 CARO CODE TO EBCDIC	CSP23840
0082 1 0003 OC AREA61 FROM THE I/O AREA BUFFER	CSP23850
0083 0 0000 JLAST OC ** TO JCARD JLAST	CSP23860
0084 0 0000 CNT2 OC ** CHARACTER COUNT	CSP23870
0085 20 22989547 LIBF SWING CALL REVERSE ARRAY	CSP23880
0086 1 0001 OC JCARO REVERSE FROM JCARD J	CSP23890
0087 1 0083 OC JLAST TO JCARD JLAST	CSP23900
0088 0 70CF MDX FINAL ALL THROUGH, GO TO FINAL	CSP23910
008A END END OF TYPE SUBPROGRAM	CSP23920

NO ERRORS IN ABOVE ASSEMBLY.

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// DUP CSP23930 ADD
*STORE WS UA TYPER CSP23940 A1A3
33C0 0006 A1DEC
                A3A1
                CARRY
                DECA1
                DIV
                DPACK
                DUNPK
                EDIT
                FILL
                GET
                ICOMP
                IOND
                KEYBD
                MOVE
                MPY
                NCOMP
                NSIGN
                NZONE
                PACK
                PRINT
                PUNCH
                PUT
                P1403
                P1442
                READ
                R2501
                SKIP
                STACK
                SUB
                S1403
                TYPER
                UNPAC
                WHOLE

// ASM
** PACK/UNPAC SUBROUTINES FOR 1130 COMMERCIAL SUBROUTINE PACKAGE (ID) CSP23960
* LIST (ID) CSP23970
* NAME UNPAC (ID) CSP23980
0000 24557043 ENT UNPAC UNPACK SUBROUTINE ENTRY POINT CSP23990
* CALL UNPAC(JCARD,J,JLAST,KCARD,K) CSP24000
* THE WORDS JCARD J THROUGH CSP24010
* JCARD JLAST IN A2 FORMAT ARE CSP24020
* UNPACKED INTO XCARD K IN A1 FORMAT. CSP24030
0006 17043480 ENT PACK PACK SUBROUTINE ENTRY POINT CSP24040
* CALL PACK(JCARD,J,JLAST,KCARD,K) CSP24050
* THE WORDS JCARD J THROUGH CSP24060
* JCARD JLAST IN A1 FORMAT ARE PACKED CSP24070
* INTO KCARD K IN A2 FORMAT. CSP24080
0000 0 0000 UNPAC DC **# ARGUMENT ADDRESS COMES IN HERE CSP24090
0001 0 C003 LD SW2 LOAD NOP INSTRUCTION CSP24100
0002 0 D01E STO SWTCH STORE NOP AT SWITCH CSP24110
0003 0 7007 MDX START COMPUTING CSP24120
0004 0 7009 SW1 MDX X ELSE-SWTCH-1 BRANCH TO ELSE CSP24130
0005 0 7000 SW2 MDX X 0 NOP INSTRUCTION CSP24140
0006 0 0000 PACK DC **# ARGUMENT ADDRESS COMES IN HERE CSP24150
0007 0 COFE LD PACK PICK UP ARGUMENT ADDRESS CSP24160
0008 0 D0F7 STO UNPAC AND STORE IT IN UNPAC CSP24170
0009 0 COFA LD SW1 LOAD BRANCH TO ELSE CSP24180
000A 0 D016 STO SWTCH STORE BRANCH AT SWITCH CSP24190
000B 0 6930 START STX 1 SAVE161 SAVE IR1 CSP24200
000C 01 65800000 LDX 11 UNPAC PUT ARGUMENT ADDRESS IN IR1 CSP24210
000E 0 C100 LD 1 0 GET JCARD ADDRESS CSP24220
000F 0 8001 A ONE+1 ADD CONSTANT OF 1 CSP24230
0010 00 95800001 ONE S 11 1 SUBTRACT J VALUE CSP24240
0012 0 0000 STO JCARD+1 CREATE JCARD(IJ) ADDRESS CSP24250
0013 0 C103 LD 1 3 GET KCARD ADDRESS CSP24260
0014 0 80FC A' , ONE+1 ADD CONSTANT OF 1 CSP24270
0015 00 95800004 S 11 4 SUBTRACT K VALUE CSP24280
0017 0 D006 STO JCARD+1 CREATE KCARD(K) ADDRESS CSP24290
0018 C100 LD 1 0 GET JCARD ADDRESS CSP24300
0019 0 80F7 A ONE+1 ADD CONSTANT OF 1 CSP24310
001A 00 95800002 S 11 2 SUBTRACT JLAST VALUE CSP24320
001C 0 D0E9 STO PACK CREATE JCARD JLAST ADDRESS CSP24330
001D 00 65000000 KCARD LDX 11 **# PUT XCARD ADDRESS IN IR1 CSP24340
001F 0 C40000000 JCARD LD L **# PICK UP JCARD(IJ) CSP24350
0021 0 7000 SWTCH MDX X 0 SWITCH BETWEEN PACK AND UNPACK CSP24360
0022 0 1888 SRT 8 SHIFT LOW ORDER BITS TO EXT CSP24370
0023 0 1008 SLA 8 REPOSITION HIGH ORDER BITS CSP24380
0024 0 E81A OR BMASK PUT BLANK IN LOW ORDER BITS CSP24390
0025 0 D100 STO 1 0 PUT IN KCARD X CSP24400
0026 0 71FF MDX 1 -1 DECREMENT KCARD ADDRESS CSP24410
0027 0 1088 SLT 8 MOVE THE EXTEEN INTO THE ACCUM CSP24420
0028 0 1008 SLA 8 IN TWO STEPS CSP24430
0029 0 E815 OR BMASK PUT BLANK IN LOW ORDER BITS CSP24440
002A 0 7006 MDX FINIS BRANCH AROUND PACK ROUTINE CSP24450
0028 0 1898 ELSE SRT 24 SHIFT HIGH ORDER BITS INTO EXT CSP24460
002C 01 74FF0020 MDX L JCARD+1,-1 DECREMENT JCARD ADDRESS CSP24470
002E 01 C4800020 LD I JCARD+1 PICK UP JCARD(IJ+1) CSP24480
0030 0 18C8 RTE 8 SHIFT IN BITS FROM EXT CSP24490
0031 0 D100 FINIS STO 1 0 PUT IN KCARD K CSP24500
0032 01 74FF0020 MDX L JCARD+1,-1 DECREMENT JCARD ADDRESS CSP24510


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0034 0 71FF MDX 1 -1 DECREMENT XCARD ADDRESS CSP24520
0035 0 COEA LD JCARD+1 GET JCARD(IJ) ADDRESS CSP24530
0036 0 90CF S PACK SUBTRACT JCARD JLAST ADDRESS CSP24540
0037 01 4C10001F BSC L JCARD,- CONTINUE IF DIFFERENCE & OR CSP24550
0039 01 74050000 MDX L UNPAC,5 CREATE RETURN ADDRESS CSP24560
0038 00 65000000 SAVE1 LDX L1 **# RESTORE IR1 CSP24570
003D 01 4C800000 BSC I UNPAC RETURN TO CALLING PROGRAM CSP24580
003F 0 0040 BMASK DC /40 MASK 000000001000000 CSP24590
0040 END CSP24600

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NO ERRORS IN ABOVE ASSEMBLY.

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// DUP CSP24610
*STORE WS UA UNPAC CSP24620
33C6 0005

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```

ADD      // ASM          ENT     WHOLE   SUBROUTINE ENTRY POINT    CSP24630
A1A3    ** WHOLE NUMBER SUBROUTINE FOR 1130 COMMERCIAL SUBROUTINE PACKAGE (ID) CSP24640
A1DEC   * NAME WHOLE          (ID) CSP24650
* LIST          CSP24660
0006  262164C5
          ENT     WHOLE   SUBROUTINE ENTRY POINT    CSP24670
          * X=WHOLE(Y), WITH Y IN FAC TO START    CSP24680
          * X IN FAC BECOMES THE INTEGRAL PART OF Y.    CSP24690
A3A1    0000 0 0000  DBL1 DC 0      DBL CONSTANT OF 1    CSP24700
        0001 0 0001  DC 1      REST OF DBL1 CONSTANT    CSP24710
CARRY   001F          MANT EQU 31      MANTISSA LENGTH    CSP24720
        0002 0 009F  C159 DC 128+MANT EXPONENT OF FULL INTEGER    CSP24730
        0003 0 001F  C31 DC MANT MANTISSA LENGTH    CSP24740
        0004 0 189F  SRT SRT MANT SRT MANTISSA LENGTH    CSP24750
        0005 0 0800  H0800 DC /0800 DIFF BETWEEN SRT AND SLT    CSP24760
        0006 0 0000  WHOLE DC **-* ARGUMENT ADDRESS HERE    CSP24770
        0007 0 COFA  LD C159 EXP OF FULL INTEGER    CSP24780
        0008 0 9370  S 3 125 SUBTRACT EXP OF Y    CSP24790
DPACK   0009 01 4C28001A  BSC L DONE,+Z BRANCH IF ALL INTEGER    CSP24800
        000B 0 90F7  S 3 C31 SUBTRACT MANTISSA LENGTH    CSP24810
DUNPK   000C 01 4C10001E  BSC L FRACT,- BRANCH IF ALL FRACTIONAL    CSP24820
        000E 0 80F5  A SRT CREATE RIGHT SHIFT    CSP24830
        000F 0 0005  STO RIGHT STORE RIGHT SHIFT    CSP24840
        0010 0 90F4  S H0800 CREATE LEFT SHIFT    CSP24850
        0011 0 D006  STO LEFT STORE LEFT SHIFT    CSP24860
        0012 0 CB7E  LDD 3 126 PICK UP MANTISSA    CSP24870
        0013 0 4828  BSC +Z CHECK FOR NEGATIVE MANTISA    CSP24880
        0014 0 98E8  SD DBL1 SUBTRACT 1 IF NEGATIVE    CSP24890
        0015 0 1880  RIGHT SRT **-* RIGHT SHIFT    CSP24900
        0016 0 4828  BSC +Z CHECK FOR NEGATIVE MANTISA    CSP24910
        0017 0 88E8  AD DBL1 ADD 1 IF NEGATIVE    CSP24920
        0018 0 1080  LEFT SLT **-* LEFT SHIFT    CSP24930
        0019 0 D87E  STORE STD 3 126 STORE MANTISSA    CSP24940
        001A 01 74010006  DONE MDX L WHOLE+1 CREATE RETURN ADDRESS    CSP24950
        001C 01 4C800006  BSC I WHOLE RETURN TO CALLING PROGRAM    CSP24960
P1403   *STORE WS UA WHOLE          CSP25020
        33CB 0003
P1442
READ
R2501
SKIP
STACK
SUB
S1403
TYPER
UNPAC
WHOLE

```

NO ERRORS IN ABOVE ASSEMBLY.

// OUT

PUT CSP25010

P1403 *STORE WS UA WHOLE CSP25020

P1442

READ

R2501

SKIP

STACK

SUB

S1403

TYPER

UNPAC

WHOLE

// ASM ** ARGS, RPACK AND SWING SUBROUTINES FOR 1130 CSP				(ID)	CSP25030	ADD
* LIST					CSP25D40	A1A3
* NAME ARGS					CSP25050	A1DEC
		LIBR	LIBF TYPE ROUTINES FOLLOW		CSP25060	
0002	01647880	* THESE SUBROUTINES CANNOT BE CALLED FROM FORTRAN			CSP25070	
		ENT ARGS	SUBROUTINE ENTRY POINT		CSP25080	
0030	195C1002	* ARGS GETS THE ARGUMENT FOR THE I/O ROUTINES			CSP25090	
		ENT RPACK	SUBROUTINE ENTRY POINT		CSP25100	
004F	22989547	* RPACK REVERSES AND PACKS EBCDIC STRINGS			CSP25110	
		ENT SWING	SUBROUTINE ENTRY POINT		CSP25120	
		* SWING REVERSES AN EBCDIC STRING			CSP25130	
0000	0 0001	ONE DC 1	CONSTANT OF ONE		CSP25140	
0001	0 0000	JLAST DC ***	JCARD(JLAST) ADDRESS		CSP25150	
0002	0 642A	ARGS STX 2 SAVE261	ARGS ROUTINE STARTS HERE		CSP25160	
0003	0 66800000	LOX 12 0	GET 1ST ARGUMENT ADDR		CSP25170	
0005	0 C100	LD 1 0	GET JCARD ADDR		CSP25180	
0006	0 95800002	S 11 2	SUBTRACT JLAST VALUE		CSP25190	
0008	0 80F7	A 1 ONE	ADD ONE		CSP25200	
0009	0 06800001	STO 12 1	STORE IN 2ND ARG		CSP25210	
0008	0 C100	LO 1 0	GET JCARD ADDR		CSP25220	
000C	0 95800001	S 11 1	SUBTRACT J VALUE		CSP25230	
000E	0 80F1	A 1 ONE	ADD ONE		CSP25240	
000F	0 D6800000	STO 12 0	STORE IN 1ST ARG		CSP25250	
0011	0 96800001	S 12 1	SUBTRACT JLAST AOR		CSP25260	
0013	0 80EC	A 1 ONE	ADD ONE		CSP25270	
0014	0 4C800018	BSC L EROR1+*	CHECK FOR NEG OR 0 CHARS		CSP25280	
0016	0 9203	S 2 3	OK. SUBTRACT MAX CHARS		CSP25290	
0017	0 4C300021	85C L EROR,-	CHECK MORE THAN MAX CHARS		CSP25300	
0019	0 8203	A 2 3	ADD MAX CHARS BACK		CSP25310	
001A	0 7000	MDX OK	ADDRESSES OK		CSP25320	
0018	0 C6800000	EROR1 LD 12 0	PICK UP JCARD(J)		CSP25330	
0010	0 D6800001	STO 12 1	AND STORE IN JCARD(JLAST)		CSP25340	
001F	0 CEO	LD 1 ONE	SET UP CHAR COUNT OF 1		CSP25350	
0020	0 7007	MDX OK	GO TO STORE CHAR COUNT		CSP25360	
0021	0 C6800000	ERROR LD 12 0	PICK UP JCARD(J)		CSP25370	
0023	0 9203	S 2 3	AND CALCULATE JCARD(JLAST)		CSP25380	
0024	0 80B8	A 1 ONE	TO BE JCARD(J+MAX-1)		CSP25390	
0025	0 D6800001	STO 12 1	STORE ADDR IN JCARD(JLAST)		CSP2540	
0027	0 C203	LD 2 3	LOAD CHARACTER COUNT		CSP25420	
0028	0 D6800002	OK STO 12 2	STORE CHARACTER COUNT		CSP25430	
002A	0 7204	MDX 2 4	CREATE RETURN ADR		CSP25440	
0028	0 6A03	LAST STX 2 DONE&1	STORE RETURN ADDRESS		CSP25450	
0022	0 66000000	SAVE2 LDX L2 ***	RESTORE IR2		CSP25460	
002E	0 4C000000	0NONE 85C L ***	RETURN TO CALLING PROGRAM		CSP25470	
0030	0 6AFc	RPACK STX 2 SAVE261	RPACK ROUTINE STARTS HERE		CSP25480	
0031	0 66800000	LDX 12 0	GET 1ST ARGUMENT ADDRESS		CSP25490	
0033	0 C6800000	LD 12 0	GET JCARD ADDR		CSP25500	
0035	0 D006	STO JCARD61	INITIALIZE JCARD ADDRESS		CSP25510	
0036	0 C6800001	LD 12 1	GET SECONO ARGUMENT AOR		CSP25520	
0038	0 DC08	STO JLAST	INITIALIZE JCARD JLAST		CSP25530	
0039	0 C202	LO 2 2	GET AREA ADDRESS		CSP25540	
003A	0 0009	STO KCARD61	INITIALIZE PACK TO ADDRESS		CSP25550	
003B	0 C4000000	JCARD LD L ***	LOAD FIRST CHARACTER		CSP25560	
0030	0 1988	SRT 24	SHIFT INTO EXT		CSP25570	
003E	0 74FD03C	MDX L JCARD61,-1	DECREMENT ADDRESS		CSP25580	
0040	0 C480003C	LD 1 JCARD61	GET SECOND CHARACTER		CSP25590	

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0042 0 18C8	RTE	8	SHIFT RIGHT, RETRIEVE EXT	CSP25600	S1403
0043 00 04000000	KCARO	STO	L *--	STORE IN AREA	TYPER
0045 01 74F0003C	MDX	L	JCARD61,-1	DECREMENT ADDRESS	UNPAC
0047 01 74010044	MDX	L	JCARD61,61	INCREMENT AREA ADDRESS	
0049 0 COF2	LD		JCARD61	GET ENDING ADDRESS	WHOLE
004A 0 9086	S		JLAST	SUBTRACT JCARO JLAST ADDR	
004B 01 4C100038	BSC	L	JCARD,-*	REPEAT IF NOT MINUS	
004D 0 7203	MDX	2	3	INCREMENT OVER 3 ARGS	
004E 0 700C	MOX		LAST	ALL THROUGH, GO TO LAST	
004F 0 6A00	SWING	STX	2 SAVE261	SWING ARRAY END FOR END	
0050 00 66800000	LDX	12	0	GET 1ST ARGUMENT ADDRESS	
0052 00 C6800000	LD	12	0	GET FIRST ARGUMENT	
0054 0 D007	STO		BACK61	STORE AT BACK ADDRESS	
0055 00 C6800001	LD	12	1	GET 2ND ARGUMENT	
0057 0 D001	STO		FRONT61	STORE AT FRONT ADDRESS	
0058 00 C4000000	FRONT	LD	L *--	GET WORD FROM FRONT	
005A 0 1890	SRT		16	PUT IT IN THE EXT	
0058 00 C4000000	BACK	LD	L *--	GET A WORD FROM THE BACK	
005D 0 E810	OR		HEX40	OR IN AN EBCDIC BLANK	
005E 01 D4800059	STO	I	FRONT61	PUT IT IN THE FRONT	
0060 0 1090	SLT		16	RETRIEVE THE EXT	
0061 0 E80C	OR		HEX40	OR IN AN EBCDIC BLANK	
0062 01 0480005C	STO	I	BACK61	PUT IT IN THE BACK	
0064 01 74010059	MDX	L	FRONT61,61	INCREMENT THE FRONT ADOR	
0066 01 74F0005C	MDX	L	BACK61,-1	DECREMENT THE BACK ADOR	
0068 0 COF0	LD		FRONT61	GET THE FRONT ADDRESS	
0069 0 90F2	S		BACK+1	SUBTRACT THE BACK ADDRESS	
006A 01 4C080058	BSC	L	FRONT,6	REPEAT IF MINUS	
006C 0 7202	MDX	2	2	INCREMENT OVER 2 ARGS	
006D 0 70BD	MDX		LAST	ALL THROUGH, GO TO LAST	
006E 00 0040	HEX40	OC	/0040	EBCDIC BLANK CODE	
0070			END	END OF ARGS SUBPROGRAM	

NO ERRORS IN ABOVE ASSEMBLY.

// DUP CSP25920
*STORE WS UA ARGS CSP25930
33CE 0008

APPENDIX

CORE ALLOCATION

To calculate the core requirements, sum the number of words for all routines used. If NZONE, CARRY, NSIGN, SERVICE, WHOLE, ADD, and/or FILL are not included in the first sum, and they are CALLED by a routine in the first sum, add their number of words to the first sum. Then calculate the Reference core requirements. Keep in mind that no matter how many times a Reference is used, it should be considered only once. Sum the core requirements of all References used. Add this sum to the first sum. The resulting total is the core requirement for the 1130 Commercial Subroutine Package. Notice that the FORTRAN subroutines a, b, and c will be used by most FORTRAN programs and so will be present whether the package is used or not.

CSP Routine Name	Number of Words	Calls These CSP Routines	Calls These Subroutine Library Routines
A1DEC	74	NZONE	-
A1A3/A3A1	152	-	-
ADD/SUB	170	CARRY, FILL	-
ARGS	112	-	-
CARRY	54	-	-
DECA1	76	NZONE	-
DIV	238	CARRY, FILL	-
DPACK/DUNPK	100	-	-
EDIT	204	NZONE, FILL	-
FILL	30	-	-
GET	96	NZONE	ref. a and b
ICOMP	122	-	-
IOND	6	-	-
MOVE	36	-	-
MPY	164	CARRY, FILL	-
NCOMP	42	-	-
NSIGN	42	-	-
NZONE	78	-	-
PACK/UNPAC	66	-	-
PRINT/SKIP	124	ARGS	ref. e
PUT	104	NZONE, WHOLE	ref. a, b, and c
P1403/S1403	134	ARGS	ref. j
P1442	130	ARGS	ref. i
READ/PUNCH	158	ARGS	ref. f and h
R2501	140	ARGS	ref. d and h
STACK	6	-	-
TYPER/KEYBD	138	ARGS	ref. g and h
WHOLE	34	-	-

References

- a. (EADD, EMPY, ESTO, FLOAT, NORM) 342 words
- b. (SNR) 8 words
- c. (EABS, IFIX) 74 words
- d. (READ1) 110 words
- e. (PRNT1) 404 words
- f. (CARD1) 264 words
- g. (TYPE0, EBprt) 638 words
- h. (SPEED, ILS04) 360 words
- i. (PNCH1) 218 words
- j. (PRNT3, ZIPCO, EBPT3) 544 words

EBCDIC CHARACTERS AND DECIMAL EQUIVALENTS

A	-16064	S	-7616	blank	16448
B	-15808	T	-7360	. (period)	19264
C	-15552	U	-7104	< (less than)	19520
D	-15296	V	-6848	(19776
E	-15040	W	-6592	+	20032
F	-14784	X	-6336	&	20544
G	-14528	Y	-6080	\$	23360
H	-14272	Z	-5824	*	23616
I	-14016	0	-4032)	23872
J	-11968	1	-3776	- (minus)	24640
K	-11712	2	-3520	/	24896
L	-11456	3	-3264	,	27456
M	-11200	4	-3008	%	27712
N	-10944	5	-2752	#	31552
O	-10688	6	-2496	@	31808
P	-10432	7	-2240	' (apostrophe)	32064
Q	-10176	8	-1984	=	32320
R	-9920	9	-1728		

TIMING DATA

Subprogram Name	Approximate* Execution Time in Microseconds**
GET	2250 + 2190 C
PUT	3450 + 3090 C
EDIT	630 + 90 S + 180 M
MOVE	300 + 45 C
FILL	300 + 30 C
WHOLE	1400
NCOMP	250 + 75 C
NZONE	350
ICOMP	500 + 95 C
NSIGN	240
ADD	2160 + 216 L
SUB	2160 + 216 L
MPY	2400 + 120 P
DIV	4000 + Q (445 + 667 DIV)
A1DEC	700 + 54 A
DECA1	180 + 117 A
A1A3	470 + 1084 A
A3A1	545 + 156 A
PACK	360 + 63 A
UNPAC	420 + 66 A
DPACK	392D
DUNPK	360D
C	= Length of the field, in characters
S	= Length of the source field
M	= Length of the edit mask
P	= Length of the multiplier field x length of the multiplicand field (significant digits only--don't count leading zeros)
A	= Length of the A1 field
D	= Length of the packed decimal (D4) field
L	= Length of the longer of the two fields (significant digits only--don't count leading zeros)
Q	= Number of significant digits in the quotient (result) field
DIV	= Number of significant digits in the divisor (denominator) field
*	All timings are approximate, and are based on test runs of "typical" cases, using fields of "average" size, magnitude, etc. Unusual cases may (or may not) differ significantly from the timings obtained from the given equations. This is particularly true of the decimal arithmetic routines (ADD, SUB, MPY, DIV).
**	Based on 3.6-microsecond CPU cycle speed. Multiply by 0.6 to obtain timings on 2.2-microsecond CPU.

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Format of Commercial Subroutine Calls (and Parameters*)	Page Nos.**	Format of Data		Comments on Parameters
		Before	After	
*ONE WORD INTEGERS -----		---	---	Must use for every CSP program -----
*EXTENDED PRECISION -----		---	---	Must use if GET or PUT is present -----
*IOCS (DISK) -----		---	---	Only DISK can be specified for CSP I/O -----
CALL ADD(JCARD,J,JLAST,KCARD,K,KLAST,NER) ----- 13		D1	D1	Initialize NER to 0; error if NER=LAST -----
CALL A1A3(JCARD,J,JLAST,KCARD,K,ICHAR) ----- 15		A1	A3	You must define ICHAR array, and it must contain 40 characters -----
CALL A1DEC(JCARD,J,JLAST,NER) ----- 18		A1	D1	Initialize NER to 0; error if NER<0 -----
CALL A3A1(JCARD,J,JLAST,KCARD,K,ICHAR) ----- 21		A3	A1	You must define ICHAR array, and it must contain 40 characters -----
CALL DECA1(JCARD,J,JLAST,NER) ----- 26		D1	A1	Initialize NER to 0; error if NER<0 -----
CALL DIV(JCARD,J,JLAST,KCARD,K,KLAST,NER) ----- 28		D1	D1	Initialize NER to 0; error if NER=LAST -----
CALL DPACK(JCARD,J,JLAST,KCARD,K) ----- 31		D1	D4	-----
CALL DUNPK(JCARD,J,JLAST,KCARD,K) ----- 34		D4	D1	-----
CALL EDIT(JCARD,J,JLAST,KCARD,K,KLAST) ----- 36		A1	A1	Control characters in mask are: b0.,CR-*S -----
CALL FILL(JCARD,J,JLAST,NCH) ----- 41		Dec.	A1	See reverse side for decimal values for NCH -----
GET(JCARD,J,JLAST,SHIFT) ----- 42		A1	Real***	SHIFT must be real, extended precision. (1.0=no shift) -----
ICOMP(JCARD,J,JLAST,KCARD,K,KLAST) ----- 45		A1	-0+	Minus:JCARD<KCARD;Zero:JCARD=KCARD;Plus:JCARD>KCARD. -----
CALL IOND ----- 47		None	None	Use before PAUSE or STOP (Monitor Version 1 Only)-----
CALL KEYBD(JCARD,J,JLAST) ----- 48		A1	A1	Maximum of 60 Characters allowed -----
CALL MOVE(JCARD,J,JLAST,KCARD,K) ----- 50		Any	Same	-----
CALL MPY(JCARD,J,JLAST,KCARD,K,KLAST,NER) ----- 52		D1	D1	Initialize NER to 0; error if NER=LAST -----
NCOMP(JCARD,J,JLAST,KCARD,K) ----- 54		A1	-0+	Minus:JCARD<KCARD;Zero:JCARD=KCARD;Plus:JCARD>KCARD. -----
CALL NSIGN(JCARD,J,NEWS,NOLDS) ----- 56		D1	Integer	See reverse side for values for NEWS and NOLDS -----
CALL NZONE(JCARD,J,NEWZ,NOLDZ) ----- 58		A1	Integer	See reverse side for values for NEWZ and NOLDZ -----
CALL PACK(JCARD,J,JLAST,KCARD,K) ----- 60		A1	A2	-----
CALL PRINT(JCARD,J,JLAST,NER) ----- 62		A1	A1	Initialize NER to 0; if NER=3, reached chan.9; if NER=4, reached chan. 12 -----
CALL PUNCH(JCARD,J,JLAST,NER) ----- 64		A1	A1	Initialize NER to -1; if NER=0, last card, if NER=1, feed or punch check -----
CALL PUT(JCARD,J,JLAST,VAR,ADJST,N) ----- 66		Real***	A1	VAR and ADJST must be real, extended precision -----
CALL P1403(JCARD,J,JLAST,NER) ----- 68		A1	A1	Initialize NER to 0; if NER=3, reached chan. 9; if NER=4, reached chan. 12 -----
CALL P1442(JCARD,J,JLAST,NER) ----- 70		A1	A1	Initialize NER to -1; if NER=0, last card; if NER=1, feed or punch check -----
CALL READ(JCARD,J,JLAST,NER) ----- 73		A1	A1	Initialize NER to -1; if NER=0, last card; if NER=1, feed or read check -----
CALL R2501(JCARD,J,JLAST,NER) ----- 76		A1	A1	Initialize NER to -1; if NER=0, last card; if NER=1, feed or read check -----
CALL SKIP(N) ----- 79		Dec.	None	See reverse side for functional values for N -----
CALL S1403(N) ----- 84		Dec.	None	See reverse side for functional values for N -----
CALL STACK ----- 81		None	None	-----
CALL SUB(JCARD,J,JLAST,KCARD,K,KLAST,NER) ----- 82		D1	D1	Initialize NER to 0; error if NER=LAST -----
CALL TYPER(JCARD,J,JLAST) ----- 86		A1	A1	See reverse side for values for functional characters -----
CALL UNPAC(JCARD,J,JLAST,KCARD,K) ----- 89		A2	A1	-----
WHOLE(EXPRESSION) ----- 91		Real	Real	The expression must be "real" not "integer". -----

* All parameters required by each subroutine must be supplied.

** Page Number in 1130 Commercial Subroutine Package (1130-SE-25X), Version 3 Program Reference Manual (H20-0241-3)

*** Must use extended precision in calling program.

FILL	and	NCOMP	
Law	EBCDIC Char. (12-0)	Dec. Equiv.	<u>NSIGN</u> — used with D1 fields
	A	-16320	If NOLDS is: +1 Then sign was: positive
	B	-16064	-1 negative
	C	-15808	
	D	-15552	
	E	-15296	
	F	-15040	
	G	-14784	When NEWS is: +1 Sign is set to: positive
	H	-14528	0 opposite of old sign
	I	-14272	-1 negative
	J	-14016	NOLDS na change
	K	-12224	
	L	-11968	
	M	-11712	
	N	-11456	
	O	-11200	<u>NZONE</u> — used with A1 fields
	P	-10944	If NOLDZ is: 1 Then character was: A-I
	Q	-10688	2 J-R
	R	-10432	3 S-Z
	S	-10176	4 0-9
	T	-9920	more than 4 special
	U	-7616	
	V	-7360	
	W	-7104	
	X	-6848	When NEWZ is: 1 Character is set to: 12 zone
	Y	-6592	2 11 zone
	Z	-6336	3 0 zone
		-6080	4 no zone
		-5824	more than 4 no change
	0	-4032	
	1	-3776	
	2	-3520	<u>SKIP</u> and S1403 function
	3	-3264	Value for N
	4	-3008	Immediate skip to channel 1 12544
	5	-2752	Immediate skip to channel 2 12800
	6	-2496	Immediate skip to channel 3 13056
	7	-2240	Immediate skip to channel 4 13312
	8	-1984	Immediate skip to channel 5 13568
	9	-1728	Immediate skip to channel 6 13824
	blank	16448	Immediate skip to channel 9 14592
	. (period)	19264	Immediate skip to channel 12 15360
	< (less than)	19520	Immediate space of 1 space 15616
	(19776	Immediate space of 2 spaces 15872
	+	20032	Immediate space of 3 spaces 16128
	&	20544	Suppress space after printing 0
	\$	23360	Normal spacing is one space after printing.
	*	23616	
)	23872	
	- (minus)	24640	<u>TYPER</u> function
	/	24896	Decimal constant in (JCARD) output area
	,	27456	Tabulate 1344
	%	27712	Shift to black 5184
	#	31552	Carrier return 5440
	@	31808	Backspace 5696
High	' (apostrophe)	32064	Line Feed 9536
	=	32320	Shift to red 13632

OPERATING INSTRUCTIONS

The procedures set forth in IBM 1130 Card/Paper Tape Programming System Operator's Guide (C26-3629) and in IBM 1130 DISK Monitor System Reference Manual (C26-3750 or C26-3717) should be followed to execute the sample problems and all user-written programs.

Switch settings for the sample problems are as follows:

Input Device	Output Device	Switches		
		0	1	2
1442	console printer	down	down	down
1442	1132	up	down	down
1442	1403	up	up	down
2501	console printer	down	down	up
2501	1132	up	down	up
2501	1403	up	up	up

Make sure that the switches are set properly before the program begins.

Note: Sample Problem 2 cannot be executed if Version 1 of the Monitor is being used.

HALT LISTING

Conditions A and B (see list below) have the following meaning:

- A Device not ready.
- B Internal subroutine error. Rerun job. If error persists, verify that the subroutine deck is accurate, using the listings in this manual. If the deck is the same, contact your local IBM representative. Save all output.

<u>IAR</u>	<u>Accumulator (hex)</u>	<u>Device</u>	<u>Condition</u>
41	1xx0	1442 Card Read Punch	A
41	1xx1	1442 Card Read Punch	B
41	2xx0	Console printer or keyboard	A
41	2xx1	Console printer or keyboard	B
41	4xx0	2501 Card Reader	A
41	4xx1	2501 Card Reader	B
41	6xx0	1132 Printer	A
41	6xx1	1132 Printer	B
41	9xx0	1403 Printer	A
41	9xx1	1403 Printer	B

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<u>IBM 1130 Functional Characteristics (A26-5881)</u>
<u>Core Requirements for 1130 FORTRAN (C20-1641)</u>
<u>1130 FORTRAN Programming Techniques (C20-1642)</u>
<u>IBM 1130 Card/Paper Tape Programming System Operator's Guide (C26-3629)</u>
<u>IBM 1130 DISK Monitor System Reference Manual (C26-3750)</u>
<u>IBM 1130 Assembler Language (C26-5927)</u>
<u>IBM 1130 Subroutine Library (C26-5929)</u>
<u>IBM 1130/1800 Basic FORTRAN IV Language (C26-3715)</u>
<u>IBM 1130 DISK Monitor System, Version 2 (C26-3717)</u>

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H20-0241-3

1130 Commercial Subroutine Package
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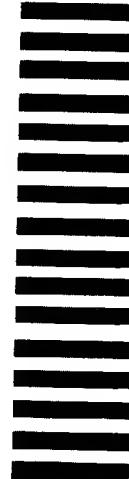
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